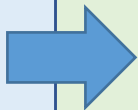


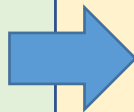
Sc. Gen. Hardware

Scene-
Generation



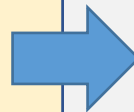
NUC Hardware

Non-
Uniformity
Correction /
Reordering



CSE

Digital to
Analog
Conversion

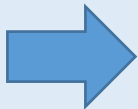


Array

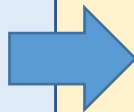
Projection

Sc. Gen. Hardware

Scene-
Generation

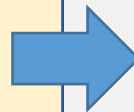


Non-
Uniformity
Correction /
Reordering



CSE

Digital to
Analog
Conversion



Array

Projection