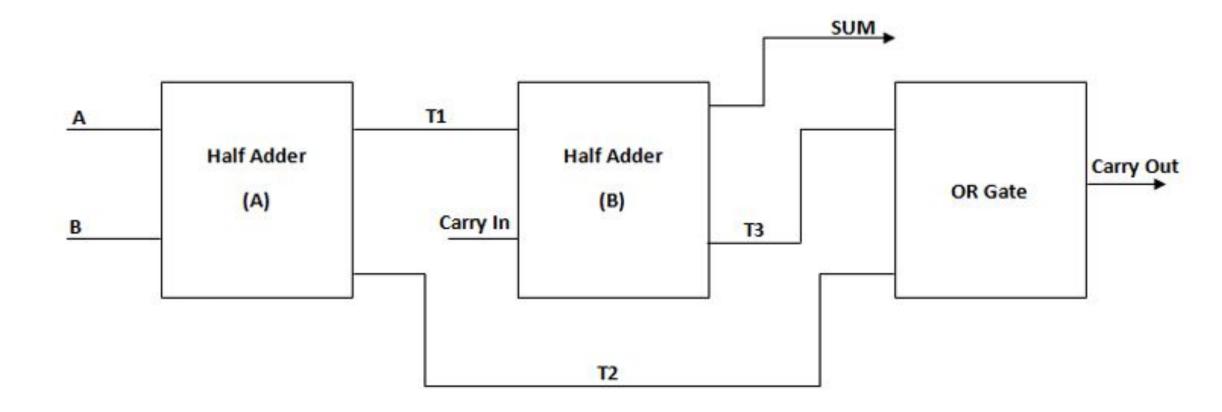
Full Adder



```
library IEEE;
use IEEE.std logic 1164.all;
entity full_adder is
port(A,B,carry_in: in std_logic;
sum,carry_out : out std_logic
end full adder;
architecture flow of full_adder is
component half_adder is
port(A,B : in std logic;
sum,carryout : out std_logic
end component;
component or gate is
port(A,B : in std logic;
Y: out std logic
end component;
signal T1,T2,T3:std_logic;
begin
half_adder1: half_adder port map (A=>A,B=>B,sum=>T1,carryout=>T2);
half adder2: half adder port map(A=>T1,B=>carry in,sum=>sum,carryout=>T3);
or gate1: or gate port map(A=>T3,B=>T2,Y=>carry out);
end flow;
```