



### Innovation, Business Models and Entrepreneurship

**Innovation: Context and Patterns** 

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 The process whereby new and improved products, processes, material, and services are developed and transferred to a plant and/or market where they are appropriate.

(Rubenstein)



#### PRODUCT/PROCESS

New Old

 Ö

USAGE/PROBLEM

#### Category I

New solution to an old problem

Product: new medications

Process: just-in-time

#### Category 2

No innovation

#### Category 3

Most innovative: new product that leads to new opportunities

Product: PC in 1980

Process: bar codes for

inventory control

#### Category 4

Old product/process used in a new way

Product: other uses for a

paper clip; DVDs

Process: testing soils with

satellite imagery

# **Innovation**

### Random

- Entrepreneur
- Entrepreneurial Risk
- Trial & Error
- Learning from Failures
- DNA / Culture
- Units for Experimentations (Spin-offs)
- Risk Taking or Risk Avoiding

# **Systematic**

- Pattern
- A way of Thinking
- Theory
- Methodologies
- Analytical Frameworks
- Opportunity Maximizing & Risk Minimizing

Schumpeterian School

Value Innovation School



# **Thank You**

