

NETAJI SUBHAS UNIVERSITY OF TECHNOLOGY



DATA COMMUNICATION (CAECC12)

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SEMESTER- IV

BRANCH-CSAI

SECTION-1 (GROUP-2)

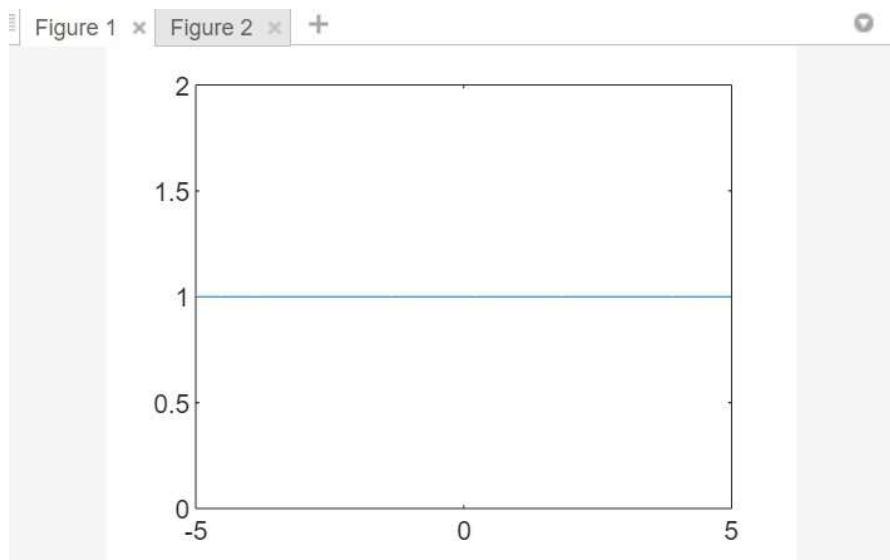
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8. Given is a linear block code with the generator matrix $G = \begin{bmatrix} 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \end{bmatrix}$ a. Calculate the number of valid code words N and the code rate R_C . Specify the complete Code set C .
 - b. Determine the generator matrix G' of the appropriate systematic (separable) code C' .
9. To generate a $M/M/1$ Queue having infinite buffer space with parameters (λ, μ) and plot the average delay per packet vs λ/μ .
10. To generate a $M/M/1$ Queue having finite buffer space with parameters (λ, μ) and plot blocking probability with respect to variation with buffer space.

1. To plot the spectrum of a pulse of width 10.

/MATLAB Drive/exp1.m

```
1  clc;
2  clear all;
3  close all;
4  syms t w
5  x=1;
6  expw=exp(-1*i*w*t);
7  z=int(x*expw,t,-5,5);
8  xlabel('t')
9  ylabel('x(t)')
10 figure(1);
11 fplot('1',[-5 5])
12 figure(2);
13 fplot(z)
14
```



2. To verify following properties of Fourier Transform:

i. Time Shifting

/MATLAB Drive/exp2.m

```
1      clc;
2      clear all;
3      close all;
4
5      syms t w;
6      x = cos(t);
7      t0=2;
8      xt0=cos(t-t0);
9
10     Left = fourier(xt0,w)
11     X= fourier(x,w)
12     Right= exp(-j*w*t0)*X
```

Command Window

```
Left =

pi*(dirac(w - 1)*exp(-2i) + dirac(w + 1)*exp(2i))

X =

pi*(dirac(w - 1) + dirac(w + 1))

Right =

pi*exp(-w*2i)*(dirac(w - 1) + dirac(w + 1))

>>
```

ii. Frequency shifting

/MATLAB Drive/exp21.m

```
1      clc;
2      clear all;
3      close all;
4
5      syms t w
6      x=t^3;
7
8      w0=3;
9      to_output=exp(j*w0*t)*x;
10     Left=fourier(to_output,w)
```

Command Window

```
Left =

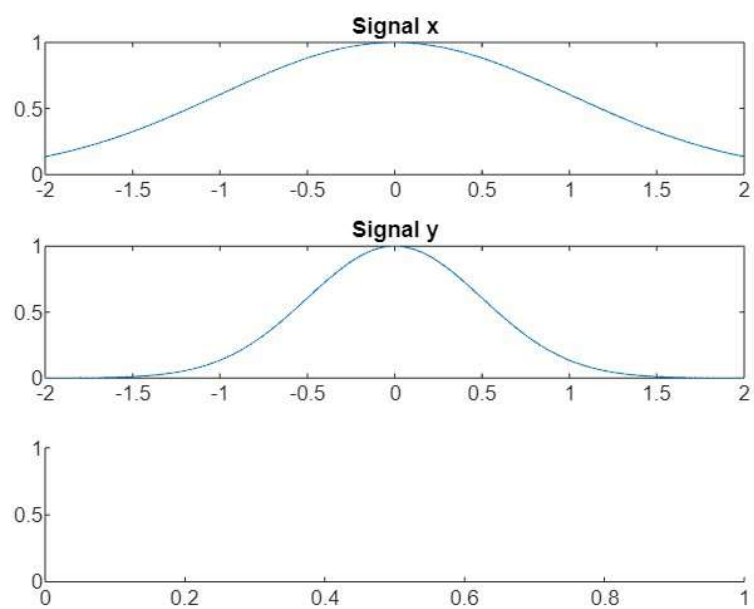
-pi*dirac(3, w - 3)*2i

>> |
```

iii. Convolutional

```
% Define two signals t =  
linspace(-2, 2, 1000); x = exp(-  
t.^2 / 2); y = exp(-2*t.^2);  
  
% Zero-pad one of the signals x_padded = [x,  
zeros(1, length(y) - 1)]; y_padded = [y, zeros(1,  
length(x) - 1)];  
  
% Compute the convolution of the signals z =  
conv(x_padded, y_padded);  
  
% Compute the Fourier transforms of the signals  
X = fft(x_padded);  
Y = fft(y_padded);  
Z = fft(z);  
  
% Plot the results  
figure; subplot(3, 1,  
1); plot(t, x);  
title('Signal x');  
subplot(3, 1, 2);  
plot(t, y); title('Signal  
y');  
subplot(3, 1, 3);  
plot(t, abs(Z));  
title('Fourier Transform of the  
Convolution of x and y');
```

Figure 1 × +



Time Domain Convolution:

1 3 6 10 9 7 4

Frequency Domain Convolution:

10 10 10 10

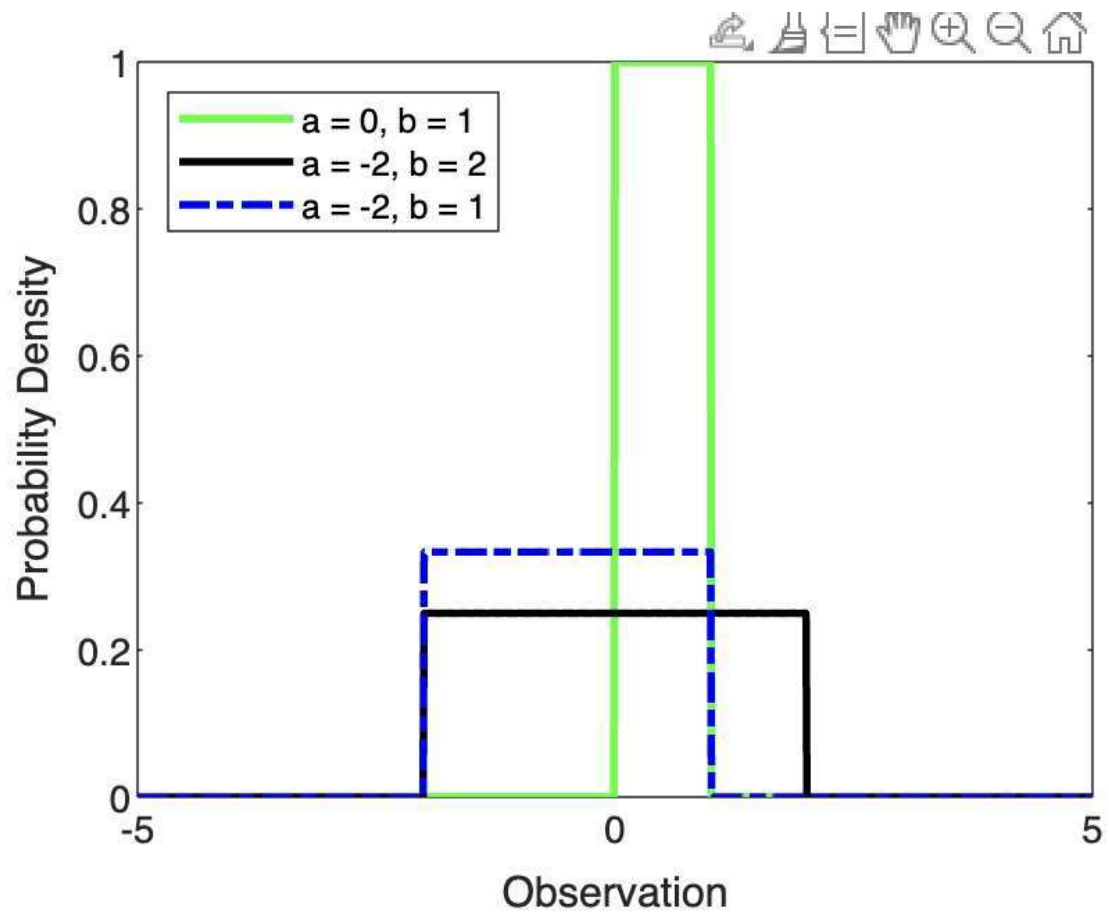
The Convolutional Property does not hold

>>

3. To generate Uniform random number and plot its density function. Find its mean and variance.

```
%generating uniform random number & find mean, variance
clear all;
close all;
pd1 = makedist('Uniform');
pd2 = makedist('Uniform','lower',-2,'upper',2);
pd3 = makedist('Uniform','lower',-2,'upper',1);
x = -5:.01:5;
pdf1 = pdf(pd1,x);
pdf2 = pdf(pd2,x);
pdf3 = pdf(pd3,x);
figure;
plot(x,pdf1,'g','LineWidth',2);
hold on;
plot(x,pdf2,'k-','LineWidth',2);
plot(x,pdf3,'b-','LineWidth',2);
legend({'a = 0, b = 1','a = -2, b = 2','a = -2, b = 1'},'Location','northwest');
xlabel('Observation')
ylabel('Probability Density')

hold off;
```



4. To generate Gaussian distributed random number and plot its density function. Find its mean and variance

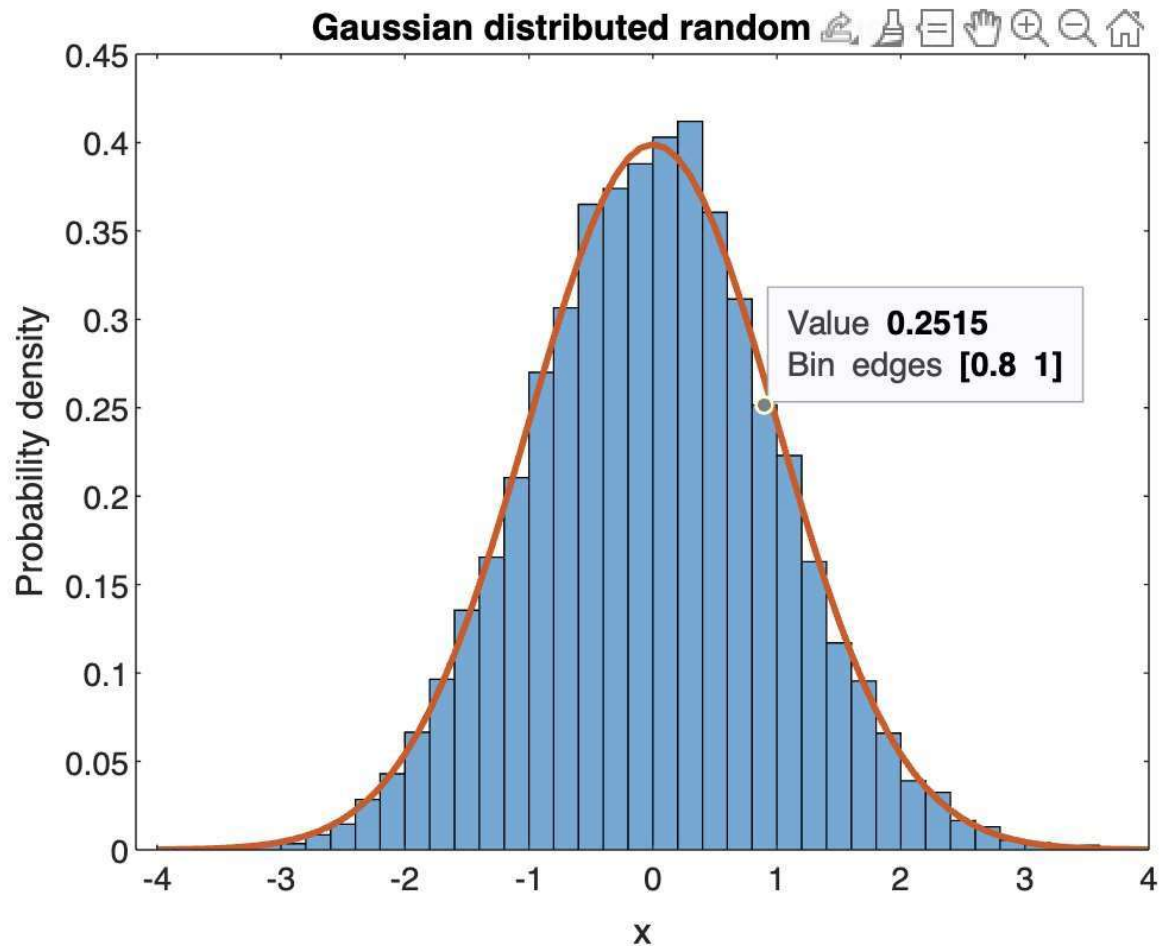

```
% Set the parameters for the Gaussian distribution
mu = 0;      % Mean of the distribution
sigma = 1;   % Standard deviation of the distribution

% Generate 10000 random numbers from the Gaussian distribution using randn
N = 10000;
X = mu + sigma * randn(N, 1);

% Plot the histogram of the generated random numbers
histogram(X, 'Normalization', 'pdf')

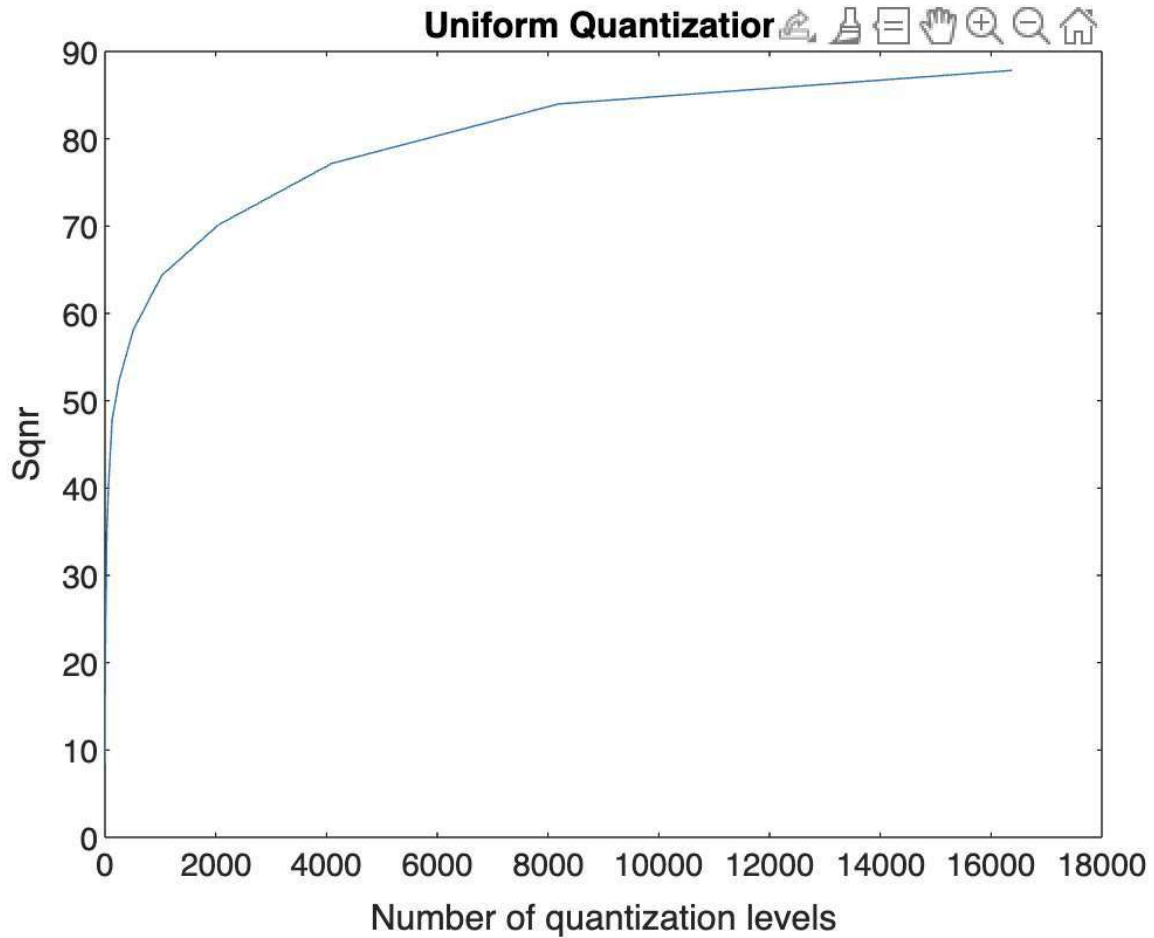
% Overlay the Gaussian density function on the histogram
hold on
x_range = -4:0.1:4;
y = normpdf(x_range, mu, sigma);
plot(x_range, y, 'LineWidth', 2)
hold off

% Add axis labels and title
xlabel('x')
ylabel('Probability density')
title('Gaussian distributed random numbers')
```



5. Compute the Signal to quantization Noise ratio of Uniform Quantization. Plot SNQR versus Quantization levels

```
clc;clear all;close all;
n = 10; x = rand(1,n);vmin = min(x);vmax = max(x);xpow = sum(x.^2)/n;
for i=1:1:14
    L(i)=2^i;
    d=(vmax-vmin)/L(i);
    for j=1:length(x)
        start = min(x);
        while(start < x(j))
            start=start+d;
        end
        xq(j)=start-d;
        if(start == x(j))
            xq(j)=start;
        end
    end
    err=x-xq;
    noisepow(i)=sum(err.^2)/n;
end
sqnr=xpow./noisepow;
sqnrdb=10.*log10(sqnr);
plot(L,sqnrdb)
xlabel('Number of quantization levels');
ylabel('Sqnr');
title('Uniform Quantization')
```

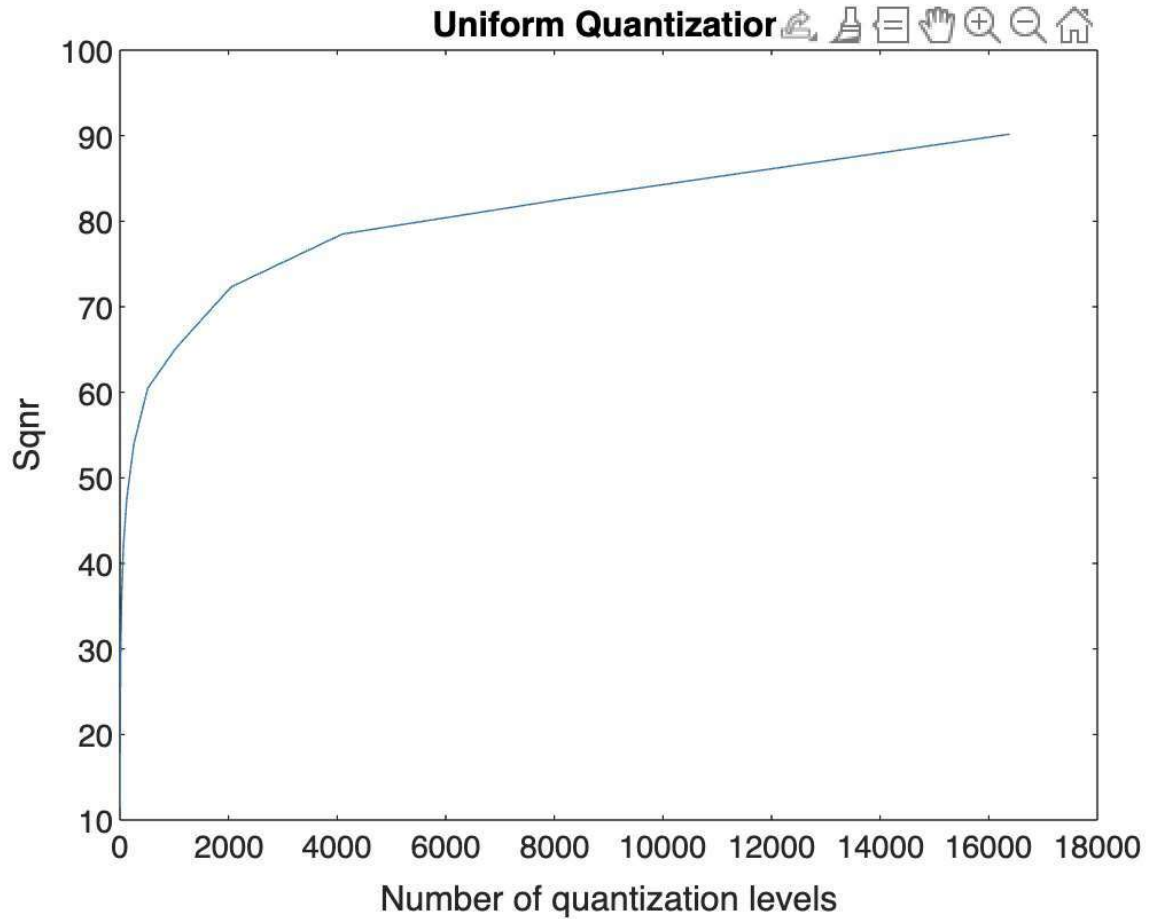


6. Compute the Signal to quantization Noise ratio of Non-Uniform Quantization. Plot SNQR versus Quantization levels.

```

clc;clear all;close all;
n = 10; x = rand(1,n);
u = 255;
xcomp = ((log(1+(abs(x)./max(x)).*u))./log(1+u)); %compressed sample
vmin = min(xcomp);vmax = max(xcomp);xpow = sum(xcomp.^2)/n;
for i=1:1:14
    L(i)=2^i;
    d=(vmax-vmin)/L(i);
    for j=1:length(xcomp)
        start = min(xcomp);
        while(start < xcomp(j))
            start=start+d;
        end
        xq(j)=start-d;
        if(start == x(j))
            xq(j)=start;
        end
    end
    err=xcomp-xq;
    noisepow(i)=sum(err.^2)/n;
end
sqnr=xpow./noisepow;
sqnrdb=10.*log10(sqnr);
plot(L,sqnrdb)
xlabel('Number of quantization levels');
ylabel('Sqnr');
title('Uniform Quantization')

```



7.Study of passband digital communication technique BPSK. Calculate the BER of BPSK modulated signal

```
% Parameters
nBits = 1000000; % Number of bits in the binary sequence
EbNo_dB = 10; % Eb/No in dB
M = 2; % Number of modulation symbols (2 for BPSK)

% Generate random binary sequence
bitsTx = randi([0 1], 1, nBits);

% Modulate the binary sequence using BPSK
symbTx = 2*bitsTx - 1;

% Compute the energy per bit
Eb = sum(symbTx.^2)/nBits;

% Compute the noise power spectral density
No = Eb/10^(EbNo_dB/10);

% Generate AWGN
noise = sqrt(No/2)*randn(1, length(symbTx));

% Add noise to the modulated signal
symbRx = symbTx + noise;

% Demodulate the received signal using BPSK
bitsRx = (symbRx < 0);

% Calculate the bit error rate
ber = sum(bitsTx ~= bitsRx)/nBits;

% Display the results
fprintf('Eb/No = %f dB\n', EbNo_dB);
fprintf('Bit error rate = %e\n', ber);
|
```

```

Eb/No = 10.000000 dB
Bit error rate = 9.999970e-01
>> experiment7
Eb/No = 10.000000 dB
Bit error rate = 9.999950e-01
>> experiment7
Eb/No = 10.000000 dB
Bit error rate = 9.999930e-01

```

8. Given is a linear block code with the generator matrix $G = \begin{bmatrix} 1 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 & 1 \end{bmatrix}$ a. Calculate the number of valid code words N and the code rate R . Specify the complete Code set C . b. Determine the generator matrix G' of the appropriate systematic (separable) code C' .


```

clc;
clear all;
close all;
G = [1,1,0,0,1,0,1; 0,1,1,1,1,0,0;1,1,1,0,0,1,1];
m = [0,0,0;0,0,1;0,1,0;0,1,1;1,0,0;1,0,1;1,1,0;1,1,1;];
C = mod(m*G, 2);

disp('The Complete code set C is:');
disp(C);

G(3,:)=mod(G(3,:)+G(1,:),2);
G(2,:)=mod(G(2,:)+G(3,:),2);
G(1,:)=mod(G(1,:)+G(2,:),2);

disp('The sysytem matrix matrix S is');
disp(G);
m = [0,0,0;0,0,1;0,1,0;0,1,1;1,0,0;1,0,1;1,1,0;1,1,1;];
T= mod(m*G, 2);

disp('The Complete code set T is:');
disp(T);

```

The Complete code set C is:

0	0	0	0	0	0	0
1	1	1	0	0	1	1
0	1	1	1	1	0	0
1	0	0	1	1	1	1
1	1	0	0	1	0	1
0	0	1	0	1	1	0
1	0	1	1	0	0	1
0	1	0	1	0	1	0

The sysytem matrix matrix S is

1	0	0	1	1	1	1
0	1	0	1	0	1	0
0	0	1	0	1	1	0

The Complete code set T is:

0	0	0	0	0	0	0
0	0	1	0	1	1	0
0	1	0	1	0	1	0
0	1	1	1	1	0	0
1	0	0	1	1	1	1
1	0	1	1	0	0	1
1	1	0	0	1	0	1
1	1	1	0	0	1	1

>>

9. To generate a M/M/1 Queue having infinite buffer space with parameters (,) and plot the average delay per packet vs /.

AND


```

clc;
clear all;
close all;

% Define simulation parameters
queue_lim = 200000;      % system limit
sim_packets = 750;      % number of clients to be simulated
mu = 100;                % service rate

% Define range of arrival rates to simulate
lambda_min = 1;
lambda_max = 100;
lambda_step = 1;

% Initialize results arrays
lambda_vals = lambda_min:lambda_step:lambda_max;
avg_delay = zeros(size(lambda_vals));

% Simulate M/M/1 queue for each value of lambda
for i = 1:length(lambda_vals)

    % Define arrival rate for this simulation
    lambda = lambda_vals(i);

    % Initialize simulation variables
    server_busy = false;
    queue_size = 0;
    total_delay = 0;
    last_event_time = 0;

    % Initialize event calendar
    next_arrival_time = exprnd(1/lambda);
    next_departure_time = Inf;

    % Run simulation until target number of packets are serviced
    packets_serviced = 0;
    while packets_serviced < sim_packets

```

```

% Run simulation until target number of packets are serviced
packets_serviced = 0;
while packets_serviced < sim_packets

    % Determine next event time and type
    [event_time, event_type] = min([next_arrival_time, next_departure_time]);

    % Update queue statistics based on time since last event
    queue_size = queue_size + server_busy*(event_time-last_event_time);
    total_delay = total_delay + queue_size*(event_time-last_event_time);
    last_event_time = event_time;

    % Handle next event
    if event_type == 1 % arrival event

        % Schedule next arrival event
        next_arrival_time = event_time + exprnd(1/lambda);

        % If server is busy, add packet to queue
        if server_busy
            queue_size = queue_size + 1;
            if queue_size > queue_lim
                error('Queue overflow!');
            end
        else % Otherwise, start service immediately
            server_busy = true;
            next_departure_time = event_time + exprnd(1/mu);
        end

    else % departure event

        % Update statistics
        packets_serviced = packets_serviced + 1;
        server_busy = false;
        total_delay = total_delay + (event_time - next_departure_time);

        % Check if there are packets in the queue
        if queue_size > 0

```

```

    else % Otherwise, start service immediately
        server_busy = true;
        next_departure_time = event_time + exprnd(1/mu);
    end

    else % departure event

        % Update statistics
        packets_serviced = packets_serviced + 1;
        server_busy = false;
        total_delay = total_delay + (event_time - next_departure_time);

        % Check if there are packets in the queue
        if queue_size > 0
            queue_size = queue_size - 1;
            server_busy = true;
            next_departure_time = event_time + exprnd(1/mu);
        else
            next_departure_time = Inf;
        end
    end

end

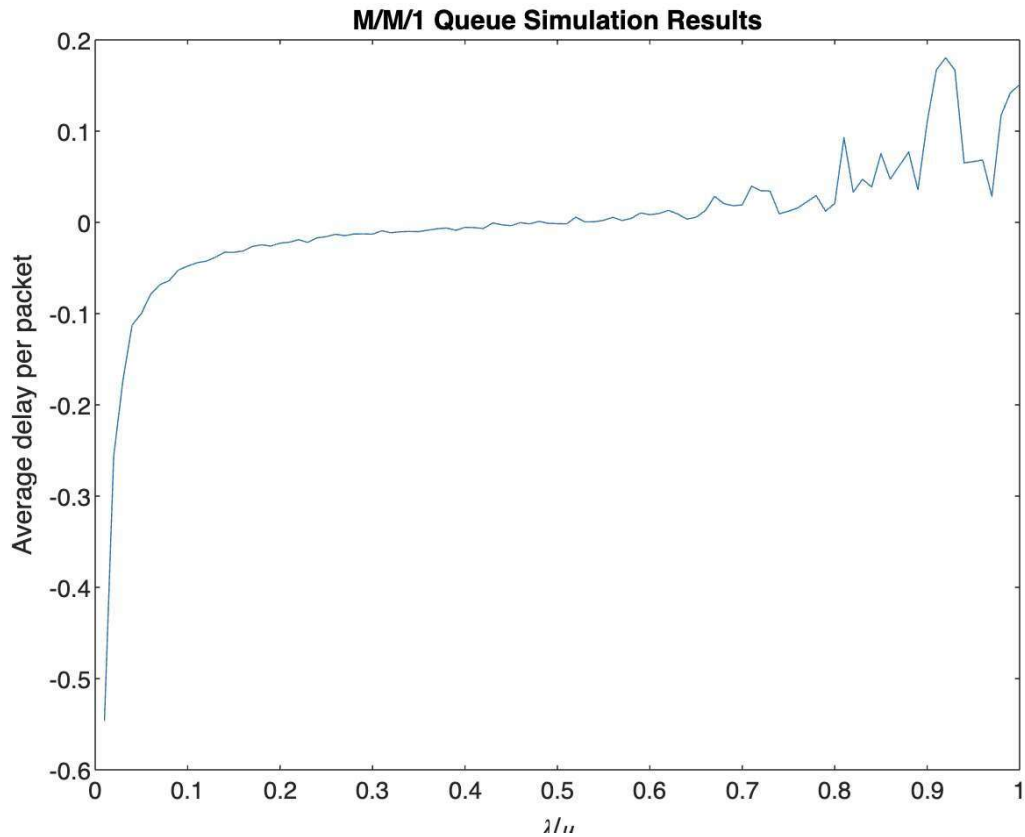
end

% Compute average delay for this simulation
avg_delay(i) = total_delay/sim_packets;

end

% Plot results
figure;
plot(lambda_vals/mu, avg_delay);
xlabel('\lambda/\mu');
ylabel('Average delay per packet');
title('M/M/1 Queue Simulation Results');

```



10. To generate a M/M/1 Queue having finite buffer space with parameters (,) and plot blocking probability with respect to variation with buffer space.

```

lambda = 2; % arrival rate
mu = 3; % service rate
buffer_sizes = 0:20; % vary buffer size from 0 to 20

blocking_probabilities = zeros(size(buffer_sizes)); % preallocate for efficiency

for i = 1:length(buffer_sizes)
    buffer_size = buffer_sizes(i);
    if buffer_size == 0
        blocking_probabilities(i) = 1 - lambda/mu; % no buffer
    else
        rho = lambda/mu;
        p0 = 1 - rho;
        summation = 0;
        for j = 0:buffer_size
            summation = summation + (rho^j)/factorial(j);
        end
        blocking_probabilities(i) = (rho^buffer_size)/(factorial(buffer_size)*p0*summation); % compute blocking probability
    end
end

plot(buffer_sizes, blocking_probabilities, 'o-'); % plot blocking probability vs. buffer size
xlabel('Buffer Size');
ylabel('Blocking Probability');
title(['M/M/1 Queue with Finite Buffer, \lambda = ', num2str(lambda), ', \mu = ', num2str(mu)]);

```

