

Walsh Haddamard Transform:

The Haddamard transform matrices H_n are $N \times N$ matrices

where $N = 2^n$, $n = 1, 2, 3, \dots$

These can be generated from a core matrix

$$H_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$\text{and } H_n = H_{n-1} \otimes H_1 = H_1 \otimes H_{n-1}$$

$$\text{eg: } H_2 = H_1 \otimes H_1 = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$$

$$H_3 = H_2 \otimes H_1 = \frac{1}{2\sqrt{2}} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & 1 & -1 & -1 & 1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \\ 1 & -1 & 1 & -1 & -1 & 1 & -1 & 1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & -1 & 1 & -1 & 1 & 1 & -1 \end{bmatrix}$$

$$\underline{y} = H \underline{x}$$

$$\underline{x} = H^H \underline{y} = (H^*)^T$$

$$\text{here } H \text{ is real } \Rightarrow H^H = H^T$$

→ This transform doesn't have the energy packing capacity as that of DCT and it is generally not preferred.

→ But it is used for implementing hardware.

$$\rightarrow \text{For 2D } \underline{y} = \mathcal{H} \underline{x} \quad \mathcal{H} = H \otimes H$$

Discrete cosine transform (DCT)

1D-DCT: used in jpeg, mpeg-2, H.263, ---

This DCT revolves around the two main properties,

- 1) Ability to concentrate energy in the first few coefficients.
- 2) Data decorrelation for strongly correlated Markov-1 process

It is of
$$\begin{bmatrix} 1 & \rho & \rho^2 & \rho^3 & \dots \\ \rho & 1 & \rho & \rho^2 & \dots \\ \rho^2 & \rho & 1 & \rho & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{bmatrix}$$

$$0 < \rho < 1$$

* There are several forms of DCTs and we are dealing with DCT-II

1D-DCT is as follows:

$$V(K) = \alpha(K) \sum_{n=0}^{N-1} u(n) \cos \left[\frac{\pi(2n+1)K}{2N} \right] ; 0 \leq K \leq N-1$$

where $\alpha(0) = \frac{1}{\sqrt{N}}$, $\alpha(K) = \sqrt{\frac{2}{N}}$, $1 \leq K \leq N-1$

$$1D-IDCT : u(n) = \sum_{K=0}^{N-1} \alpha(K) V(K) \cos \left[\frac{\pi(2n+1)K}{2N} \right] ; 0 \leq n \leq N-1$$

$$V(K) = \alpha(K) \sum_{n=0}^{N-1} u(n) \cos \left(\frac{\pi(2n+1)K}{2N} \right)$$

can be written as $V = C u$

where
$$C(K, n) = \begin{cases} \frac{1}{\sqrt{N}} & ; K=0, 0 \leq n \leq N-1 \\ \sqrt{\frac{2}{N}} \cos \left[\frac{\pi(2n+1)K}{2N} \right] & ; 1 \leq K \leq N-1, 0 \leq n \leq N-1 \end{cases}$$

$$C = \begin{matrix} & \xrightarrow{n} \\ \downarrow K & \begin{bmatrix} \frac{1}{\sqrt{N}} & \frac{1}{\sqrt{N}} & \dots & \frac{1}{\sqrt{N}} \\ \sqrt{\frac{2}{N}} \cos \frac{\pi}{2} & \sqrt{\frac{2}{N}} \cos \frac{3\pi}{2} & \dots & \sqrt{\frac{2}{N}} \cos \frac{5\pi}{2} \\ \vdots & \vdots & \ddots & \vdots \end{bmatrix} \end{matrix}$$

Say $N=3 \Rightarrow K: 0 \text{ to } 2, n: 0 \text{ to } 2$

$$C = \begin{bmatrix} \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} \\ \sqrt{\frac{2}{3}} \cos \frac{\pi}{2} & \sqrt{\frac{2}{3}} \cos \frac{3\pi}{2} & \sqrt{\frac{2}{3}} \cos \frac{5\pi}{2} \\ \sqrt{\frac{2}{3}} \cos \frac{2\pi}{2} & \sqrt{\frac{2}{3}} \cos \pi & \sqrt{\frac{2}{3}} \cos \frac{10\pi}{2} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{6}} & -\frac{\sqrt{2}}{3} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

Eigen values of R are ≥ 0

Proof:

$$\underbrace{x^H R x}_{\text{PSD}} = x^H y y^H x$$

$$\text{let } z = y^H x \Rightarrow z^H = x^H y$$

$$= x^H z z^H x$$

Choose x as eigenvector of R

$$x^H R x = x^H \lambda x \geq 0$$

$$\lambda \underbrace{x^H x}_{\neq 0} \geq 0$$

$$\Rightarrow \lambda \geq 0$$

6) Eigen filter for defect detection.

Singular Value Decomposition (SVD):

There are different interpretations of SVD:

- 1) The SVD is a generalization of the notion of diagonalization to rectangular matrices.
- 2) It can be looked as an data dependent unitary transform [i.e. the basis images are drawn from image itself]
- 3) It yields the best low-rank approximation of a matrix in the Frobenius norm sense.

If we have a rectangular matrix $S_{m \times n}$ can be written as

$$S_{m \times n} = A \Sigma B^H$$

A is $m \times m$, Σ is $m \times n$, B is $n \times n$

A & B are individually unitary i.e. $A A^H = A^H A = I_{m \times m}$

$$B^H B = B B^H = I_{n \times n}$$

Σ is a diagonal matrix & the non-zero entries of Σ are called the singular values of $S_{m \times n}$.

$$SS^H = A \underbrace{\Sigma B^H B \Sigma^H}_{I} A^H$$

$$= A \Sigma \Sigma^H A^H$$

eigen values & eigen vector
decomp of S

[eigen vectors of SS^H are
columns of A & eigen values
of SS^H are in $\Sigma \Sigma^H$]

$$S^H S = B \Sigma^H A^H A \Sigma B^H$$

$$= B \Sigma^H \Sigma B^H$$

[eigen vectors of $S^H S$ are col's of B
and eigen values of $S^H S$ are in $\Sigma^H \Sigma$]

eg: let S be 2×3 matrix

$$\Rightarrow \Sigma = \begin{bmatrix} \sigma_1 & 0 & 0 \\ 0 & \sigma_2 & 0 \end{bmatrix}_{2 \times 3}$$

$$\Sigma^H = \begin{bmatrix} \sigma_1 & 0 \\ 0 & \sigma_2 \\ 0 & 0 \end{bmatrix}$$

σ_1, σ_2 are
called singular
values of S

$$\Sigma \Sigma^H = \begin{bmatrix} \sigma_1^2 & 0 \\ 0 & \sigma_2^2 \end{bmatrix}$$

σ_1^2, σ_2^2 are eigen values of SS^H

$$\Sigma^H \Sigma = \begin{bmatrix} \sigma_1^2 & 0 & 0 \\ 0 & \sigma_2^2 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$\sigma_1^2, \sigma_2^2, 0$ are eigen values of $S^H S$

$$\rightarrow \text{Prove } S_{m \times n} = A \Sigma B^H = \sum_{i=1}^p \sigma_i \underline{a_i} \underline{b_i}^H$$

where p is the rank of S

$\underline{a_i}$ is the i^{th} column of A

$\underline{b_i}$ is the i^{th} column of B

$(\underline{a_i} \underline{b_i}^H)$ is the basis images (which we got from A & B)

$$\text{also } \langle S_{m \times n}, \underline{a_j} \underline{b_j}^H \rangle = \sigma_j$$

→ If we consider the image transmission pblm, say we have an image 64×128 , to transmit this the memory required will be a_i 's will 64×1 , b_i 's will 128×1 , σ_i 's require 4 bytes

$$\begin{array}{l} \text{each if it is float, } a_i \text{'s} - 64 \times 4 \text{ bytes} \\ b_i \text{'s} - 128 \times 4 \text{ bytes} \\ \sigma_i \text{'s} - 4 \text{ bytes} \\ \hline \hline \times P \end{array}$$

Hence SVD is not used in data compression because it needs lot of memory.

Consider $\hat{S}_{m \times n} = \sum_{i=1}^r \sigma_i a_i b_i^H$ where $r < P$

Error matrix $E = S - \hat{S} = \sum_{i=r+1}^P \sigma_i a_i b_i^H$

$$E_{m,n} = \sum_{i=r+1}^P \sigma_i a_{im} b_{in}^*$$

↓
(m,n)th entry
of E

$$E_{m,n}^* = \sum_{i=r+1}^P \sigma_i a_{im}^* b_{in}$$

$$|E_{m,n}|^2 = E_{m,n} \cdot E_{m,n}^* = \left(\sum_{i=r+1}^P \sigma_i a_{im} b_{in}^* \right) \left(\sum_{j=r+1}^P \sigma_j a_{im}^* b_{jn} \right)$$

$$= \sum_{i=r+1}^P \sigma_i^2 a_{im} a_{im}^* b_{in} b_{in}^* + \sum_{i=r+1}^P \sum_{j=r+1, i \neq j}^P \sigma_i \sigma_j a_{im} a_{jm}^* b_{in} b_{jn}^*$$

$$= \sum_{i=r+1}^P \sigma_i^2 |a_{im}|^2 + \sum$$

$$= \sum_{i=r+1}^P \sigma_i^2 |a_{im}|^2 |b_{in}|^2 + \sum_{i=r+1}^P \sum_{j=r+1, i \neq j}^P \sigma_i \sigma_j a_{im} a_{jm}^* b_{in} b_{jn}^*$$

$$\sum_m \sum_n |E_{m,n}|^2 = \sum_m \sum_n \left[\sum_{i=r+1}^p \sigma_i^2 |a_{im}|^2 |b_{in}|^2 + \sum_{i=r+1}^p \sum_{j=r+1}^p \sigma_i \sigma_j a_{im} a_{jm}^* b_{in} b_{jn}^* \right]$$

$$= \sum_{i=r+1}^p \sigma_i^2 \underbrace{\sum_m |a_{im}|^2}_1 \underbrace{\sum_n |b_{in}|^2}_1 + \sum_{i \neq j} \sigma_i \sigma_j \underbrace{\left(\sum_m a_{im} a_{jm}^* \right)}_{\underbrace{0}_{\text{orthogonal}}} \underbrace{\left(\sum_n b_{in} b_{jn}^* \right)}_{\underbrace{1}_{\text{orthogonal}}}$$

($\because \underline{a}_i, \underline{b}_i$ are col's of A & B & which are unitary matrices)

$$= \sum_{i=r+1}^p \sigma_i^2$$

If we can find \hat{S} such that $\|S - \hat{S}\|_F^2$ is minimum then that is the best approximation for S .

Applications of SVD:

- 1) Homography estimation (saw in initial lectures of this course)
- 2) It is used to compute eigen vectors while doing PCA.
- 3) Image expansion (sets SVD is seldom used for this)

$$S_{m \times n} = A_{m \times m} \Sigma_{m \times n} B_{n \times n}^H = \sum_{i=1}^r \sigma_i \underline{a}_i \underline{b}_i^H$$

[r is rank of $S_{m \times n}$]

Suppose if we assume S as data matrix

like for eg $S = \begin{bmatrix} | & | & \dots & | \\ \hline \underline{x}_1 & & & \end{bmatrix}$

S contains several face images, each image is stacked as a column of S

$$p \gg 4096$$

each $\begin{bmatrix} \text{face} \\ \hline 64 \end{bmatrix} 64 \times 64$

\Rightarrow each col $\Rightarrow 4096 \times 1$

Suppose we generate a new matrix \underline{S}

such that $\underline{S} = S - \underline{\mu}$

where $\underline{\mu}$ is the average of all the columns in S .

then covariance of the data can be given by $R = \underline{S} \underline{S}^H$

or in other words

$$R = \frac{1}{p} \sum (\underline{x}_i - \underline{\mu})(\underline{x}_i - \underline{\mu})^H$$

$$R = \underline{S} \underline{S}^H \quad \left[\begin{array}{l} \text{if we do SVD then } \underline{S} = A \underline{\Sigma} B^H \\ \underline{S}^H = B \underline{\Sigma}^H A \end{array} \right.$$

$$\begin{aligned} R &= A \underline{\Sigma} \underbrace{B^H B}_I \underline{\Sigma}^H A \\ &= A \underbrace{\underline{\Sigma} \underline{\Sigma}^H}_{4096 \times 4096} A \end{aligned}$$

$\Rightarrow R$ will also be 4096×4096

So to find eigen vectors we can use this SVD

5) Denoising

6) pseudo inverse (also called as Moore-penrose pseudo inverse)

If we have a matrix $S_{m \times n}$ expressed using SVD as

$$S_{m \times n} = A \underline{\Sigma}_{m \times n} B^H$$

Pseudo inverse is represented as $S_{n \times m}^+ = B \underline{\Sigma}_{m \times n}^+ A^H$

say $S_{2 \times 3}$ matrix then $\underline{\Sigma}_{2 \times 3} = \begin{bmatrix} \sigma_1 & 0 & 0 \\ 0 & \sigma_2 & 0 \end{bmatrix}$

$$\underline{\Sigma}_{2 \times 3}^+ = \begin{bmatrix} 1/\sigma_1 & 0 & 0 \\ 0 & 1/\sigma_2 & 0 \end{bmatrix}_{3 \times 2}$$

$\rightarrow S^+$ is weak inverse

\rightarrow It satisfies $S S^+ S = S$ & $S^+ S S^+ = S^+$

\rightarrow If true inverse exists (when $m=n$) then pseudo inverse will be equal to true inverse.