# **ME 8710 ENGINEERING OPTIMIZATION**

## PROBLEM STATEMENT

Test the methods on the following function:

- Interval halving method. (0 order)
- Golden section method. (0 order)
- Bisection (1<sup>st</sup> order)
- Powell's method (sequential Quadratic)
- Cubic search

```
Function: f(x) = 10 + (x - 4)^2 + 6^* EXP^{(-x/4 + 2)} - 40*COS(0.1*x*PI)
```

Set a termination criterion ( $\varepsilon \le 0.00001$ ), input the starting values as  $x_1 = -5$  (for bracketing with a step size of 2) and  $x_2 = 20$  and allow the user to modify the values.

## **MATLAB CODE**

```
%UNCONSTRAINED SINGLE VARIABLE ONE DIMENSIONAL MINIMIZATION/OPTIMIZATION
METHODS
clc;
true=1;
while true
syms x x1 x2 xm;
m=0;
phi=0.6180334;
fprintf('UNCONSTRAINED SINGLE VARIABLE ONE DIMENSIONAL
MINIMIZATION/OPTIMIZATION METHODS \n 1.INTERVAL HALVING METHOD \n 2.GOLDEN
SEARCH METHOD')
fprintf('\n 3.BISECTION METHOD \n 4.POWELLS METHOD \n 5.CUBIC SEARCH METHOD
\n')
c = input('\nChoose Method: ');
f = input('\nEnter Function: ');
Tolerance = input('\nEnter tolerance value: ');
```

## (INTERVAL HALVING METHOD)

```
%INTERVAL HALVING METHOD
if(c==1)
a = input('\nEnter lower interval value: ');
b = input('\nEnter upper interval value: ');
L = b-a;
while abs(L)>=Tolerance
```

```
m=m+1;
    xm = (a+b)/2;
    fxm = subs(f,xm);
    x1 = a+L/4;
    x2 = b-L/4;
    fx1 = subs(f,x1);
    fx2 = subs(f, x2);
    if fx1<fxm</pre>
        b=xm;
         xm = x1;
    elseif fx2<fxm</pre>
        a=xm;
        xm = x2;
    elseif fx2>=fxm
         a=x1;
         b=x2;
    end
    L = b-a;
end
vpa(xm)
vpa(fxm)
```

### (GOLDEN SEARCH METHOD)

```
%GOLDEN SEARCH METHOD
elseif(c==2)
a = input('\nEnter lower interval value: ');
b = input('\nEnter upper interval value: ');
L = abs(a-b);
x1 = b-phi*(b-a);
x2 = a+phi*(b-a);
 fx1 = subs(f,x1);
 fx2 = subs(f,x2);
while L>Tolerance
  m=m+1;
     if(fx1>fx2)
          a=x1;
          x1=x2;
          fx1 = subs(f, x1);
          x2=a+phi*(b-a);
          fx2 = subs(f, x2);
      else
          b = x2;
          x2 = x1;
          fx2 = subs(f, x2);
          x1 = b-phi*(b-a);
          fx1 = subs(f,x1);
      end
 L=abs(b-a);
 end
 vpa(x1)
 vpa(fx1)
```

### (BISECTION METHOD)

```
%BISECTION METHOD
elseif(c==3)
a = input('\nEnter lower interval value: ');
b = input('\nEnter upper interval value: ');
f dot=diff(f,x)
 if(subs(f dot,a) < 0 \&\& subs(f dot,b)>0)
   x1=a;
   x2=b;
   xm = (x1+x2)/2;
   xm dot=subs(f dot,xm);
while abs(xm dot) > Tolerance
   if (xm dot<0)
       x1=xm;
       xm = (x1+x2)/2;
       xm dot=subs(f dot,xm);
   elseif(xm dot>0)
       x2=xm;
       xm = (x1+x2)/2;
       xm dot=subs(f dot,xm);
   end
  m=m+1;
end
else
  fprintf('\nNot a valid bracket value')
 end
vpa(xm)
vpa(subs(f,xm))
```

## (POWELL'S METHOD (SEQUENTIAL QUADRATIC))

```
%POWELL'S METHOD (SEQUENTIAL QUADRATIC)
elseif(c==4)
   syms x0;
   k=1;
  j=1;
  x0 = input('\nEnter start value: ');
  Step Size = input('\nEnter step value: ');
  E 2= input('\nEnter termination parameter E2: ');
  x1=x0+Step Size;
  fx0=subs(f,x0);
   fx1=subs(f,x1);
   if(fx0>fx1)
   x2 = x0 + (2*Step Size);
   else
  x2 = x0 - (Step Size);
  end
  X = [x0, x1, x2];
   T = sort(X);
  x0 = T(1,1);
   x1 = T(1,2);
  x2 = T(1,3);
   while(k >Tolerance && j>E 2)
```

```
fx0=subs(f,x0);
       fx1=subs(f,x1);
       fx2=subs(f,x2);
       fmin = min([fx0, fx1, fx2]);
       if fmin==(fx0)
          xmin = x0;
       elseif fmin==(fx1)
          xmin = x1;
       elseif fmin==(fx2)
          xmin = x2;
       end
       a0=fx0;
       a1=(fx1-fx0)/(x1-x0);
       a2=(((fx2-fx0)/(x2-x0))-((fx1-fx0)/(x1-x0)))/(x2-x1);
       xm = (x1+x0)/2 - a1/(2*a2);
       fxm=subs(f,xm);
       k = abs((fmin - fxm)/fxm);
       j = abs(xmin - xm);
       best point = min([xmin,xm]);
       if (best point == x0 || best point==x1 || best point == x2)
       best point = max([xmin,xm]);
       end
       if (best point>x0 && best point<x1)</pre>
           x2 = x1;
           x1 = best point;
       elseif(best point>x1)
           x0 = x1;
           x1 = best_point;
       end
       Y = [x0, x1, x2];
       S = sort(Y);
       x0 = S(1,1);
       x1 = S(1,2);
       x2 = S(1,3);
       m=m+1
    end
vpa(xm)
vpa(fxm)
```

## (CUBIC SEARCH METHOD)

```
%CUBIC SEARCH METHOD
elseif(c==5)
  k=0;
  fxbardot = 1;
  fdot_x0 = 1;
  fdot_xk1 = 1;
  x0 = input('\nEnter start value: ');
  Step_Size = input('\nEnter step value: ');
  E_2= input('\nEnter termination parameter E2: ');
  while fdot_x0*fdot_xk1>=0
    fx0 = subs(f,x0);
  fdot_x = diff(f,x);
  fdot_x0 = subs(fdot_x,x0);
  if fdot x0<0</pre>
```

```
xk1 = x0+2^k*Step Size;
    elseif fdot x0>0
        xk1 = x0-2^k*Step Size;
    end
    k=k+1;
    fxk1 = subs(f,xk1);
    fdot xk1 = subs(fdot x, xk1);
  end
  %x1=x0;
  %x2=xk1;
 while (abs (fxbardot) >=Tolerance)
   fx1=subs(f,x0);
   fx2=subs(f,xk1);
  fx1dot=subs(fdot x,x0);
  fx2dot=subs(fdot x,xk1);
   z=(3*(fx1-fx2)/(xk1-x0)) + fx2dot +fx1dot;
   w = ((xk1-x0)/abs(xk1-x0))*(z^2 - (fx1dot*fx2dot))^(1/2);
  mu = (fx2dot + w - z)/(fx2dot - fx1dot + 2*w);
   if (mu<0)</pre>
       x bar=xk1;
   elseif(0<=mu && mu<=1)</pre>
       x bar=xk1 - mu*(xk1-x0);
   else
       x bar=x0;
   end
   fxbar = subs(f, x bar);
   fxbardot = subs(fdot x, x bar);
   fx1=subs(f,x0);
   while(fxbar>fx1)
       x bar = x bar - ((x bar - x1)/2);
       fxbar = subs(f, x bar);
       fxbardot = subs(\overline{f}dot x, x bar);
       fx1=subs(f,x0);
       fx1dot=subs(fdot x, x0);
   end
   fxbar = subs(f, x bar);
   fxbardot = subs(fdot x, x bar);
   if(abs(fxbardot)<=Tolerance && abs((x bar-x1)/x bar)<=E 2)</pre>
          break:
   elseif(fxbardot*fx1dot < 0)</pre>
       xk1=x0;
       x0=x bar;
   elseif(fxbardot*fx2dot < 0)</pre>
       x0=x bar;
   end
m=m+1;
 end
vpa(x bar)
 vpa(fxbar)
else
    fprintf('\nPlease Enter a Valid Input (1-5)');
end
true = input('\n\nEnter \nContinue:1 \nExit:0 \nEnter Option: ');
end
```

## **RESULTS**

Table1: Results using given Error Tolerance

METHOD	NUMBER OF LOOPS	ERROR TOLERANCE	MINIMUM	X AT MINIMUM
Interval Halving	22	1e-05	7.69601	2.50747
Golden Section	31	1e-05	7.69601	2.50747
Bisection	21	1e-05	7.69601	2.50747
Powell's Method	6	1e-05	7.69601	2.50747
Cubic Search Method	5	1e-05	7.69601	2.50747

Table2: Sensitivity to termination criterion – error tolerance 1e-04

METHOD	NUMBER OF LOOPS	MINIMUM	X AT MINIMUM
Interval Halving	18	7.69601	2.50747
Golden Section	26	7.69601	2.50747
Bisection	18	7.69601	2.50747
Powell's Method	5	7.69601	2.50618
Cubic Search Method	4	7.69601	2.50747

Table3: Sensitivity to termination criterion – error tolerance 1e-03

<u>METHOD</u>	NUMBER OF LOOPS	MINIMUM	X AT MINIMUM
Interval Halving	15	7.69601	2.50732
Golden Section	22	7.69601	2.50746
Bisection	10	7.69601	2.50732
Powell's Method	5	7.69602	2.50618
Cubic Search Method	3	7.69601	2.50750

Table4: Sensitivity to termination criterion – error tolerance 1e-02

<u>METHOD</u>	NUMBER OF LOOPS	MINIMUM	X AT MINIMUM
Interval Halving	12	7.69601	2.50732
Golden Section	17	7.69601	2.50785
Bisection	10	7.69601	2.50732
Powell's Method	4	7.69648	2.49528
Cubic Search Method	2	7.69601	2.50784

## **OBSERVATIONS AND CONCLUSIONS**

## Number of loops (execution time)

- 1. Cubic search method is the fastest method it utilizes only loops.
- 2. The fastest Method is Bisection Method. Cubic Search Method takes the most time.
- 3. Powell's method is the optimal method takes fewer loops and agreeable execution time.

## Sensitivity to termination criteria

The sensitivity was checked for four different error tolerance values:

- 1. 1e-05: Initial tolerance value, all values are similar up to 5 decimal places
- 2. 1e-04: Minimum and x at minimum do not vary up to 5 decimal places for all methods, minimum value changes slightly in Powell's method (within 5 decimal places).
- 3. 1e-03: Golden Section and Cubic Search x values are close, rest of the methods show noticeable variation in x within 5 decimal places, minimum value changes slightly in Powell's method (within 5 decimal places).
- 4. 1e-02: Cubic Search stays accurate in minimum value while the rest of the methods show variations for x within 5 decimal places and the minimum values vary (within 5 decimal places).

## Number of function evaluations (Original and derivatives)

- 1. Interval halving, Golden section and Powell's Sequential Quadratic methods do not employ derivatives in calculating the minimum.
- 2. As seen in the code, Bisection method and Cubic Search algorithms utilize the derivative of the function.
- 3. Bisection method utilizes the least number of original and derivative function evaluations.
- 4. Interval halving utilizes the maximum number of original function evaluations.

## **HONOR CODE**

I have done the work on my own and have not received any help.

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