$mthread\_debug.c$  1

```
#include "mthread_internal.h"
#include <assert.h>
#include <stdarg.h>
#include <string.h>
\verb|#ifdef TWO_LEVEL|
#include <pthread.h>
#endif
void
__not_implemented (const char *func, char *file, int line)
  fprintf (stderr, "Function %s in file %s at line %d not implemented\n",
           func, file, line);
  abort ();
void *safe_malloc(size_t size){
  void * tmp;
  tmp = malloc(size);
  assert(tmp \neq NULL);
  return tmp;
}
#ifdef TWO_LEVEL
static pthread_mutex_t mthread_fprintf_lock = PTHREAD_MUTEX_INITIALIZER;
#endif
static char* mthread_output_log_name = "mthread_log";
static FILE* mthread_output_log = NULL;
int mthread_log_init(){
  mthread_output_log = fopen(mthread_output_log_name, "w");
  return 0;
}
#define MTHREAD_LOG_PART 15
int mthread_log(char* part, const char *format, ...){
  char msg[4096];
  char part2[MTHREAD_LOG_PART +1];
  va_list ap;
  int i;
  int len;
#ifdef TWO_LEVEL
  int res;
  pthread_mutex_lock(&mthread_fprintf_lock);
#endif
  for(i = 0; i < MTHREAD\_LOG\_PART; i++){
    part2[i] = ', ';
  len = strlen(part);
  if(len \ge MTHREAD\_LOG\_PART){
    len = MTHREAD\_LOG\_PART;
```

 $mthread\_debug.c$  2

```
memcpy(part2,part,len);
  part2[MTHREAD\_LOG\_PART] = '\0';
  sprintf(msg,"[LWP %02d Thread %p %s INFO:] %s",mthread_get_vp_rank(),
           mthread_self(),part2,format);
  va_start(ap, format);
  res = vfprintf(mthread_output_log, msg, ap);
  va\_end(ap);
  fflush(mthread_output_log);
\hbox{\tt\#ifdef}\ TWO\_LEVEL
  pthread_mutex_unlock(&mthread_fprintf_lock);
#endif
  return res;
}
int fprintf(FILE *stream, const char *format, ...){
  va_list ap;
#ifdef TWO_LEVEL
  int res;
  pthread_mutex_lock(&mthread_fprintf_lock);
#endif
  va_start(ap, format);
  res = vfprintf(stream, format, ap);
  va\_end(ap);
  fflush(stream);
\verb|#ifdef TWO_LEVEL|
  pthread_mutex_unlock(&mthread_fprintf_lock);
#endif
  {\bf return} \ {\rm res};
```