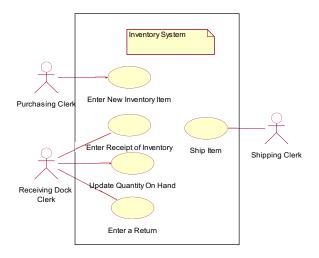
Week 1 Self Review Questions

- 1. What is the difference between functional requirements and nonfunctional requirements?
- 2. What are some of the reasons for iteration when performing information gathering?
- 3. What are some information-gathering techniques?
- 4. For Interview, Questionnaire and Prototyping technique, state an advantage and disadvantage.
- 5. When applying the Interview technique for information gathering, describe the flow of the process.
- 6. List and differentiate the 3 types of prototypes that can be developed for information gathering.
- 7. What are the benefits of a use case diagram?
- 8. The 3 items of interest that are present in a use case diagram are:
 - (a) Objects, activities, and communications
 - (b) Actors, messages, and activities
 - (c) Objects, use cases, and activities
 - (d) Actors, use cases, and communications
- 9. Interpret and explain the following use case diagram. Explain the various roles of those using the system and what functions each role requires.



- 10. Evaluate the following statements as true or false. Explain your answer by using an example.
 - (a) A use case illustrates a system function processing step.
 - (b) A use case may have several actors performing it.
 - (c) An actor may be an external system to interact with.
- 11. Explain what scenarios are and why these are so important in the context of a use case.
- 12. Explain what misuse cases in the context of UML use case diagrams are. Give a simple example say for the use case of when a bank customer views their bank account details. Illustrate your answer using a simple use case diagram.
- 13. Explain the difference between the extend and include relationships in a use case diagram and use examples to illustrate your explanation.