# cytoscape.js

Max Franz, Christian Tannus-Lopes, Yue Dong

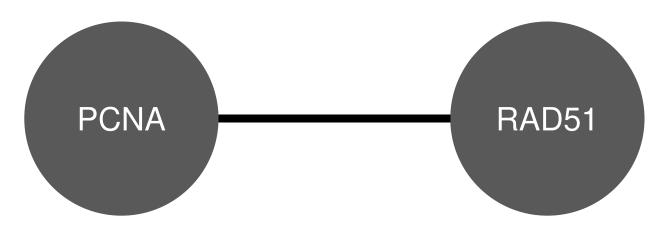
- 1. Problem space
- 2. What is cytoscape.js?
- 3. Why do we need it?
- 4. How is it implemented?
- 5. What can we do with it?

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# Entity-relationship data

#### e.g. PCNA interacts with RAD51



# In general: graph data

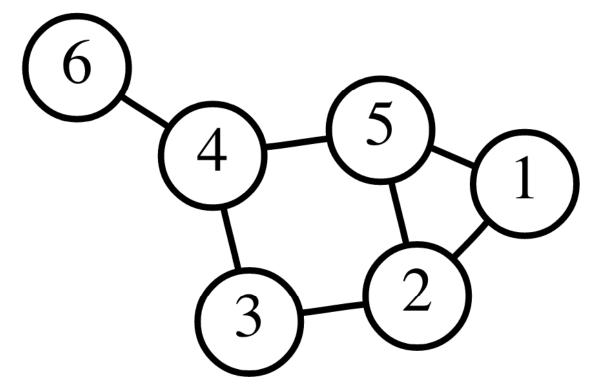


Image from Wikipedia (http://en.wikipedia.org/wiki/Graph\_(mathematics))

1. Problem space

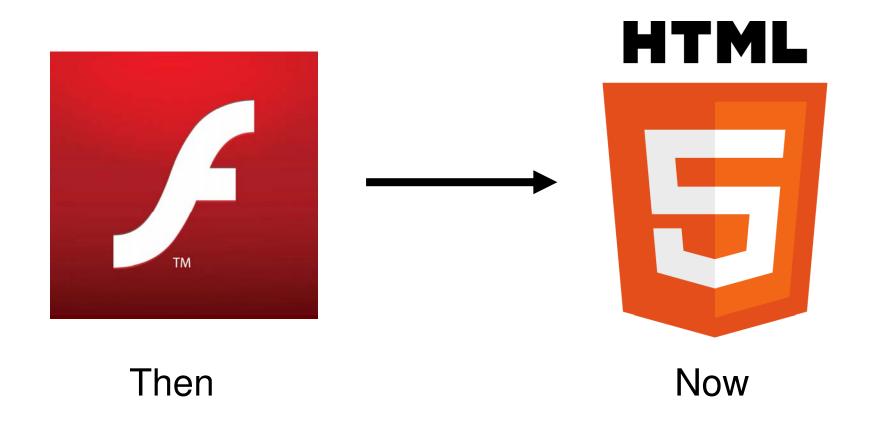
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# cytoscape.js:

A JavaScript graph visualisation library that treats graph elements as though they were a part of the DOM

### Previous version: Cytoscape Web



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# HTML5 rendering technology





### Other libraries are limited

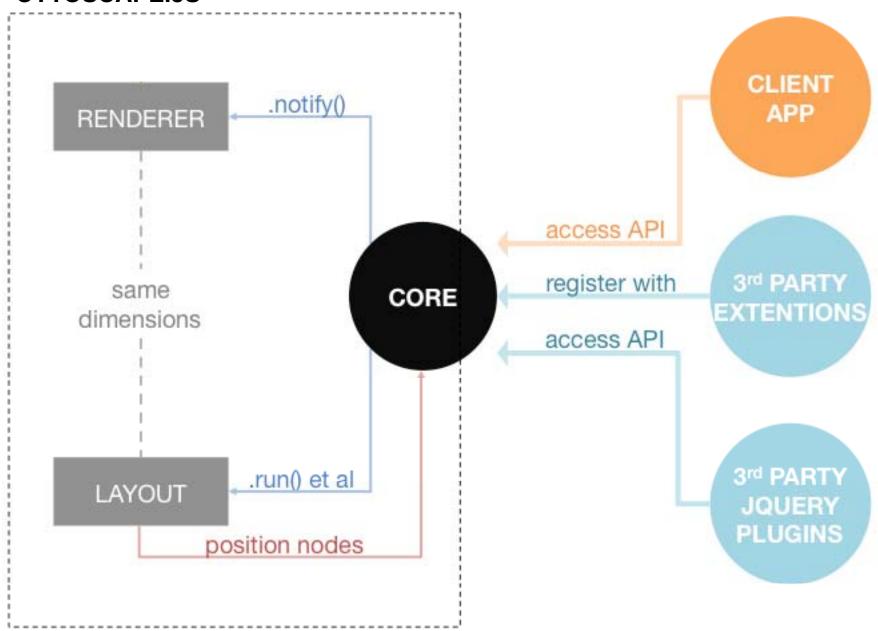
- Style not configurable or is limited & programmatic
- Not dynamic
- Not interactive
- Not well suited for making web apps

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#### **CYTOSCAPE.JS**



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#### API



### Selectors

```
Curly for metadata

cy.$('node[weight > 50] {degree > 2}')

Square for client-defined data
```

# Style

```
// Specify like CSS
cy.style()
  .selector('node')
   .css({
     'height': '20px',
     'width': '20px',
     'background-color': 'mapData(weight, 0,
        100, blue, red)'
   })
```

# Separation of style and data

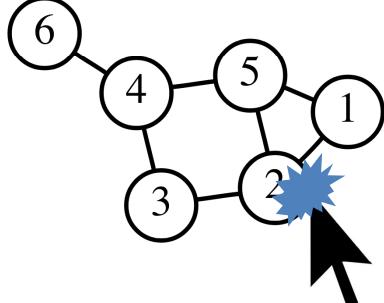
```
// Add and remove classes to change vis. state
cy.$('node[weight > 50]')
   .addClass('foo')
   .removeClass('bar')

// Manually set & override style
cy.$('node[weight > 50]')
   .css('background-color', 'blue')
```

# Bind to & trigger events

```
cy.bind('click', 'node', function(){
  console.log('clicked a node');
});

cy.$('node[weight > 50]').trigger('click');
```



# Graph analysis

- Parallel & codirected edges
- Intersections of the graph
- Calculate degree
- Find neighbourhood
- Filtering via selectors
- In future, more algorithms (walks, Djikstra, etc.)

# Extensibility

- Layouts
- Renderers
- Functions
  - core `cy` instance object, e.g. cy.foo()
  - elements, e.g. cy.\$('node').bar()

# Not just a visualisation library

- Can be run headless, i.e. null renderer
- cytoscape.js + node.js = server side fun

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### Questions

https://github.com/cytoscape/cytoscape.js