

JIAMING LAI

3869 Miramar St, Mailbox #1537, La Jolla, CA 92092
858-214-4944 | jil136@eng.ucsd.edu | sniper-lai.github.io

EDUCATION

University of California San Diego, College of Electrical and Computer Engineering 2019.09–present

- M.S. in Intelligent Systems, Robotics, and Control
- GPA: 3.86/4.00

Zhejiang University, College of Control Science and Engineering 2015.09–2019.07

- B.Eng. in Automation
- GPA: 3.79/4.00

SKILLS

Programming/Software: C++/C, Java, Python (NumPy, Pandas, scikit-learn), PyTorch, TensorFlow, MATLAB, ROS, Git.

Strengths: Knowledge of robotics, machine learning algorithm and deep learning techniques. Experience in neural spike trains and ECoG neural data analysis, software development for robotics system and embedding system.

RESEARCH EXPERIENCE

Research Assistant | Advisor: **Prof. Vikash Gilja** (Associate Professor, UCSD) 2020.03–present

Brain-machine Interfaces: Transfer Learning for Decoding Electrographic Signals in Finger Flexion Experiments

- Developed frequency power **feature engineering** on electrocorticographic (ECoG) neural data from sensory-motor cortex.
- Developed **multi-task** BMIs network for mapping spatio-temporal patterns in ECoG signals to finger trajectory regression and movement intent identification: a fully convolutional aligner for exacting **latent space** and a decoder for learning temporary feature propagation.
- **Transferred** the BMIs network across **multiple users**, improved the **performance** and **robustness** using domain adaptation.

Research Assistant | Advisor: **Prof. Guofeng Zhang** (Professor, Zhejiang University) 2019.02–2019.06

Indoor Environment Mapping Based on Turblebot2 and Kinect2

- Experimented with ORB-SLAM algorithm in 5 laparoscopic video datasets.
- Built **autonomous mobile robot system** based on Turblebot2, Nvidia Jetson TK1 and Microsoft Kinect2.
- Developed embedding system software on Jetson TK1 to navigate Turblebot2, analyze image and depth information from Kinect2 and build OctoMap 3D occupancy grid map by using ROS and C++. Achieved grid map **real-time** building.
- Optimized system software to improve **scalability** and **extensibility** for future growth.

Research Assistant | Advisor: **Prof. Rong Xiong** (Professor, Zhejiang University) 2017.10–2018.05

ZIUDancer: Robot Team for KidSize Soccer Competition of RoboCup Humanoid League

- Developed motion planning software for walking and kicking action for soccer robot using ROS and C++.
- Experimented software reliability with simulation using Gazebo and succeeded to deploy in **5** robot system.
- Achievement: our team achieved KidSize Soccer Competition **2nd Place** in RoboCup 2017 and 2019.

PROJECT

UCSD ECE276A: Sensing & Estimation in Robotics 2020.01–2020.04

Lidar+IMU Simultaneous Localization and Mapping (SLAM) with Particle Filter

- Developed **particle filter** SLAM method to localize robot position and generate occupied map, by using IMU odometry data and 2D Lidar scan. Experimented in 5 datasets.
- Optimized software and increased **computational efficiency** by at least **70%**.

Visual Simultaneous Localization and Mapping (SLAM) with EKF Filter

- Developed **visual-inertial SLAM** method to generate IMU trajectory and landmark map: predicted IMU pose given IMU observation, projected visual features to world frame as landmarks given stereo camera observation and finally performed joint update of IMU pose and landmarks using **Extended Kalman filter**.
- Experimented in 3 large scale datasets, optimized and achieved **3x faster** computational performance.

TEACHING EXPERIENCE

Teaching Assistant for ECE225A: Prob & Stats for Data Science by Prof. Alon Orlitsky 2020.09–2020.12