Yandex

# Caching & persistence

# Quick reminder

› RDDs are partitioned

› Execution is build around the partitions

› Block is a unit of input and output in Spark

# Motivating example

```
sc = SparkContext(...)
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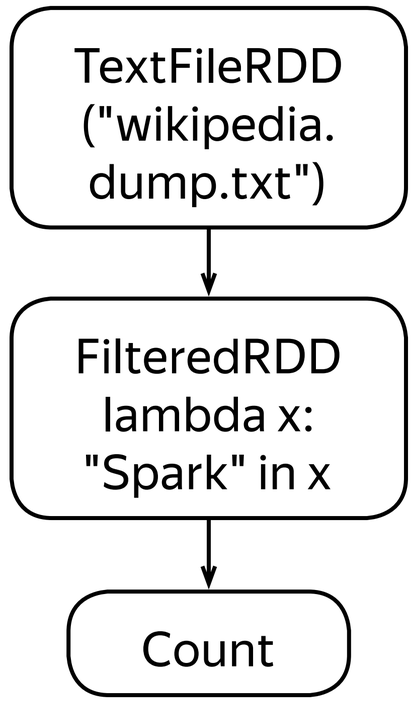
sc = SparkContext(...)
wiki = sc.textFile("wikipedia.dump.txt")

spark_articles = wiki.filter(
                 lambda x: "Spark" in x)

print(spark_articles.count())
```



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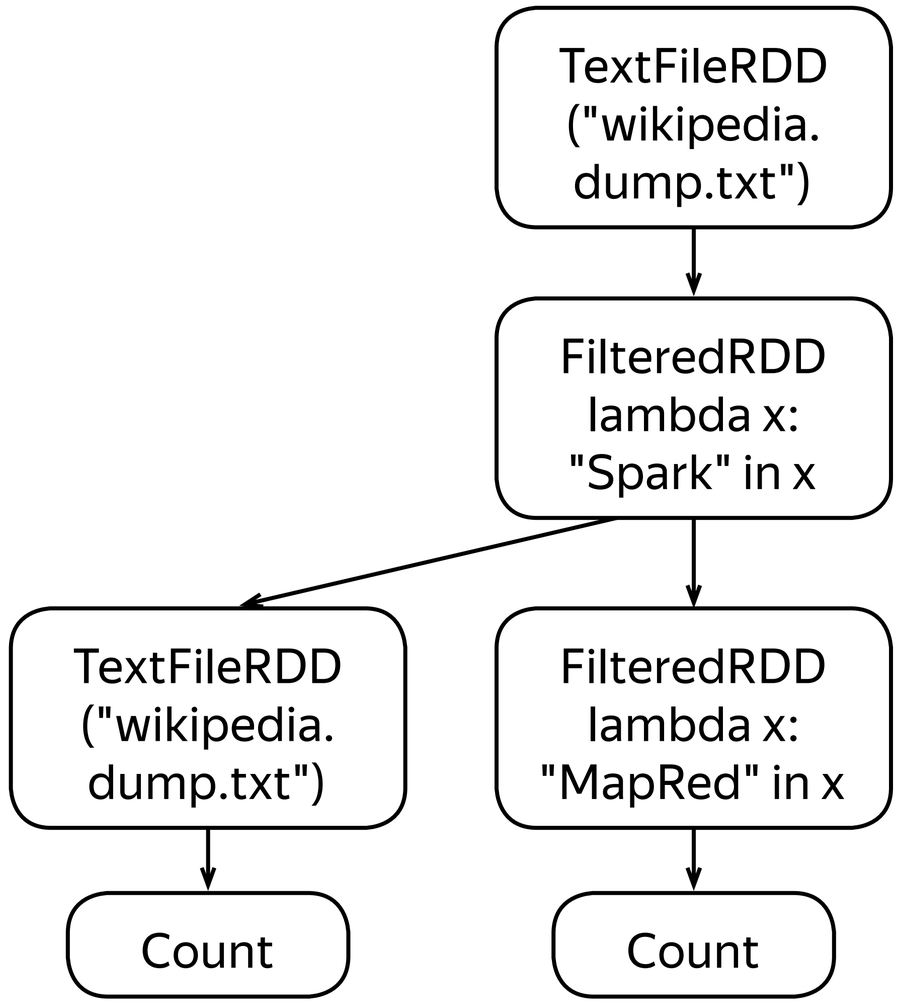
wiki = sc.textFile("wikipedia.dump.txt")

spark_articles = wiki.filter(
                    lambda x: "Spark" in x)

hadoop_articles = spark_articles.filter(
                    lambda x: "Hadoop" in x)
mapreduce_articles = spark_articles.filter(
                    lambda x: "MapRed" in x)
print(hadoop_articles.count())
print(mapreduce_articles.count())
```



# Motivating example

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sc = SparkContext(...)
wiki = sc.textFile("wikipedia.dump.txt")

spark_articles = wiki.filter(
                    lambda x: "Spark" in x)
spark_articles.cache()
hadoop_articles = spark_articles.filter(
                    lambda x: "Hadoop" in x)
mapreduce_articles = spark_articles.filter(
                    lambda x: "MapRed" in x)
print(hadoop_articles.count())
print(mapreduce_articles.count())
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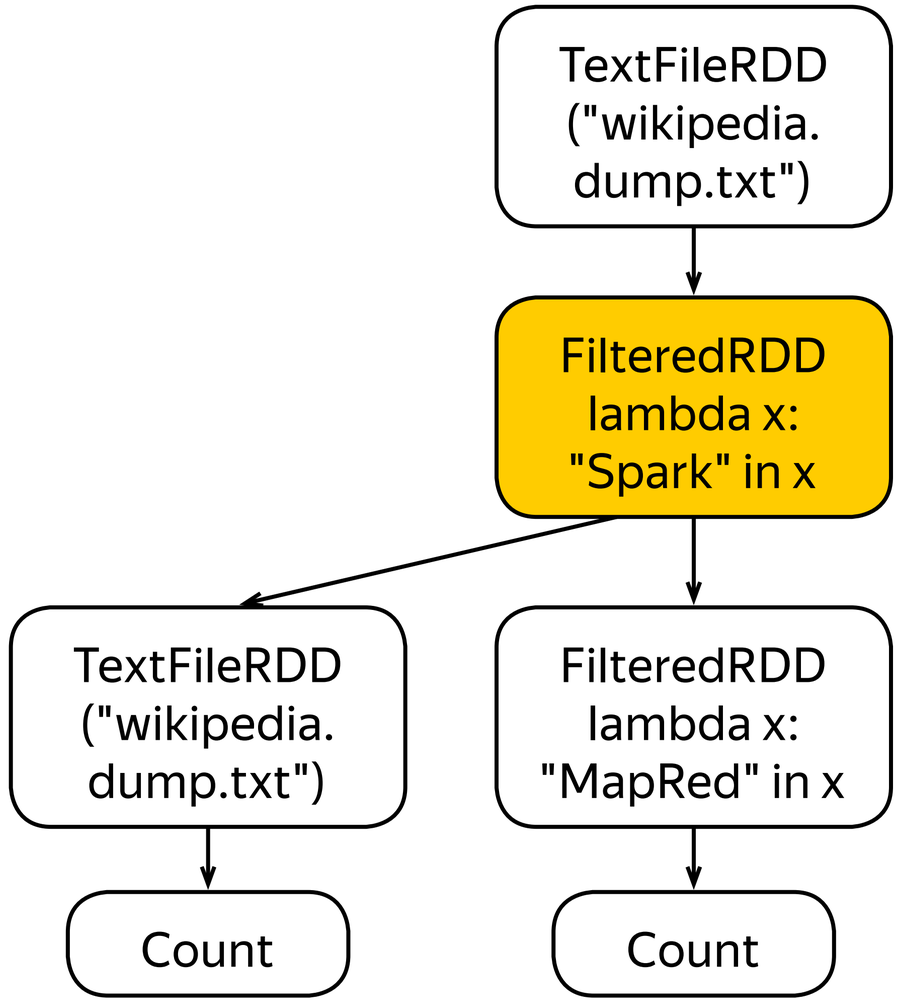

# Controlling persistence level

› rdd.persist(storageLevel)
  › sets RDD's storage to persist across operations after it is computed for the first time
  › storageLevel is a set of flags controlling the persistence, typical values are
    DISK_ONLY
      – save the data to the disk,
    MEMORY_ONLY
      – keep the data in the memory
    MEMORY_AND_DISK
      – keep the data in the memory; when out of memory – save it to the disk
    DISK_ONLY_2, MEMORY_ONLY_2, MEMORY_AND_DISK_2
      – same as about, but make two replicas
› rdd.cache() = rdd.persist(MEMORY_ONLY)

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– keep the data in the memory; when out of memory – save it to the disk

DISK_ONLY_2, MEMORY_ONLY_2, MEMORY_AND_DISK_2

– same as about, but make two replicas ← improves failure recovery times!

› rdd.cache() = rdd.persist(MEMORY_ONLY)

# Best practices

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- For batch computations
  - cache dictionaries
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- For interactive sessions
  - cache preprocessed data
- For batch computations
  - cache dictionaries
  - cache other datasets that are accessed multiple times
- For iterative computations
  - cache static data
- And do benchmarks!

# Summary

- Performance may be improved by persisting data across operations
  - in interactive sessions, iterative computations and hot datasets
- You can control the persistence of a dataset
  - whether to store in the memory or on the disk
  - how many replicas to create

**Big**DATAteam