TOP 20 INTERVIEW QUESTIONS ON JVM ARCHITECTURE

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What is JVM, JDK, and JRE?

- **JVM**: Java Virtual Machine that runs Java bytecode.
- **JDK**: Java Development Kit, includes tools like compilers and debuggers.
- JRE: Java Runtime Environment, provides libraries and JVM to run Java applications.

Explain the architecture of JVM.

- JVM consists of:
 - ClassLoader: Loads class files.
 - **Memory Area**: Method area, heap, stack, program counter, native method stack.
 - **Execution Engine**: Interprets or compiles bytecode into machine code.
 - Garbage Collector: Manages memory by removing unused objects.

What are the components of the JVM memory model?

- **Heap**: Stores objects and class-level variables.
- Method Area: Stores class-level data like runtime constant pool, field, method data, and constructor code.
- Stack: Stores local variables, method call information.
- Program Counter (PC) Register: Holds the address of the JVM instruction being executed.
- Native Method Stack: Stores native method information.

What is the role of ClassLoader in JVM?

• It loads .class files into JVM, breaking it into three parts: **Bootstrap ClassLoader**, **Extension ClassLoader**, and **Application ClassLoader**.

Explain the different memory areas in JVM.

- **Heap**: Object memory.
- Stack: Thread-specific memory for method invocations.
- Method Area: Stores class-related data.
- PC Register: Keeps track of JVM instruction addresses.
- Native Method Stack: Used for native (non-Java) code.

What is the difference between Stack and Heap memory?

• **Stack**: Stores local variables and method calls; operates on LIFO.

• **Heap**: Stores objects; shared among all threads.

How does JVM handle method invocation?

 JVM uses the Stack memory for method invocation, creating a new stack frame for every method call.

What is the Execution Engine in JVM?

- Converts bytecode to machine-specific code, consisting of:
 - o **Interpreter**: Executes bytecode line by line.
 - JIT Compiler: Converts bytecode into native machine code for high performance.
 - Garbage Collector: Manages memory deallocation.

What is JIT (Just-In-Time) Compilation?

• Part of the execution engine, **JIT** compiles frequently used bytecode to machine code at runtime for improved performance.

How does JVM manage memory?

• JVM uses **Garbage Collection** to automatically free memory by identifying and deleting unused objects in the heap.

What are the different types of ClassLoaders?

- Bootstrap ClassLoader: Loads core Java classes (java.lang.*).
- Extension ClassLoader: Loads classes from the Java extension libraries.
- Application ClassLoader: Loads application-specific classes from the classpath.

What is the role of the Garbage Collector in JVM?

• It automatically reclaims memory by removing objects that are no longer in use, ensuring efficient memory management in the heap.

What are the phases of Garbage Collection in JVM?

- Mark: Identifies objects that are in use.
- **Sweep**: Removes objects that are not marked.
- Compact: Reorganizes memory by moving active objects together.

Can you manually trigger Garbage Collection in Java?

• You can request garbage collection using System.gc(), but there is no guarantee that it will run immediately.

What is the PermGen (Permanent Generation) space in JVM?

PermGen is a non-heap memory area that stores metadata about classes and methods.
It was removed in Java 8 and replaced by Metaspace.

What is the difference between PermGen and Metaspace?

 PermGen was fixed in size and prone to OutOfMemoryError. Metaspace grows dynamically, improving memory management.

What is the role of the Program Counter (PC) Register in JVM?

• PC Register holds the address of the next instruction that the JVM will execute, maintaining the execution flow for each thread.

What happens during JVM startup?

- The JVM:
 - Loads the main class.
 - Uses the ClassLoader to load classes.
 - Initializes class and instance variables.
 - Executes the main() method of the class.

What are the different types of Garbage Collectors in JVM?

- **Serial GC**: Suitable for single-threaded applications.
- Parallel GC: Uses multiple threads for garbage collection.
- CMS GC (Concurrent Mark Sweep): Minimizes pauses by doing most work concurrently.
- **G1 GC (Garbage First)**: Default collector in Java 9+, divides the heap into regions for better performance.

How does the JVM handle multithreading?

• JVM creates separate stacks for each thread, and manages synchronization through monitors and locks to ensure thread safety.