

Basic

```
struct.pack(format, v1, v2, ...)
struct.unpack(format, string)
struct.pack_into(format, buffer, offset, v1, v2, ...)
struct.unpack_from(fmt, buffer[, offset = 0])
```

Examples

```
pack('hhl', 1, 2, 3)          b'\x00\x01\x00\x02\x00\x00\x00\x03'
unpack('hhl', b'\x00\x01\x00\x02\x00\x00\x00\x03') (1, 2, 3)
```

Byte Order

```
@      native
=      native
<      little-endian
>      big-endian
!      network (= big-endian)
```

Format Characters

c	char	1
b/B	signed/unsigned char	1
?	bool	1
h/H	signed/unsigned short	2
i/I	signed/unsigned int	4
l/L	signed/unsigned long	4
q/Q	signed/unsigned long long	8
f	float	4
d	double	8
s	bytes	



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