SNEHA THAPA

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❖ SKILLS

- **Programming Languages –** C**,** JavaScript, Java
- **Frontend –** HTML, CSS, Bootstrap, React Js, Tailwind
- **Backend / Databases –** Node Js, MongoDB, MySQL
- **Tools / Platforms –** Phototshop, Git, GitHub, Multer, Cloudinary, Mapbox,

❖ PROJECTS

- **Simon Says Simple Game –**   Live
  - Developed "Simon-Says game" a simple game , using HTML,CSS, JAVASCRIPT.
  - Simon Says is a classic memory game where players must remember and repeat a sequence of colours .
  - Deployed the application on Github.

- **WanderLand-Project, Full Stack Web Development –**   Live
  - Developed "WanderLand-Project" a dynamic web application similar to Airbnb, using HTML, CSS, Bootstrap, and JavaScript forthe frontend, and Node.js, Express.js, and MongoDB for the backend with MVC architecture.
  - Implemented user authentication and authorization features using Passport framework, which included cookies and cache. Additionally, created middleware for form validation and error handling, enriching the user-centric marketplace withCRUD operations, signup/login functionality, Map box API integration, and a review system.
  - Integrated Cloudinary for media storage, MongoDB Atlas for database management, and deployed/hosted theapplication on Render.

❖ EDUCATION

- **Panjab University, Chandigarh**   **2021 – 2024**
  - Bachelor in Computer Applications|| 78%
- **SAARTHAK GIMSS School, Haryana**   **2018 –2020**
  - 12th, Science (non-medical) || 80.4%
- **Model Academy khanamukh School, Assam**   **2017 –2018**
  - 10th || 71%

❖ POSITION OF RESPONSIBILITY

- **Class Representative | Student council, GGSCW**   *(2022- present)*
Represent class at program councils and class meetings, Ensure that classmates are properly represent and are well informed.

❖ ACHIEVEMENTS

- First position in Debugging | Intercollege competition (2023)