Low Level Design

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Abstract

There are times when even a seemingly manageable debt, such as credit cards, goes out of control. Loss of job, medical crisis or business failure are some of the reasons that can impact your finances. In fact, credit card debts are usually the first to get out of hand in such situations due to hefty finance charges (compounded on daily balances) and other penalties. A lot of us would be able to relate to this scenario. We may have missed credit card payments once or twice because of forgotten due dates or cash flow issues. But what happens when this continues for months? How to predict if a customer will be defaulter in next months? To reduce the risk of Banks, this model has been developed to predict customer defaulter based on demographic data like gender, age, marital status and behavioral data like last payments, past transactions etc.

1. Introduction

1.1. Why this Low-Level Design Document?

The purpose of this document is to present a detailed description of the Deep EHR System. It will explain the purpose and features of the system, the interfaces of the system, what the system will do, the constraints under which it must operate and how the system will react to external stimuli. This document is intended for both the stakeholders and the developers of the system and will be proposed to the higher management for its approval.

1.2. Scope

The aim of this study is to exploit some supervised machine learning algorithms to identify the key drivers that determine the likelihood of credit card default, underlining the mathematical aspects behind the methods used. Credit card default happens when you have become severely delinquent on your credit card payments. In order to increase market share, card-issuing banks in Taiwan over-issued cash and credit cards to unqualified applicants. At the same time, most cardholders, irrespective of their repayment ability, the overused credit card for consumption and accumulated heavy credit and debts.

The goal is to build an automated model for both identifying the key factors, and predicting a credit card default based on the information about the client and historical transactions. The general concepts of the supervised machine learning paradigm are later reported, together with a detailed explanation of all techniques and algorithms used to build the models. In particular, Logistic Regression, Random Forest and Support Vector Machines algorithms have been applied.

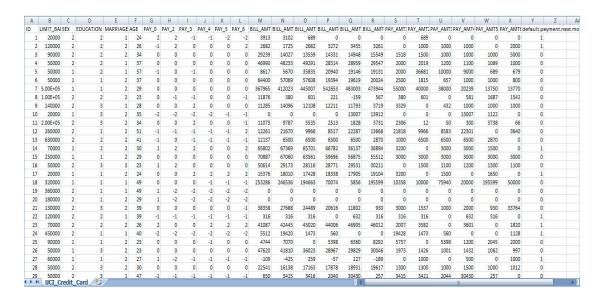
2. Technical Specifications

2.1. Dataset

File Name	Finalized	Source
UCI_Credit_Card.csv	Yes	https://www.kaggle.com/uciml/d
		efaultof-credit-card-clients-
		dataset

2.1.1. Dataset Overview

The data file consists of one table, containing the personal information and historic data about the payments made in the previous 6 months (April 2005 to September 2005), of about 30000 customers.



2.1.2. Input Schema

Feature Name	Feature Information
ID	ID of each client
LIMIT_BAL	Amount of given credit in NT dollars (includes
	individual and family/supplementary = credit)
SEX	Gender (1=male, 2=female)
EDUCATION	(1=graduate school, 2=university, 3=high school, 4=others, 5=unknown, 6=unknown)
MARRIAGE	Marital status (1=married, 2=single, 3=others)
AGE	Age in years
PAY_0	Repayment status in September, 2005 (-1=pay duly, 1=payment delay for one month, 2=payment delay for two months, 8=payment delay for eight months, 9=payment delay for nine months and above)
PAY_2	Repayment status in August, 2005 (scale same as above)
PAY_3	Repayment status in July, 2005 (scale same as above)
PAY_4	Repayment status in June, 2005 (scale same as above)
PAY_5	Repayment status in May, 2005 (scale same as above
PAY_6	Repayment status in April, 2005 (scale same as above)
BILL_AMT1	Amount of bill statement in September, 2005 (NT dollar)
BILL_AMT2	Amount of bill statement in August, 2005 (NT dollar)
BILL_AMT3	Amount of bill statement in July, 2005 (NT dollar)
BILL_AMT4	Amount of bill statement in June, 2005 (NT dollar)
BILL_AMT5	Amount of bill statement in May, 2005 (NT dollar)
BILL_AMT6	Amount of bill statement in April, 2005 (NT dollar)
PAY_AMT1	Amount of previous payment in September, 2005 (NT dollar)
PAY_AMT2	Amount of previous payment in August, 2005 (NT dollar)
PAY_AMT3	Amount of previous payment in July, 2005 (NT dollar)
PAY_AMT4	Amount of previous payment in July, 2005 (NT dollar)
PAY_AMT5	Amount of previous payment in May, 2005 (NT dollar)
PAY_AMT6	Amount of previous payment in April, 2005 (NT dollar)
default.payment.next.m onth	Default payment (1=yes, 0=no)

2.2. Predicting Credit Fault

- The system presents the set of inputs from the user.
- The user gives required information.
- The system should be able to predict whether the customer is likely to default in the following month.

2.3. Logging

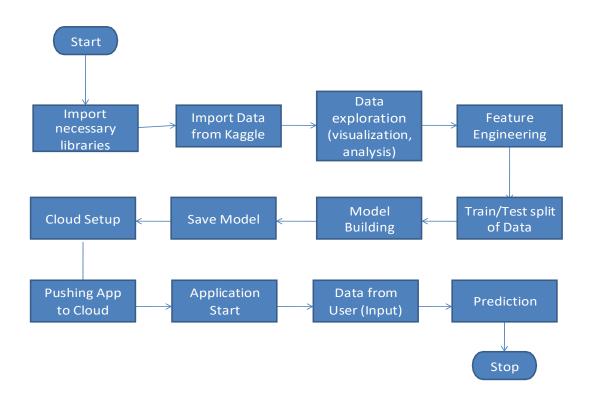
We should be able to log every activity done by the user.

- The System identifies at what step logging required.
- The System should be able to log each and every system flow.
- Developers can choose logging methods. You can choose database logging/ Filelogging as well.
- System should not be hung even after using so many loggings. Logging just because we can easily debug issues so logging is mandatory to do.

2.4. Deployment

Deployed in AWS.

3. Architecture



4. Architecture Description

4.1. Data Description

This dataset is taken from kaggle(url:

https://www.kaggle.com/uciml/defaultof-credit-card-clients-dataset). It contains information on default payments, demographic factors, credit data, history of payment, and bill statements of credit card clients in Taiwan from April 2005 to September 2005.

4.2. Data Exploration

We divide the data into two types: numerical and categorical. We explore through each type one by one. Within each type, we explore, visualize and analyze each variable one by one and note down our observations. We also make some minor changes in the data like change column names for convenience in understanding.

4.3. Feature Engineering

Encoded categorical variables.

4.4. Train/Test Split

Split the data into 70% train set and 30% test set.

4.5. Model Building

Built models and trained and tested the data on the models. Compared the performance of each model and selected the best one.

4.6. Save the model

Saved the model by converting into a pickle file.

4.7. Cloud Setup & Pushing the App to the Cloud

Selected Heroku for deployment. Loaded the application files from Github to Heroku.

4.8. Application Start and Input Data by the User

Start the application and enter the inputs.

4.9. Prediction

After the inputs are submitted the application runs the model and makes predictions. The out is displayed as a message indicating whether the customer whose demographic and behavioral data are entered as inputs, is likely to default in the following month or not.

5. Unit Test Cases

Test Case Description	Pre-Requisite	Expected Result
Verify whether	1. Application URL	Application URL
the Application	should be defined	should beaccessible to
URL is		the user
accessible to the		
user		
Verify whether the	1. Application	The Application should
Application loads	URL isaccessible	load completely for the
completely for the	2. Application is deployed	
user when the URL is		accessed
accessed		** 1 111 11
Verify whether user is	1. Application	User should be able
able to see input fields	URL isaccessible	to seeinput fields on
on logging in	2. Application is deployed	logging in
Verify whether user is	1. Application	User should be able
ableto edit all input	URL isaccessible	to editall input fields
fields	2. Application is deployed	
Verify whether user	1. Application	User should get
gets Submit button to	URL isaccessible	Submit button to
submit theinputs	2. Application is deployed	submit the inputs
_	-	_
Verify whether user	1. Application	User should be
is presented with	URL isaccessible	presented with
recommended	2. Application is deployed	recommended results
results on		on clicking submit
clicking submit		