Parking System Program Documentation Using .NET 6.0

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A console application in C# and .NET 6.0 for managing a virtual parking system. Allows users to allocate parking slots, park vehicles based on registration number and color, and generate various parking reports.

Components

- 1. Main Program (Program class)
 - Entry point (Main method) of the application.
 - Uses a Dictionary<int, Vehicle> (parkingLot) to store vehicles parked in the slots and totalLots to track the total number of parking slots available.

2. Vehicle Class

- Represents a vehicle with properties RegistrationNumber, Color, and Type.
- Constructor initializes these properties.
- 3. Main Loop (Main method)
 - Continuously prompts for user input (\$).
 - Parses commands and routes them to respective methods using a switch statement based on the first command token.

4. Command Methods

- CreateParkingLot(string[] command): Creates a parking lot with the specified number of slots (totalLots).
- ParkVehicle(string[] command): Parks a vehicle with registration number, color, and type into the parking lot.
- LeaveParkingLot(string[] command): Frees up a parking slot based on slot number.
- **GetParkingStatus()**: Displays current parking status including slot number, vehicle type, registration number, and color.
- CountVehiclesByType(string[] command): Counts vehicles of a specific type.
- GetVehiclesByOddPlate(): Lists vehicles with odd-numbered registration plates.
- GetVehiclesByEvenPlate(string[] command): Lists vehicles with even-numbered registration plates.
- GetVehiclesByColor(string[] command): Lists vehicles by specified color.

- GetSlotsByColor(string[] command): Lists slots occupied by vehicles of specified color.
- GetSlotByRegistrationNumber(string[] command): Retrieves slot number by vehicle registration number.
- GetParkingReport(): Generates a report showing occupied slots, available slots, vehicles with odd/even registration numbers, and counts of vehicles by type and color.

5. Utility Methods

- PrintErrorMessage(string message): Prints error messages to the console.
- IsValidVehicleType(string type): Validates if the vehicle type is either "Mobil" or "Motor".

Usage Instructions

- Users interact with the program by entering commands at the \$\display\$ prompt.
- Each command performs specific actions related to managing the parking lot or retrieving information about parked vehicles.
- Error handling ensures that users receive appropriate feedback when operations fail (e.g., parking lot is full, invalid commands).

Code Explain

- The program uses collections (Dictionary and LINQ queries) to manage and query vehicle data efficiently.
- Command parsing (Split and ToLower) ensures case-insensitive command handling.
- Methods are designed to be modular and handle specific functionalities, promoting code reuse and maintainability.