

Source code:

```
#include <iostream>

#include <string>

#include <vector>

#include <ctime>

#include <cstdlib>

#include <algorithm>

#include <fstream>

#include <sstream>

#include <cctype>

#include <set>
```

```
class Hangman {
```

```
public:
```

```
    Hangman(std::string level) {
        srand(time(NULL));
        if (level == "easy") {
            words_and_hints_ = {"cat", "A common household pet"},
                               {"dog", "A common household pet"},
                               {"elephant", "A large mammal with a long trunk"},
                               {"giraffe", "A tall giraffe-like mammal"},
                               {"lion", "A large African cat"},
                               {"tiger", "A large Asian cat"};
        } else if (level == "intermediate") {
            words_and_hints_ = {"rose", "A type of flower"},
                               {"sunflower", "A type of flower"},
                               {"tulip", "A type of flower"},
                               {"daisy", "A type of flower"},
                               {"orchid", "A type of flower"},
        }
    }
};
```

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        {"lily", "A type of flower"}};
    } else if (level == "hard") {
        words_and_hints_ = {"unitedstates", "A country in North America"},
            {"brazil", "A country in South America"},
            {"russia", "A country in Europe"},
            {"india", "A country in South Asia"},
            {"china", "A country in East Asia"},
            {"australia", "A country in Oceania"}};
    }

    if (words_and_hints_.empty()) {
        throw std::invalid_argument("Invalid level: no words and hints provided");
    }
    reset();
}

void guess(char c) {
    // Convert character to lowercase
    c = std::tolower(c);

    // Check if the character has already been guessed
    if (guessedLetters_.find(c) != guessedLetters_.end()) {
        std::cout << "You've already guessed '" << c << "'. Try a different letter.\n";
        return;
    }

    bool correctGuess = false;
    for (size_t i = 0; i < word_.length(); i++) {
        if (std::tolower(word_[i]) == c) {

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        display_[i] = word_[i];
        correctGuess = true;
    }
}

if (!correctGuess) {
    --lives_;
}

guessedLetters_.insert(c); // Record the guessed letter
}

bool isOver() const {
    return lives_ == 0 || display_ == word_;
}

void print() const {
    std::cout << "Word: " << display_ << "\n";
    std::cout << "Hint: " << hint_ << "\n";
    std::cout << "Lives: " << lives_ << "\n";
    std::cout << "Number of letters in the word:" << word_.length() << "\n";

    // Print hangman figure
    std::cout << "  _____\n";
    std::cout << "  |       |\n";
    std::cout << "  |       ";
    if (lives_ < 6) std::cout << "O";
    std::cout << "\n";
    std::cout << "  |       ";
    if (lives_ < 5) std::cout << "/";
    if (lives_ < 4) std::cout << "|";

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    if (lives_ < 3) std::cout << "\\";
    std::cout << "\n";
    std::cout << " | ";
    if (lives_ < 2) std::cout << "/";
    if (lives_ < 1) std::cout << "\\";
    std::cout << "\n";
    std::cout << "__|__\n";
    std::cout << "\n";
}

```

```

void reset() {
    guessedLetters_.clear();
    int index = rand() % words_and_hints_.size();
    word_ = words_and_hints_[index].first;
    hint_ = words_and_hints_[index].second;
    numLetters_ = word_.length();
    display_ = std::string(numLetters_, '_');
    lives_ = 6;
}

```

```

public:
    std::vector<std::pair<std::string, std::string>> words_and_hints_;
    std::string word_;
    std::string hint_;
    std::string display_;
    std::set<char> guessedLetters_; // To store guessed letters
    int numLetters_;
    int lives_;
};

```

```

int main() {

    std::cout << "*****\n";

    std::cout << "* Welcome to Hangman! The word guessing *\n";

    std::cout << "* game where you have to guess a word *\n";

    std::cout << "* letter by letter before you run out    *\n";

    std::cout << "* of lives. Good luck!    *\n";

    std::cout << "*****\n";


    std::string level;

    std::cout << "Choose a level (easy, intermediate, hard): ";

    std::cin >> level;


    do {

        Hangman game(level);


        while (true) {

            game.print();

            std::cout << "Enter a guess: ";

            char guess;

            std::cin >> guess;


            try {

                game.guess(guess);

            } catch (const std::exception& e) {

                std::cerr << "Invalid input: " << e.what() << "\n";

                continue;

            }

        }

    } while (true);
}

```

```
        if (game.isOver()) {  
            break;  
        }  
    }  
  
    game.print();  
  
    if (game.isOver() && game.display_ == game.word_) {  
        std::cout << "Congratulations, you won!\n";  
    } else {  
        std::cout << "Sorry, you lost. The word was: " << game.word_ << "\n";  
    }  
  
    std::cout << "Do you want to play again? (yes/no): ";  
    std::string playAgain;  
    std::cin >> playAgain;  
  
    if (playAgain != "yes") {  
        break;  
    }  
} while (true);  
  
return 0;  
}
```