How many faces can be recognized? Performance extrapolation for multi-class classification

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Abstract

The difficulty of multi-class classification generally increases with the number of classes. For *recognition systems* such as classifiers used for recognizing people, spoken words, or chemicals, it is often of interest to know how many species the system can be trained to recognize before dropping below a minimum accuracy threshold. However, before such systems are deployed, typically only a small number of species are available for testing the system. Can we predict how well the recognition system will scale with an increased number of classes? We distinguish between two types of recognition systems: *pooling* systems, such as deep neural networks, which combine information across classes, and *non-pooling* systems, which learn the distribution of each class separately. For non-pooling systems, the problem of predicting scalability reduces to the problem of estimating the higher-order moments of a *conditional accuracy distribution*, which in turn can be estimated from data.

1 Introduction

Object recognition, face recognition (or more generally person recognition) and language are a few of the cognitive building blocks which are fundamental to human cognition, and which can be understood as examples of generalized classification tasks. Machine classification can be employed to mimic this power of recognition. A robot equipped with a camera can algorithmically segment its input image into objects, and to learn to recognize unique objects and people which regularly appear in its environment. A general approach to implement such a recognition ability starts by employing some parametric featurization of the object to be identified. For example, for the task of face recognition, one might define features such as the proportions between the eyes and the relative position and size of the nose. The full domain of the recognition task is a collection of *instances* (e.g. photographs of faces) which is divided into *species*. The recognition system can be implemented by training a multi-class classifier to assign instances to their corresponding species. While the system is in deployment, new species may be added to the system: when this happens, the classifier is retrained (or updated) using training data from the species to be added.

A limitation to such recognition systems, whether they be natural or artificial, is that the performance of the system (in terms of correct classification) can degrade if there are too many species. A face

recognition algorithm can have very high success rate if it only needs to distinguish between 100 different faces, but its identifications may be less reliable when it needs to distinguish between 10000 different faces. The consequences of such errors may be severe: Cole (2005) lists 22 cases of fingerprint misidentification in criminal trials.

Therefore, in the case of engineering recognition systems, it is of much practical interest to be able to evaluate the reliability of such systems before they are deployed. Yet, during the development phase, typically data from only a fraction of the species in the domain are available. From the empirical performance of the classifier on this initial subset of species, can we predict the performance of the system on a larger subset of species (or the entire domain)?

A related problem arises in studying *naturally occurring* recognition systems: for instance, human memory. Neuroscientists may be directly interested in the number of different cues which can be recalled by a subject. A similar dilemma arises, where data from only small number of species can be obtained, due to experimental constraints. From this data, can we predict the number of species which can be distinguished by the recognition system, above a minimum accuracy threshold?

We adress this problem of *performance extrapolation* under the assumption that the initial subset of species is an i.i.d. sample from a larger population of species. For a restricted family of classifiers– *non-pooling* classifiers, we show that the problem of performance extrapolation reduces to a problem of nonparametric moment estimation. But this is still a difficult problem, and in section 3 we find limitations to traditional maximum likelihood and Bayesian inference techniques. Additional assumptions may be needed to achieve usable extrapolations–we discuss the assumption of *high-dimensionality* in section 4.

1.1 Multi-class classification

[Briefly discusses one-vs-one, one-vs-all, etc]

[Define pooling and non-pooling. Score-based as special case of non-pooling.]

2 Theory

2.1 Conditional accuracy

Let $\mathcal{X}$ be a space of species to be recognized, and let each distinct species be uniquely parameterized by a real *parameter vector* $x \in \mathcal{X}$. Let $y \in \mathcal{Y}$ be a possible *feature vector* for a species in $\mathcal{X}$. Let $p(x)$ be the population distribution of species, and assume that a conditional feature vector distribution $p(y|x)$ be defined for every $x \in \mathcal{X}$.

The k-class random classification task is defined as follows. First, the k classes are drawn iid from $\mathcal{X}$, represented by vectors $x_1, \ldots, x_k$. One obtains training data consisting of independent (x, y) pairs, where x is equal to one of $x_1, \ldots, x_k$ and y is drawn from $p(y|x)$. Based on the training data, one constructs a classification rule f which maps a feature vector to one of $\{x_1, \ldots, x_k\}$. The accuracy of the classification rule is

$$\Pr[f(y) = x | x \sim \text{Unif}\{x_1, \ldots, x_k\}].$$

The accuracy varies randomly depending on the sampling of the k species $x_1, \ldots, x_k$. Hence, define the k-class average accuracy p_k by

$$p_k = \mathbf{E}_{x_1, \ldots, x_k}[\Pr[f(y) = x | x \sim \text{Unif}\{x_1, \ldots, x_k\}]].$$

Let us consider the restricted *score-based* classification rules, which fit a scoring function $q(x, y)$ to the data: intuitively, $q(x, y)$ can be understood as an estimate of a monotonic function of the joint density $p(x, y)$. The score-based classification rule $f_q(y)$ is defined

$$f_q(y) = \text{argmax}_{x_1, \ldots, x_k} q(x, y).$$

Our key insight is as follows: the average k-class accuracy p_k is the $k-1$th moment of a random variable U, called the *conditional accuracy*, which takes values in $[0, 1]$. Since the moments of U are completely determined by the joint distribution $p(x, y)$ and the scoring function $q(x, y)$, the problem of predicting p_N can be reduced to the problem of estimating the distribution of U.

The random variable U is constructed as follows:

- Draw $X \sim p(x)$.
- Draw $Y \sim p(y|x)$.
- Let $U = \int I(q(X, y) > q(x, y))p(x)dx$.

The fact that the average k-class accuracies correspond to moments of U is stated in the following theorem.

Theorem 1. *Let U be defined as the random variable*

$$U = \Pr[q(X, Y) > q(X', Y)|X, Y]$$

for X, Y drawn from $p(x, y) = p(x)p(y|x)$, and X' drawn independently from $p(x)$. Then $p_k = \mathbf{E}[U^{k-1}]$.

Proof. Note that by using conditioning and conditional independence, p_k can be written

$$
\begin{aligned}
p_k &= \mathbf{E}\left[\frac{1}{k}\sum_{i=1}^{k}\Pr[q(X_i, Y) > \max_{j \neq i} q(X_j, Y)]\right] \\
&= \mathbf{E}\left[\Pr[q(X_1, Y) > \max_{j \neq 1} q(X_j, Y)]\right] \\
&= \mathbf{E}[\Pr[q(X_1, Y) > \max_{j \neq 1} q(X_j, Y)|X_1, Y]] \\
&= \mathbf{E}[\Pr[\cap_{j>1} q(X_1, Y) > q(X_j, Y)|X_1, Y]] \\
&= \mathbf{E}[\prod_{j>1} \Pr[q(X_1, Y) > q(X_j, Y)|X_1, Y]] \\
&= \mathbf{E}[\Pr[q(X_1, Y) > q(X_2, Y)|X_1, Y]^{k-1}]
\end{aligned}
$$

But observe that the conditional probability $\Pr[q(X_1, Y) > q(X_2, Y)|X_1, Y]$, viewed as a random variable, has the same distribution as U. $\square$.

3 Nonparametric Estimation

[Discusses constrained MLE and Bayesian approaches]

4 Information-based methodology

[Mostly copy and paste, needs fixing]

We start by restating the results of ZB 2016. The asymptotic regime considered is a sequence of joint distributions $p(x, y)$ where the dimensionality of x goes to infinity. A specific example of a sequence in this regime is one where X is d-dimensional multivariate normal with covariance identity I_d, and $Y = X + E$, where E is an independent multivariate normal with covariance cdI_d, for some fixed constant $c > 0$.

Theorem 2. *Let $p^{[d]}(x, y)$ be a sequence of joint densities for $d = 1, 2, \ldots$ as given above. Further assume that*

A1. $\lim_{d \to \infty} I(X^{[d]}; Y^{[d]}) = \iota < \infty$.

A2. *There exists a sequence of scaling constants $a_{ij}^{[d]}$ and $b_{ij}^{[d]}$ such that the random vector $(a_{ij}\ell_{ij}^{[d]} + b_{ij}^{[d]})_{i,j=1,\ldots,K}$ converges in distribution to a multivariate normal distribution.*

A3. *There exists a sequence of scaling constants $a^{[d]}$, $b^{[d]}$ such that*

$$a^{[d]}u(X^{(1)}, Y^{(2)}) + b^{[d]}$$

converges in distribution to a univariate normal distribution.

A4. *For all $i \neq k$,*

$$\lim_{d \to \infty} Cov[u(X^{(i)}, Y^{(j)}), u(X^{(k)}, Y^{(j)})] = 0.$$

Then for p_K as defined above, we have

$$\lim_{d \to \infty} 1 - p_K = \pi_K(\sqrt{2\iota})$$

where

$$\pi_K(c) = 1 - \int_{\mathbb{R}} \phi(z - c)\Phi(z)^{K-1}dz$$

where ϕ and Φ are the standard normal density function and cumulative distribution function, respectively.

By combining Theorems 1 and 2, we immediately compute the limiting distribution of P in the given regime **Corollary.***Let $p^{[d]}(x, y)$ be a sequence of joint densities satisfying A1-A4 as stated in Theorem 2. For any d, let $P^{[d]}$ as defined in Theorem 1. Then $P^{[d]}$ converges in distribution to P, where the cdf of P is given by*

$$\Pr[P < t] = \int_0^t \frac{\phi(\Phi^{-1}(u) - \sqrt{2\iota})}{\phi(\Phi^{-1}(u))} du.$$

Proof. By Theorem 1, the moments of $P^{[d]}$ are given by

$$\mathbf{E}[P^{[d]k-1}] = p_k^{[d]}$$

and meanwhile, Theorem 2 implies that

$$\lim_{d \to \infty} p_k^{[d]} = \int_{\mathbb{R}} \phi(z - \sqrt{2\iota})\Phi(z)^{k-1}dz.$$

Let Z be a normal $N(\sqrt{2\iota}, 1)$ variate, and define $P = \bar{\Phi}(Z)$. Then it is clear that

$$\lim_{d \to \infty} \mathbf{E}[P^{[d]k-1}] = \int_{\mathbb{R}} \phi(z - \sqrt{2\iota})\Phi(z)^{k-1}dz = \mathbf{E}[P^{k-1}]$$

for all k. Since both $P^{[d]}$ and P lie in the compact interval $[0, 1]$, the fact that the moments of $P^{[d]}$ converge to the moments of P implies that the distribution of $P^{[d]}$ converges to the distribution of P. $\square$.

The corollary identifies a parametric family of distributions $\mathcal{P} = \{P_\iota\}$ indexed by the mutual information ι. For given ι, the density of P_ι if given by

$$g_\iota(u) = \frac{\phi(\Phi^{-1}(u) - \sqrt{2\iota})}{\phi(\Phi^{-1}(u))}.$$

Note the special case $\iota = 0$, which yields $P_0 = U$, the uniform distribution on $[0, 1]$. This implies that in the special case that X is independent of Y, and hence optimal classification does no better than random guessing, $p_k = \frac{1}{k}$, which indeed matches the moments of the uniform distribution

$$\mathbf{E}[U^{k-1}] = \int_0^1 u^{k-1}du = \frac{1}{k}.$$

We see that for any given finite-dimensional joint distribution $p(x, y)$, if the distribution of P lies close to a member of the parametric family $\mathcal{P}$, the information-theoretic methodology for estimating p_N from p_k will be accurate.

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