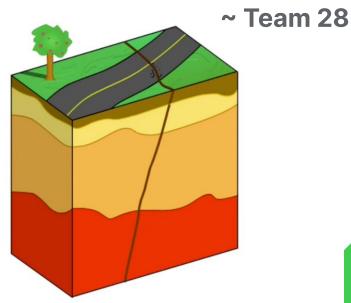
Fracture Detection From Seismic Images



-Mohammed Fayiz Parappan



- -Sneha Kumari
- -Ronit Wanare

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Project Overview

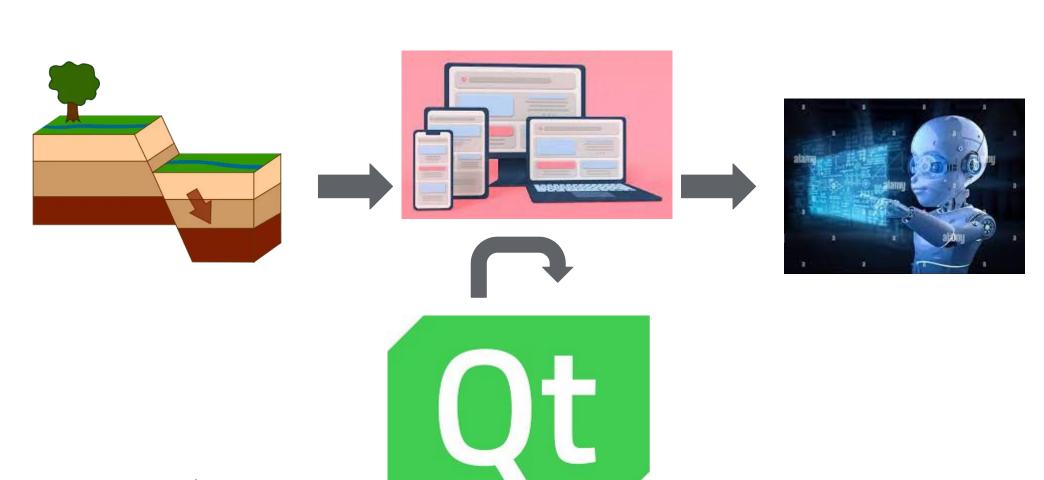
Project Title: Fracture Detection from Seismic images

Problem Statement:

- Fracture/Fault detection from seismic images is an integral task both for geoscience research and industries involved in oil extraction.
- Present detection technique involve tremendous task of printing inline seismic data on large sheets and raw observation across pixel columns on the sheet.
- Large number of workforce is required for faster detection. High Human error
- This results in significant cost of resources and time to identity faults. Present development in the field of deep learning and image segmentation have opened possibilities of segmenting fault layers.

System Description

A model to detect and present fault/fracture layer using deep learning techniques



Milestone/Deliverables



The Following are the milestone which we wished to achieve by the end of this project:-

- Performing Transfer learning on the prefitted U-net model(fault sec 3D) on synthetic seismic image dataset to extract features out of our model and to increase model accuracy.
- Designing and framing custom model as per user Input annotations, such as taking filter size, no.of Convolution layers and filter number as Inputs from the user.
- Designing and framing GUI supporting real-time access to user to operate fault sec 3D.

Once the **learning model** is integrated with the **UI** model and is being used successfully to predict **Faults** in seismic images

 \rightarrow

We will use this model to predict Fractures in seismic images and compare the results.

Software:-

- -Qt Designer (for UI model)
- -Notepad++(for ide purpose to edit code)



Operating System:-

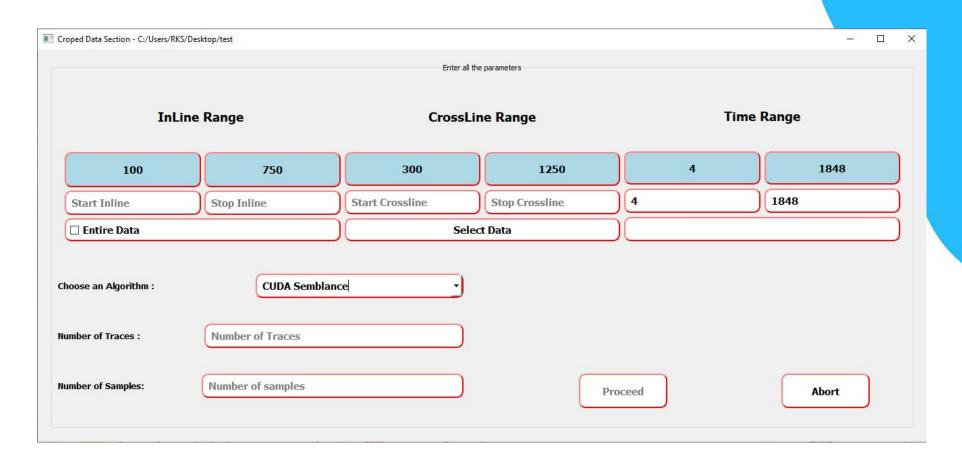
-Windows





Initial UI Design

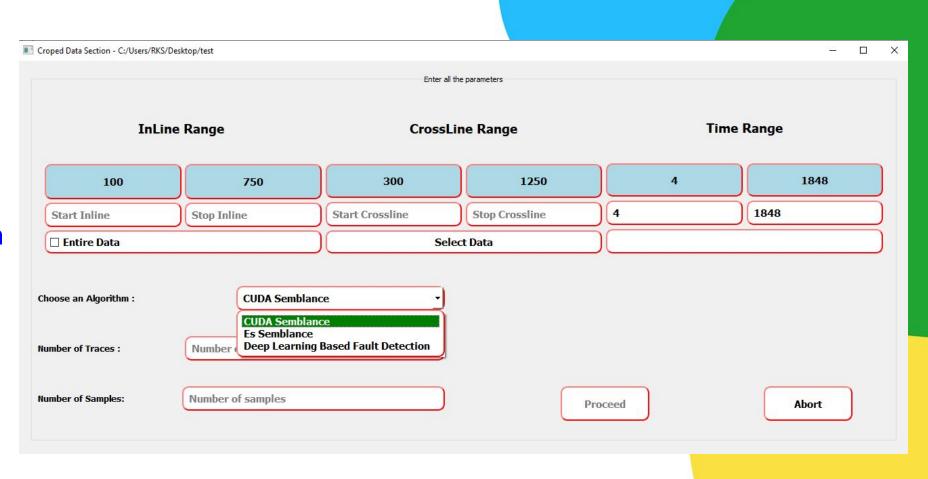
Page 1



Initial UI Design

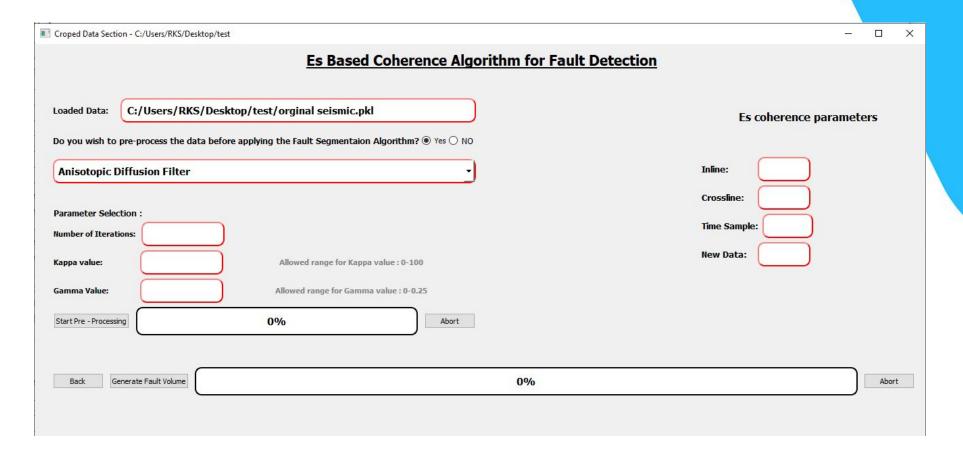
Page 1 -

Added new item in dropdown menu for Algorithm Selection and integrated it with the new page for Es based Coherence algorithm



Initial UI Design

Page 3 - Designed frontend and activated major key buttons and functions via backend scripting.



Live Demo

Remote control of system's Lab

Code Snippet

Croped_DataUI.py - Conversion of UI model to Python file

This is the file that is generated from the Croped_Data.ui file conversion to python file by running the command:

pysuic5 -x Croped_Data.ui -o Croped_DataUI.py

```
Croped_DataUI.py X
EsCcode.py
Croped_DataPy.py
                                                           CUDA sem.pv
                                                                             MFP main.pv
C: > Users > sneha > Downloads > MFPGUI - updated > Croped DataUI.pv
       # -*- coding: utf-8 -*-
        # Form implementation generated from reading ui file 'Croped_Data.ui'
   4
        # Created by: PyQt5 UI code generator 5.9.2
   6
       # WARNING! All changes made in this file will be lost!
   8
        from PyQt5 import QtCore, QtGui, QtWidgets
  10
        class Ui Form(object):
  11
  12
           def setupUi(self, Form):
  13
                Form.setObjectName("Form")
  14
               Form.resize(1286, 605)
  15
               Form.setCursor(QtGui.QCursor(QtCore.Qt.ArrowCursor))
  16
               icon = QtGui.QIcon()
               icon.addPixmap(QtGui.QPixmap("icons/ONGC.png"), QtGui.QIcon.Normal, QtGui.QIcon.Off)
  17
  18
               Form.setWindowIcon(icon)
                self.verticalLayout_13 = QtWidgets.QVBoxLayout(Form)
  19
                self.verticalLayout 13.setObjectName("verticalLayout 13")
  20
  21
                self.stackedWidget = QtWidgets.QStackedWidget(Form)
                sizePolicy = OtWidgets.OSizePolicy(OtWidgets.OSizePolicy.MinimumExpanding, OtWidgets.OSizePolicy.Expanding)
  22
  23
                sizePolicy.setHorizontalStretch(0)
  24
                sizePolicy.setVerticalStretch(0)
  25
                sizePolicy.setHeightForWidth(self.stackedWidget.sizePolicy().hasHeightForWidth())
  26
                self.stackedWidget.setSizePolicy(sizePolicy)
```

Code Snippet

Croped_DataPy.py - Python file to activates clicks

This is the file used to define all key activations of buttons and clicks.

```
Croped_DataPy.py X
                     Croped_DataUI.py
                                           EsCcode.py
                                                            CUDA sem.pv
                                                                              MFP m
C: > Users > sneha > Downloads > MFPGUI - updated > @ Croped_DataPy.py
                self.radioButton yes 3.toggled.connect(self.showAlgorithm sem)
 114
                self.radioButton yes 28.toggled.connect(self.showAlgorithm es)
 115
 116
               self.solver available=[]
                self.solver available.append('Dual Simplex IIT KGP')
 117
                self.solver available.append('GUROBI')
 118
 119
                self.optimize comboBox.addItems(list(self.solver available))
                self.optimize comboBox.setCurrentIndex(1)
 120
               self.setWindowTitle('Croped Data Section - '+self.Base directory)
 121
                self.lineEdit 29.setText(self.Base directory+"/orginal seismic.pkl")
 122
                self.lineEdit 183.setText(self.Base directory+"/orginal seismic.pkl")
 123
 124
            def showPreProcess sem(self):
 125
                if self.comboBox_3.currentIndex() == 0:
 126
                    self.frame 9.show()
 127
 128
                else:
 129
                    self.frame 9.hide()
 130
            def showAlgorithm sem(self):
 131
                if self.radioButton yes 3.isChecked():
 132
                    self.predictOnPreProcess=True
 133
                    self.comboBox 3.show()
 134
 135
                else:
```

Code Snippet

EsCode.py and CUDA_Sem.py

These are the main algorithm file.

```
♣ EsCcode.py X
                                    Croped DataPy.py
                 CUDA sem.pv
C: > Users > sneha > Downloads > MFPGUI - updated >  EsCcode.py
 91
 92
           def run(self):
           #def compute semblance(data compute,w1,w2,w3
 93
 94
               try:
 95
                   self.inline aug= int(np.floor(self.w
                   self.xline aug=int(np.floor(self.w2/
 96
                   self.samples aug=int(self.w3)
 97
                   self.newdata aug=int(self.w4)
 98
                   self.seis vol=np.transpose(self.seis
 99
                   self.seis_vol = np.ascontiguousarray
100
                   self.data_aug=np.zeros([self.seis vc
101
                   self.data aug[ self.inline aug:self.
102
103
```

```
Croped DataPv.pv
                                         Croped Data
CUDA sem.pv X
C: > Users > sneha > Downloads > MFPGUI - updated > 💠 CUDA_s
185
       def compute semblance(data compute, w1, w2, w3, r
186
187
           semblance result=np.zeros(data compute.sk
           inline start=int(np.floor(w1/2))
188
189
           print(int(np.floor(w2/2)),int(np.floor(w)
190
           w2 gpu=int(np.floor(w2/2))
191
           w3 gpu=int(np.floor(w3))
192
           print(type(w3 gpu))
193
           progress callback = progress if progress
194
           n=(1/(data_compute.shape[0]-2*inline_star
195
           for i in range(inline_start, data_compute.
196
               small data=data compute[i-inline star
              # print(i)
197
198
               A global mem = cuda.to device(small o
```

Further Tasks to be implemented -

- EsCode.py algorithm to be defined properly as run function()
- Bind EigenCode file similar to EsCode and CUIDA_Sem
- Pre-Process button to be activated in Es based coherence algorithm page.

Learning Algorithms

Feasibility Study



Objective:- Detect and Present Fractures on seismic images

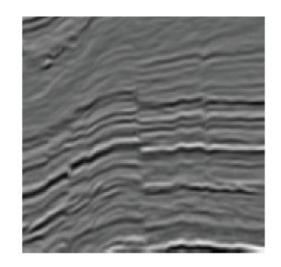
Methods Explored frequently in research papers:-

- Image segmentation using DL
- Transfer learning from a convolutional neural network pre-trained with synthetic seismic data
- Designing GUI to adjust and access the model as per user needs.



How Deep Learning Can Help?

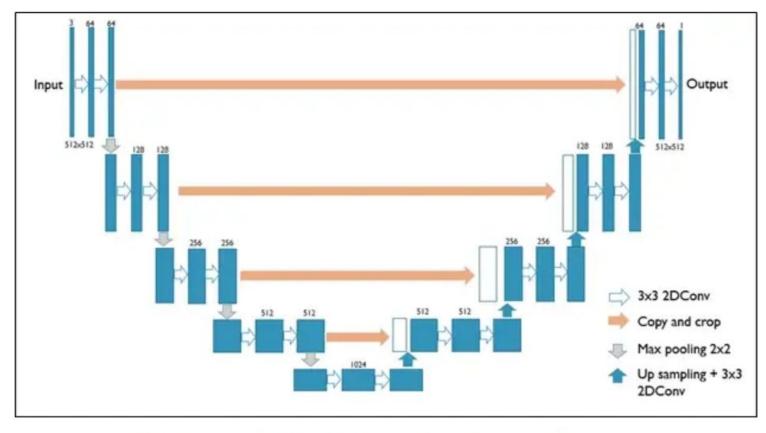
- The input to the model is seismic images after preprocessing
- The required output is a full resolution image depicting the faulty regions on the input
- Segmenting out faulty regions from the input image is an option
- Hence, the fault mapping can be viewed as an image segmentation task





U-Net framework for image segmentation

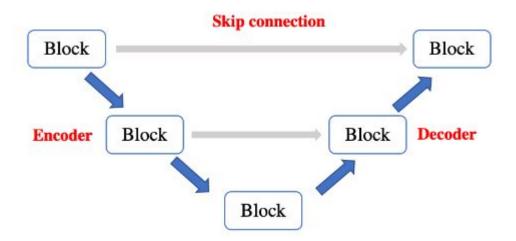
Originally developed for segmentation in medical images

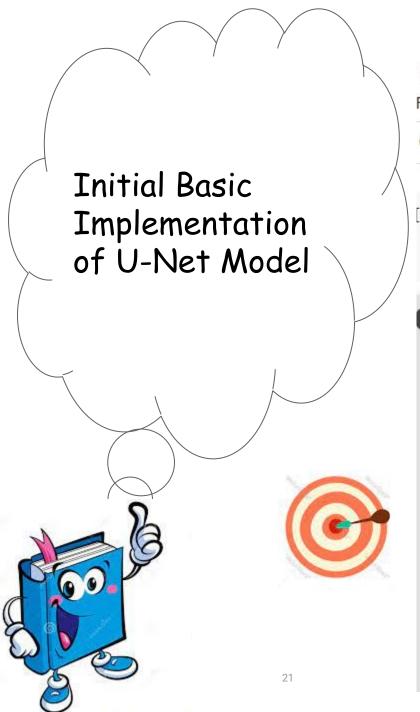


U-Net Framework (Image by Rachel Zhiquing Zheng, see Reference)

Features of U-Net

- a forward path of contraction involving several downsampling steps. This is the encoder section of the U-Net which involves two 3x3 convolutions followed by a ReLU, a 2x2 max pooling and a stride of 2 for downsampling.
- Skip Connections
- a reverse path of expansion involving several upsampling steps. This is the decoder section consisting of an upsampling of feature map, a 3x3 convolution and a concatenation of a feature map from the previous contracting block followed by 3x3 convolutions each with ReLU activation.





```
♣ U-Net Implementation.ipynb ☆
```

File Edit View Insert Runtime Tools Help All changes saved

Code + Text

```
[3] import torch
import torch.nn as nn
import torch.nn.functional as F
```

```
class ContractingBlock(nn.Module):
   Performs two convolutions followed by a max pool operation.
    LIL
   def init (self, input channels):
        super(ContractingBlock, self). init ()
        self.conv1 = nn.Conv2d(input channels, 2*input channels, kernel size=3, padding=(1,1))
        self.conv2 = nn.Conv2d(2*input_channels, 2*input_channels, kernel_size=3, padding=(1,1))
        self.activation = nn.ReLU(inplace=True)
        self.maxpool = nn.MaxPool2d(kernel size=2, stride=2)
   def forward(self, x):
       Function for completing a forward pass of ContractingBlock:
       Given an image tensor, completes a contracting block and returns the transformed tensor.
```

Model Framing as per user annotation

The main objective is to frame U-net model as per user annotation to make user to access the model hyperparameters in real time and to reach optimal accuracy.

The Stepwise approach was guided to achieve the following framework:

1. The Filter Size was considered as variable and other parameters were fixed

2. Number of convolution layers in an encoder block was considered as variable keeping other parameters fixed.

Code Snippets

Initial Attempt to design the custom the custom U-net architecture by implementing ideas:-

 Made Helper functions (conv_block,encoder_blockand decoder_block)which will help us to add flexibility in model.

Decoder block :-

```
def decoder_block(input,skip_features,num_filters):
    x = UpSampling3D(size = 1)(input)
    x = Conv3DTranspose(num_filters,2,strides=2)(x)
    skip_features = Cropping3D(((4,4), (4,4), (4,4)))(skip_features)
    x = tf.concat([skip_features,x], axis = 4)
    x = conv_block(x,num_filters)

'''x = UpSampling3D(size = 1)(b1)
    print(x)
    x = Conv3DTranspose(num_filters,2,strides=2)(x)

skip_features = Cropping3D(((4,4), (4,4), (4,4)))(s[3])
    x = tf.concat([skip_features,x], axis = 4)
    x = conv_block(x,num_filters)
    num_filters = num_filters/2
    print(num_filters)'''

return x
```

Convolution block :-

```
def conv_block(input,num_filters):
    x = Conv3D(num_filters,3,activation = 'relu')(input)
    #x = BatchNormalization()(x)
    #x = Activation("relu")(x)

    x = Conv3D(num_filters,3,activation = 'relu')(x)
    #x = BatchNormalization()(x)
    #x = Activation("relu")(x)
    return x
```

Encoder block :-

```
[ ] def encoder_block(input,num_filters):
    x = conv_block(input,num_filters)
    p = MaxPooling3D(pool_size=(2,2,2))(x)
    return x, p
```

Unet Model without Padding → Incorrect architecture

```
def unet(input shape, filter no, no of downsamples):
 inputs = Input(input shape)
  # encoder part
  s=[]#skip
  p=[]#passed
  a,b = encoder block(inputs, filter no)
  s.append(a)
  p.append(b)
  for i in range(no of downsamples-1):
   filter no *= 2
    a,b = encoder block(p[i],filter no)
    s.append(a)
    p.append(b)
  # Bridge Part
  b1 = conv block(p[no of downsamples-1],filter no * 2)
  # Decoder part
  \#d = []
  #Decoder1
  num filters = filter no
 x = UpSampling3D(size = 1)(b1)
  x = Conv3DTranspose(num filters,2,strides=2)(x)
  print(x)
  skip features = Cropping3D(((4,4), (4,4), (4,4)))(s[3])
 x = tf.concat([skip features,x], axis = 4)
  x = conv_block(x,num filters)
  num filters = num filters/2
  print(x)
```

```
#Decoder2
x = UpSampling3D(size = 1)(x)
print(x)
x = Conv3DTranspose(num filters,2,strides=2)(x)
print(x)
skip features = Cropping3D(((16,16), (16,16), (16,16)))(s[2])
print(x)
x = tf.concat([skip features,x], axis = 4)
x = conv block(x, num filters)
num filters = num filters/2
#Decoder1
x = UpSampling3D(size = 1)(x)
x = Conv3DTranspose(num filters, 2, strides=2)(x)
print(x)
skip features = Cropping3D(((40,40), (40,40), (40,40)))(s[1])
x = tf.concat([skip features,x], axis = 4)
x = conv block(x, num filters)
num filters = num filters/2
#Decoder1
x = UpSampling3D(size = 1)(x)
x = Conv3DTranspose(num filters,2,strides=2)(x)
skip features = Cropping3D(((88,88), (88,88), (88,88)))(s[0])
x = tf.concat([skip_features,x], axis = 4)
x = conv block(x, num filters)
num filters = num filters/2
outputs = Conv3D(1,1,activation="sigmoid")(x) #(d[no of downsamples-1])
model = tf.keras.Model(inputs = inputs, outputs = outputs)
return model
```

2nd attempt - Varying Filter Size

model = tf.keras.Model(inputs = inputs, outputs = outputs)

return model

```
#Problems
# 1) Doesn't take in account the loss of dimension while downsampling in case of odd size: No logic on when to stop downsampling. --solved
     Eg:for downsampling=3, 572-286-"143-142"--
# 2) Error in filter size while concatinating after Upsampling. Eg: [?,286,286,128], [?,286,286,286,286,64] --solved
def unet(input shape, filter no, no of downsamples):
 inputs = Input(input shape)
 # encoder part
 s=[]#skipped
 p=[]#passed
 a,b = encoder block(inputs,filter no)
 s.append(a)
 p.append(b)
 for i in range(no of downsamples-1):
   filter no *= 2
    a,b = encoder block(p[i],filter no)
    s.append(a)
    p.append(b)
 filter no*=2
    # Bridge Part
    b1 = conv block(p[no of downsamples-1], filter no)
    # Decoder part
    b2 = decoder block(b1,s[no of downsamples-1],filter no)
    d = []
    d.append(b2)
    for i in range(no of downsamples-1):
      c = decoder_block(d[i],s[no_of_downsamples-i-2],filter_no)
     filter no/=2
      d.append(c)
    outputs = Conv3D(1,1,padding="same",activation="sigmoid")(d[no of downsamples-1])
```

3rd attempt :- Varying # Conv layers

```
#Problems
# 1) Dim error: ValueError: Input 0 of layer sequential 3 is incompatible with the layer: :
# expected min ndim=4, found ndim=3. Full shape received: [32, 28, 28] --solved
def unet(input_shape,filter_no,no_of_downsamples,num_conv):
 inputs = Input(input_shape)
  # encoder part
  s=[]#skipped
  p=[]#passed
  a,b = encoder_block(inputs,filter_no,num_conv)
  s.append(a)
  p.append(b)
  for i in range(no of downsamples-1):
   filter no *= 2
   a,b = encoder_block(p[i],filter_no,num_conv)
   s.append(a)
   p.append(b)
  filter no*=2
```



Languages/Libraries used-

- -Python (via Jupyter Notebook)
- -Tensorflow (for deep learning model)
- -Segyio (for handling standard seismic data
- -Matplotlib (to plot results)
- -Numpy

Numerous Libraries are used in the UI design code files such as tqdm, segpy, ray, sklearn, gurobipy and many more...

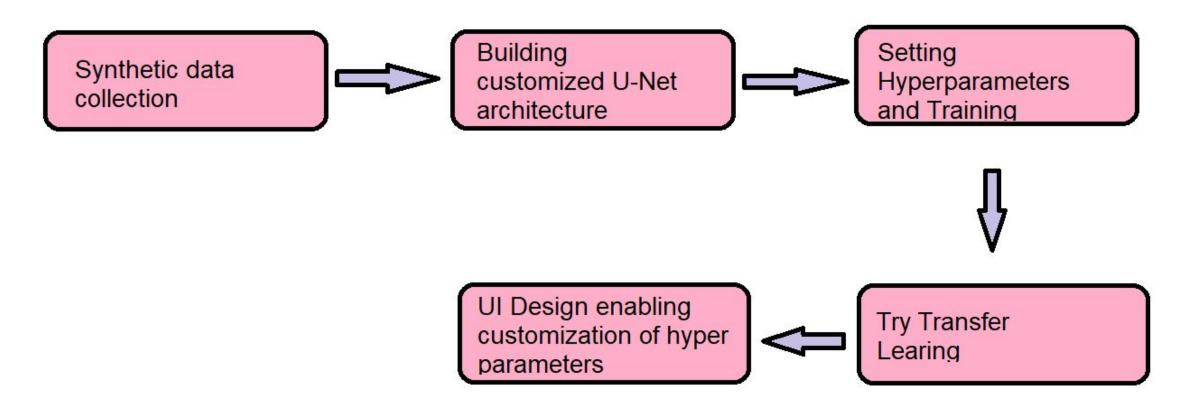








Tasks Involved:-



Code snippets:-

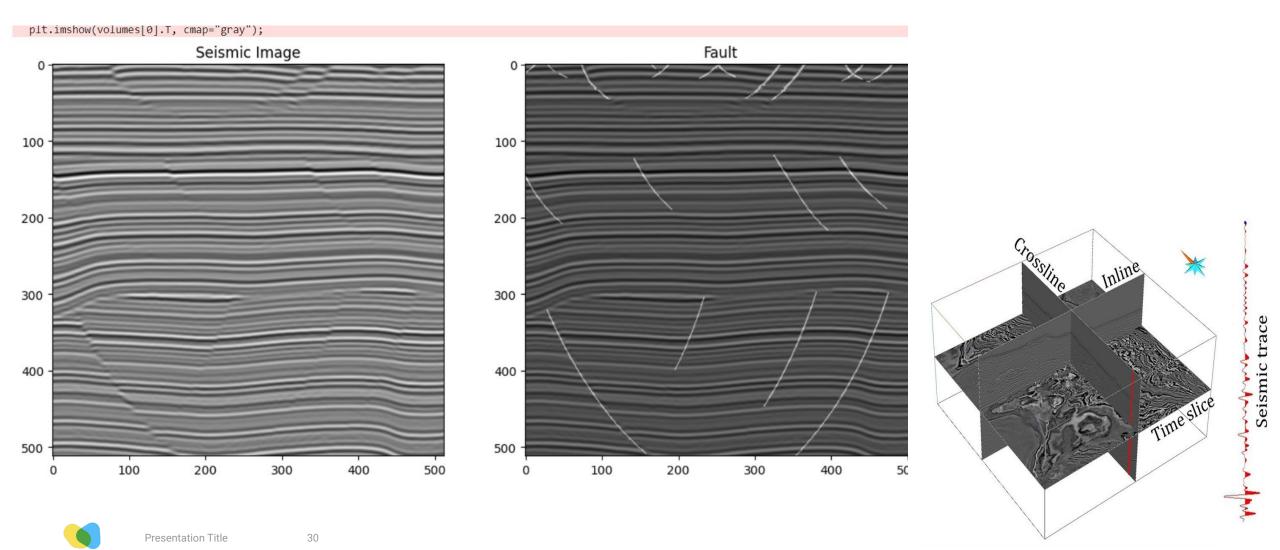
The UNET Model consist of encoded part and decoded part

Input images go through 4 contracting layers and 4 expanding layers

The final output is ensured to be of same size as input (batch_size $\times 512 \times 512$)

```
#combined unet model
class UNet(nn.Module):
   def init (self, input channels, output channels, hidden channels=64):
        super(UNet, self). init ()
        # "Every step in the expanding path consists of an upsampling of the feature map"
        self.upfeature = FeatureMapBlock(input channels, hidden channels)
        self.contract1 = ContractingBlock(hidden channels)
        self.contract2 = ContractingBlock(hidden channels * 2)
        self.contract3 = ContractingBlock(hidden channels * 4)
        self.contract4 = ContractingBlock(hidden channels * 8)
        self.expand1 = ExpandingBlock(hidden channels * 16)
        self.expand2 = ExpandingBlock(hidden channels * 8)
        self.expand3 = ExpandingBlock(hidden channels * 4)
        self.expand4 = ExpandingBlock(hidden channels * 2)
        self.downfeature = FeatureMapBlock(hidden channels, output channels)
   def forward(self, x):
        # Keep in mind that the expand function takes two inputs,
        # both with the same number of channels.
        x0 = self.upfeature(x)
        x1 = self.contract1(x0)
        x2 = self.contract2(x1)
        x3 = self.contract3(x2)
        x4 = self.contract4(x3)
        x5 = self.expand1(x4, x3)
        x6 = self.expand2(x5, x2)
        x7 = self.expand3(x6, x1)
        x8 = self.expand4(x7, x0)
        xn = self.downfeature(x8)
        return xn
```

Plotting inline image from 3-d seismic data data



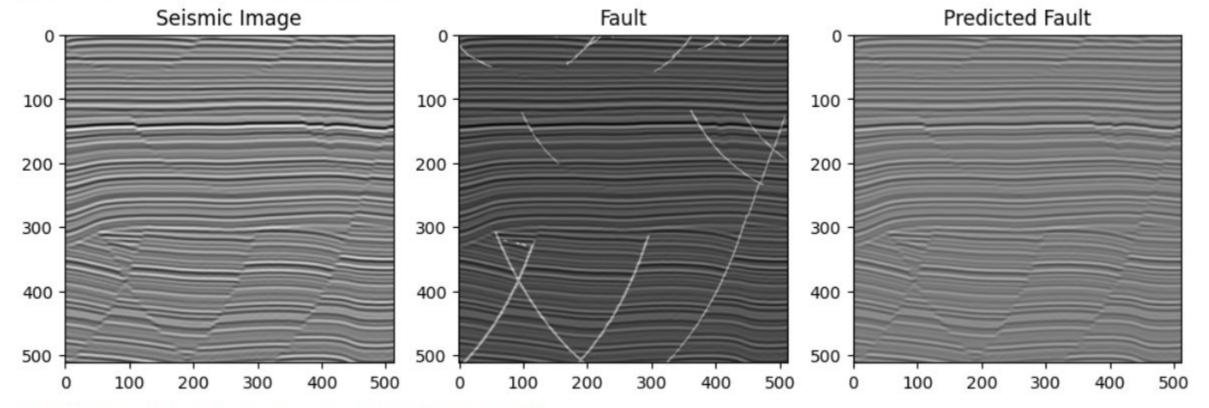
Training model

Data is feeded into model with the help of torch vision dataloader which stacks image into piles of batch sizes (Here, 1)

Images are loaded to device memory, loss is calculated with respect to label, backpropagation is done and weights are finally updated for each pile in an epoch.

```
def train():
    dataloader = DataLoader(
        dataset.
        batch size=batch size,
        shuffle=True)
    print(dataloader)
    unet = UNet(input dim, label dim).to(device)
    unet opt = torch.optim.Adam(unet.parameters(), lr=lr)
    cur step = 0
    5=0
    train_losses = []
    for epoch in range(n_epochs):
        s=s+1
        if(s==5):
            break
        for real, labels in tqdm(dataloader):
            cur batch size = len(real)
            # Flatten the image
            real = real.to(device)
            labels = labels.to(device)
            ### Update U-Net ###
            unet opt.zero grad()
            pred = unet(real)
            #print(pred.shape)
            unet loss = criterion(pred, labels)
            print(unet loss)
            1.append(unet loss)
            unet loss.backward()
            unet opt.step()
            if cur step % display step == 0:
                print(f"Epoch {epoch}: Step {cur_step}: U-Net loss: {unet_loss.item()}")
                #show tensor images(
                    #crop(real, torch.Size([len(real), 1, target_shape, target_shape])),
                    #size=(input dim, target shape, target shape)
                #show tensor images(real.T, size=(input dim, target shape, target shape))
                #show_tensor_images(labels.T, size=(label_dim, target_shape, target_shape))
                #show tensor images(torch.sigmoid(pred).T, size=(label dim, target shape, target shape))
                show tensor images(real.T, labels.T, torch.sigmoid(pred).T, size=(input dim, target shape, target shape))
            cur step += 1
```

Prediction at Initial epoch

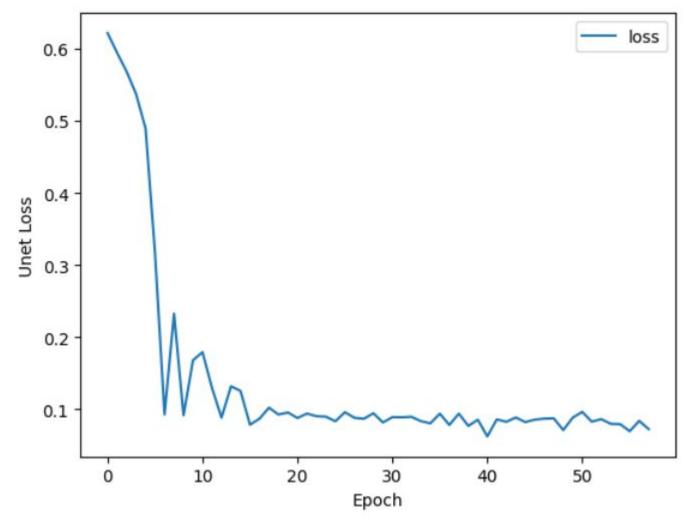


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Loss curve after training

It is clearly visible that loss curve is gradually decreasing which indicate the model has successfully been trained on the fault detection dataset

The oscillation is due to batch-wise training. Batch wise training never reach global optima. It can only reach near to it.





Timeline

Week 0:-

- Learning ML-DL for image object detection.
- Exploring research papers on fault detection model on seismic images

Week-1:-

- Initial visualization and Exploratory data analysis of the training dataset for fine tuning.
- The Basis of Unet model were understood to design the user-friendly framework.
- The Initial trials were made to make custom U-net network .

Week-2:-

• The stepwise approach was followed to make custom model by considering variable filter size ,convolution layers and keeping rest of the hyperparameters as constant.

Week-3:-

- Started Working on GUI and got familiar with QT Designer and CUDA
- Designed front end panel taking hyperparameters using QT designer



Thank you

~ Team 28

