

 <p>UNIVERSIDADE DE COIMBRA FACULDADE DE CIÊNCIAS E TECNOLOGIA <i>Departamento de Engenharia Informática</i></p>	<p><b>Assignment #1</b> <b>Integração de Sistemas/ Enterprise Application Integration</b></p> <p><b>2022/23 – 1<sup>st</sup> Semester</b> MEI</p> <p><b>Deadline: 2022-09-30</b></p>
<p><b><u>Notas:</u></b></p> <p>A fraude denota uma grave falta de ética e constitui um comportamento não admissível num estudante do ensino superior e futuro profissional. Qualquer tentativa de fraude pode levar à reprovação na disciplina tanto do facilitador como do prevaricador.</p> <p>Os trabalhos entregues serão verificados por software de deteção de plágio.</p>	

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## Data Representation and Serialization Formats

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### Objectives

- Learn text and binary formats for data serialization
- Understand the differences between the most important formats
- Understand the tradeoffs between message size, network transfer time, and serialization and deserialization time
- This assignment will involve data representation formats, such as XML, JSON, or Protocol Buffers.

### Resources

#### Maven:

- Students are advised to use Maven to manage their projects.
- Maven Tutorial: <https://www.tutorialspoint.com/maven/>

#### XML:

- XML: <http://www.w3schools.com/xml>
- JAXB Tutorial – Java.net: <https://www.javatpoint.com/jaxb-tutorial>

**Note:** starting on version 9, the Java Architecture for XML Binding (JAXB) is no longer part of the Java Standard Edition. This causes a few problems with the use of this architecture. You may resort to Maven for the rescue: <https://stackoverflow.com/questions/43574426/how-to-resolve-java-lang->

[noclassdeffoundererror-javax-xml-bind-jaxbexception-in-j/46455026](https://stackoverflow.com/questions/46455026/noclassdeffoundererror-javax-xml-bind-jaxbexception-in-j/46455026).

However, you should be aware that version numbers tend to evolve quickly, and you might be looking at an old version number.

- Xalan: <http://xml.apache.org/xalan-j/>

## JSON

- Homepage: <https://www.json.org/json-en.html>

## Protocol Buffers

- Homepage: <https://developers.google.com/protocol-buffers/>
- Maven dependency:  
<https://mvnrepository.com/artifact/com.google.protobuf/protobuf-java>
- Compiler Download:  
<https://github.com/protocolbuffers/protobuf/releases>

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## Java XML Training Part (doesn't count for evaluation)

Before you start, you may create a Maven project using the following command line, which initializes a “quickstart” archetype:

```
mvn archetype:generate -DarchetypeGroupId=org.apache.maven.archetypes
-DarchetypeArtifactId=maven-archetype-quickstart -DgroupId=uc.mei.is
-DartifactId=simplejaxb -Dversion=0.0.1
```

Also, refer to <https://mkyong.com/java/jaxb-hello-world-example/> for the dependencies you need to insert in the pom.xml file and for a base example using JAXB.

1. Using JAXB, write the Java classes and the marshalling code that outputs the following XML:

a)

```
<?xml version="1.0" encoding="UTF-8"?>
<class>
  <student>
    <name>Alberto</name>
    <age>21</age>
  </student>
  <student>
    <name>Patricia</name>
    <age>22</age>
  </student>
  <student>
    <name>Luis</name>
    <age>21</age>
  </student>
</class>
```

b)

```
<?xml version="1.0" encoding="UTF-8"?>
<class>
  <student id="201134441110">
    <name>Alberto</name>
    <age>21</age>
  </student>
  <student id="201134441116">
    <name>Patricia</name>
    <age>22</age>
  </student>
  <student id="201134441210">
    <name>Luis</name>
    <age>21</age>
  </student>
</class>
```

c) (An XML equivalent to this is also acceptable)

```
<?xml version="1.0" encoding="UTF-8"?>
<!-- Generated automatically. Don't change it. -->
<class xmlns="http://www.dei.uc.pt/EAI">
  <student xmlns="" id="201134441110">
    <name>Alberto</name>
    <age>21</age>
  </student>
  <student xmlns="" id="201134441116">
    <name>Patricia</name>
    <age>21</age>
  </student>
  <student xmlns="" id="201134441210">
    <name>Luis</name>
    <age>21</age>
  </student>
</class>
```

d)

```
<?xml version="1.0" encoding="UTF-8"?>
<?xml-stylesheet type="text/xsl" href="test.xsl"?>
<!-- Generated automatically. Don't change it. -->
<h:class xmlns:h="http://www.dei.uc.pt/EAI">
  <h:student id="201134441110">
    <name>Alberto</name>
    <age>21</age>
  </h:student>
  <h:student id="201134441116">
    <name>Patricia</name>
    <age>21</age>
  </h:student>
  <h:student id="201134441210">
    <name>Luis</name>
    <age>21</age>
  </h:student>
```

```
</h:class>
```

e)

```
<?xml version="1.0" encoding="UTF-8"?>
<class>
  <student id="201134441110">Alberto</student>
  <student id="201134441116">Patricia</student>
  <student id="201134441210">Luis</student>
</class>
```

2. Use an online tool or install a tool like *trang* to automatically produce the XSD for the following XML. Change the XSD, to ensure that `<direction>` can only be one of “dgsglboinc” or “dgsgltremweb”, while `<timestamp>` must be positive. Note that you should always check if the tool inferred the correct schema, or if it requires some manual adjustment.

```
<?xml version="1.0" encoding="UTF-8"?>
<report timestamp="1308046204104" timezone="GMT" version="1.1">
  <metric_data>
    <metric_name>cpus_available</metric_name>
    <timestamp>1308046204003</timestamp>
    <value>0.0</value>
    <type>uint32</type>
    <units>cpus</units>
    <spoof>EDGTestI fusion:EDGTestI fusion</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>gflops</metric_name>
    <timestamp>1308046204056</timestamp>
    <value>0.0</value>
    <type>float</type>
    <units>gflops</units>
    <spoof>EDGTestI fusion:EDGTestI fusion</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>past_workunits</metric_name>
    <timestamp>1308046204058</timestamp>
    <value>0.0</value>
    <type>uint32</type>
    <units>wus</units>
    <spoof>EDGTestI fusion:EDGTestI fusion</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>waiting_workunits</metric_name>
    <timestamp>1308046204059</timestamp>
    <value>0.0</value>
    <type>uint32</type>
    <units>wus</units>
    <spoof>EDGTestI dsp:EDGTestI dsp</spoof>
```

```

    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>success_rate</metric_name>
    <timestamp>1308046204061</timestamp>
    <value>1.0</value>
    <type>float</type>
    <units>percentage</units>
    <spoof>EDGTestI dsp:EDGTestI dsp</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>past_workunits_24_hours</metric_name>
    <timestamp>1308046204064</timestamp>
    <value>0.0</value>
    <type>uint32</type>
    <units>wus</units>
    <spoof>EDGTestI fusion:EDGTestI fusion</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>cpus_available</metric_name>
    <timestamp>1308046204066</timestamp>
    <value>0.0</value>
    <type>uint32</type>
    <units>cpus</units>
    <spoof>EDGTestI dsp:EDGTestI dsp</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>success_rate</metric_name>
    <timestamp>1308046204067</timestamp>
    <value>1.0</value>
    <type>float</type>
    <units>percentage</units>
    <spoof>EDGTestI fusion:EDGTestI fusion</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
  <metric_data>
    <metric_name>gflops</metric_name>
    <timestamp>1308046204092</timestamp>
    <value>0.0</value>
    <type>float</type>
    <units>gflops</units>
    <spoof>EDGTestI dsp:EDGTestI dsp</spoof>
    <direction>dgsglboinc</direction>
  </metric_data>
</report>

```

- Now, create an XML file with a catalog of books and use XSLT to display the books in an HTML table. A simple way of accomplishing this task is by means of using Xalan-Java, referenced above.

## Description of the Assignment (for Evaluation)

In this assignment, students will learn and compare data representation technologies and compare different options concerning size and encoding speed. As a result, they should produce a pdf report with an evaluation of three different options: XML vs. XML compressed with Gzip vs. Google Protocol Buffers. Students may opt for JSON instead of XML. Other options are possible and welcome under the professor's guidance.

Students should perform their comparison taking into consideration multiple parameters, including programming complexity, serialization size, and serialization and deserialization speed. Size is crucial because it affects network transmission speed but so is serialization and deserialization. All these have a compounding effect when requests go through a long sequence of services. Students should try to be as objective as possible. The report should also include a comparison of the use cases for each technology.

For fairness, students should define a common data structure that they will use for the comparisons: a many-to-one relationship between students and professors. Each student has the following information: a unique identifier; name; telephone; gender; birth date; registration date; and address. Each professor has a unique identifier; name; birth date; telephone; and address. Each professor may have multiple students, but students may have at most one professor. Students are free to use additional data structures, if they wish to exercise specific details of the technologies, but they should not simplify this base one.

Students are expected to code in Java. They may wish to try very large sets of students and professors, or many repetitions of the operations, to reduce the impact of random components in performance times. Students should also do a reasonable number of experiments, to consider significant averages and standard deviations. Students should be careful about the places in the code where they register time. They should also try to use similar code as much as possible for the text and binary formats, to improve fairness. For the benefit of the report, students might want to measure the sizes of the data structures in memory if they manage to do that.

In the report, students should properly describe the conditions of the experiments, e.g., computer characteristics, technologies and libraries used, their versions, and so on. Students should take notice of the time it takes to initialize data structures in the Protocol Buffers and separate this time from serialization/deserialization. The experiment should be repeatable from the report. For example, students should add data structures and the points of code where they measure times. The report should include a short description of the data representation formats that students should use to support a brief critical discussion of results, e.g., why are Protocol Buffers faster than XML.

## Final Delivery

- Students should deliver their pdf report at Inforestudante. Students should be careful about the size they pick for the report. Useless verbosity is not rewarded.
  - The report should be written by groups of **2** students. We do expect all the members of the group to be fully aware of all the parts of the code used. Work together!
  - Grades will be based on the quality of the report: how do students describe the data representation formats, the experiment, presentation, and discussion of results; how careful were they while doing the experiments; and how many experiments did they run, to cover the different behaviors of the technologies. Be careful about the way the report looks.
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## Some Common Errors

To guide students in their report, we summarize some of the most common mistakes that students performed a couple of years ago in the corresponding assignment:

- Unstructured document without section numbers.
- Failing to make the experimental settings explicit (e.g., the computer used, the trials ran).
- Not including the data structure used.
- Not stating the points of code where they compute the times.
- Not including the sizes of the serialized structure in the experiment.
- Figures without numbers.
- Too many plots that are repetitive and convey little information.
- Too little text alongside the plots.
- A lot of source code in the middle of the text.
- No analysis of the plots (this should go beyond repeating what is in the plots). A true explanation of what is in the plots should be given if possible. For example, in some cases, text-based representation was good for small data and bad for larger data. Why?