

Design Document: Noor, Sneha, Alexis

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What are we going to build?

| | |
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| What is the mission of your product? <ul style="list-style-type: none">- What is the purpose of your product?- What is the need? What is your solution? | <p>The purpose of the product is to educate students on their overall knowledge of what it means to be healthy.</p> <p>The need is because so many students are focused on their school work and other life features such that, having a reminder of how to be healthy in all aspects will be very beneficial to students.</p> <p>The solution is to create an app where a student can learn a bit about overall health then fill out a checklist at the end with a result of a progress bar.</p> |
| Who is your target audience? <ul style="list-style-type: none">- Who will your users be?- How will your product serve these people? | <p>College students in general! It'll hopefully encourage students to practice healthy habits, despite how hectic college can be.</p> |

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|---|---|
| What does your product do? <ul style="list-style-type: none"> - What is the most important feature? - How would you describe it in 30 seconds? | This app will be designed to contribute to the MHC community in terms of overall health. Our most important feature is our provided resources the user can use to gain information to make informed decisions on their health choices and interactive checklist and log section when users can write out their daily experiences contributing to their Emotional, Physical, Spiritual, and Mental health. |
|---|---|

How are we going to build our app?

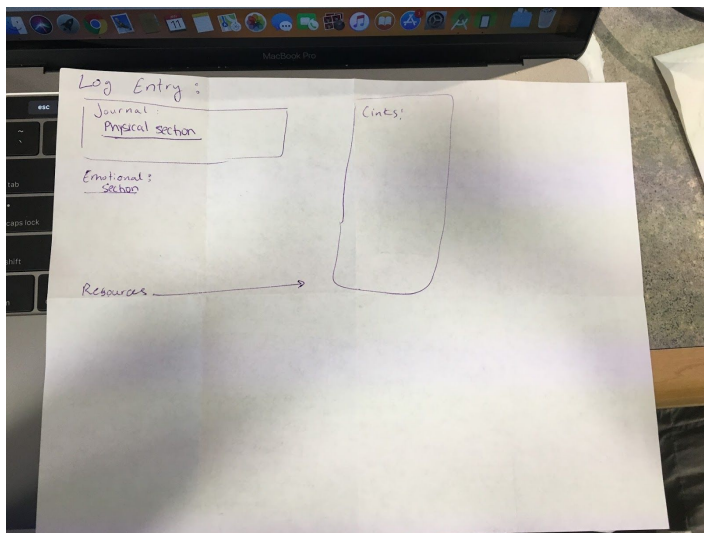
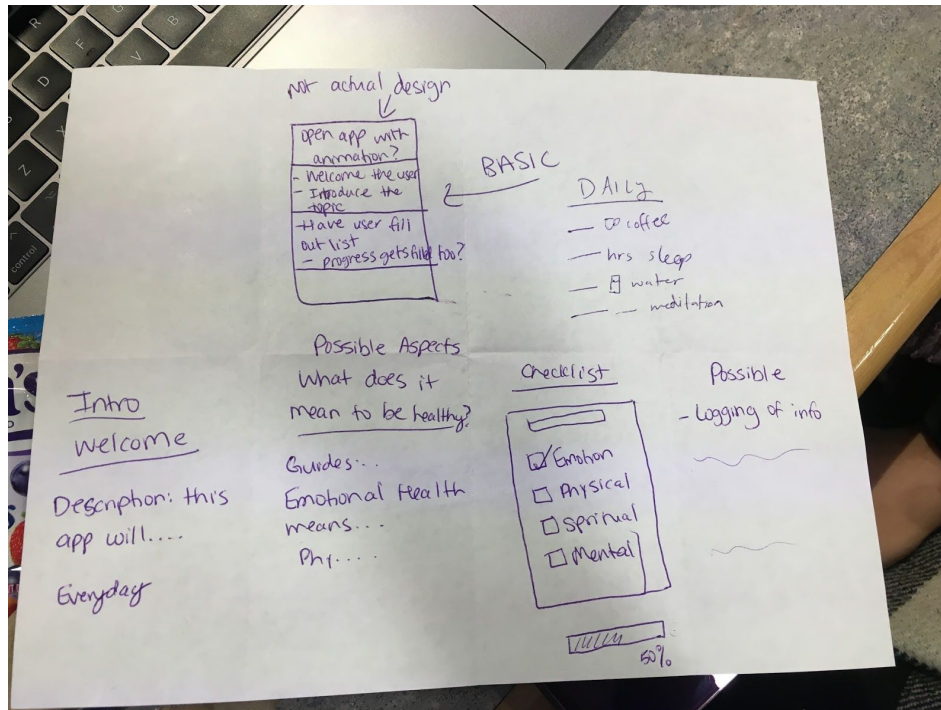
Activities List

List each Activity with a one-sentence description.

1. IntroPage - introduction page
2. HealthInfo - tells you about possible aspects of being healthy (informational page)
3. ChoicesPanel - provides option for user to choose the checklist activity, journal/log activity, intake/interactive links and/ or informational links page (may or may not exist or get merged with home/intro page... we'll figure it out!)
4. ChecklistActivity - progress bar at the bottom, checklist of [Emotional, Physical, Spiritual] that users will check if they've practiced it that day
5. JournalingActivity - daily journal
6. ResourcesPage - intake/interactive links page, or informational links page

Activity Mocks

Insert a rough sketch of each Activity listed above.



Models and How they Relate

List each data model (class that's not an Activity) that you'll need, the properties each one has, and how they relate to each other.

- Log - makes a log object
 - Physical/Emotional/Spiritual/Mental String: Will contain user log information relating to these topics/aspects of their lives (possible icons f???)

- Gratitude Exercise String: Will contain user log information relating to things they're grateful for
- NavigationPanel (?) - a panel that's always at the bottom of the page that users can click on to navigate to different pages/activities

Dependencies and How You'll Use Them

If your project requires any outside libraries or services, list them here and describe how you'll use them.

We'll probably have links to external webpages, but no outside libraries/services!

Division of Labor

How will you break down the work? Who will work on what? For example, each person could work on a different feature, or one person could be the UI expert.

Each person works on two activities!

Milestones

What are the milestones for the project? What do you plan to get done by Monday? Tuesday? Wednesday? Thursday?

Today is Friday, so we will finish the design doc today.

Monday, we do the Design pitch. We'll also start on the Intro panel, the health info, and choices panel!

Tuesday, we will hopefully finish the above three Activities! If possible, start the last three activities

Wednesday, we'll start on the last three activities: Checklist Activity, Logging Activity and Resources/links page.

Thursday, we will possibly add any easy functionalities if needed and tie up any loose ends.

Friday we present!!

Anticipated Challenges

What do you expect to be the most challenging part, and how will you approach it?

The progress bar on the checklist page might be a bit of a challenge, but hopefully not.

We're thinking of having a little navigation 'panel' that's always at the bottom of the page (instagram style!) for user navigation. It might be difficult to make sure it's always there, but it could probably be solved by having the panel be its own object.