

Sneha Gathani

2nd year PhD Student in Computer Science

Email: sgathani@umd.edu | Contact: (202) 680-9337 | Website: sneha-gathani.github.io | LinkedIn: sneha-gathani

RESEARCH INTERESTS

Data-driven Decision-Making Systems, Systems for Visualization and Trust in ML, Interactive Visual Data Systems, Human-Centered AI, Human-Computer Interaction

EDUCATION

PhD in Computer Science, University of Maryland, College Park, GPA: 3.77/4.

College Park, US

Advisor: Prof. Zhicheng (Leo) Liu, Human-Data Interaction (HDI) Group | **Previous:** Prof. Leilani Battle, BAD Data (BAD) Lab

June 2020 – May 2024 (expected)

Masters in Computer Science, University of Maryland, College Park, GPA: 3.77/4.

College Park, USA

Advisor: Prof. Leilani Battle, BAD Lab

Aug 2018 – May 2020

Bachelor of Computer Engineering, University of Pune, India, GPA: 3.77/4.

Pune, India

Top 10 in B.E.Comp Engg. Batch of 2018

Aug 2014 – May 2018

PUBLICATIONS AND TALKS

- 2022 P.3 **Augmenting Decision Making via Interactive What-If Analysis**
Sneha Gathani, Madelon Hulsebos, James Gale, Peter J. Haas, Çağatay Demiralp
CIDR: Conference on Interactive Data Systems Research. Chaminade, Santa Cruz. (Acceptance Rate: <30%) | [Full paper](#)
- 2022 P.2 **Making Table Understanding Work in Practice**
Madelon Hulsebos, Sneha Gathani, James Gale, Isil Dillig, Paul Groth, Çağatay Demiralp
CIDR: Conference on Interactive Data Systems Research. Chaminade, Santa Cruz. (Acceptance Rate: <30%) | [1-page abstract](#)
- 2020 P.1 **Debugging Database Queries: A Survey of Tools, Techniques, and Users**
Sneha Gathani, Peter Lim, Leilani Battle
CHI: Conference on Human Factors in Computing Systems. Honolulu, Hawaii. (Acceptance Rate: 23.8%) | [Full paper](#)

WORKS UNDER REVIEW

- 2022 UR.1 **A Programmatic Approach to Make Visualization Taxonomies Actionable in Log Analysis Contexts**
Sneha Gathani, Shayan Monadjemi, Alvitta Ottley, Leilani Battle
EuroVis: Visualization Conference organized by the Eurographics Working Group on Data Visualization. December, 2022

RESEARCH

University of Maryland

College Park, USA

Graduate Research, HDI Lab, Prof. Zhicheng (Leo) Liu

Building End User's Trust For Regression Machine Learning Models

Sept 2021 – Present

Many tools have been developed to understand interpretability and explanation of models in order to foster trust in data scientists and ML experts. Few tools also target non-expert end users, but they all target simple classification models. In this project, we aim to develop a tool that can foster trust in non-expert end users for regression models

Graduate Research Assistant, Prof. Leilani Battle

A Grammatic Approach to Make Visualization Taxonomies Actionable in Log Analysis Contexts, Collaborator: Prof. Alvitta Ottley

May 2020 – Fall 2021

Translating theoretical visualization activity taxonomies to be actionable to empirical provenance logs. Developing programmatic mappings of taxonomies that label provenance logs to corresponding taxonomy categories and allow measuring the applicability of taxonomies to empirical provenance logs quantitatively. Guiding recommendations on how existing taxonomies could be augmented, or new taxonomies could be developed with respect to empirical logs, to better support and guide user interactions. Under review – UR.1. Target Conference: EuroVis 2022

TracInspector: A Visualization-based Reverse Engineering Tool for Android Apps, Collaborator: Prof. Michelle Mazurek

Jan 2019 – April 2020

Developed an interactive tool—TracInspector—that helps novice analysts reverse engineer Android apps for potential security and privacy vulnerabilities. The tool integrates both static and dynamic Android app data, connects relevant temporal event sequences and method dependencies and executes app code in a single visualization interface. Conducted user study to test usability, features and strengths and weaknesses of the tool

Debugging Database Queries: A Survey of Tools, Techniques and Users

Feb 2019 – Sept 2019

Performed interdisciplinary literature review of 110+ works to understand database query debugging strategies and tools proposed in research. Conducted interview study to understand debugging approaches being adopted by users in the industry. Proposed design guidelines to help system designers build features that match user's debugging strategies. Paper: P.1 (Full paper - Oral)

Independent Researcher, MIND Lab, Prof. Ashok Agrawala

C.A.T.C.H. – Characterizing and Tracking College Health

Jan 2019 – May 2019

Analyzed temporal and geographic data of the university using Python and scikit-learn library by applying machine learning algorithms, specifically K-nearest neighbour classification and K-means clustering to find students in close proximities. Detected patterns were concluded to cause spread of contagious diseases

WORK EXPERIENCE

Sigma Computing Inc.

San Francisco, USA

Research Intern, Mentor: Çağatay Demiralp

(Remote)

Augmenting Decision Making via Interactive What-If Analysis

Developed an **interactive visual data analysis system**—Decision Studio—that enables **business users** to **experiment** with their data (customer or product related) and **understand relationships** between input predictors and interested output KPI metrics through **changing what-if scenarios**. Implemented four features leveraging ML models: driver importance analysis, sensitivity analysis, goal seeking analysis and constrained analysis. Evaluated system using three **common business use cases** with Sigma business employees. **Paper:** P.3 (Full paper - Oral)

Summer 2021,
Fall 2021 (Part-time)

Making Table Understanding Work in Practice

Discuss the challenges of deploying table understanding models and propose SigmaTyper framework for the semantic column type detection task. **Paper:** P.2 (1-page Abstract)

Summer 2021

Cybage Software Pvt. Ltd.

Pune, India

Summer Intern

Built prototypes of recommendation systems using **KNN and regression models** to aggregate it's clicks. Analyzed customers feedbacks using **NLP techniques**. Pitched features for optimization in inventory systems using computer vision

Summer 2017

SKILLS

Programming Languages	Python, C++, React, JavaScript, Material UI, HTML/CSS
Web Frameworks	Flask, Ruby on Rails
Data Analysis Tools	Python (pandas, numpy, sklearn), Keras, PyTorch
Visualisation Tools	D3.js, Cytoscape.js, Tableau
Database Tools	PostgreSQL, MySQL
Design Tools	Photoshop, Illustrator, CorelDRAW
Other Tools	LaTeX, GitHub
Qualitative Research	Interviews, Surveys, Iterative Coding

COURSES TAKEN

University of Maryland

College Park, USA

Interactive Data Analytics, Database System Architecture and Implementation, Computational Linguistics I, Interactive Technologies in HCI, Advanced Deep Learning, Advanced Computer Graphics, Wireless Technologies and IoT, Statistical Pattern Recognition, Computer Vision, AI Planning, AI and Existential Threats to Civilization

Pune Institute of Computer Technology

Pune, India

Data Structures, Discrete Mathematics, Databases, Compilers, Data Mining, Natural Language Processing

TEACHING EXPERIENCE

University of Maryland

College Park, USA

Graduate Teaching Assistant

School of Computer, Mathematical, Natural Sciences (CMNS) – Department of Computer Science (CMSC)

CMSC 250: Discrete Structures

Spring 2022, Fall &
Spring 2018, Summer
2019, Fall & Spring 2019
Summer 2019

CMSC 411: Computer Architecture

MENTORSHIP

Peter Lim (Senior, UMD): Guided to develop Flask application, form interview questions, conduct interview studies and write research report

ACHIEVEMENTS

Student Volunteer at VIS 2021

Fall 2021

Led the **CHI 2020 conference** reading group

Spring 2021

Led the **InfoVis 2018-20 conference** reading group

Fall 2020

One of the 70 students selected across universities worldwide for summer school at **The Cornell, Maryland, Max Planck Pre-doctoral Research School (CMMRS)**

Germany, Aug 2019

Institute of Electrical and Electronic Engineers (IEEE) Region 10 Coordinator (2018-19), Program Outreach Coordinator (2017-18), SYWLC Congress Event Coordinator (2017), **head** of student branch Graphics Team, **lead** designer of college technical newsletter; *P.I.N.G.*

2015 – 2019

Pune Action Group **Leader** for **Child Rights and You (CRY)** NGO

2016 – 2018

Established TEDx independent organisation in undergraduate school and led the Experience and Design team

2016

Hack2Innovate Deep Learning Hackathon **Winner**

June 2017

Smart City Hackathon **runner-up** for designing and implementing prototype to make admissions and campus recruiting procedure less cumbersome

Sept 2016