Assignment 2

Question 01: Given below is the definition of the class Project and two objects of the same class. Draw the serialized form of the object. **Apply** Java Object Serialization procedure. Use 8 byte version. (CLO-1)

```
public class Project implements Serializable {
  private String projID;
  private String title;
  private unsigned int duration; // in weeks
  private float budget; // in millions
  public Project (String a, String b, unsigned int c, float d) {
   projID = a; title = b;
   duration = c; budget = d; } }
  Project p1 = new Project("E-46", "Examination System", 24, 2.5);
  Project p2 = new Project("F-22", "Fee Collection", 20, 2.0);
```

Question 02: **Explain** how the following code snippet can potentially cause a deadlock, and propose a solution to prevent this problem. (CLO-2)

```
#include <iostream>
#include <thread>
#include <chrono>
#include <mutex>
using namespace std;
void deadlock(mutex& m1, mutex& m2) {
  m1.lock();
  cout << "Thread acquired m1" << endl;</pre>
  this thread::sleep for(chrono::milliseconds(100)); // Simulate some work
  m2.lock();
  cout << "Thread acquired m2" << endl;
  m1.unlock();
  m2.unlock();
int main() {
  mutex mut1, mut2;
  thread t1([&] { deadlock(mut1, mut2); });
  thread t2([&] { deadlock(mut2, mut1); });
  t1.join();
  t2.join();
  return 0;
```