

MATT CRANE

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SUMMARY:

I am a software engineer currently working at Airbnb on the machine learning infrastructure team. I am deeply interested in the machine learning space, with a focus on building efficient infrastructure to support large scale machine learning system needs.

EXPERIENCE:

Software Engineer, Airbnb, CA, USA

January 2024–present

- ✓ Developing the internal ML Infrastructure platform and tooling. Focusing on the MLE developer experience.

Machine Learning Engineer, Instacart, CA, USA

November 2021–January 2024

- ✓ Developed a multi-year vision for the machine learning infrastructure team, which served as the basis for cross-company initiatives.
- ✓ Mentored junior engineers on the team through career development to senior levels.
- ✓ Re-wrote key feature store infrastructure in Rust resulting in: 10x p99 latency improvement across 10x fewer instances. The store served 42 million features per second with a 10ms p99 latency.
- ✓ Realized multi-million dollar savings by improving and documenting engineering best practices.

Research Scientist, Meta (*fka Facebook Inc.*), CA, USA

July 2018–November 2021

- ✓ Led a team of eight engineers across multiple teams to develop and implement a new data model for the ads delivery system. This model served 20% of Meta ads revenue, and unlocked 1.8% additional revenue through infrastructure savings.
- ✓ Led the development of a new rule-/hint-based advertising product with a small team of senior engineers, proactively keeping XFN partner teams and leadership updated. Alpha release showed improved advertising performance (66% ROI), and positive sentiment (85%) from advertisers.
- ✓ Worked with team to identify causes of unsustainable/unstable ad delivery and unpredictable performance. Engineered solutions to these issues, which included large scale feature and model migrations. Mentored an intern to return offer as a part of this project. Resulted in 5% revenue and overwhelming gains in business-sensitive advertiser experience metrics.
- ✓ Designed and implemented an extension of the Meta ads experimentation platform to support arbitrarily segmented demand-side experiments.

Postdoctoral Fellow, University of Waterloo, ON, Canada

March 2016–February 2018

- ✓ Investigated machine learning reproducibility and replicability of NLP and information retrieval systems.
- ✓ Taught CS241, an undergraduate course in building compilers.

SKILLS:

Languages: strong: Rust, Python, C++

Systems: AWS, Datadog, Snowflake

Languages: moderate: SQL, Go, C, Typescript, etc.

Troubleshooting and debugging of large, complex systems.

Tools: Docker, Kubernetes, ECS, Terraform

EDUCATION:

PhD – Computer Science, University of Otago, New Zealand

February 2012–March 2016

Thesis: *Improved Indexing & Searching Throughput*

<http://ourarchive.otago.ac.nz/handle/10523/6223>

Investigating ways to improve the efficiency of indexing and searching of web-scale collections without impacting on the effectiveness of the results. During my candidature I was an active member of the academic community, presenting and reviewing at multiple SIGIR, ICTIR, CIKM, and ADCS conferences and workshops.

MSc (Thesis Only) with Distinction – Computer Science, University of Otago

October 2009–May 2011

Thesis: *The New User Problem in Collaborative Filtering*

<http://otago.ourarchive.ac.nz/handle/10523/1938>