Object tracking with deep neural networks

Santeri Salmijärvi

School of Electrical Engineering

Bachelor's thesis

Espoo Work in progress! Compiled: $16:33:25 \ 2017/06/06$

Thesis supervisor:

D.Sc. (Tech) Pekka Forsman

Thesis advisor:

M.Sc. (Tech) Mikko Vihlman



Author: Santeri Salmijärvi Title: Object tracking with deep neural networks Date: Work in progress! Compiled: 16:33:25 2017/06/06 Language: English Number of pages: 5+5 Degree programme: Bachelor's Program in Electrical Engineering Supervisor: D.Sc. (Tech) Pekka Forsman Advisor: M.Sc. (Tech) Mikko Vihlman abstract in english Keywords: keywords in english

AALTO-YLIOPISTO SÄHKÖTEKNIIKAN KORKEAKOULU

Tekijä: Santeri Salmijärvi			
Työn nimi: Kohteenseuranta syvillä neuroverkoilla			
Päivämäärä: Work in progress! Compiled: 16:33:25 2017/06/06 Kieli: Englanti Sivumäärä: 5+5			
Koulutusohjelma: Sähkötekniikan kandidaattiohjelma			
Vastuuopettaja: TkT Pekka Forsman			
Työn ohjaaja: DI Mikko Vihlman			
lyhyt tiivistelmä suomeksi			
Avainsanat: avainsanat suomeksi			

Contents

Abstract (in Finnish)		ii	
		iii	
C	ontents	iv	
1	Introduction	1	
2	Background2.1 Deep neural networks	2 2 2	
3	Conclusions	3	
R	References		
\mathbf{A}	ppendices	4	
A	Finnish summary - Suomenkielinen tiivistelmä A Kohteenseuranta syvillä neuroverkoilla	4 5	

Abbreviations

 \mathbf{DNN} Deep neural network

 $\mathbf{MLP} \ \, \mathbf{Multilayer} \,\, \mathbf{perceptron}$

NN Neural network

ReLU Rectified linear unit

1 Introduction

Object tracking is a large and actively researched sub-area of computer vision. The main task for a tracker is to find and follow the desired subject in a sequence of images. The technology used for object tracking is closely related to other image analysis tasks and currently the majority of trackers are implemented as a neural network.

The field of image classification took a leap forward in 2012, when Krizhevsky et. al. presented record performance in the ImageNet-classification challenge using a convolutional network. Previous work had dismissed the network type as unfit for the task. [1] Since then, research has shifted to using convolutional networks as they have several clear advantages over other network types when used on picture analysis.

Comment by author:

go into benefits and/or give a source for the claim? maybe too specific for the introduction?

With the adoption of convolutional networks, much of the research revolves around deep neural networks. They consist of visible input and output layers with several so-called hidden layers in between them. The training of deep neural networks requires a large amount of training data and their development has been made easier by an increase in the size of applicable datasets.

This thesis will present the architectures and principles currently used in deep neural networks tailored to object tracking tasks. The practices behind training and evaluating such networks are also introduced.

2 Background

2.1 Deep neural networks

A Deep neural network (DNN) is most commonly defined as a Neural network (NN), that has a **visible** input and output layer with several **hidden layers** between them. The distinction between visible and hidden layers is important because training only evaluates the output layer's performance. During training, a learning algorithm optimizes the individual hidden layers to best approximate the desired output of the whole network.

The input layer takes in the data to be processed, which typically means an array of color values in the case of object tracking. These values are then processed by the hidden layers and finally the output layer produces the target's position in the frame. These models usually come in the form of a **Feedforward neural network** or **Multilayer perceptron (MLP)**. The name comes from the fact that information flows from the input, through computations, to the output with no **feedback** connections.

Comment by author:

picture from eg. deeplearningbook page 174?

Each layer consist of several units with a weight and activation function. The weights of a layer are commonly represented by a matrix by which the input is multiplied. Simply put, a unit's activation function is fed by a sum of it's weighted inputs and the result is output to the next layer. A commonly used unit type is the Rectified linear unit (ReLU), which is defined by the activation function $g(z) = \max\{0, z\}$. It provides a nonlinear transformation while being comparable to linear models in terms of generalizing well and being easy to optimize.

Comment by author: how does training work

 C_{21} Comment by author:

how to cite for the whole page? which isbn to use for the github-version?

2.2 Convolutional networks

Comment by author:

what is a convolutional network, differences to a generic network

Comment by author:

how do the layers function

Comment by author:

benefits

3 Conclusions

conkluusio kappale

References

- [1] Krizhevsky, A., I. Sutskever, and G. E. Hinton: Imagenet classification with deep convolutional neural networks. In Advances in Neural Information Processing Systems, volume 2, pages 1097–1105, 2012. http://papers.nips.cc/paper/4824-imagenet-classification-with-deep-convolutional-neural-networks.pdf.
- [2] Goodfellow, I., Y. Bengio, and A. Courville: *Deep Learning*. MIT Press, 2016, ISBN 9780262337434.

Appendices

A Finnish summary - Suomenkielinen tiivistelmä

A Kohteenseuranta syvillä neuroverkoilla

Pitkä tiivistelmä suomeksi (3 sivua)