



Data Structure-Linked List

Kaustuv Bhattacharjee

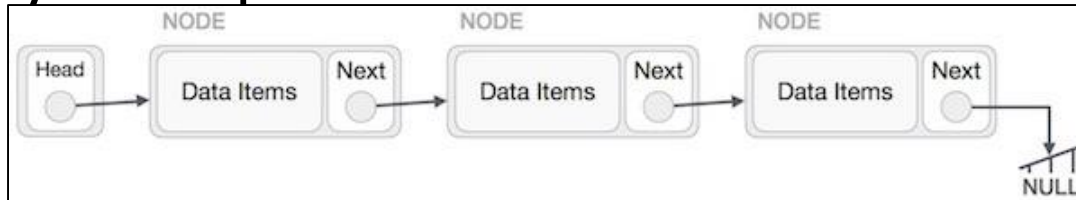
University of Engineering & Management, Kolkata

Linked List-Introduction

- A sequence of data elements, which are connected together via links
- Data elements are called *nodes*
- Each node contains a connection to another node

Linked List-Representation

- Linked list can be visualized as a chain of nodes, where every node points to the next node



- Linked List contains a link element called *first/start/head*
- Each node carries a *data* field(s) and a link field called *next*
- Each node is linked with its next node using its *next* link
- Last node carries a link as *null* to mark the end of the list

Linked List-Memory Representation

START

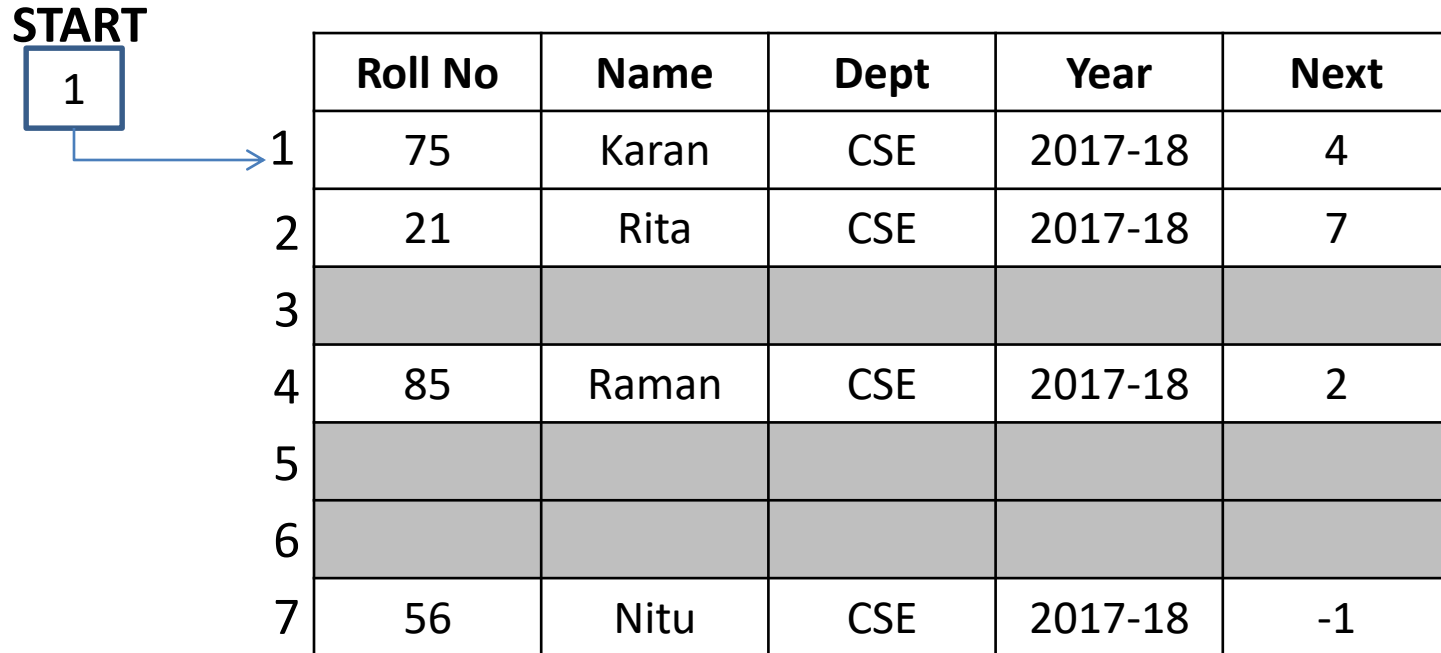
1

→ 1

	Data	Next
1	75	4
2	21	7
3		
4	85	2
5		
6		
7	56	-1

Linked List-Structure as Data elements

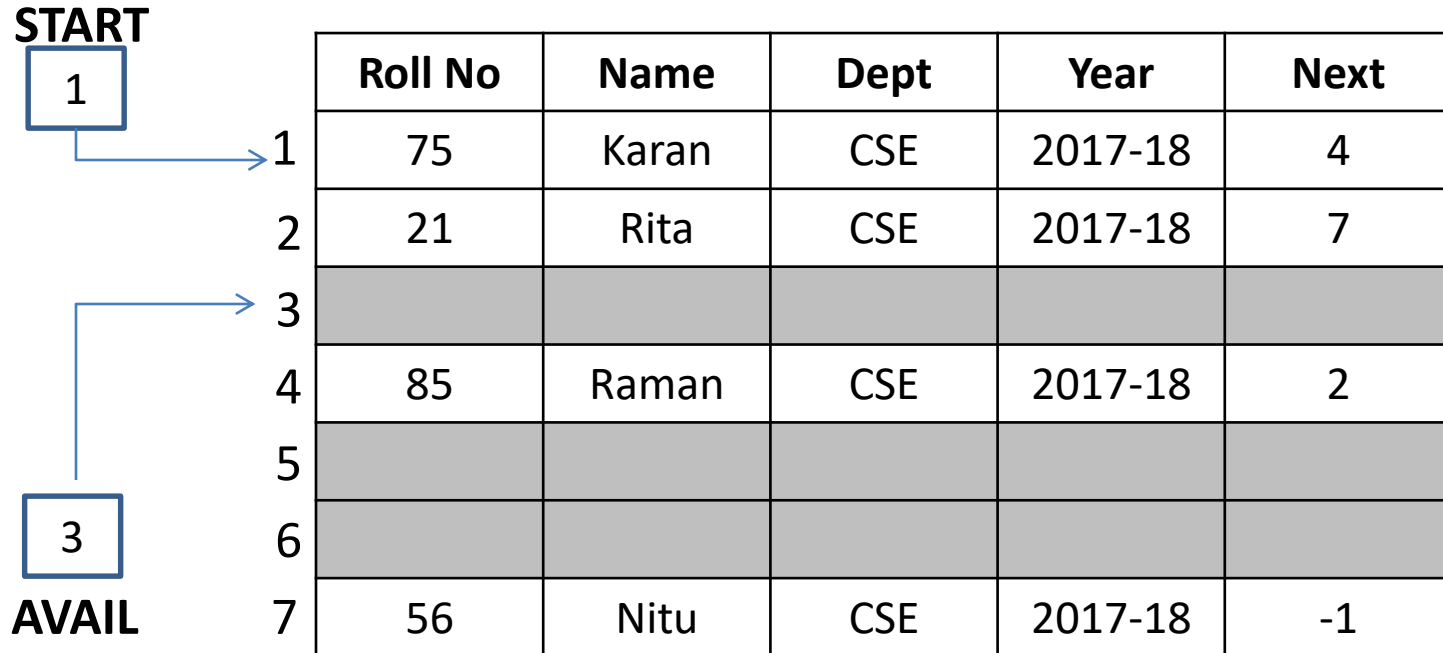
START
1



	Roll No	Name	Dept	Year	Next
1	75	Karan	CSE	2017-18	4
2	21	Rita	CSE	2017-18	7
3					
4	85	Raman	CSE	2017-18	2
5					
6					
7	56	Nitu	CSE	2017-18	-1

Representation of a structure using a linked list

Linked List-Memory Allocation and De-allocation



Linked List with **START** and **AVAIL** pointers

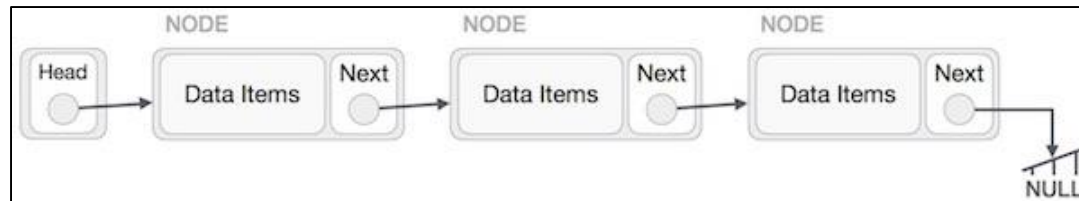
Linked List-Types

- **Simple Linked List** – Item navigation is forward only
- **Doubly Linked List** – Items can be navigated forward and backward
- **Circular Linked List** – Last item contains link of the first element as next and the first element has a link to the last element as previous

Simple Linked List

- **Simple (Singly) Linked List**

- Every node contains data and pointer to the next node of same data type
- Only one way data traversal (forward)



Single Linked List-Basic Operations

- **Count** – Count number of nodes in a linked list
- **Display /Traverse**– Displays the complete list
- **Search** – Search for a value in the linked list
- **Insertion** – Insert a node *at the beginning /at the end/after a given node/before a given node* of the list.
- **Deletion** – Delete a node : *the First node/ the Last node /after a given node/before a given node* of the list.

Single Linked List-Count Nodes

- Steps/Algorithm:

Step 1: [Initialization] Set COUNT=0

Step 2: [Initialization] Set PTR=START

Step 3: Repeat steps 4 and 5 while PTR!=NULL

Step 4: Set COUNT=COUNT+1

Step 5: Set PTR = PTR->NEXT

 [loop ends]

Step 6: Write COUNT

Step 7: Stop

Single Linked List-Traversal

- Steps/Algorithm:

Step 1: [Initialization] Set PTR=START

Step 2: Repeat steps 3 and 4 while PTR!=NULL

Step 3: Apply process to PTR->DATA

Step 4: Set PTR = PTR->NEXT

 [loop ends]

Step 5: Stop

Single Linked List-Search

- Steps/Algorithm:

Step 1: [Initialization] Set PTR=START

Step 2: Repeat step 3 while PTR!=NULL

Step 3: If VAL=PTR->DATA
 Set POS=PTR
 Go To Step 5

 Else

 Set PTR = PTR->NEXT

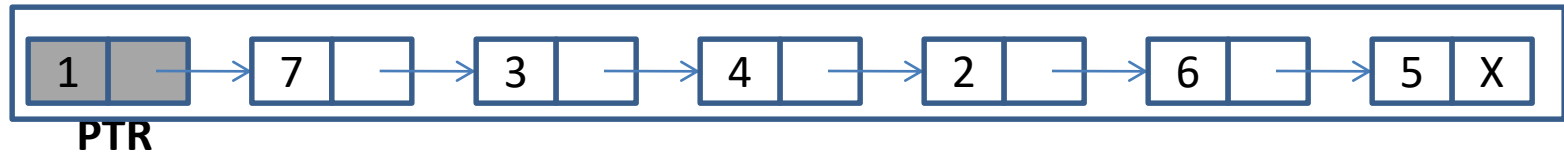
 [End of If]

 [loop ends]

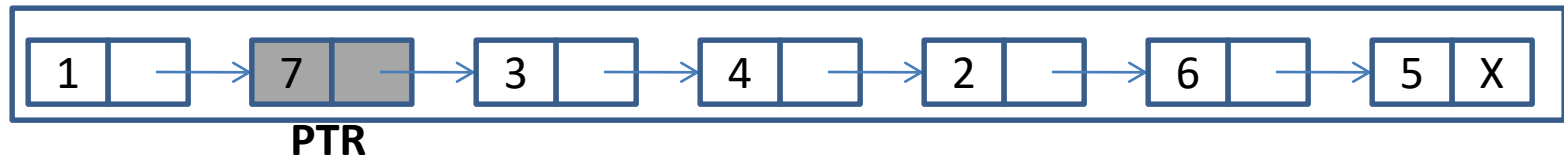
Step 4: Set POS=NULL

Step 5: Stop

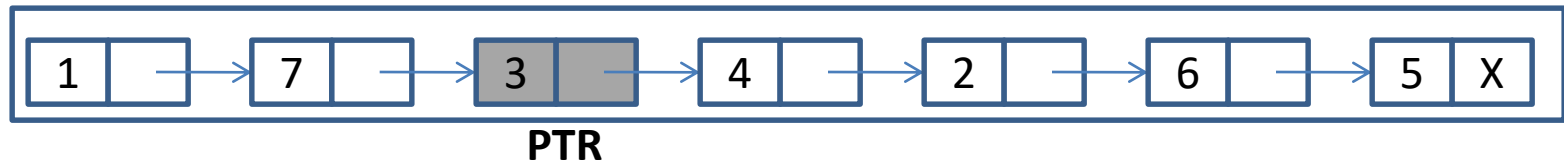
Single Linked List-Search Explanation



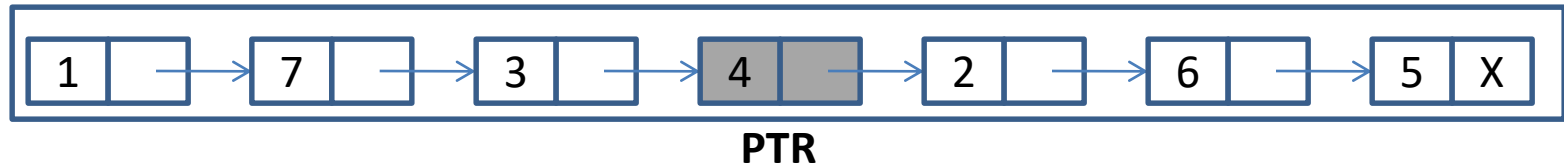
Here PTR->DATA=1. Since PTR->DATA!=4, move to next node



Here PTR->DATA=7. Since PTR->DATA!=4, move to next node



Here PTR->DATA=3. Since PTR->DATA!=4, move to next node



Here PTR->DATA=4. Since PTR->DATA=4, POS=PTR.

Single Linked List-Insertion

- Various scenarios of Inserting a node in Linked List:
 - Insert a new Node at the beginning of a Linked List
 - Insert a new Node at the end of a Linked List
 - Insert a new Node after a node in a Linked List
 - Insert a new Node before a node in a Linked List

Single Linked List-Insertion Contd...

- Steps/Algorithm [Insert at beginning]:

Step 1: If AVAIL=NULL

Write OVERFLOW

GO TO Step 7

[End of IF]

Step 2: Set NEW_NODE=AVAIL

Step 3: Set AVAIL=AVAIL->NEXT

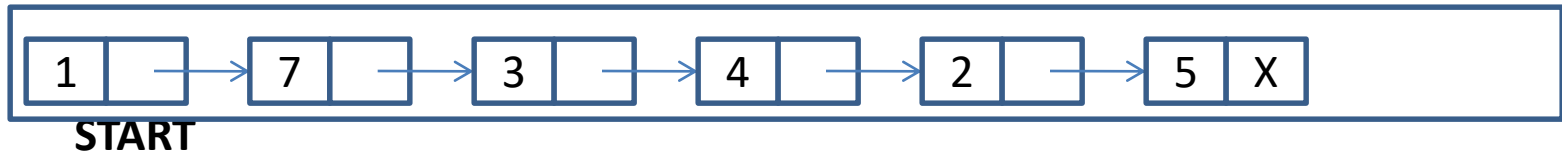
Step 4: Set NEW_NODE->DATA= VAL

Step 5: Set NEW_NODE->NEXT= START

Step 6: Set START=NEW_NODE

Step 7: Stop

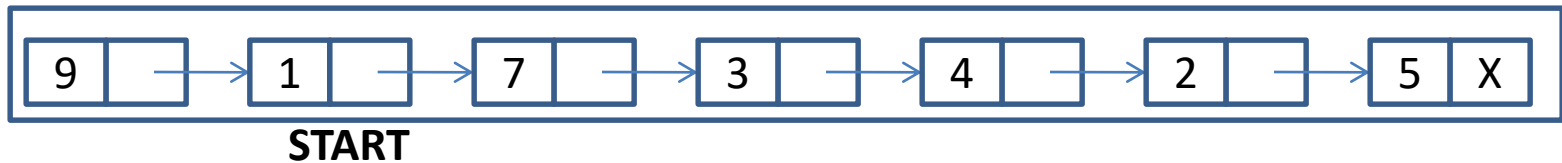
Single Linked List-Insert Explanation



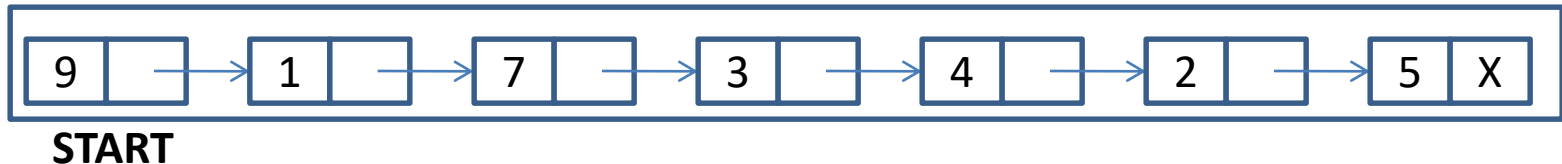
Allocate memory for new node and initialize its DATA to 9



Add the new node as the first node of the list making the NEXT part of the new node contain the address of START.



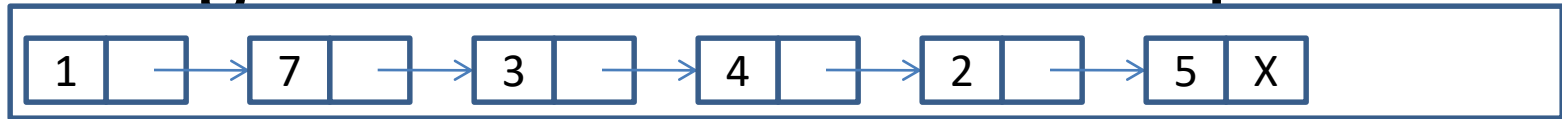
Now make START to point to the first node of the list



Single Linked List-Insertion Contd...

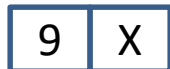
- Steps/Algorithm [Insert at End]:
 - Step 1: If AVAIL=NULL
 - Write OVERFLOW
 - GO TO Step 10
 - [End of IF]
 - Step 2: Set NEW_NODE=AVAIL
 - Step 3: Set AVAIL=AVAIL->NEXT
 - Step 4: Set NEW_NODE->DATA= VAL
 - Step 5: Set NEW_NODE->NEXT= NULL
 - Step 6: Set PTR= START
 - Step 7: Repeat step 8 while PTR->NEXT!=NULL
 - Step 8: Set PTR=PTR->NEXT
 - [Loop ends]
 - Step 9: Set PTR->NEXT=NEW_NODE
 - Step 10: Stop

Single Linked List-Insert Explanation



START

Allocate memory for new node and initialize its DATA to 9 and NEXT part to NULL.

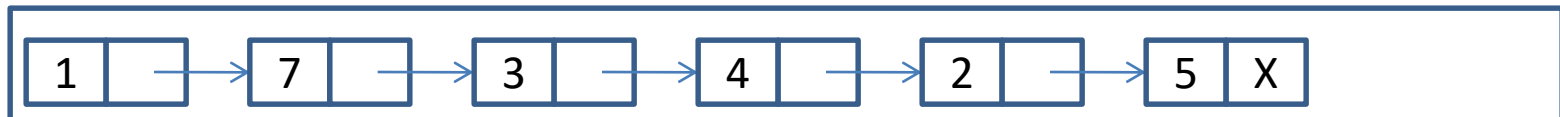


Take a pointer variable PTR which points to START.



START, PTR

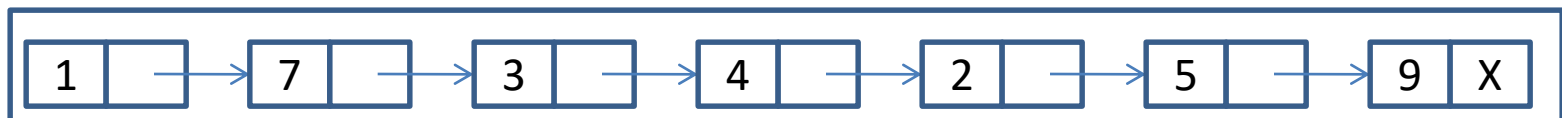
Move PTR so that it points to the last node of the list.



START

PTR

Add the new node after the last node pointer by PTR; NEXT node of PTR should point to the new node.



START

PTR

Single Linked List-Insertion Contd...

- Steps/Algorithm [Insert after a node]:

Step 1: If AVAIL=NULL

Write OVERFLOW

GO TO Step 12

[End of IF]

Step 2: Set NEW_NODE=AVAIL

Step 3: Set AVAIL=AVAIL->NEXT

Step 4: Set NEW_NODE->DATA= VAL

Step 5: Set PTR= START

Step 6: Set PREPTR=PTR

Step 7: Repeat steps 8 and 9 while PREPTR->DATA!=NUM

Step 8: Set PREPTR=PTR

Step 9: Set PTR=PTR->NEXT

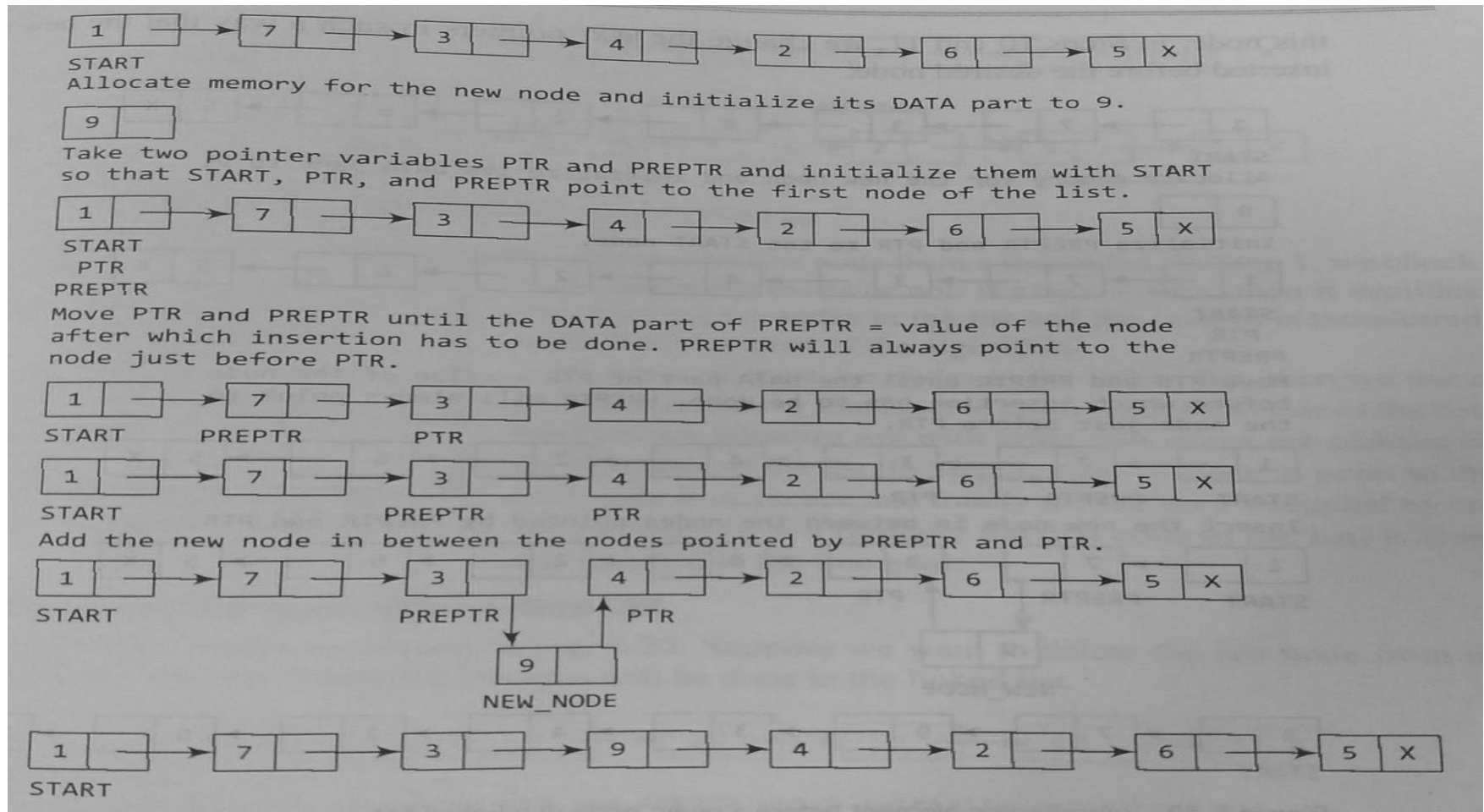
[Loop ends]

Step 10: Set PREPTR->NEXT= NEW_NODE

Step 11: Set NEW_NODE ->NEXT= PTR

Step 12: Stop

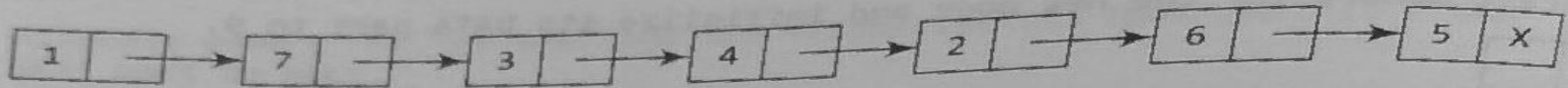
Single Linked List-Insertion Explanation



Single Linked List-Insertion Contd...

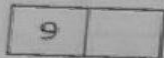
- Steps/Algorithm [Insert before a node]:
 - Step 1: If AVAIL=NULL
 - Write OVERFLOW
 - GO TO Step 12
 - [End of IF]
 - Step 2: Set NEW_NODE=AVAIL
 - Step 3: Set AVAIL=AVAIL->NEXT
 - Step 4: Set NEW_NODE->DATA= VAL
 - Step 5: Set PTR= START
 - Step 6: Set PREPTR=PTR
 - Step 7: Repeat steps 8 and 9 while PTR->DATA!=NUM
 - Step 8: Set PREPTR=PTR
 - Step 9: Set PTR=PTR->NEXT
 - [Loop ends]
 - Step 10: Set PREPTR->NEXT= NEW_NODE
 - Step 11: Set NEW_NODE ->NEXT= PTR
 - Step 12: Stop

Single Linked List-Insertion Explanation

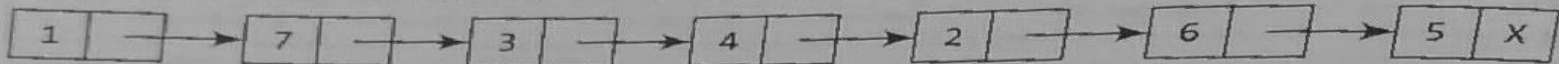


START

Allocate memory for the new node and initialize its DATA part to 9.



Initialize PREPTR and PTR to the START node.

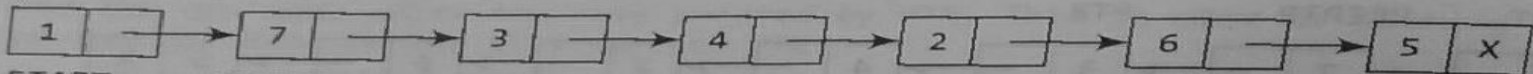


START

PTR

PREPTR

Move PTR and PREPTR until the DATA part of PTR = value of the node before which insertion has to be done. PREPTR will always point to the node just before PTR.

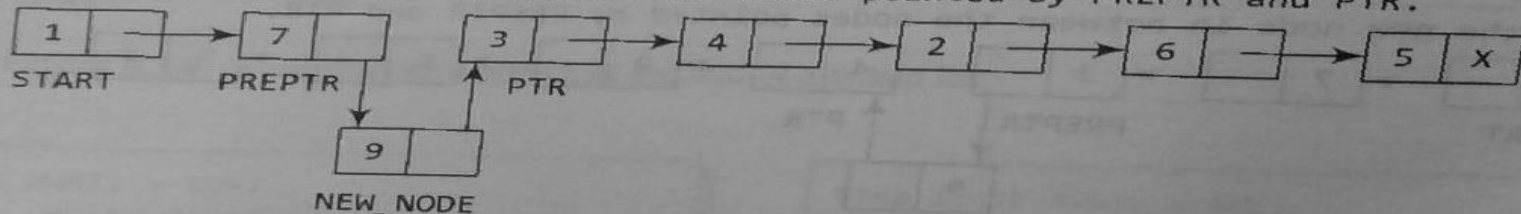


START

PREPTR

PTR

Insert the new node in between the nodes pointed by PREPTR and PTR.

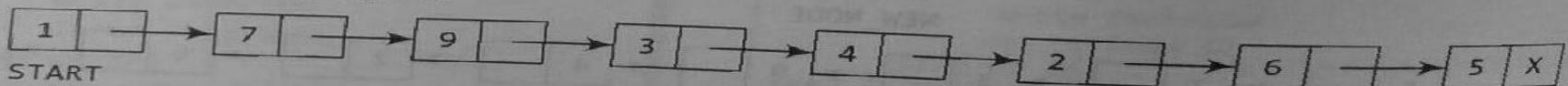


START

PREPTR

PTR

NEW_NODE



START

Single Linked List-Deletion

- Various scenarios of Deleting a node in Linked List:
 - First node of a Linked List is deleted
 - Last node of a Linked List is deleted
 - Node after a node in a Linked List is deleted

Single Linked List-Deletion Contd...

- Steps/Algorithm [Deleting at beginning]:

Step 1: If $START = NULL$

Write UNDERFLOW

GO TO Step 5

[End of IF]

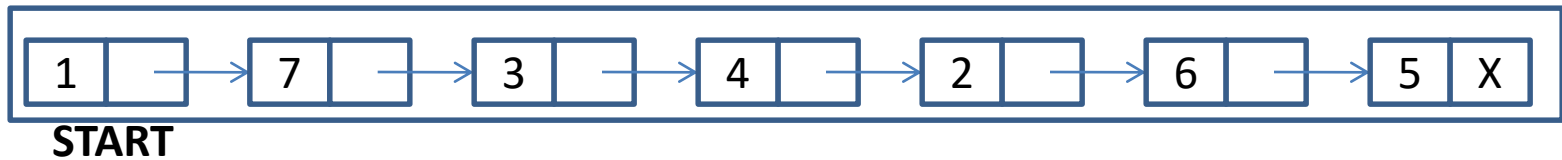
Step 2: Set $PTR = START$

Step 3: Set $START = START \rightarrow NEXT$

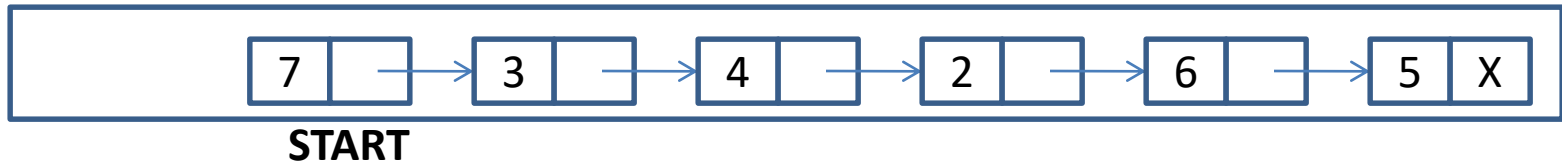
Step 4: FREE PTR

Step 5: Stop

Single Linked List-Deletion Explanation



Make START to point to the next node in the sequence.



Single Linked List-Deletion Contd...

- Steps/Algorithm [Deleting last node]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 8

[End of IF]

Step 2: Set PTR=START

Step 3: Repeat Steps 4 and 5 while PTR->NEXT !=NULL

Step 4: Set PREPTR=PTR

Step 5: Set PTR=PTR->NEXT

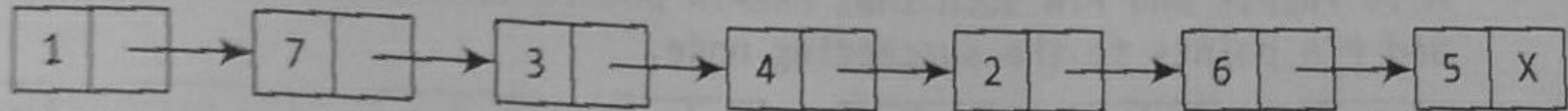
[loop ends]

Step 6: Set PREPTR->NEXT=NULL

Step 7: FREE PTR

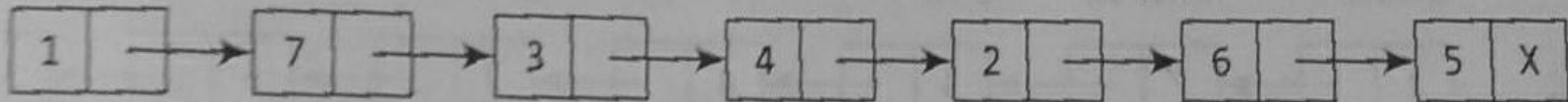
Step 8: Stop

Single Linked List-Deletion Explanation



START

Take pointer variables PTR and PREPTR which initially point to START.

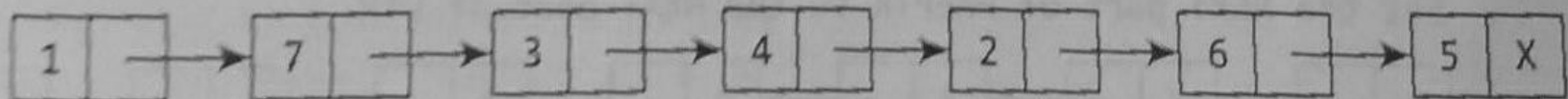


START

PREPTR

PTR

Move PTR and PREPTR such that NEXT part of PTR = NULL. PREPTR always points to the node just before the node pointed by PTR.

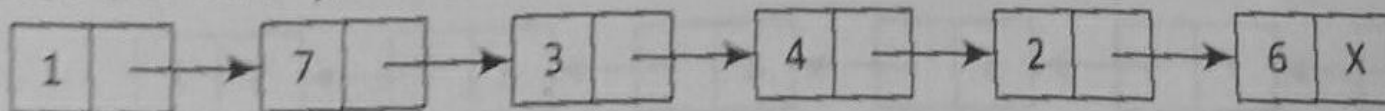


START

PREPTR

PTR

Set the NEXT part of PREPTR node to NULL.

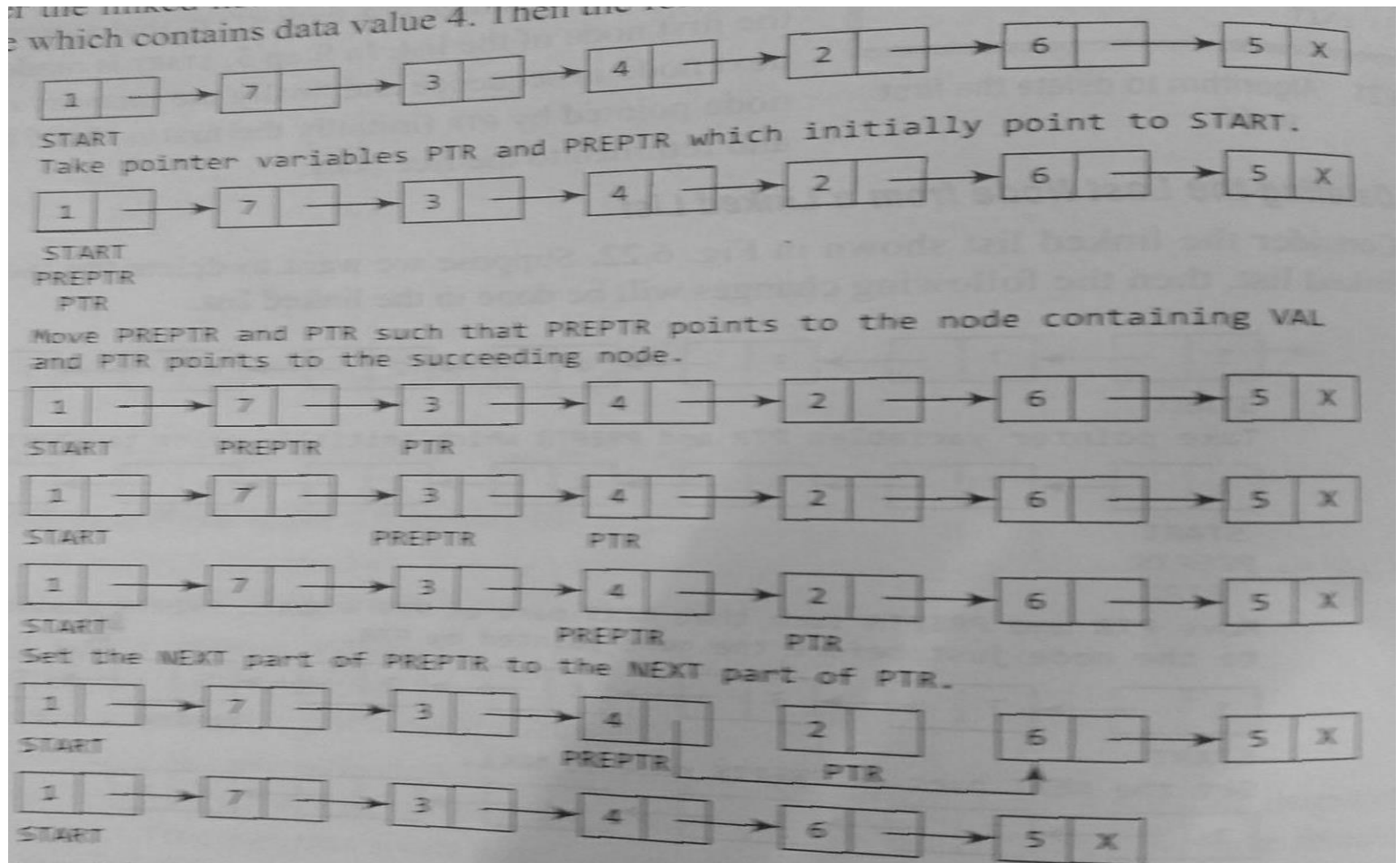


START

Single Linked List-Deletion Contd...

- Steps/Algorithm [Deleting after a given node]:
 - Step 1: If START=NULL
 - Write UNDERFLOW
 - GO TO Step 10
 - [End of IF]
 - Step 2: Set PTR=START
 - Step 3: Set PREPTR=PTR
 - Step 4: Repeat Steps 5 and 6 while PREPTR->DATA !=NUM
 - Step 5: Set PREPTR=PTR
 - Step 6: Set PTR=PTR->NEXT
 - [loop ends]
 - Step 7: Set TEMP=PTR
 - Step 8: Set PREPTR->NEXT=PTR->NEXT
 - Step 9: FREE TEMP
 - Step 10: Stop

Single Linked List-Deletion Explanation



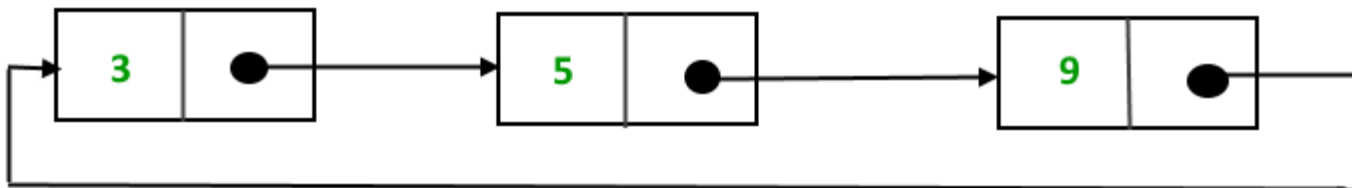
Single Linked List: Assignments

1. Write a program to create a single linked list.
2. Write a program to display a single linked list.
3. Write a program to insert a node at the beginning of a single linked list.
4. Write a program to insert a node at the end of a single linked list.
5. Write a program to insert a node before a given node of a single linked list.
6. Write a program to insert a node after a given node of a single linked list.
7. Write a program to delete a node from the beginning of a single linked list.
8. Write a program to delete a node from the end of a single linked list.
9. Write a program to delete a node after a given node of a single linked list.
10. Write a program to delete a node of a single linked list.
11. Write a program to delete the entire single linked list.

Circular Linked List

- **Circular Linked List**

- Every node contains data and pointer to the next node of same data type
- The last node contains the pointer to the first node of the list.
- Two types: Circular Singly Linked List and Circular Doubly Linked List



Circular Linked List-Basic Operations

- **Insertion** – Insert a node *at the beginning /at the end* of the list.
- **Deletion** – Delete a node : *the First node/ the Last node* of the list.

Circular Linked List-Insertion

- Steps/Algorithm [Insert at beginning]:
 - Step 1: If AVAIL=NULL
 - Write OVERFLOW
 - GO TO Step 11
 - [End of IF]
 - Step 2: Set NEW_NODE=AVAIL
 - Step 3: Set AVAIL=AVAIL->NEXT
 - Step 4: Set NEW_NODE->DATA= VAL
 - Step 5: Set PTR=START
 - Step 6: Repeat step 7 while PTR->NEXT!=START
 - Step 7: Set PTR=PTR->NEXT
 - [loop ends]
 - Step 8: Set NEW_NODE->NEXT= START
 - Step 9: Set PTR->NEXT=NEW_NODE
 - Step 10: Set START=NEW_NODE
 - Step 11: Stop

Circular Linked List-Insertion Contd...

- Steps/Algorithm [Insert at end]:

Step 1: If AVAIL=NULL

Write OVERFLOW

GO TO Step 10

[End of IF]

Step 2: Set NEW_NODE=AVAIL

Step 3: Set AVAIL=AVAIL->NEXT

Step 4: Set NEW_NODE->DATA= VAL

Step 5: NEW_NODE->NEXT=START

Step 6: Set PTR=START

Step 7: Repeat step 8 while PTR->NEXT!=START

Step 8: Set PTR=PTR->NEXT

[loop ends]

Step 9: Set PTR->NEXT=NEW_NODE

Step 10: Stop

Circular Linked List-Deletion

- Steps/Algorithm [Deleting at beginning]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 8

[End of IF]

Step 2: Set PTR=START

Step 3: Repeat Step 4 while PTR->NEXT!=START

Step 4: Set PTR=PTR->NEXT

[loop ends]

Step 5: Set PTR->NEXT=START->NEXT

Step 6: FREE START

Step 7: Set START=PTR->NEXT

Step 8: Stop

Circular Linked List-Deletion

- Steps/Algorithm [Deleting at end]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 8

[End of IF]

Step 2: Set PTR=START

Step 3: Repeat Steps 4 and 5 while PTR->NEXT!=START

Step 4: Set PREPTR=PTR

Step 5: Set PTR-=PTR->NEXT

[loop ends]

Step 6: Set PREPTR->NEXT=START

Step 7: FREE PTR

Step 8: Stop

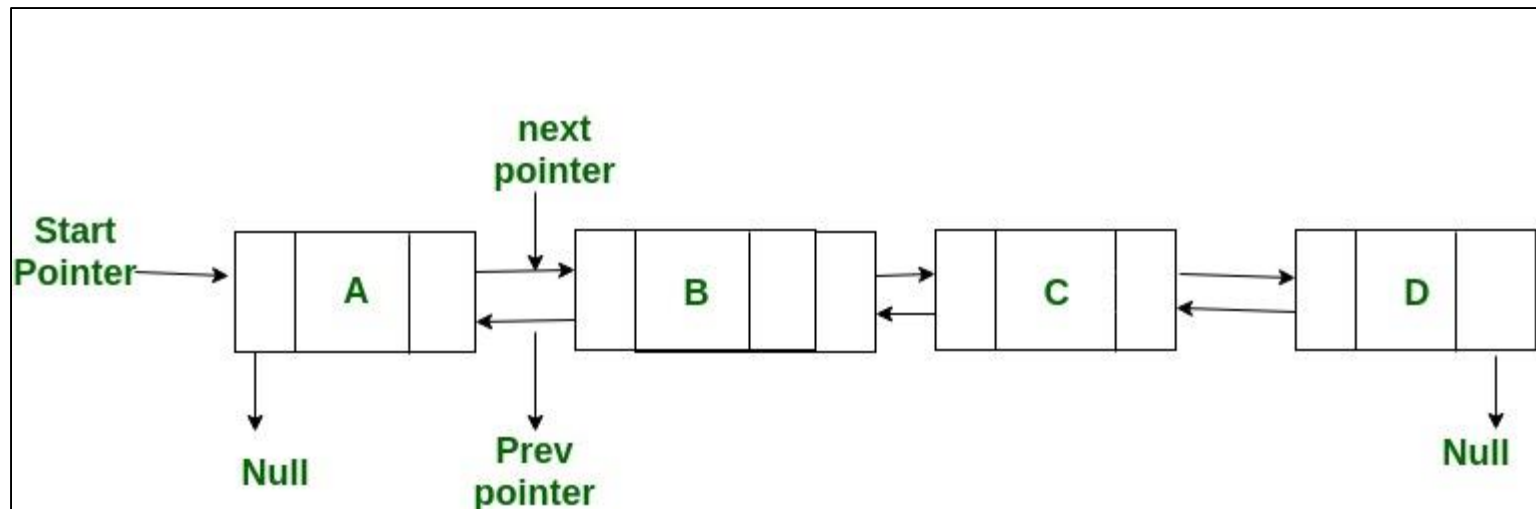
Circular Linked List: Assignments

1. Write a program to create a circular linked list.
2. Write a program to display a circular linked list.
3. Write a program to insert a node at the beginning of a circular linked list.
4. Write a program to insert a node at the end of a circular linked list.
5. Write a program to delete a node from the beginning of a circular linked list.
6. Write a program to delete a node from the end of a circular linked list.
7. Write a program to delete a node after a given node of a circular linked list.
8. Write a program to delete the entire circular linked list.

Doubly Linked List

- **Doubly Linked List**

- A two way linked list containing a pointer to the next as well as to the previous node in a sequence
- Every node consists of three parts: data, pointer to the previous node and pointer to the next node



Doubly Linked List-Insertion

- Various scenarios of Inserting a node in Doubly Linked List:
 - Insert a new Node at the beginning of a Doubly Linked List
 - Insert a new Node at the end of a Doubly Linked List
 - Insert a new Node after a node in a Doubly Linked List
 - Insert a new Node before a node in a Doubly Linked List

Doubly Linked List-Insertion Contd...

- Steps/Algorithm [Insert at beginning]:

Step 1: If AVAIL=NULL

Write OVERFLOW

GO TO Step 9

[End of IF]

Step 2: Set NEW_NODE=AVAIL

Step 3: Set AVAIL=AVAIL->NEXT

Step 4: Set NEW_NODE->DATA= VAL

Step 5: Set NEW_NODE->PREV= NULL

Step 6: Set NEW_NODE->NEXT= START

Step 7: Set START->PREV=NEW_NODE

Step 8: Set START=NEW_NODE

Step 9: Stop

Doubly Linked List-Insertion Contd...

- Steps/Algorithm [Insert at end]:
 - Step 1: If AVAIL=NULL
 - Write OVERFLOW
 - GO TO Step 11
 - [End of IF]
 - Step 2: Set NEW_NODE=AVAIL
 - Step 3: Set AVAIL=AVAIL->NEXT
 - Step 4: Set NEW_NODE->DATA= VAL
 - Step 5: Set NEW_NODE->NEXT= NULL
 - Step 6: Set PTR=START
 - Step 7: Repeat Step 8 while PTR->NEXT!=NULL
 - Step 8: Set PTR=PTR->NEXT
 - [loop ends]
 - Step 9: Set PTR->NEXT= NEW_NODE
 - Step 10: Set NEW_NODE->PREV=PTR
 - Step 11: Stop

Doubly Linked List-Insertion Contd...

- Steps/Algorithm [Insert after a given node]:

Step 1: If AVAIL=NULL

Write OVERFLOW

GO TO Step 12

[End of IF]

Step 2: Set NEW_NODE=AVAIL

Step 3: Set AVAIL=AVAIL->NEXT

Step 4: Set NEW_NODE->DATA= VAL

Step 5: Set PTR=START

Step 6: Repeat Step 7 while PTR->DATA!=NUM

Step 7: Set PTR=PTR->NEXT

[loop ends]

Step 8: Set NEW_NODE->NEXT= PTR->NEXT

Step 9: Set NEW_NODE->PREV=PTR

Step 10: Set PTR->NEXT=NEW_NODE

Step 11: Set PTR->NEXT->PREV= NEW_NODE

Step 12: Stop

Doubly Linked List-Insertion Contd...

- Steps/Algorithm [Insert before a given node]:

Step 1: If AVAIL=NULL

Write OVERFLOW

GO TO Step 12

[End of IF]

Step 2: Set NEW_NODE=AVAIL

Step 3: Set AVAIL=AVAIL->NEXT

Step 4: Set NEW_NODE->DATA= VAL

Step 5: Set PTR=START

Step 6: Repeat Step 7 while PTR->DATA!=NUM

Step 7: Set PTR=PTR->NEXT

[loop ends]

Step 8: Set NEW_NODE->NEXT= PTR

Step 9: Set NEW_NODE->PREV=PTR->PREV

Step 10: Set PTR->PREV=NEW_NODE

Step 11: Set PTR->PREV->NEXT= NEW_NODE

Step 12: Stop

Doubly Linked List-Deletion

- Steps/Algorithm [Delete First node]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 6

[End of IF]

Step 2: Set PTR=START

Step 3: Set START=START->NEXT

Step 4: Set START->PREV=NULL

Step 5: FREE PTR

Step 6: Stop

Doubly Linked List-Deletion

- Steps/Algorithm [Delete last node]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 7

[End of IF]

Step 2: Set PTR=START

Step 3: Repeat Step 4 while PTR->NEXT!=NULL

Step 4: Set PTR=PTR->NEXT

[loop ends]

Step 5: Set PTR->PREV->NEXT=NULL

Step 6: FREE PTR

Step 7: Stop

Doubly Linked List-Deletion

- Steps/Algorithm [Delete after a given node]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 9

[End of IF]

Step 2: Set PTR=START

Step 3: Repeat Step 4 while PTR->DATA!=NUM

Step 4: Set PTR=PTR->NEXT

[loop ends]

Step 5: Set TEMP=PTR->NEXT

Step 6: Set PTR->NEXT=TEMP->NEXT

Step 7: Set TEMP->NEXT->PREV=PTR

Step 8: FREE TEMP

Step 9: Stop

Doubly Linked List-Deletion

- Steps/Algorithm [Delete before a given node]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 9

[End of IF]

Step 2: Set PTR=START

Step 3: Repeat Step 4 while PTR->DATA!=NUM

Step 4: Set PTR=PTR->NEXT

[loop ends]

Step 5: Set TEMP=PTR->PREV

Step 6: Set TEMP->PREV->NEXT=PTR

Step 7: Set PTR->PREV=TEMP->PREV

Step 8: FREE TEMP

Step 9: Stop

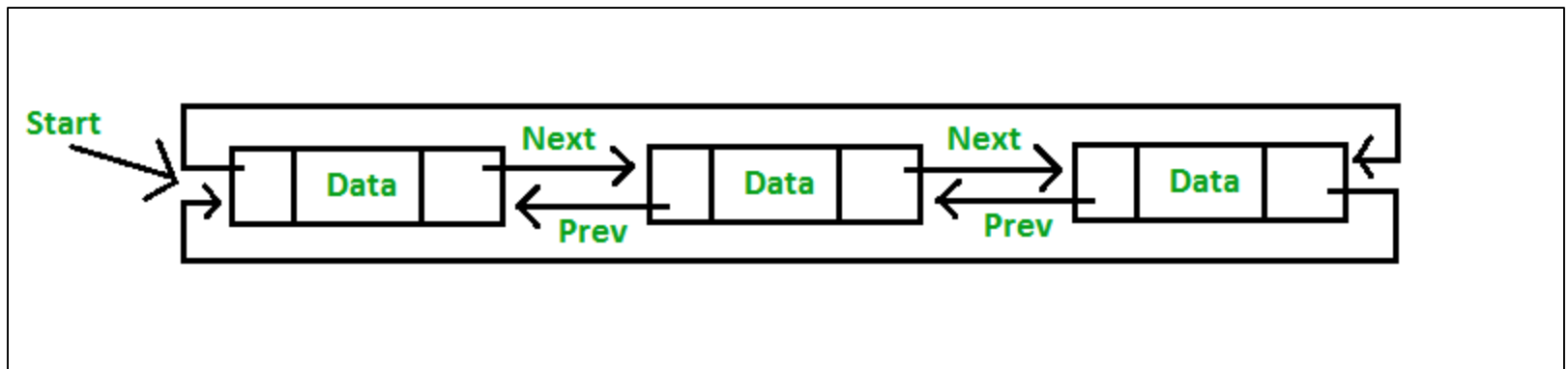
Doubly Linked List: Assignments

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3. Write a program to insert a node at the beginning of a doubly linked list.
4. Write a program to insert a node at the end of a doubly linked list.
5. Write a program to insert a node before a node of a doubly linked list.
6. Write a program to insert a node after a node of a doubly linked list.
7. Write a program to delete a node from the beginning of a doubly linked list.
8. Write a program to delete a node from the end of a doubly linked list.
9. Write a program to delete a node after a given node of a doubly linked list.
10. Write a program to delete a node before a given node of a doubly linked list.
11. Write a program to delete the entire doubly linked list.

Circular Doubly Linked List

- **Circular Doubly Linked List**

- A two way linked list containing a pointer to the next as well as to the previous node in a sequence
- Every node consists of three parts: data, pointer to the previous node and pointer to the next node
- The last node of the list contains the address of the first node of the list



Circular Doubly Linked List-Basic Operations

- **Insertion** – Insert a node *at the beginning /at the end* of the lists
- **Deletion** – Delete a node : *the First node/ the Last node* of the list

Circular Doubly Linked List-Insertion

- Steps/Algorithm [Insert at beginning]:
 - Step 1: If AVAIL=NULL
 - Write OVERFLOW
 - GO TO Step 13
 - [End of IF]
 - Step 2: Set NEW_NODE=AVAIL
 - Step 3: Set AVAIL=AVAIL->NEXT
 - Step 4: Set NEW_NODE->DATA= VAL
 - Step 5: Set PTR=START
 - Step 6: Repeat step 7 while PTR->NEXT!=START
 - Step 7: Set PTR=PTR->NEXT
 - [loop ends]
 - Step 8: Set PTR->NEXT=NEW_NODE
 - Step 9: Set NEW_NODE->PREV=PTR
 - Step 10: Set NEW_NODE->NEXT= START
 - Step 11: Set START->PREV=NEW_NODE
 - Step 12: Set START=NEW_NODE
 - Step 13: Stop

Circular Doubly Linked List-Insertion

- Steps/Algorithm [Insert at end]:
 - Step 1: If AVAIL=NULL
 - Write OVERFLOW
 - GO TO Step 12
 - [End of IF]
 - Step 2: Set NEW_NODE=AVAIL
 - Step 3: Set AVAIL=AVAIL->NEXT
 - Step 4: Set NEW_NODE->DATA= VAL
 - Step 5: Set NEW_NODE->NEXT= START
 - Step 6: Set PTR=START
 - Step 7: Repeat step 8 while PTR->NEXT!=START
 - Step 8: Set PTR=PTR->NEXT
 - [loop ends]
 - Step 9: Set PTR->NEXT=NEW_NODE
 - Step 10: Set NEW_NODE->PREV=PTR
 - Step 11: Set START->PREV=NEW_NODE
 - Step 12: Stop

Circular Doubly Linked List-Deletion

- Steps/Algorithm [Deleting at beginning]:
 - Step 1: If START=NULL
 - Write UNDERFLOW
 - GO TO Step 9
 - [End of IF]
 - Step 2: Set PTR=START
 - Step 3: Repeat Step 4 while PTR->NEXT!=START
 - Step 4: Set PTR=PTR->NEXT
 - [loop ends]
 - Step 5: Set PTR->NEXT=START->NEXT
 - Step 6: Set START->NEXT->PREV=PTR
 - Step 7: FREE START
 - Step 8: Set START=PTR->NEXT
 - Step 9: Stop

Circular Doubly Linked List-Deletion

- Steps/Algorithm [Deleting at end]:

Step 1: If START=NULL

Write UNDERFLOW

GO TO Step 8

[End of IF]

Step 2: Set PTR=START

Step 3: Repeat Step 4 while PTR->NEXT!=START

Step 4: Set PTR=PTR->NEXT

[loop ends]

Step 5: Set PTR->PREV->NEXT=START

Step 6: Set START->PREV=PTR->PREV

Step 7: FREE PTR

Step 8: Stop

Circular Doubly Linked List: Assignments

1. Write a program to create a circular doubly linked list.
2. Write a program to display a circular doubly linked list.
3. Write a program to insert a node at the beginning of a circular doubly linked list.
4. Write a program to insert a node at the end of a circular doubly linked list.
5. Write a program to delete a node from the beginning of a circular linked list.
6. Write a program to delete a node from the end of a circular linked list.
7. Write a program to delete a given node of a circular doubly linked list.
8. Write a program to delete the entire circular doubly linked list.

Multiple-Choice Questions (MCQ)

1. A linked list is a

(a) Random access structure (b) Sequential access structure (c) Both (d) None of these

2. An array is a

(a) Random access structure (b) Sequential access structure (c) Both (d) None of these

3. Linked list is used to implement data structures like

(a) Stacks (b) Queues (c) Trees (d) All of these

4. Which type of linked list contains a pointer to the next as well as the previous node in the sequence?

(a) Singly linked list (b) Circular linked list (c) Doubly linked list (d) All of these

5. Which type of linked list does not store NULL in next field?

(a) Singly linked list (b) Circular linked list (c) Doubly linked list (d) All of these

6. Which type of linked list stores the address of the header node in the next field of the last node?

(a) Singly linked list (b) Circular linked list (c) Doubly linked list (d) Circular header linked list

7. Which type of linked list can have four pointers per node?

(a) Circular doubly linked list (b) Multi-linked list (c) Header linked list (d) Doubly linked list

Multiple-Choice Questions (MCQ)

Answers

1. (b) 2. (c) 3. (d) 4. (c) 5. (b) 6. (d) 7. (b)