

❓ **What is React?** React is a JavaScript library for building user interfaces, particularly single-page applications. It allows developers to create reusable UI components that manage their own state.

❓ **Difference between Real DOM and Virtual DOM:**

- **Real DOM:** Directly represents the UI elements on the page. Updating it is slower as it involves re-rendering the entire UI.
- **Virtual DOM:** A lightweight copy of the Real DOM. React uses it to optimize updates by only re-rendering the elements that have changed.

❓ **Key features of React:**

- Component-based architecture
- Virtual DOM for efficient rendering
- Unidirectional data flow
- JSX syntax for structuring UI components
- Extensive support for state management

❓ **What is JSX?** JSX is a syntax extension for JavaScript that looks similar to HTML. It's used with React to describe what the UI should look like.

❓ **Why can't browsers read JSX?** Browsers can't interpret JSX directly; it needs to be transformed into regular JavaScript using a transpiler like Babel.

❓ **What are React components?** React components are reusable, independent pieces of code that define how a part of the UI should appear and behave.

❓ **Class component vs. Functional component:**

- **Class Components:** Defined using ES6 classes; they support lifecycle methods and this context.
- **Functional Components:** Simple JavaScript functions that can use hooks for managing state and lifecycle.

❓ **State vs. Props:**

- **State:** Managed within a component, used for storing dynamic data.
- **Props:** Passed from parent to child components, used for passing data and event handlers.

❓ **What are React hooks? Common hooks:** Hooks allow functional components to use state and lifecycle features.

- Common hooks: `useState`, `useEffect`, `useContext`, `useReducer`, `useRef`

#### 🔗 **How do `useState` and `useEffect` work?**

- `useState`: Declares a state variable in functional components.
- `useEffect`: Performs side effects like data fetching; it runs after rendering.

🔗 **Importance of key in React:** Keys help React identify which elements have changed, been added, or removed, optimizing rendering.

🔗 **Lifting state up in React:** Lifting state up means moving shared state to the closest common ancestor to manage it in a single location.

🔗 **Passing data between components:** Data is passed between components via props, and state can be lifted up to a common ancestor if necessary.

#### 🔗 **New features introduced in React 18:**

- Concurrent rendering
- Automatic batching of updates
- `useTransition` and `useDeferredValue` hooks
- Improved Suspense and SSR

🔗 **Concurrent rendering in React 18:** Concurrent rendering enables React to interrupt and prioritize rendering tasks, enhancing performance.

🔗 **Automatic batching in React 18:** React 18 automatically batches multiple state updates within event handlers or asynchronous calls.

🔗 **`useTransition` hook:** `useTransition` allows marking non-urgent updates as low-priority, helping avoid blocking the UI.

🔗 **`useDeferredValue` in React 18:** `useDeferredValue` helps delay updates to non-essential parts of the UI, keeping interactions responsive.

🔗 **Suspense in React:** Suspense enables lazy loading and shows fallback content until asynchronous data is ready.

🔗 **Improvements in Suspense in React 18:** React 18 supports server-side Suspense for better SSR handling and fallback management.

🔗 **`startTransition` function in React 18:** `startTransition` schedules updates as transitions, treating them as low-priority to keep the UI responsive.

#### 🔗 **Difference between `useTransition` and `startTransition`:**

- `useTransition`: Used within components to delay updates.

- **startTransition:** Explicitly wraps updates to treat them as transitions.

🔗 **Using Concurrent Features in React 18:** Concurrent features in React 18 can be used by default or explicitly with hooks like `useTransition`.

🔗 **SSR enhancements in React 18:** React 18 improves SSR by streaming HTML content to the client for faster page load times.

🔗 **React Server Components:** Server components allow rendering parts of the UI on the server, reducing client-side JavaScript and enhancing performance.

🔗 **Role of `concurrentMode` flag in React 18:** Enables concurrent features in React 18, allowing components to be rendered concurrently.

🔗 **React lifecycle methods:** Lifecycle methods like `componentDidMount`, `componentDidUpdate`, and `componentWillUnmount` control component behavior throughout its life.

🔗 **React Context API:** Provides a way to share data (e.g., theme, user info) between components without prop drilling.

🔗 **Higher-order components (HOCs):** HOCs are functions that take a component and return a new component with added functionality.

🔗 **Handling forms and controlled components:** Controlled components handle form input values through state, ensuring React manages the form data.

🔗 **Uncontrolled components in React:** Uncontrolled components store form data in the DOM rather than React state.

🔗 **Prop Drilling and how to avoid it:** Prop drilling involves passing props through multiple components. It can be avoided using Context API or state management libraries.

🔗 **React Portals:** Portals render components outside their parent DOM hierarchy, useful for modals and overlays.

🔗 **Significance of `shouldComponentUpdate`:** Prevents unnecessary re-renders by determining if a component should update based on state or prop changes.

🔗 **Fragments in React:** Fragments allow grouping elements without adding extra nodes to the DOM.

🔗 **Memoization in React (`React.memo` and `useMemo`):** Memoization optimizes performance by caching component outputs (`React.memo`) or values (`useMemo`).

🔗 **Performance optimization in React:** Use `React.memo`, lazy loading, and proper hook usage, and avoid excessive re-renders.

### ? **Rules for using React Hooks:**

- Only call hooks at the top level.
- Only call hooks in functional components or custom hooks.

? **Handling errors in React with error boundaries:** Error boundaries catch JavaScript errors in a component tree and display a fallback UI.

? **componentDidCatch method in React:** Used in error boundaries to catch errors in the component tree during rendering.

? **Synthetic events in React:** Synthetic events are cross-browser wrappers for native events, providing consistent event handling.

? **Testing a React component:** Testing libraries like Jest or React Testing Library can be used to test component functionality and UI.

? **Role of Jest in React testing:** Jest is a popular testing framework used to test JavaScript code, including React components.

### ? **Shallow rendering vs. full rendering in testing:**

- **Shallow rendering:** Tests a component without its child components.
- **Full rendering:** Tests a component and its children.

? **Implementing lazy loading in React:** Use React's `React.lazy()` with `Suspense` to dynamically load components when needed, reducing initial load time.