3EC401ME24 Image Processing

Tutorial - 2 Date: 09/08/2023 Roll No :- 22bec121

1. Write a MATLAB code to visualize a negative of any grayscale image without using inbuilt function.

```
clc ; clear all ; close all ;
img = imread("C:\Users\snehs\Downloads\WhatsApp Image 2024-04-11 at 4.26.29 PM.jpeg");
imshow(img); title("RGB Image");
```

RGB Image



Inference:- Here, we learnt to read an image file from the PC and display it in Matlab.

```
grayimg = im2gray(img);
imshow(grayimg); title("Gray Image");
```

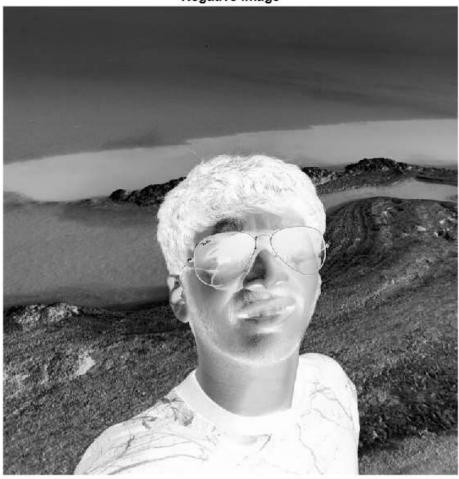
Gray Image



Inference :- Here , we learnt to convert an rgb image to gray image for further analysis .

```
negimg = 255 - grayimg;
imshow(negimg); title("Negative Image");
```

Negative Image



Inference :- Here , we learnt to convert a gray image to its negative image by subtrating 255 from all the bits.

2. Write a MATLAB code to adjust brightness and contrast of given grayscale image using arithmetic operations. Comment upon the values that lead to a better contrast or brightness of an image.

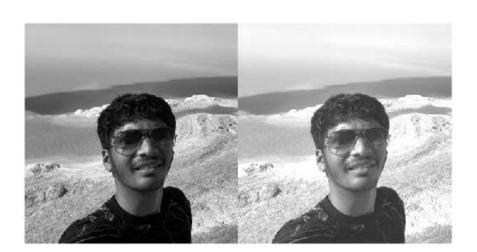
```
%Brightness
brightimg = 50 + grayimg;
imshow(brightimg); title("Bright Image");
```

Bright Image

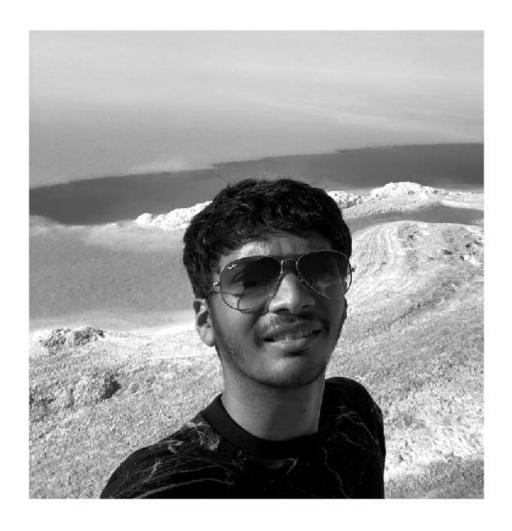


Inference :- Here , we learnt to brighten the image by adding 50 to each of the pixels .

montage({grayimg , brightimg});



%Contrast
contrastimg = imadjust(grayimg);
imshow(contrastimg);



montage({grayimg , contrastimg});



Inference:- Here , we changed the contrast of the image by using imadjust function and comaring them .

```
%Without inbuilt functions
[l b] = size(grayimg);
disp(l); disp(b);
```

```
for i = 1:1
    for j = 1:b
        if (grayimg(i,j) <= 120)
            newimg(i,j) = 1.2 * grayimg(i,j) +130 ;
        else if (120 < grayimg(i,j) < 200)
            newimg(i,j) = grayimg(i,j) ;
        else
            newimg(i,j) = 1.5 * grayimg(i,j) + 100 ;
        end
        end
        end
    end
end
end
imshow(newimg);</pre>
```



Inference :- Here , we learnt to change brightness and contrast of an image without using in-built function and use only for loops to do it.

- 3. Write a MATLAB code to perform following operations:
 - a. Log transformation
 - b. Power law (Gamma) transformation
 - c. Gamma correction

After completion, comment upon the choice of transformation required for given image.

```
% Log Transformation

grayimg1 = double(grayimg);
m = max(max(grayimg1));

C = 255/(log10(1 + m));
S = 60 * log10(1 + grayimg1);
```

```
B = uint8(S);
subplot(1,2,1); imshow(grayimg); title("Input Image");
subplot(1,2,2); imshow(B); title('Log Transformation');
```

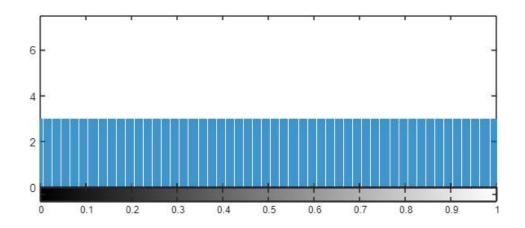
Input Image

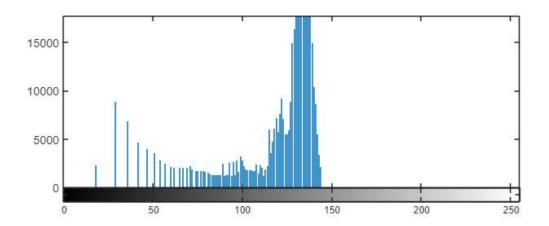


Log Transformation



```
subplot(2,1,1) ; imhist(gray);
subplot(2,1,2) ; imhist(B) ;
```





Inference :- Here , we applied Log Transformation on the image , we can clearly see that the lines present on the tshirt were not visible whereas after applying this transform we can easily be able to see them.

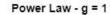
```
% Power Law Transformation

P1 = 2 * (grayimg .^ 3);
P2 = 2 * (grayimg .^ 1);

subplot(1,3,1);imshow(grayimg);title("Original Image");
subplot(1,3,2);imshow(P1);title("Power Law - g > 1");
subplot(1,3,3);imshow(P2);title("Power Law - g = 1");
```

Original Image









Inference :- Here , we applied Power Law transformation on the gray image and observed for different values of contants . We can see that it increase the power of the image .

```
%Gamma Correction

gamma_value = 0.5; %We can also check gamma>1
corrected_img = imadjust(grayimg, [], [], gamma_value);
imshow(corrected_img);
title("Gamma Corrected Image");
```







Inference :- Here , we applied Gamma Transformation on the gray image and observed that the Gamma Corrected Image consists of much more details than the original gray image .

- 4. Write a program to stretch contrast of an image with following methods:
 - a. Thresholding
 - b. Intensity level slicing
 - c. Clipping/windowing

Visualize all results in single window and comment on the processed

images.

```
%Thresholding
gray2 = rgb2gray(img);
[m, n] = size(gray2);
t2 = zeros(m, n);
gt = graythresh(gray2);
gray2 = im2double(gray2);
for i = 1:m
    for j = 1:n
        if gray2(i, j) < gt</pre>
            t2(i, j) = 0;
            t2(i, j) = 1;
        end
    end
end
subplot(1, 2, 1);
imshow(gray2);
```

Original Image



Thresholded Image



Inference :- Here, we see that Thresholding simplifies an image into binary form, enhancing contrast but potentially losing detail and being sensitive to lighting conditions.

```
% Intensity level slicing

gray3 = rgb2gray(img) ;

for i = 1 : m
    for j = 1 : n
        if gray3(i,j) > 70 && gray3(i,j) < 170
            out(i,j) = 120 ;
        else
            out(i,j) = 0 ;
        end
    end
end
subplot(1,2,1) ; imshow(grayimg) ; title("Original Image");
subplot(1,2,2) ; imshow(out) ; title("Intensity Level Slicing");</pre>
```









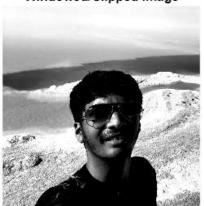
Inference:- Here, we can see that Intensity level slicing isolates and highlights specific ranges of pixel intensities, enhancing certain features but possibly ignoring others outside the specified range.

```
%Clipping/windowing
window_min = 50;
window_max = 200;
clipped_img = grayimg;
clipped_img(clipped_img < window_min) = window_min;
clipped_img(clipped_img > window_max) = window_max;
imshow(clipped_img, []);
title("Windowed/Clipped Image");
```

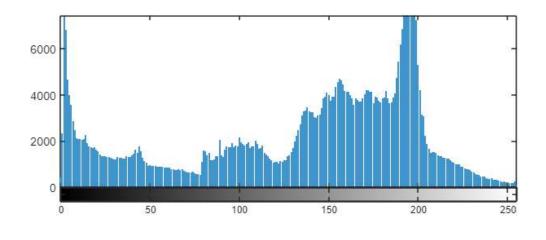
Original Image

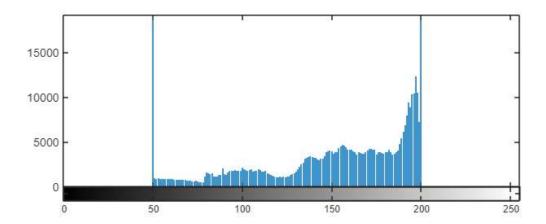


Windowed/Clipped Image



subplot(2,1,1) ; imhist(grayimg); subplot(2,1,2) ; imhist(clipped_img) ;





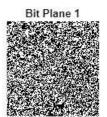
Inference :- Here , we can clearly see that after Windowing the output image Histogram is rescticted between 50 and 200 intensity levels .

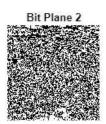
5. Write a MATLAB code to extract 8-bit planes from an image.

Reconstruct the image back using 8th, 7th, 6th and 5th plane. Find the difference between original image and reconstructed image.

```
%Bit-Plane Slicing
b1 = zeros(m, n);
b2 = zeros(m, n);
b3 = zeros(m, n);
b4 = zeros(m, n);
b5 = zeros(m, n);
b6 = zeros(m, n);
b7 = zeros(m, n);
b8 = zeros(m, n);
for i = 1:m
    for j = 1:n
        b1(i, j) = bitget(grayimg(i, j), 1);
        b2(i, j) = bitget(grayimg(i, j), 2);
        b3(i, j) = bitget(grayimg(i, j), 3);
        b4(i, j) = bitget(grayimg(i, j), 4);
        b5(i, j) = bitget(grayimg(i, j), 5);
        b6(i, j) = bitget(grayimg(i, j), 6);
        b7(i, j) = bitget(grayimg(i, j), 7);
        b8(i, j) = bitget(grayimg(i, j), 8);
    end
end
```

```
subplot(2, 4, 1);
imshow(b1);
title("Bit Plane 1");
subplot(2, 4, 2);
imshow(b2);
title("Bit Plane 2");
```

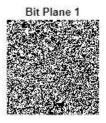


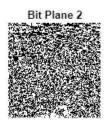


Thresholded Image



```
subplot(2, 4, 3);
imshow(b3);
title("Bit Plane 3");
subplot(2, 4, 4);
imshow(b4);
title("Bit Plane 4");
subplot(2, 4, 5);
imshow(b5);
title("Bit Plane 5");
subplot(2, 4, 6);
imshow(b6);
title("Bit Plane 6");
subplot(2, 4, 7);
imshow(b7);
title("Bit Plane 7");
subplot(2, 4, 8);
imshow(b8);
title("Bit Plane 8");
```











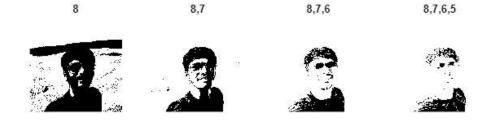






Inference :- Here , we split the 8-bit gray image to its respective 8 bit planes and view thm individually .We can see that the bit plane 7 and 8 contains the most of the information .

```
%Reconstruction
out1 = (2^7).*b8;
out2 = (2^7).*b8 + (2^6).*b7;
out3 = (2^7).*b8 + (2^6).*b7 + (2^5).*b6;
out4 = ((2^7).*b8 + (2^6).*b7 + (2^5).*b6 + (2^4).*b5);
out5 = uint8((2^7).*b8 + (2^6).*b7 + (2^5).*b6 + (2^4).*b5 + (2^3).*b4);
out6 = uint8((2^7).*b8 + (2^6).*b7 + (2^5).*b6 + (2^4).*b5 + (2^3).*b4 + (2^2).*b3);
\verb"out7 = \verb"uint8"((2^7)*b8 + (2^6)*b7 + (2^5)*b6 + (2^4)*b5 + (2^3)*b4 + (2^2)*b3 + (2^1)*b2);
out8 = uint8((2^7).*b8 + (2^6).*b7 + (2^5).*b6 + (2^4).*b5 + (2^3).*b4 + (2^2).*b3 + (2^1).*b2 + (2^0).*b1);
subplot(2,4,1); imshow(out1); title("8");
subplot(2,4,2); imshow(out2); title("8,7");
subplot(2,4,3); imshow(out3); title("8,7,6");
subplot(2,4,4); imshow(out4); title("8,7,6,5");
subplot(2,4,5); imshow(out5); title("8,7,6,5,4");
subplot(2,4,6); imshow(out6); title("8,7,6,5,4,3");
subplot(2,4,7); imshow(out7); title("8,7,6,5,4,3,2");
subplot(2,4,8); imshow(out8); title("all");
```





Inference :- Here , we reconstructed the images by adding the planes , we can clearly see that planes 8,7,6,5,4 almost resembles the original image . This is one of the techniques used to reduce the size of the image in day- to - day life .

```
%%%%%%%%%% MEAN SQUARE ERROR %%%%%%%
g = im2double(grayimg);
out4 = im2double(out4);
out5 = im2double(out5);
out6 = im2double(out6);
out7 = im2double(out7);
out8 = im2double(out8);
e1 = immse(out1,g)
e1 = 1.0633e+04
e2 = immse(out2,g)
e2 = 1.6050e+04
e3 = immse(out3,g)
e3 = 1.9030e+04
e4 = immse(out4,g)
e4 = 2.0707e+04
e5 = immse(out5,g)
e5 = 2.6694e - 04
e6 = immse(out6,g)
```

```
e7 = immse(out7,g)
e7 = 7.6824e-06
e8 = immse(out8,g)
e8 = 0
e1snrdb = 20*log(e1)
e1snrdb = 185.4336
e2snrdb = 20*log(e2)
e2snrdb = 193.6690
e3snrdb = 20*log(e3)
e3snrdb = 197.0756
e4snrdb = 20*log(e4)
e4snrdb = 198.7642
e5snrdb = 20*log(e5)
e5snrdb = -164.5698
e6snrdb = 20*log(e6)
e6snrdb = -196.6043
e7snrdb = 20*log(e7)
e7snrdb = -235.5315
e8snrdb = 20*log(e8)
e8snrdb = -Inf
ssim1 = ssim(out1,g)
ssim1 = 0.0235
ssim2 = ssim(out2,g)
ssim2 = 0.0226
ssim3 = ssim(out3,g)
ssim3 = 0.0196
ssim4 = ssim(out4,g)
ssim4 = 0.0159
ssim5 = ssim(out5,g)
ssim5 = 0.9431
ssim6 = ssim(out6,g)
ssim6 = 0.9805
ssim7 = ssim(out7,g)
ssim7 = 0.9973
ssim8 = ssim(out8,g)
ssim8 = 1
```

6. Write a program to plot histogram of an input image. Equalize the histogram and visualise the results.

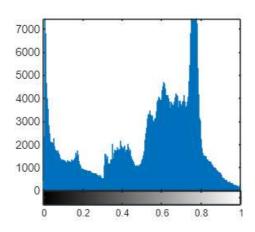
```
eq = histeq(grayimg);
subplot(2,2,1); imshow(eq); xlabel('Equalized Image');
```



10000 - 8000 - 4

Equalized Image





Original Image

```
subplot(2,2,2); imhist(eq);
subplot(2,2,3); imshow(g); xlabel('Original Image');
subplot(2,2,4); imhist(g);
```

Inference :- Here , we can clearly see in teh Equalized Image Histogram that the histogram is spreaded evenly accross all the various intensity levels .

Conclusion

In this exeriment, we learnt different image processing techniques for manipulating and enhancing grayscale images, including negative transformation, brightness and contrast adjustment, various types of image transformations (logarithmic, power law, gamma correction), and contrast stretching. By applying these methods, one can effectively improve image visibility, highlight features, and adjust visual qualities to suit specific applications.