

```

Ass7
from flask import Flask, request, jsonify
@app.route('/add', methods=['POST'])
def add():
    data = request.get_json()
    num1 = data['num1']
    num2 = data['num2']
    num3 = num1 + num2
    return jsonify({"result": num3})

@app.route('/multiply', methods=["POST"])
def multiply():
    data = request.get_json()
    num1 = data['num1']
    num2 = data['num2']
    num3 = num1*num2
    return jsonify({"result": num3})

if __name__ == '__main__':
    app.run(debug=True)

```

1.app.py

1. pip install flask

Python app.py

2.client.py

Pip install requests

Python client.py

```

import requests
url = 'http://127.0.0.1:5000/'

def add_num(num1, num2):
    endpoint = url + 'add'
    data = {"num1": num1, "num2": num2}
    response = requests.post(endpoint, json=data)
    result = response.json()['result']
    return result

def multiply_num(num1, num2):
    endpoint = url + 'multiply'
    data = {"num1": num1, "num2": num2}
    response = requests.post(endpoint, json=data)
    result = response.json()["result"]
    return result

state = True
while state:
    try:
        print("Enter the first number:")
        num1 = int(input())
        print("Enter the second number:")
        num2 = int(input())

        print("Do you want to:\n1. Add\n2. Multiply\n3. Exit")

```

```

choice = int(input(""))

if choice == 1:
    print(add_num(num1, num2))
    print("Do you wish to continue? (Yes, No)")
    if input().lower() == "no":
        state = False

elif choice == 2:
    print(multiply_num(num1, num2))
    print("Do you wish to continue? (Yes, No)")
    if input().lower() == "no":
        state = False

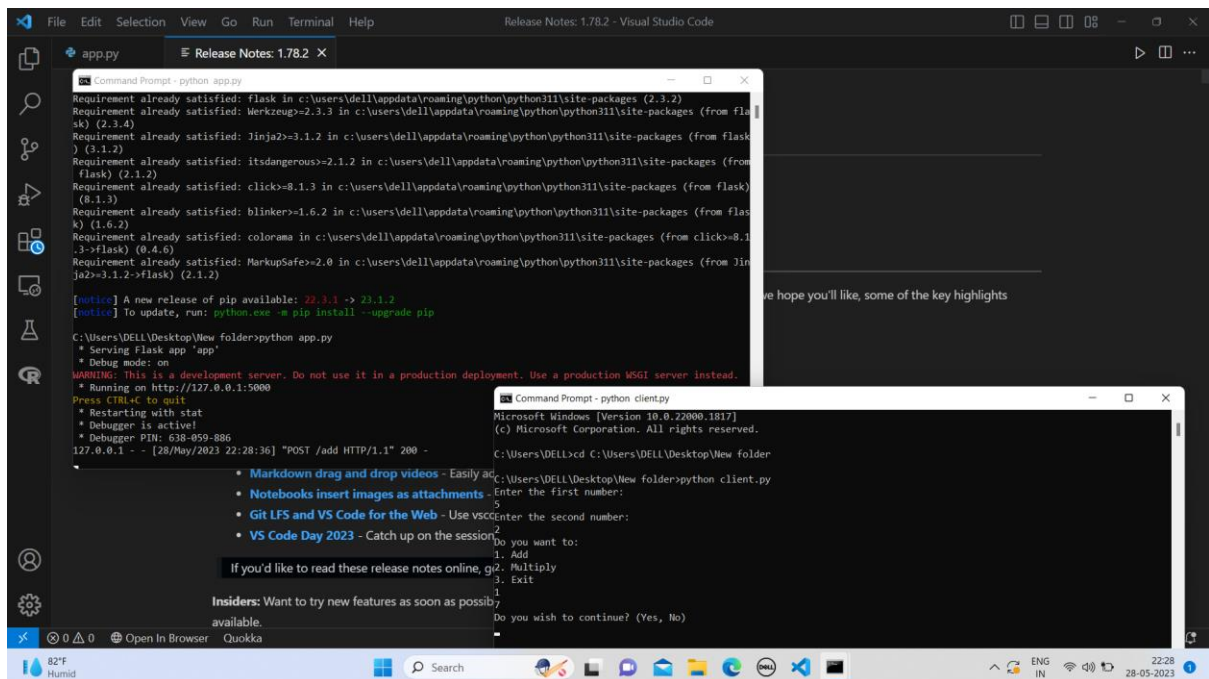
elif choice == 3:
    print("Thank you for using the service")
    state = False

else:
    print("Invalid Input")

if state:
    print("New Calculation")
    print("_" * 10, end="\n")

except Exception as e:
    print("Encountered Error:", str(e))
    print("Restarting interface", end="\n")

```



Ass 6:1)Bully.java

```
import java.io.InputStream;
```

```
import java.io.PrintStream;
```

```
import java.util.Scanner;
```

```
public class Bully {
```

```
    static boolean[] state = new boolean[5];
```

```
    int coordinator;
```

```
    public static void up(int up) {
```

```
        if (state[up - 1]) {
```

```
            System.out.println("process " + up + "is already up");
```

```
        } else {
```

```
            int i;
```

```
            Bully.state[up - 1] = true;
```

```
            System.out.println("process " + up + "held election");
```

```
            for (i = up; i < 5; ++i) {
```

```
                System.out.println("election message sent from process" + up + "to process" + (i + 1));
```

```
            }
```

```
            for (i = up + 1; i <= 5; ++i) {
```

```
                if (!state[i - 1]) continue;
```

```
                System.out.println("alive message send from process" + i + "to process" + up);
```

```
                break;
```

```
            }
```

```
        }
```

```
    }
```

```
    public static void down(int down) {
```

```
        if (!state[down - 1]) {
```

```
            System.out.println("process " + down + "is already down.");
```

```
        } else {
```

```

        Bully.state[down - 1] = false;
    }
}

public static void mess(int mess) {
    if (state[mess - 1]) {
        if (state[4]) {
            System.out.println("OK");
        } else if (!state[4]) {
            int i;
            System.out.println("process" + mess + "election");
            for (i = mess; i < 5; ++i) {
                System.out.println("election send from process" + mess + "to process " + (i + 1));
            }
            for (i = 5; i >= mess; --i) {
                if (!state[i - 1]) continue;
                System.out.println("Coordinator message send from process" + i + "to all");
                break;
            }
        }
    } else {
        System.out.println("Prccess" + mess + "is down");
    }
}

public static void main(String[] args) {
    int choice;
    Scanner sc = new Scanner(System.in);
    for (int i = 0; i < 5; ++i) {
        Bully.state[i] = true;
    }
}

```

```

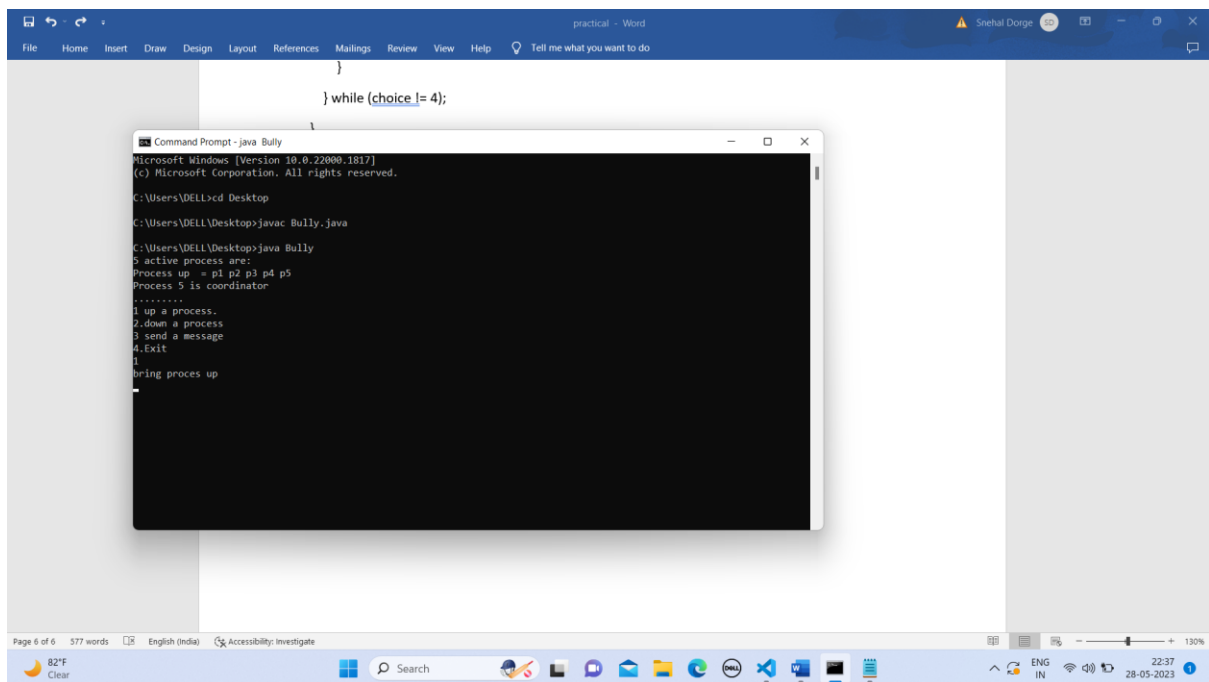
System.out.println("5 active process are:");
System.out.println("Process up = p1 p2 p3 p4 p5");
System.out.println("Process 5 is coordinator");
do {
    System.out.println(".....");
    System.out.println("1 up a process.");
    System.out.println("2.down a process");
    System.out.println("3 send a message");
    System.out.println("4.Exit");
    choice = sc.nextInt();
    switch (choice) {
        case 1: {
            System.out.println("bring proces up");
            int up = sc.nextInt();
            if (up == 5) {
                System.out.println("process 5 is co-ordinator");
                Bully.state[4] = true;
                break;
            }
            Bully.up(up);
            break;
        }
        case 2: {
            System.out.println("bring down any process.");
            int down = sc.nextInt();
            Bully.down(down);
            break;
        }
        case 3: {
            System.out.println("which process will send message");
            int mess = sc.nextInt();

```

```

        Bully.mess(mess);
    }
}
} while (choice != 4);
}
}

```



2)Ring.java

```
import java.util.Scanner;
```

```
public class Ring {
```

```
    public static void main(String[] args) {
```

```
        // TODO Auto-generated method stub
```

```
        int temp, i, j;
```

```
        char str[] = new char[10];
```

```

Rr proc[] = new Rr[10];

// object initialisation
for (i = 0; i < proc.length; i++)
    proc[i] = new Rr();

// scanner used for getting input from console
Scanner in = new Scanner(System.in);
System.out.println("Enter the number of process : ");
int num = in.nextInt();

// getting input from users
for (i = 0; i < num; i++) {
    proc[i].index = i;
    System.out.println("Enter the id of process : ");
    proc[i].id = in.nextInt();
    proc[i].state = "active";
    proc[i].f = 0;
}

// sorting the processes from on the basis of id
for (i = 0; i < num - 1; i++) {
    for (j = 0; j < num - 1; j++) {
        if (proc[j].id > proc[j + 1].id) {
            temp = proc[j].id;
            proc[j].id = proc[j + 1].id;
            proc[j + 1].id = temp;
        }
    }
}

```

```
for (i = 0; i < num; i++) {  
    System.out.print(" [" + i + "]" + " " + proc[i].id);  
}
```

```
int init;  
int ch;  
int temp1;  
int temp2;  
int ch1;  
int arr[] = new int[10];  
proc[num - 1].state = "inactive";  
System.out.println("\n process " + proc[num - 1].id + " select as co-ordinator");
```

```
while (true) {  
    System.out.println("\n 1.election 2.quit ");  
    ch = in.nextInt();  
    for (i = 0; i < num; i++) {  
        proc[i].f = 0;  
    }  
}
```

```
switch (ch) {  
case 1:  
    System.out.println("\n Enter the Process number who initialised election : ");  
    init = in.nextInt();  
    temp2 = init;  
    temp1 = init + 1;  
    i = 0;
```

```
while (temp2 != temp1) {  
    if ("active".equals(proc[temp1].state) && proc[temp1].f == 0) {  
        System.out.println("\nProcess " + proc[init].id + " send message to " + proc[temp1].id);
```



```

        proc[temp1].f = 1;

        init = temp1;

        arr[i] = proc[temp1].id;

        i++;

    }

    if (temp1 == num) {

        temp1 = 0;

    } else {

        temp1++;

    }

}

System.out.println("\nProcess " + proc[init].id + " send message to " + proc[temp1].id);

arr[i] = proc[temp1].id;

i++;

int max = -1;

// finding maximum for co-ordinator selection

for (j = 0; j < i; j++) {

    if (max < arr[j]) {

        max = arr[j];

    }

}

// co-ordinator is found then printing on console

System.out.println("\n process " + max + "select as co-ordinator");

for (i = 0; i < num; i++) {

    if (proc[i].id == max) {

        proc[i].state = "inactive";

    }

}

```

```

        break;

case 2:

System.out.println("Program terminated ...");

return ;

default:

    System.out.println("\n invalid response \n");

    break;

    }

    }

    }

}

class Rr {

    public int index; // to store the index of process

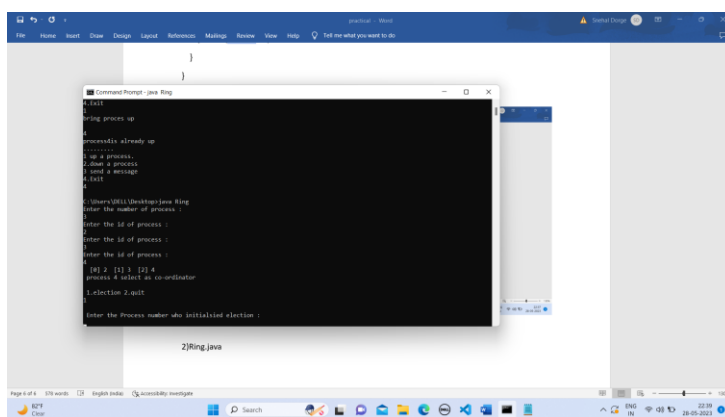
    public int id;    // to store id/name of process

    public int f;

    String state;     // indicates whether active or inactive state of node

}

```



Ass 5

```
import java.io.*;
```

```
import java.util.*;
```

```
class Tok {
```

```
    public static void main(String args[]) throws Throwable {
```

```
        Scanner scan = new Scanner(System.in);
```

```
        System.out.println("Enter the num of nodes:");
```

```
        int n = scan.nextInt();
```

```
        int m = n - 1;
```

```
        // Decides the number of nodes forming the ring
```

```
        int token = 0;
```

```
        int ch = 0, flag = 0;
```

```
        for (int i = 0; i < n; i++) {
```

```
            System.out.print(" " + i);
```

```
        }
```

```
        System.out.println(" " + 0);
```

```
        do{
```

```
            System.out.println("Enter sender:");
```

```
            int s = scan.nextInt();
```

```
            System.out.println("Enter receiver:");
```

```
            int r = scan.nextInt();
```

```
            System.out.println("Enter Data:");
```

```
            int a;
```

```
            a = scan.nextInt();
```

```
            System.out.print("Token passing:");
```

```
            for (int i = token, j = token; (i % n) != s; i++, j = (j + 1) % n) {
```

```
                System.out.print(" " + j + "->");
```

```
            }
```

```
            System.out.println(" " + s);
```

```

System.out.println("Sender " + s + " sending data: " + a);

for (int i = s + 1; i != r; i = (i + 1) % n) {

    System.out.println("data " + a + " forwarded by " + i);

}

System.out.println("Receiver " + r + " received data: " + a + "\n");

token = s;

do{

    try {

        if( flag == 1)

System.out.print("Invalid Input!!...");

        System.out.print("Do you want to send again?? enter 1 for Yes and 0 for No : ");

        ch = scan.nextInt();

        if( ch != 1 && ch != 0 )

flag = 1;

        else

flag = 0;

    } catch (InputMismatchException e){

        System.out.println("Invalid Input");

    }

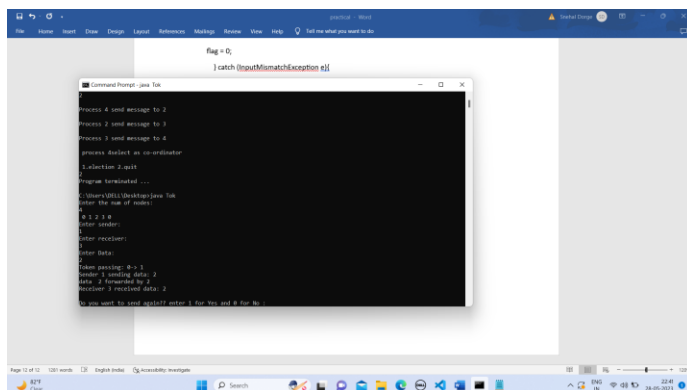
}while( ch != 1 && ch != 0 );

}while( ch == 1 );

}

}

```



Asss 4

```
import java.io.*;
import java.net.*;
import java.util.*;
```

```
public class BerkeleyAlgorithm {
```

```
    // Define the port number that will be used for communication
```

```
    private static final int PORT = 1024;
```

```
    public static void main(String[] args) throws Exception {
```

```
        // Create a server socket to listen for incoming messages
```

```
        ServerSocket serverSocket = new ServerSocket(PORT);
```

```
        // Create a list to store the time differences for each node
```

```
        List<Long> timeDiffs = new ArrayList<Long>();
```

```
        // Create a new thread to handle the time requests from nodes
```

```
        Thread timeServerThread = new Thread(new Runnable() {
```

```
            public void run() {
```

```
                while (true) {
```

```
                    try {
```

```
                        // Wait for a node to connect and request the current time
```

```
                        Socket clientSocket = serverSocket.accept();
```

```
                        ObjectInputStream in = new ObjectInputStream(clientSocket.getInputStream());
```

```
                        // Read the current time from the node's request
```

```
                        Date clientTime = (Date) in.readObject();
```

```
                        // Send the current time to the node as a response
```

```

        ObjectOutputStream out = new ObjectOutputStream(clientSocket.getOutputStream());
        out.writeObject(new Date());

        // Calculate the time difference between the server and the node
        long timeDiff = (new Date().getTime() - clientTime.getTime()) / 2;
        timeDiffs.add(timeDiff);

        // Close the input/output streams and the socket
        in.close();
        out.close();
        clientSocket.close();
    } catch (Exception e) {
        e.printStackTrace();
    }
}

});
timeServerThread.start();

// Create a new thread to periodically send time requests to the server
Thread timeClientThread = new Thread(new Runnable() {
    public void run() {
        while (true) {
            try {
                // Connect to the server and send a time request
                Socket socket = new Socket("localhost", PORT);
                ObjectOutputStream out = new ObjectOutputStream(socket.getOutputStream());
                out.writeObject(new Date());

                // Read the current time from the server's response
                ObjectInputStream in = new ObjectInputStream(socket.getInputStream());
            }
        }
    }
});

```

```

Date serverTime = (Date) in.readObject();

// Calculate the time difference between the node and the server
long timeDiff = (serverTime.getTime() - new Date().getTime()) / 2;
timeDiffs.add(timeDiff);

// Close the input/output streams and the socket
in.close();
out.close();
socket.close();

// Wait for a short period of time before sending the next time request
Thread.sleep(1000);
} catch (Exception e) {
    e.printStackTrace();
}
}
}
});
timeClientThread.start();

// Wait for a sufficient number of time differences to be recorded
Thread.sleep(10000);

// Compute the average time difference and adjust the node's clock
long sumTimeDiff = 0;
for (Long timeDiff : timeDiffs) {
    sumTimeDiff += timeDiff;
}
long avgTimeDiff = sumTimeDiff / timeDiffs.size();
System.out.println("Average time difference: " + avgTimeDiff);

```

```

// Adjust the node's clock by adding the average time difference

Calendar calendar = Calendar.getInstance();

calendar.setTime(new Date());

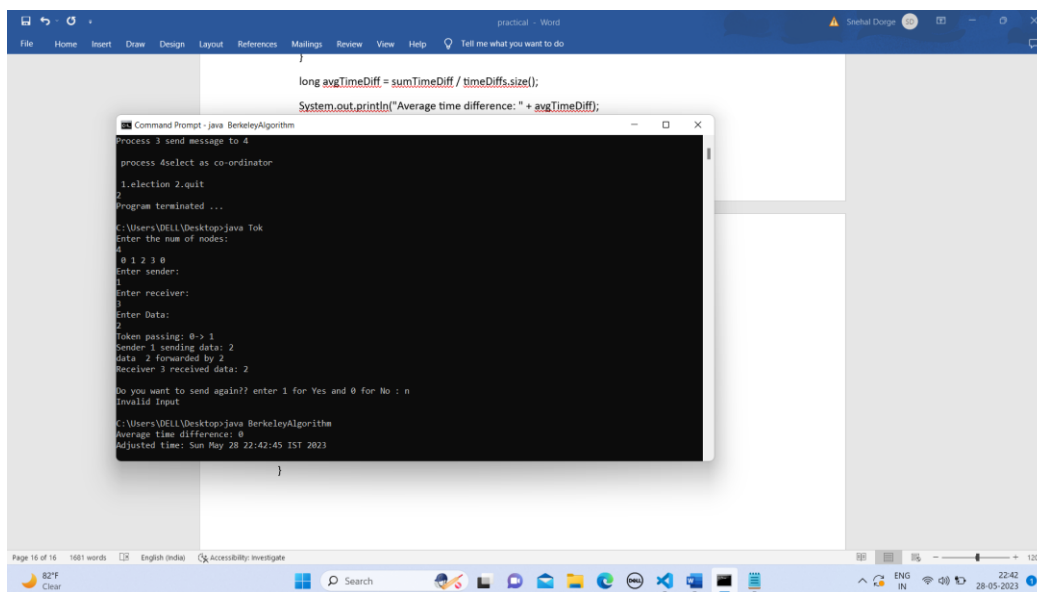
calendar.add(Calendar.MILLISECOND, (int) avgTimeDiff);

System.out.println("Adjusted time: " + calendar.getTime());

}

}

```



Asss 3

```

from mpi4py import MPI
import numpy as np

comm = MPI.COMM_WORLD
rank = comm.rank

send_buf = []

if rank == 0:
    arr = np.array([12, 21241, 5131, 1612251, 161, 6, 161, 1613, 161363, 12616, 367, 8363])
    arr.shape = (3, 4)
    send_buf = arr
v = comm.scatter(send_buf, root=0)
print("Local sum at rank{0}: {1}".format(comm.rank, np.sum(v)))
recvbuf = comm.reduce(v, root=0)
if comm.rank == 0:

```



```
global_sum = np.sum(recvbuf)
print("Global sum: " + str(global_sum))
```

install mpi4py

set environment

check install is successful using `mpiexec -help`

1) `pip install mpi4py`

2) `mpiexec -np 3 python sum.py`

Ass 2

Calc.idl

```
module CalcApp {
    interface Calc {
        exception DivisionByZero {};
        float sum(in float a, in float b);
        float div(in float a, in float b) raises (DivisionByZero);
        float mul(in float a, in float b);
        float sub(in float a, in float b);
    };
};
```

CalcImpl.java

```
import CalcApp.*;
import CalcApp.CalcPackage.DivisionByZero;

import org.omg.CosNaming.*;
import org.omg.CosNaming.NamingContextPackage.*;
import org.omg.CORBA.*;
import org.omg.PortableServer.*;

import java.util.Properties;

class CalcImpl extends CalcPOA {

    @Override
    public float sum(float a, float b) {
        return a + b;
    }

    @Override
    public float div(float a, float b) throws DivisionByZero {
        if (b == 0) {
            throw new CalcApp.CalcPackage.DivisionByZero();
        } else {
            return a / b;
        }
    }
}
```

```

    }
    }
    @Override
    public float mul(float a, float b) {
        return a * b;
    }

    @Override
    public float sub(float a, float b) {
        return a - b;
    }
    private ORB orb;

    public void setORB(ORB orb_val) {
        orb = orb_val;
    }
}

public class CalcServer {

    public static void main(String args[]) {
        try {
            // create and initialize the ORB
            ORB orb = ORB.init(args, null);

            // get reference to rootpoa & activate the POAManager
            POA rootpoa = POAHelper.narrow(orb.resolve_initial_references("RootPOA"));
            rootpoa.the_POAManager().activate();
            // create servant and register it with the ORB
            CalcImpl helloImpl = new CalcImpl();
            helloImpl.setORB(orb);

            // get object reference from the servant
            org.omg.CORBA.Object ref = rootpoa.servant_to_reference(helloImpl);
            Calc href = CalcHelper.narrow(ref);
            // get the root naming context
            // NameService invokes the name service
            org.omg.CORBA.Object objRef = orb.resolve_initial_references("NameService");
            // Use NamingContextExt which is part of the Interoperable
            // Naming Service (INS) specification.
            NamingContextExt ncRef = NamingContextExtHelper.narrow(objRef);

            // bind the Object Reference in Naming
            String name = "Calc";
            NameComponent path[] = ncRef.to_name(name);
            ncRef.rebind(path, href);

            System.out.println("Ready..");

```

```

    // wait for invocations from clients
    orb.run();
} catch (Exception e) {
    System.err.println("ERROR: " + e);
    e.printStackTrace(System.out);
}

System.out.println("Exiting ...");

}
}

```

CalcClient.java

```

import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;

import CalcApp.*;
import CalcApp.CalcPackage.DivisionByZero;

import org.omg.CosNaming.*;
import org.omg.CosNaming.NamingContextPackage.*;
import org.omg.CORBA.*;
import static java.lang.System.out;

public class CalcClient {

    static Calc calcImpl;
    static BufferedReader br = new BufferedReader(new
InputStreamReader(System.in));

    public static void main(String args[]) {

        try {
            // create and initialize the ORB
            ORB orb = ORB.init(args, null);

            // get the root naming context
            org.omg.CORBA.Object objRef =
orb.resolve_initial_references("NameService");
            // Use NamingContextExt instead of NamingContext. This is
            // part of the Interoperable naming Service.
            NamingContextExt ncRef = NamingContextExtHelper.narrow(objRef);

            // resolve the Object Reference in Naming

```

```

String name = "Calc";
calcImpl = CalcHelper.narrow(ncRef.resolve_str(name));

// System.out.println(calcImpl);

while (true) {
    out.println("1. Sum");
    out.println("2. Sub");
    out.println("3. Mul");
    out.println("4. Div");
    out.println("5. exit");
    out.println("--");
    out.println("choice: ");

    try {
        String opt = br.readLine();
        if (opt.equals("5")) {
            break;
        } else if (opt.equals("1")) {
            out.println("a+b= " + calcImpl.sum(getFloat("a"),
getFloat("b")));

        } else if (opt.equals("2")) {
            out.println("a-b= " + calcImpl.sub(getFloat("a"),
getFloat("b")));

        } else if (opt.equals("3")) {
            out.println("a*b= " + calcImpl.mul(getFloat("a"),
getFloat("b")));

        } else if (opt.equals("4")) {
            try {
                out.println("a/b= " + calcImpl.div(getFloat("a"),
                    getFloat("b")));
            } catch (DivisionByZero de) {
                out.println("Division by zero!!!");
            }
        }
    } catch (Exception e) {
        out.println("===");
        out.println("Error with numbers");
        out.println("===");
    }
    out.println("");
}

//calcImpl.shutdown();
} catch (Exception e) {
    System.out.println("ERROR : " + e);
    e.printStackTrace(System.out);
}

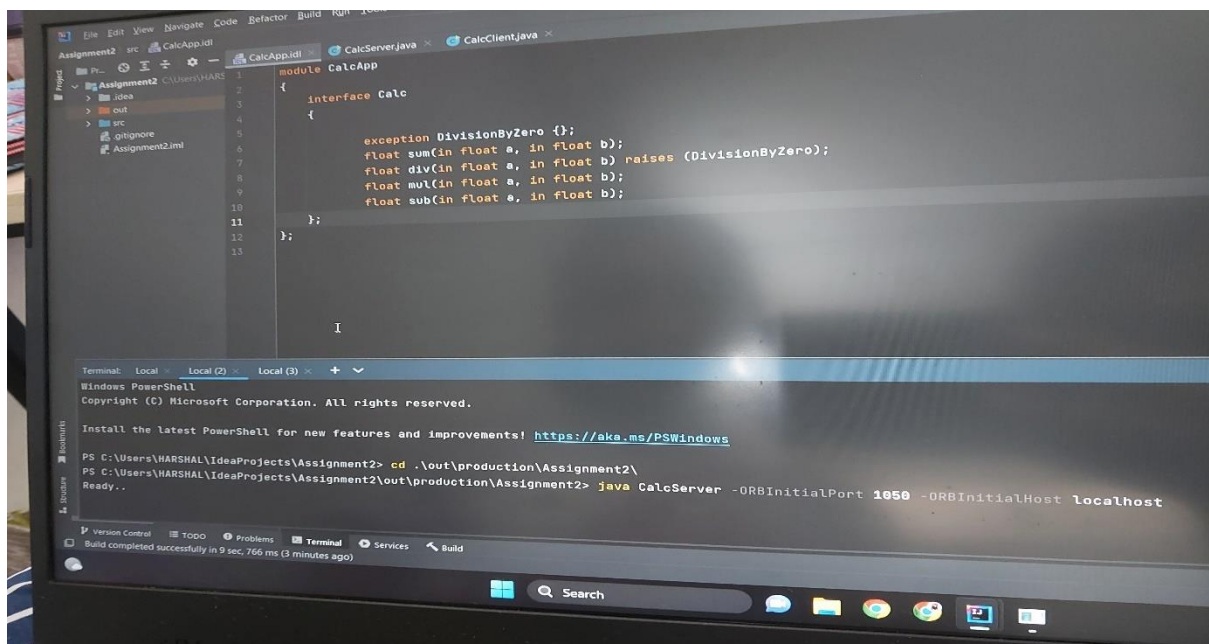
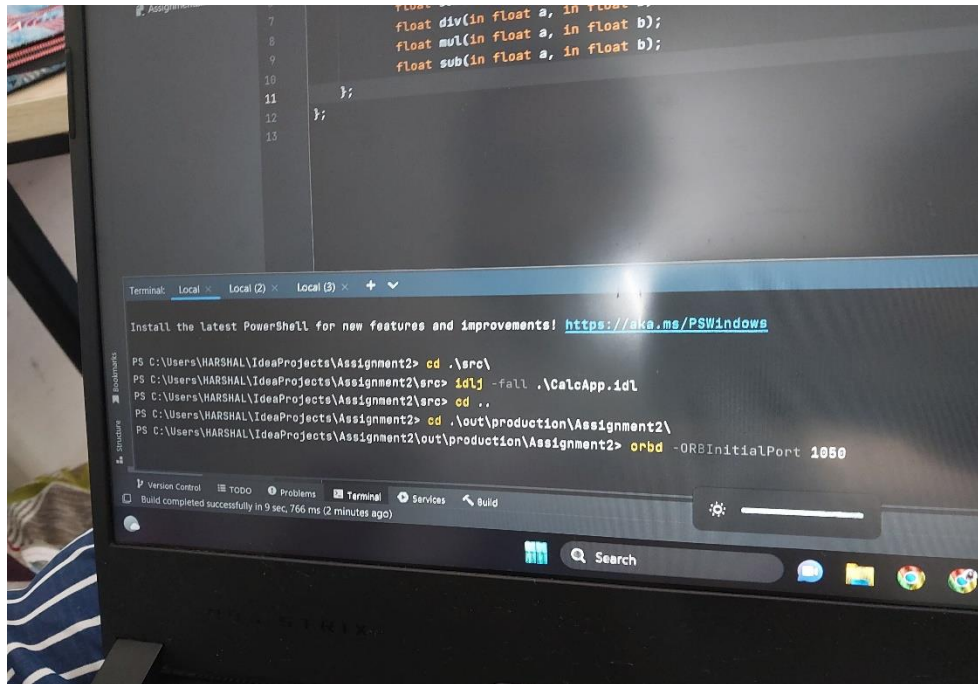
```

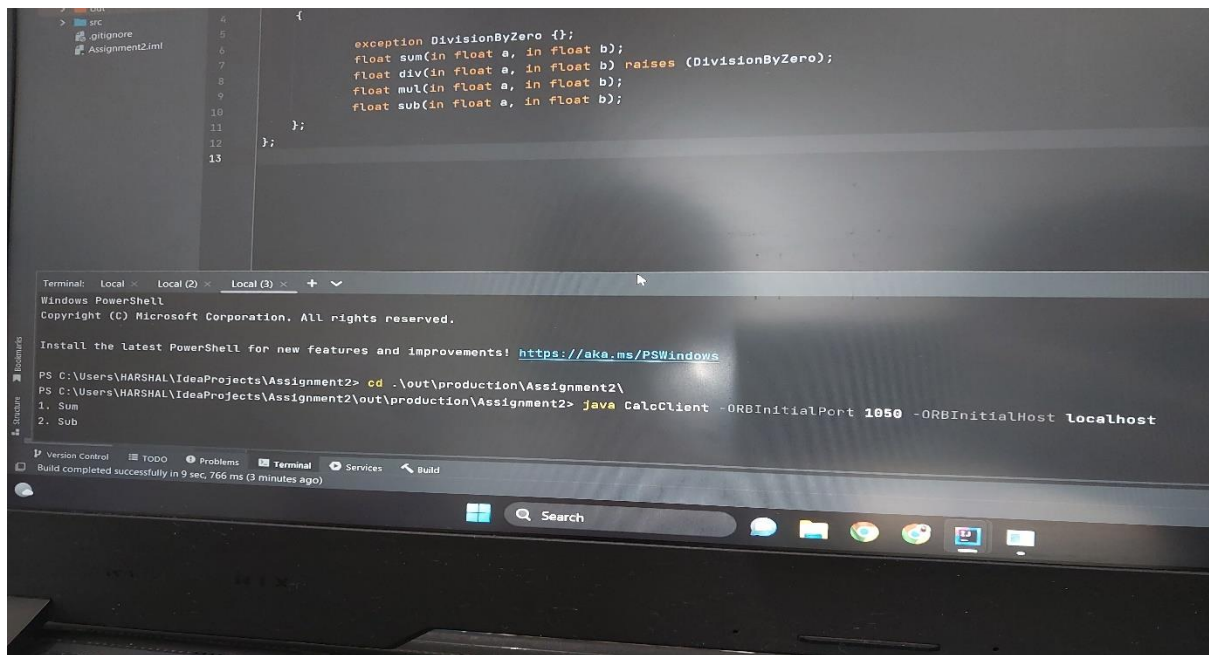
```

    }

    static float getFloat(String number) throws Exception {
        out.print(number + ": ");
        return Float.parseFloat(br.readLine());
    }
}

```





Ass1

RemoteInterface.java

```
import java.rmi.Remote;
import java.rmi.RemoteException;
public interface RemoteInterface extends Remote{
void sendMessage(String message) throws RemoteException;
String receiveMessage() throws RemoteException;
}
```

ServerImpl.java

```
import java.rmi.Naming;
import java.rmi.RemoteException;
import java.rmi.server.UnicastRemoteObject;
public class ServerImpl extends UnicastRemoteObject implements
RemoteInterface{
String Msg = "Good day, ";
public ServerImpl() throws RemoteException{
super();
}

@Override
public void sendMessage(String message) throws RemoteException{
System.out.println("Message received at server"+message);

Thread thread = new Thread(() -> {
```

```

try{
String response = "Response to: " + message;
Msg+= message;
System.out.println("Sending response to client "+ response);
sendResponseToClient(response);
} catch (RemoteException e){
System.err.println("Error sending response to client: "+e.getMessage());
}
});
thread.start();
}
@Override
public String receiveMessage() throws RemoteException{
return this.Msg;
}

private void sendResponseToClient(String response) throws RemoteException{
System.out.println("Response send");
}

public static void main(String[] args) {
try {
ServerImpl server = new ServerImpl();

// Bind the server object to the RMI registry
Naming.rebind("rmi://localhost/Server", server);

System.out.println("Server running...");
} catch (Exception e) {
System.err.println("Server exception: " + e.toString());
e.printStackTrace();
}
}
}
}

```

Client.java

```

import java.rmi.Naming;
import java.rmi.RemoteException;
public class Client {
public static void main(String[] args){
try{
RemoteInterface server = (RemoteInterface)
Naming.lookup("rmi://localhost/Server");
server.sendMessage("User");
String response = server.receiveMessage();
System.out.println("Response from server:" + response);
}
}
}

```

```
}catch(Exception e){  
  System.err.println("Client exception: " + e.toString());  
  e.printStackTrace();  
}  
}  
}
```