

# Snehil Kumar

Linktree | GitHub | LinkedIn  
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## EDUCATION

### NITTE MEENAKSHI INSTITUTE OF TECHNOLOGY

B.E IN COMPUTER SCIENCE AND ENGINEERING

CURRENT CGPA: 7.75  
Dec 2020- April 2024

### SRI CHAITANYA VIDYA NIKETAN

12TH (CBSE) MPC  
MARKS: 87.4 PERCENT  
March 2020 | Visakhapatnam, A.P

### SARASWATI VIDYA MANDIR 10TH (CBSE)

MARKS: 94.4 PERCENT  
March 2018 | Kishanganj Bihar

## CODING PROFILES

Code-Chef : snehil21  
GeeksForGeeks : snehilthakur  
LeetCode : snehilthakur21  
CodeForces : snehilthakur

## COURSEWORK

- Data Structures and Algorithms
- HTML CSS- Certification Course
- Database Management System
- 30 days of Google Cloud
- Joy of Computing Using Python
- Operating System
- Object Oriented Programming
- Modern React with Redux Training

## SKILLS

- Languages : C/C++, Java, Python
- Web Technology : React, HTML, CSS
- Tools : Git, Github, MySQL, MongoDB
- IDE : Android Studio, VS Code, Eclipse

## VOLUNTEERING

- Participation in **Flood Relief Camp**.
- Organised **Local Workshops** for Juniors.

## EXPERIENCE

### GIRLSSCRIPT SUMMER OF CODE'22 | OPEN SOURCE CONTRIBUTOR

Mar 2022 – May 2022

- Changed **UI** of existing site of different repositories
- Added new **CSS** and **JavaScript** project to different repositories

### NMIT HACKS | TECH TEAM MEMBER

Aug 2021 – present

- NMIT Hacks, the annual national level Hackathon of CSE department.
- I developed the footer part of NMIT HACKS website in **react js**.
- Organised a 36 hours long hackathon for my peers.

## PROJECTS

### QUIZ-APP | ( HTML, CSS, JAVASCRIPT )

GitHub

- Built a website for quiz using **Html, Css and JavaScript**.
- Developed **User Interface** using **CSS**.
- It is website which count score for each correct answer.

### RESTAURANT WEBSITE | ( HTML, CSS )

GitHub

- **frontend** of a restaurant website to book a food/table
- Used **bootstrap** tools own styles. Implemented responsive template.

### HANGMAN GAME | ( C++, OOPs )

GitHub

- **Hangman** is a guessing game for two or more players.
- One player thinks of a word, phrase or sentence and the other(s) tries to guess it by suggesting letters within a certain number of guesses.
- Implemented using **C++** and concept of object oriented programming

## ACHIEVEMENTS

- **4-star max (1809)** rating at **codechef**
- Solved more than **1000+** problems on **GeeksForGeeks** and **LeetCode**
- Global rank **121** in **codechef starters 34**
- college rank **2** on **GeeksForGeeks Platform**
- CodeForces max rating (1295).