Assignment 1

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1. Prove the König theorem: Let G be bipartite, then cardinality of maximum matching = cardinality of minimum vertex cover.

Proof.

- We define L to be the left part of G = (V, E) and R to be the right part, and suppose we have M to be the maximum matching. Start from a vertex in R that is not a vertex of any edge in M, we go through a path (not in M) \rightarrow (in M) \rightarrow (not in M) \rightarrow (in M) ... until the path cannot continue(alternating path).
- All vertexes in this path form a vertex set U. All edges in this path form a edge set P. This path starts at a vertex in R and ends at a vertex in R. Firstly we prove that $m = (L \cap U) \cup (R \setminus U)$ is a vertex cover.
- We prove by contradiction. Suppose $e \in E$'s right vertex r is in $R \cap U$ and left vertex l is in $L \setminus U$. $e \notin M$ because it shares a vertex $r \in R \cap U$ with an edge $f \in M \cap P$. Then, since $e \notin M$, we have a path from f to e that becomes a part of an alternating path, which is a contradiction.
- Next we prove that |m| = |M|. For each $k \in M \cap P$, it has a vertex in $L \cap U$ corresponding to it. For each $k \in M \setminus P$, its right vertex must $\in R \setminus U$, or it would become part of the path.
- Finally, m must be the minimum cover. If we remove a vertex v from m, then $e \in M$ corresponding to v cannot be covered.

2. Consider the algorithm **Negative-Dijkstra** for computing shortest paths through graphs with negative edge weights (but without negative cycles)

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Algorithm 1 Algorithm 1: Negative-Dijkstra(G,s)

1: w^* \leftarrow \text{minimum edge weight in } G;

2: \text{for } e \in E(G) \text{ do}

3: w'(e) \leftarrow w(e) - w^*

4: \text{end for}

5: T \leftarrow \text{Dijkstra}(G', s);

6: \text{return weights of } T \text{ in the original } G;
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Note that **Negative-Dijkstra** shifts all edge weights to be non-negative(by shifting all edge weights by the smallest original value) and runs in $O(m + \log n)$ time.

Prove or Disprove: **Negative-Dijkstra** computes single-source shortest paths correctly in graphs with negative edge weights. To prove the algorithm correct, show that for all $u \in V$ the shortest s-u path in the original graph is in T. To disprove, exhibit a graph with negative edges, with no negative cycles where **Negative-Dijkstra** outputs the wrong "shortest" paths, and explain why the algorithm fails.

Disprove:

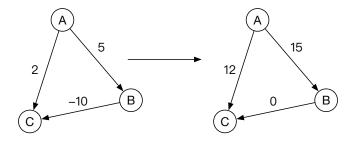


Figure 1: Negative to Non-negative Edges

See Figure 1, we shift the graph $G = \{w_{AB} = 5, w_{BC} = -10, w_{AC} = 2\}$ to $G' = \{w_{AB} = 15, w_{BC} = 0, w_{AC} = 12\}$.

- Use Dijkstra's Algorithm on G', A is the source vertex. Then the shortest path from A to C is 12, after shifting back, it is -2 ($A \rightarrow C$).
- Use Dijkstra's Algorithm on G, then the shortest path from A to C is -5 $(A \to B \to C)$, not -2.
- Negative-Dijkstra fails because the **shifting** operation can shift different **weight** even for the two paths with the same length. The **more edges** a path has, the more *shift* it gets. It is unfair.
- 3. Consider a weighted, directed graph G with n vertices and m edges that have integer weights. A graph walk is a sequence of not-necessarily-distinct vertices v_1, v_2, \ldots, v_k such that each pair of consecutive vertices v_i, v_{i+1} are connected by an edge. This is similar to a path, except a walk can have repeated vertices and edges. The length of a walk in a weighted graph is the sum of the weights of the edges in the walk. Let s, t be given vertices in the graph, and L be a positive integer. We are interested counting the number of walks from s to t of length exactly L.
 - Assume all the edge weights are positive. Describe an algorithm that computes the number of graph walks from s to t of length exactly L in O((n+m)L) time. Prove the correctness and analyze the running time
 - Now assume all the edge weights are non-negative(but they can be 0), but there are no cycles consisting entirely of zero-weight edges. That is, for any cycle in the graph, at least one edge has a positive weight.
 - Describe an algorithm that computes the number of graph walks from s to t of length exactly L in O((n+m)L) time. Prove correctness and analyze running time.

Solution:

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4. The diameter of a connected, undirected graph G = (V, E) is the length (in number of edges) of the longest shortest path between two nodes. Show that is the diameter of a graph is d then there is some set $S \subseteq V$ with $|S| \le n/(d-1)$ such that removing the vertices in S from the graph would break it into several disconnected pieces.

Proof.

We use **Menger's theorem:** Let G be a finite undirected graph and x and y two distinct vertices. Then the size of the minimum edge cut for x and y is equal to the maximum number of pairwise edge-independent paths from x to y.

- Suppose $x, y \in G$ is the two ends of the diameter of G. According to **Menger's theorem**, the size of the minimum edge cut S for x and y is equal to the maximum number of pairwise edge-independent paths from x to y.
- The maximum number of pairwise edge-independent paths from x to y is m, then m = |S|, and $m * (d-1) + 2 \le n \implies |S| \le (n-2)/(d-1) \implies |S| < n/(d-1)$, where removing the vertices in $S \subseteq V$ from the graph would break it into **two** disconnected pieces.

5. Let G be a n vertices graph. Show that if every vertex in G has degree at least n/2, then G contains a Hamiltonian path.

Proof. This is **Dirac's theorem**, which is weaker than Ore's theorem. Now we just need to prove **Ore's theorem**: Let G be a (finite and simple) graph with $n \ge 3$ vertices. If $deg(u) + deg(v) \ge n$ for every pair of distinct non-adjacent vertices u and v of G, then G is Hamiltonian.

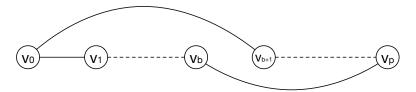


Figure 2: Ore's theorem

- Firstly, we prove that G = (V, E) must be **connected** by contradiction. Suppose V_1 and V_2 are the two sets of disconnected vertexes in V and $|V_1| + |V_2| = |V| = n$. WLOG, $|V_1| \le n/2 \le |V_2|$. Then, for two vertexes $v_1, v_2 \in V_1$, we have $deg(v_1) + deg(v_2) \le (n/2 1) * 2 < n$, which is a contradiction.
- Suppose path $P=v_0v_1...v_p(p\leq n-1)$ is the **longest** path that does not go through a same vertex more than once. Suppose $v_{i_0},v_{i_1},...,v_{i_k}$ are all vertexes adjacent to v_0 , then they are all on path P and $k\leq p$, **or** path $v_{i_x}v_0v_1...v_p(0\leq x\leq k)$ is longer than P, which is a contradiction. Thus, $deq(v_0)=k+1$.
- Also, at least one of $v_{i_0}, v_{i_1}, ..., v_{i_k} (k \leq p)$ is adjacent to v_p . Or, $deg(v_p) \leq p (k+1) \implies deg(v_0) + deg(v_p) \leq k + 1 + (p (k+1)) = p \leq n 1$, which contradicts with $deg(u) + deg(v) \geq n$. Thus, $\exists v_b$ on path P that is both adjacent to v_0 and v_p . Since v_b and v_{b+1} are adjacent, so we have a Hamiltonian cycle $v_0 ... v_b v_p ... v_{b+1} v_0$ in Figure 2, which has a length of p+1.

- Suppose p+1 < n, then $\exists v_m \in G$ is not in path P. Since G is **connected**, v_m can go to a vertex $v_n \in P$ through some path. If $0 \le n \le b$, then path $v_m...v_nv_{n-1}...v_0v_{b+1}...v_pv_{p-1}...v_bv_{b-1}...v_{n+1}$ becomes a at least (p+1)-long path, which contradicts with the longest path P. For $b+1 \le n \le p$ we have similar contradiction.
- Thus, we have $p+1 \ge n \implies p \ge n-1$, and $p \le n-1$ since $P \subseteq V$, finally p=n-1, which means path P is a Hamiltonian path.

6. Show how to find a minimal cut of a graph (not only the cost of minimum cut, but also the set of edges in the cut).

Solution:

- Let G = (V, E) be a weighted undirected graph. For two vertexes $s, t \in V$, there are two possible situations: global minimum cut of G is also s t min-cut, or s and t belong to the same side of the global min-cut.
- In the latter situation, the global min-cut can be found by merging s and t. G becomes $G' = G \setminus \{s,t\} \cup \{st\}$, where st is a vertex representing merged s and t. If edge $s-t \in E$, then it disappears. For a vertex $v \in V$ that have an edge to both s and t, then w(v,st) = w(v,s) + w(v,t). Run the algorithm recursively on G', and the min-cut of G' is equal to that of G.

Algorithm 2 Stoer-Wagner Algorithm

```
1: procedure MINCUTPHASE(G = (V, E), a)
2.
       S \leftarrow \{a\}
       while |S| < |V| do
3:
           w(A, z) = \max\{w(A, y) \mid y \notin A\}
4:
           where w(A, y) is the sum of the weights of all the edges between A and y.
 5:
6:
           S \leftarrow S \cup \{z\}
           shrink G by merging the two vertices (s, t) added last.
7:
8:
       end whilereturn
9: end procedure
10: procedure MINCUT(G = (V, E), a)
       while |V| > 1 do
11:
           m \leftarrow MinCutPhase(G = (V, E), a)
12:
13:
           if mincut > m then
14:
               mincut \leftarrow m
           end if
15:
       end while
17: end procedure
```

7. Let G(V, E) be a connected undirected graph with a weight w(e) > 0 for each edge $e \in E$. For any path $P_{u,v} = \langle u, v_1, v_2, \dots, v_r, v \rangle$ between two vertices u and v in G, let $\beta(P_{u,v})$ denote the maximum weight of an edge in $P_{u,v}$. We refer to $\beta(P_{u,v})$ as the **bottleneck weight** of $P_{u,v}$. Define

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\beta^*(u, v) = \min\{\beta(P_{u,v}) : P_{u,v} \text{ is a path between } u \text{ and } v\}.
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Give a polynomial algorithm to find $\beta^*(u, v)$ for each pair of vertices u and v in V and a proof of the correctness of the algorithm.

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8. Let G = (V, E) be a directed graph. Give a linear-time algorithm that given G, a node $s \in V$ and an integer k decides whether there is a walk in G starting at s that visits at least k distinct nodes. **Solution:**

- Use Tarjan Algorithm to get all **Strongly Connected Components** (SCC) of G. In A SCC there is a path that goes through each vertex in SCC for at least once.
- Define G' = (V', E') where each $v \in V'$ corresponds to an SCC of G, and for each edge $(u \to v) \in E'$, $w(u \to v) = |GCC(v)|$, where GCC(v) is the GCC in G corresponding to v.
- Suppose s is in GCC(s'). We do a DFS starting at s' in G'. We set $w \leftarrow 0$. When getting to a vertex t', $w \leftarrow w + w(t')$. If w >= k, return true. If DFS is done, return false.
- Time complexity is O(|V| + |E|), which is linear to V and E.
- **9. Minimum Bottleneck Spanning Tree**: Given a connected graph G with positive edge costs, find a spanning tree that minimizes the most expensive edge.

Solution:

- Suppose we need to find an MBST (Minimum Bottleneck Spanning Tree) in a undirected, connected, positive edge-weighted graph G=(V,E). We have Camerini's Algorithm to find such a MBST in O(n) time, which works as follows.
- Find the **median** edge weight w_m in E, then partition E into $E_1 = \{e \in E \mid w(e) > w_m\}$ and $E_2 = \{e \in E \mid w(e) \leq w_m\}$.
- Define F to be the spanning tree forest of E_2 . If |F| = 1 then run the former step on B.
- Else, contract each connected component in B to a single vertex. Create a new graph by using all vertexes from the contraction (V'), and all edges in A that connects the connected components in B(E'). We have |V'| = |F|, G' = (V', E'), MBST is $F \cup MBST(G')$.

Algorithm 3 Camerini's Algorithm

```
1: procedure MBST(G = (V, E))
        if |E| = 1 then
 2:
            \mathbf{return}\; E
 3:
        end if
 4:
 5:
        E_1 = \{e \in E \mid w(e) > w_m\}, E_2 = \{e \in E \mid w(e) \le w_m\}, A = (E_1, V_1), B = (E_2, V_2)
 6:
        |F| \leftarrow spanning tree (forest) of B
 7:
 8:
        if then |F|=1
 9:
            return MBST(B)
10:
        else
11:
            V' \leftarrow \text{contract} each connected component in B into a single vertex
12:
            E' \leftarrow edges in A that connect the connected components in B
13:
            return F \cup (V', E')
14:
        end if
15:
16: end procedure
```