

Feel free to work with other students, but make sure you write up the homework and code on your own (no copying homework *or* code; no pair programming). Feel free to ask students or instructors for help debugging code or whatever else, though. The starter code for problem 2 part c and d can be found under the Resource tab on course website.

Note: You need to create a Github account for submission of the coding part of the homework. Please create a repository on Github to hold all your code and include your Github account username as part of the answer to problem 2.

1 (Linear Transformation) Let $\mathbf{y} = A\mathbf{x} + \mathbf{b}$ be a random vector. show that expectation is linear:

$$\mathbb{E}[\mathbf{y}] = \mathbb{E}[A\mathbf{x} + \mathbf{b}] = A\mathbb{E}[\mathbf{x}] + \mathbf{b}.$$

Also show that

$$\text{cov}[\mathbf{y}] = \text{cov}[A\mathbf{x} + \mathbf{b}] = A\text{cov}[\mathbf{x}]A^T = A\Sigma A^T.$$

a) Recall that the integral of a probability density function is 1. Also, $\mathbb{E}[X] = \int xp(x)dx$ for a probability density function $p(x)$ and random variable X .

$$\begin{aligned}\mathbb{E}[Y] &= \mathbb{E}[A\mathbf{x} + \mathbf{b}] = \int (A\mathbf{x} + \mathbf{b})p(x) = A \int \mathbf{x}p(x)dx + \mathbf{b} \int p(x)dx \\ &= A\mathbb{E}[X] + \mathbf{b}, \text{ as desired.}\end{aligned}$$

b) Recall $\text{Cov}(\mathbf{x}) = \Sigma = \mathbb{E}[(\mathbf{x} - \mathbb{E}[\mathbf{x}])(\mathbf{x} - \mathbb{E}[\mathbf{x}])^T]$.

By linearity of expectation, constants can be taken outside of the expectation.

$$\begin{aligned}\text{Here, } \text{Cov}(\mathbf{y}) &= \text{Cov}(A\mathbf{x} + \mathbf{b}) \\ &= \mathbb{E}[(A\mathbf{x} + \mathbf{b} - \mathbb{E}[A\mathbf{x} + \mathbf{b}])(A\mathbf{x} + \mathbf{b} - \mathbb{E}[A\mathbf{x} + \mathbf{b}])^T].\end{aligned}$$

Using what we proved in part a, the above equals $\mathbb{E}[(A\mathbf{x} + \mathbf{b} - A\mathbb{E}[\mathbf{x}] - \mathbf{b})(A\mathbf{x} + \mathbf{b} - A\mathbb{E}[\mathbf{x}] - \mathbf{b})^T]$

$$= \mathbb{E}[(A\mathbf{x} - A\mathbb{E}[\mathbf{x}])(A\mathbf{x} - A\mathbb{E}[\mathbf{x}])^T]$$

$$= \mathbb{E}[A(\mathbf{x} - \mathbb{E}[\mathbf{x}])A^T]$$

$$= A\mathbb{E}[(\mathbf{x} - \mathbb{E}[\mathbf{x}])(\mathbf{x} - \mathbb{E}[\mathbf{x}])^T]A^T$$

$$= A\text{cov}(\mathbf{x})A^T$$

$$= A\Sigma A^T, \text{ as desired.}$$

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2 Given the dataset $\mathcal{D} = \{(x, y)\} = \{(0, 1), (2, 3), (3, 6), (4, 8)\}$

- Find the least squares estimate $y = \theta^\top \mathbf{x}$ by hand using Cramer's Rule.
- Use the normal equations to find the same solution and verify it is the same as part (a).
- Plot the data and the optimal linear fit you found.
- Find randomly generate 100 points near the line with white Gaussian noise and then compute the least squares estimate (using a computer). Verify that this new line is close to the original and plot the new dataset, the old line, and the new line.

a) Let $X = \begin{bmatrix} 1 & 0 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix}$ and $\mathbf{y} = \begin{bmatrix} 1 \\ 3 \\ 6 \\ 8 \end{bmatrix}$. We give X a first column of all 1's to give it the correct dimensions for future matrix multiplication.

$$\text{Calculate } X^T X. \quad X^T X = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} = \begin{bmatrix} 4 & 9 \\ 9 & 29 \end{bmatrix}$$

$$\text{Calculate } X^T \mathbf{y} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 6 \\ 8 \end{bmatrix} = \begin{bmatrix} 18 \\ 56 \end{bmatrix}$$

Recall the normal equation $X^T X \theta^* = X^T \mathbf{y}$.

This equation can be thought of as $\begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$.

This will help us in using Cramer's Rule, where

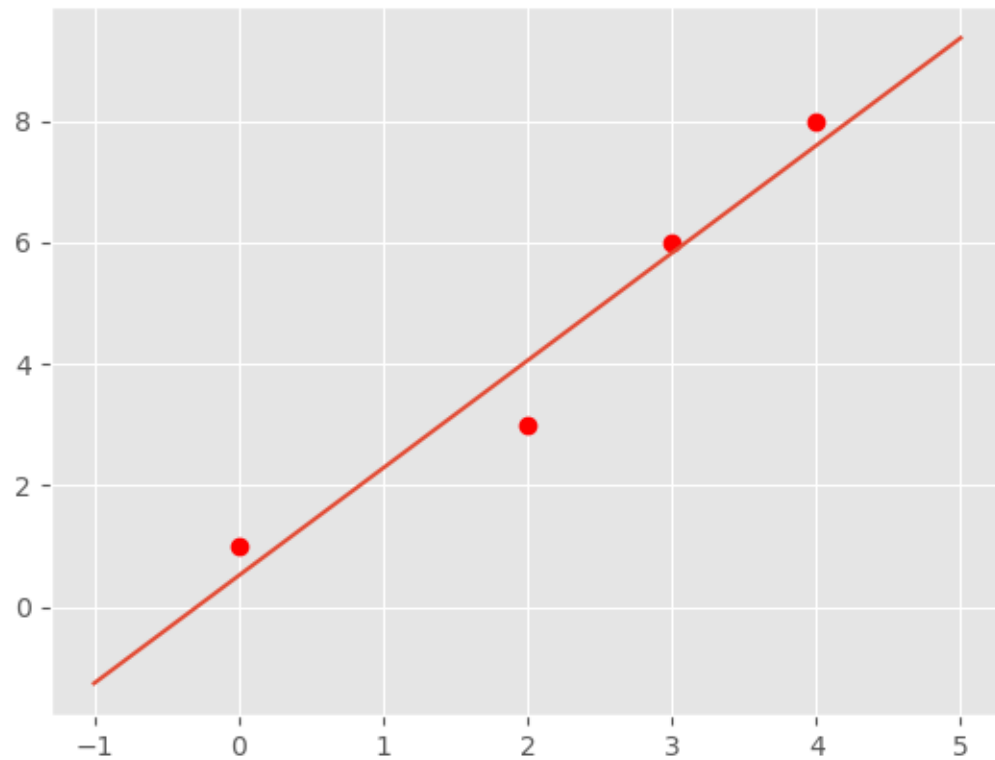
$$\theta_0^* = \frac{\begin{vmatrix} c_1 & b_1 \\ c_2 & b_2 \end{vmatrix}}{\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}} = \frac{\begin{vmatrix} 18 & 9 \\ 56 & 29 \end{vmatrix}}{\begin{vmatrix} 4 & 9 \\ 9 & 29 \end{vmatrix}} = \frac{18}{35} \text{ and } \theta_1^* = \frac{\begin{vmatrix} a_1 & c_1 \\ a_2 & c_2 \end{vmatrix}}{\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}} = \frac{\begin{vmatrix} 4 & 18 \\ 9 & 56 \end{vmatrix}}{\begin{vmatrix} 4 & 9 \\ 9 & 29 \end{vmatrix}} = \frac{62}{35}.$$

Since $y = \theta_0 + \theta_1 x$, our least squares estimate is $y = \frac{18}{35} + \frac{62}{35}x$.

$$\begin{aligned} \text{b) From the normal equation, } \theta^* &= (X^T X)^{-1} X^T \mathbf{y} = \begin{bmatrix} 4 & 9 \\ 9 & 29 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 6 \\ 8 \end{bmatrix} \\ &= \frac{1}{35} \begin{bmatrix} 29 & -9 \\ -9 & 4 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 6 \\ 8 \end{bmatrix} \end{aligned}$$

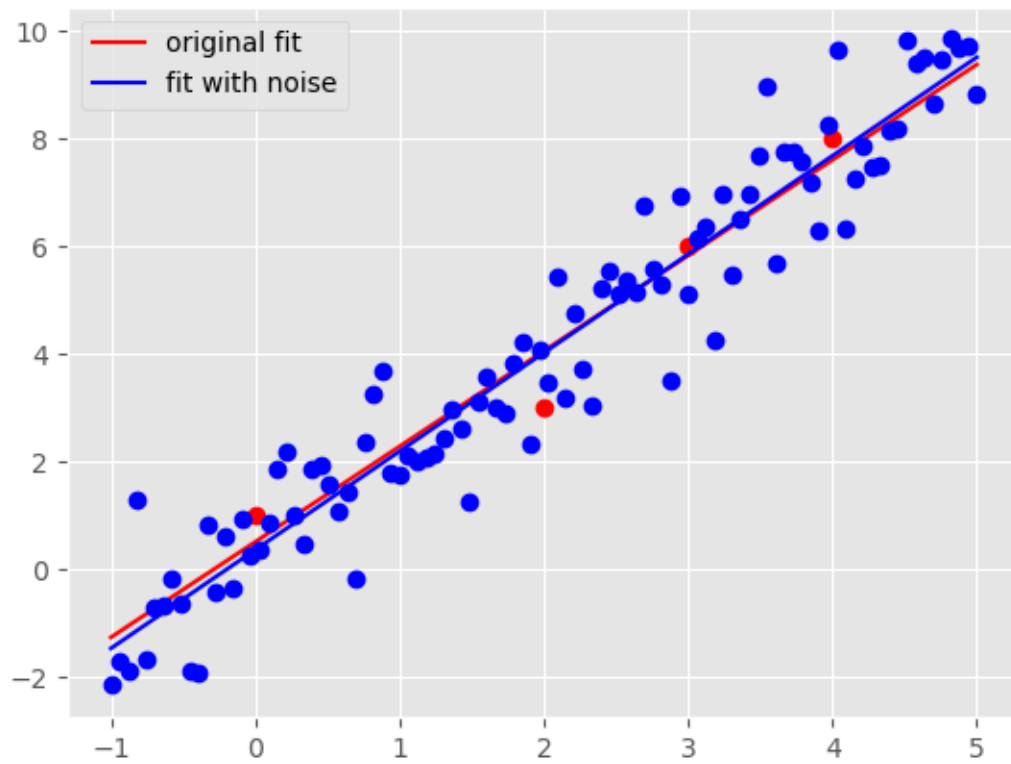
$$= \frac{1}{35} \begin{bmatrix} 29 & 11 & 2 & -7 \\ -9 & -1 & 3 & 7 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 6 \\ 8 \end{bmatrix} = \frac{1}{35} \begin{bmatrix} 18 \\ 62 \end{bmatrix} = \begin{bmatrix} \frac{18}{35} \\ \frac{62}{35} \end{bmatrix}.$$

Again, we get $\theta_0^* = \frac{18}{35}$, and we get $\theta_1^* = \frac{62}{35}$, leading to $y = \frac{18}{35} + \frac{62}{35}x$.



c)

d) The new fitted line with noise is close to the original fit.



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