

R-CNN, Fast R-CNN, Faster R-CNN

Theoretical Part

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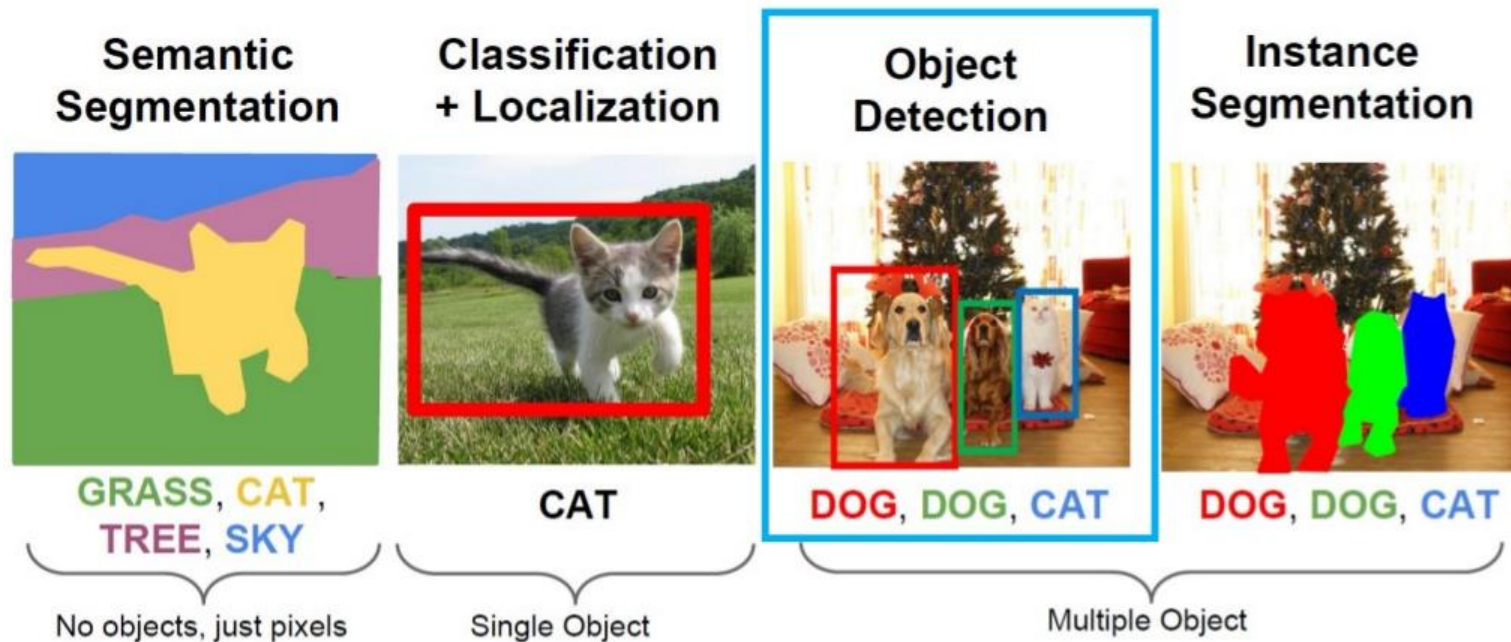
2. SPP-Net

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Computer Vision task

- Types of Computer Vision
 - One Object: Classification, Localization
 - Multiple Objects: Detection, Segmentation



Detection task

- Types of Detection
 - One-stage Detector
 - : Yolo, SSD, Retina-net
 - Two-stage detector
 - : R-CNN, SPP-Net, Fast R-CNN, Faster- RCNN, Pyramid Networks

Object Detection

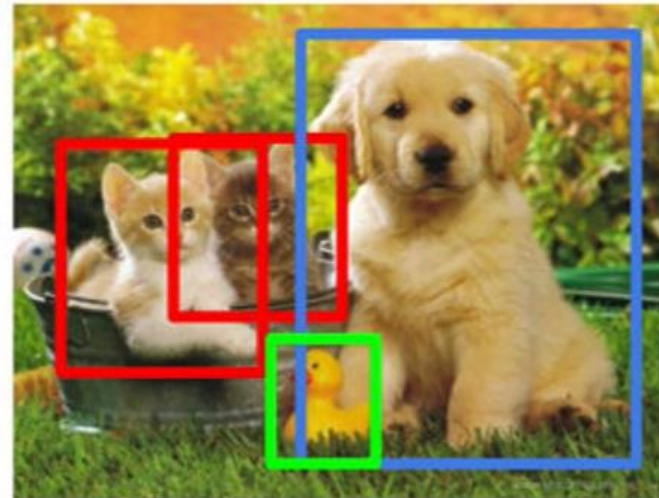
- Classification vs. Object detection

Classification



CAT

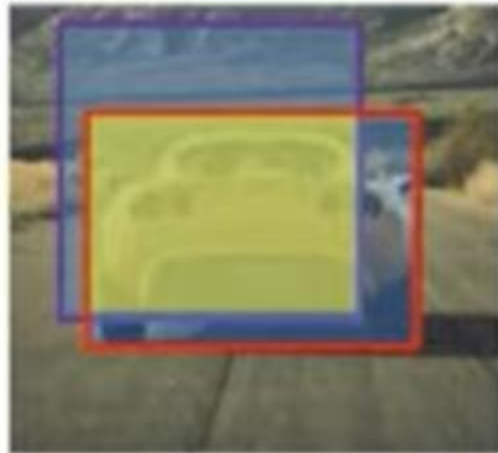
Object Detection



CAT, DOG, DUCK

Prior Knowledge

- Selective Search
 - Bottom-up segmentation (merging regions at multiple scales)
- IOU (Intersect Over Union)

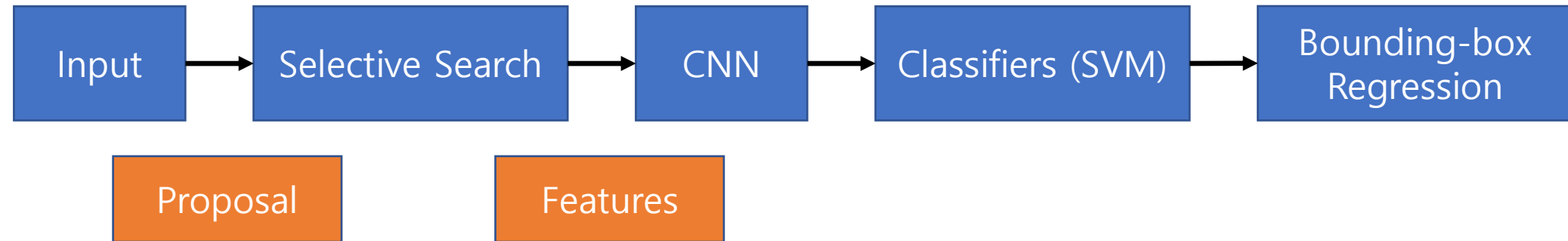


Intersection over union (IoU)

$$= \frac{\text{size of } \text{yellow box}}{\text{size of } \text{blue box}}$$

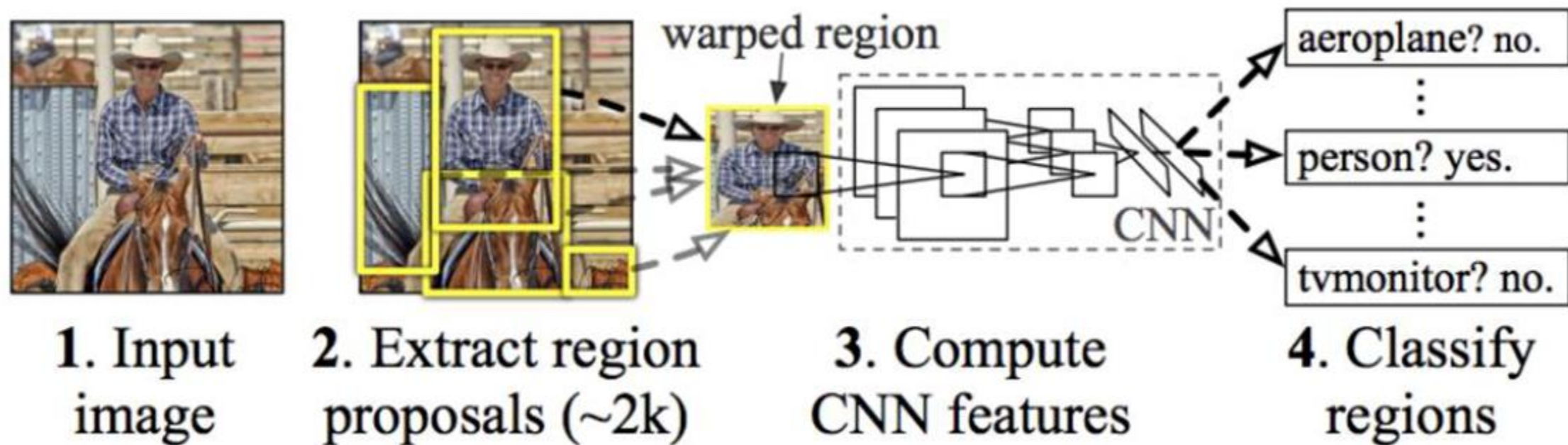
“Correct” if $\text{IoU} \geq 0,5$

1. R-CNN



- Input -> Selective Search -> CNN -> Classifiers(SVM) -> Bounding-box regression

R-CNN: *Regions with CNN features*

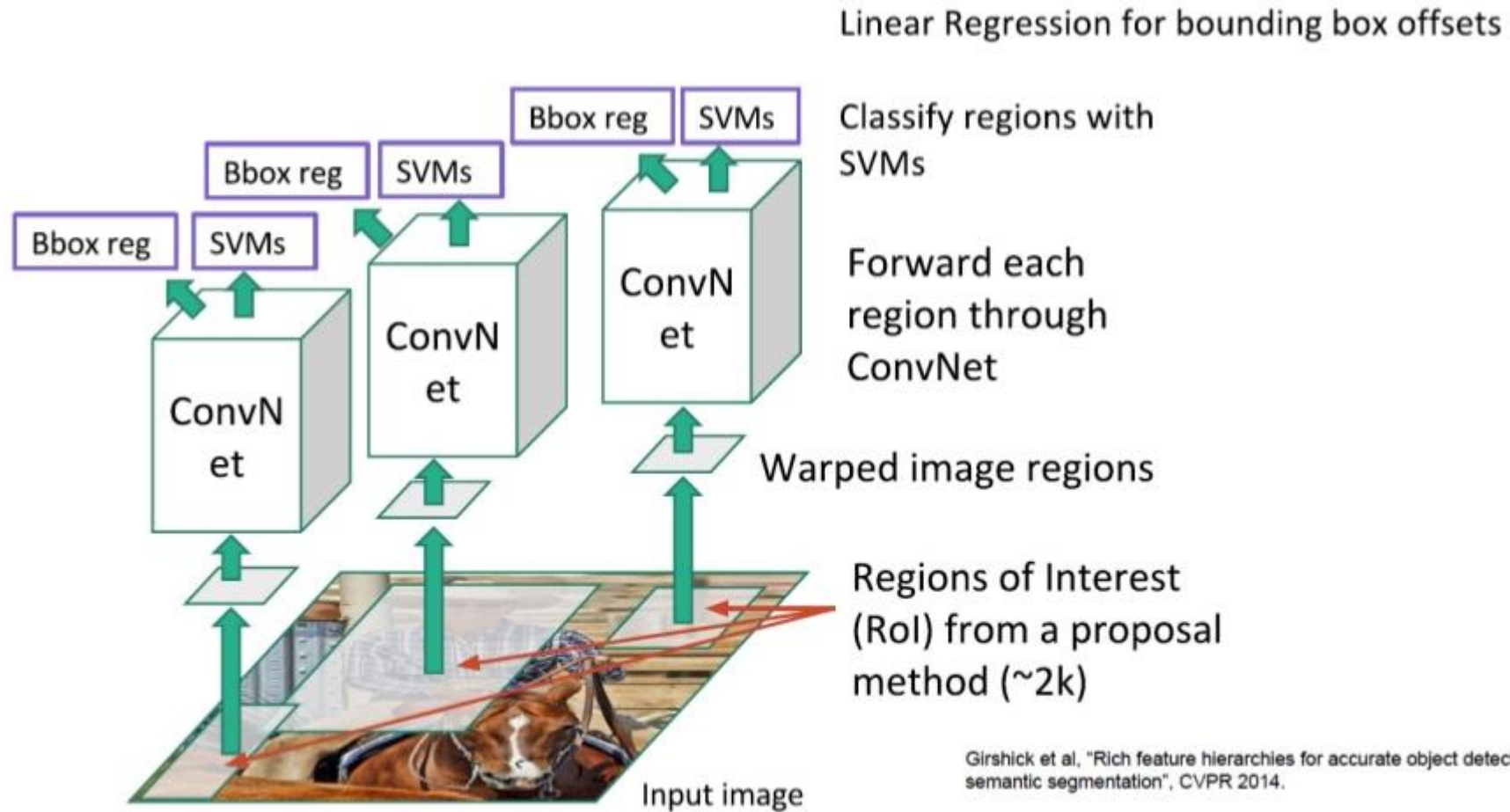


R-CNN

Characteristics of R-CNN

- Selective search
 - 2,000 region proposal
- Multi-stage
 - Convolutional fine tuning -> SVM classification -> Bounding-box regression
- Image -> Region -> Resize -> Convolution feature -> Classify

Architecture of R-CNN

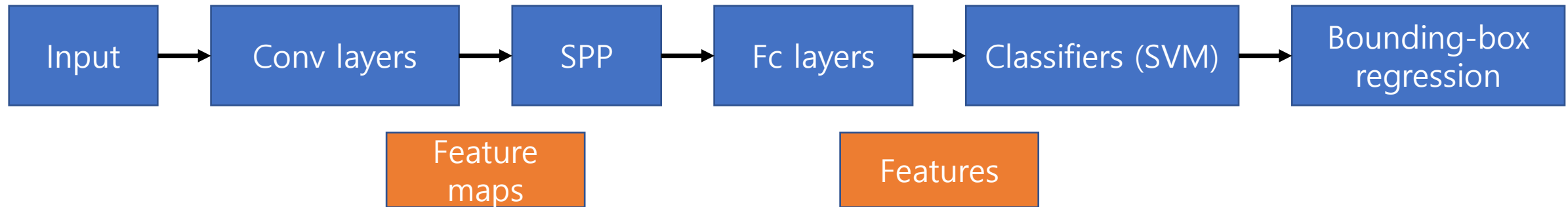


Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.

Problems of R-CNN

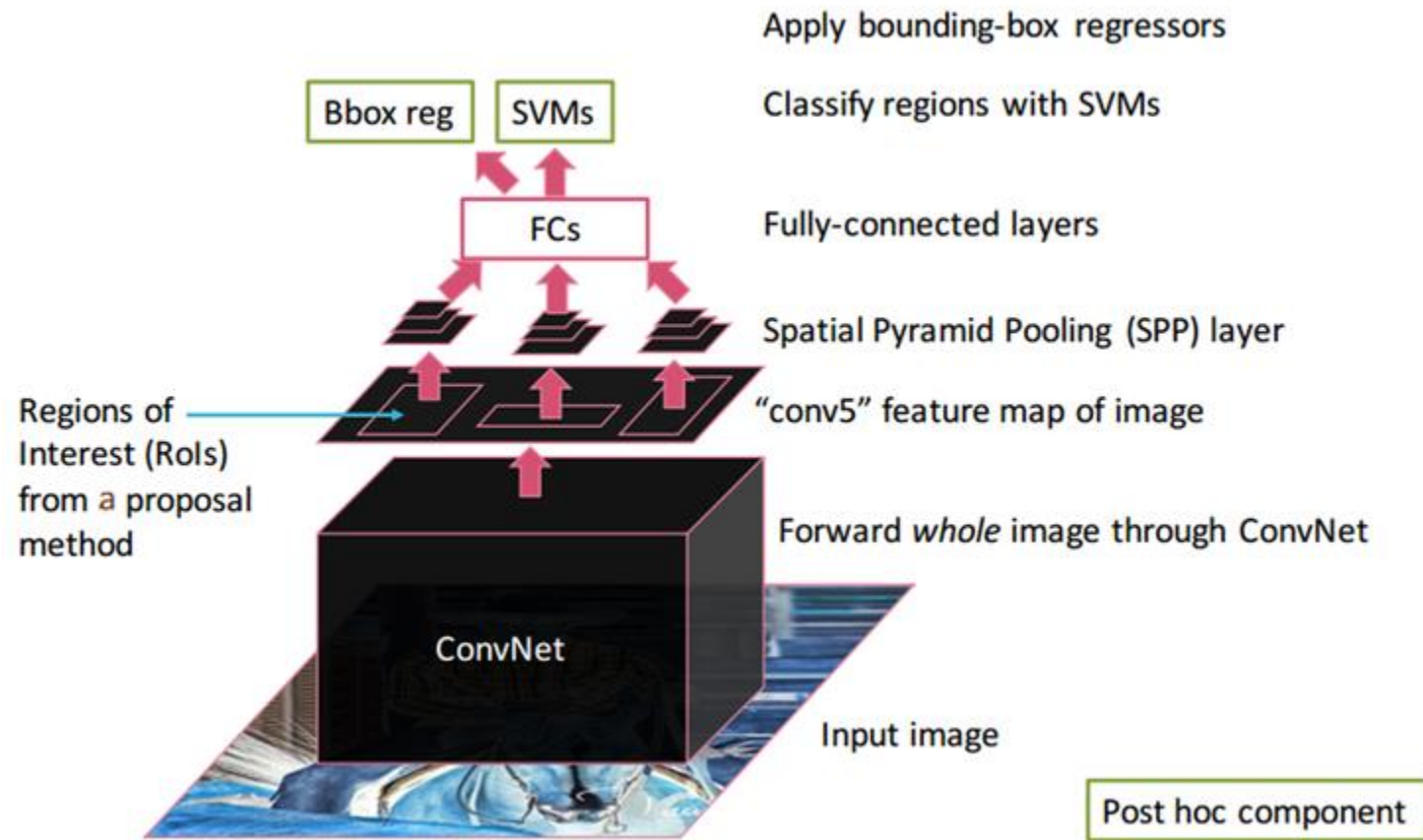
- Slow train speed
 - Need to apply CNN for each 2000 region proposal
- CNN features are not updated in response to SVM and Bounding-box regressors
- Complex multi-stage training pipeline
 - Requires 84 hours using K40 GPU

2. SPP-Net (Spatial Pyramid Pooling)



- R-CNN
 - Image -> **Crop/Warp** -> Conv layers -> Fc layers -> Output
- SPP-Net
 - Image -> Conv layers -> **SPP** -> Fc layers -> Output
 - (Conv Features) (Region) (Classify)

Architecture of SPP-Net

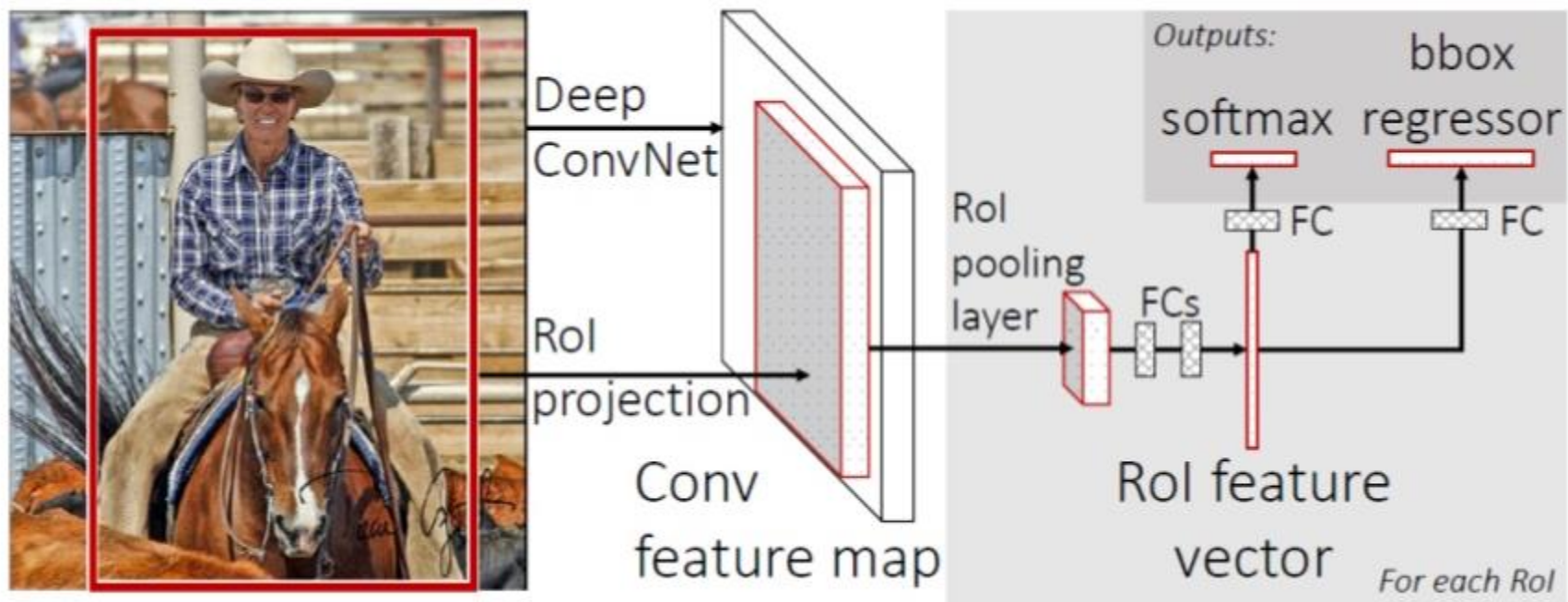


Still takes a lot of time!

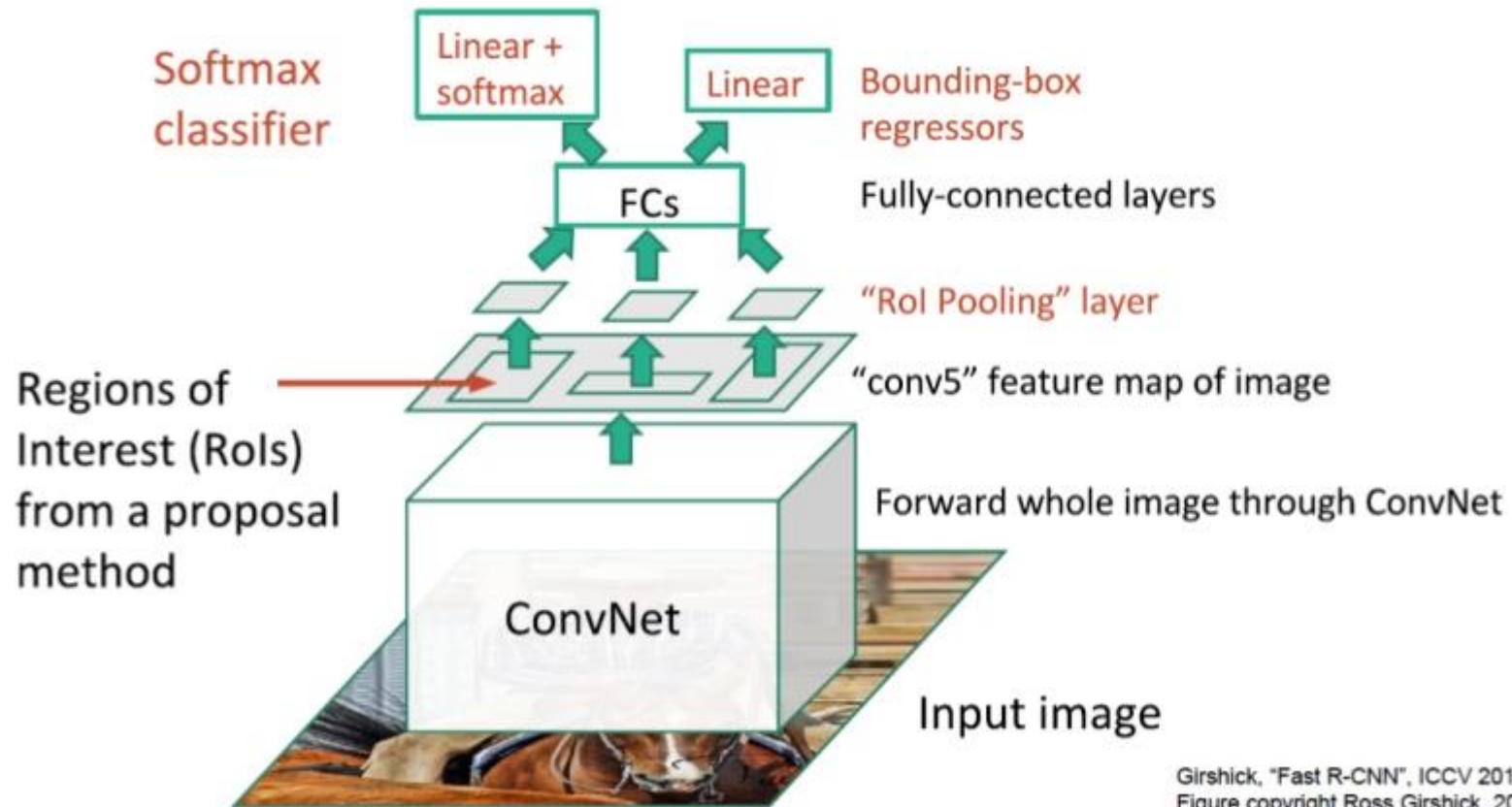
- Multi-stage training
- Both time complexity and space complexity are too high
- Object Detection is slow

3. Fast R-CNN

- Single-stage
- Higher performance
- Faster testing
- Training Step
 - Input – Image & Object proposal
 - Create Convolutional feature map using the input image
 - Create Feature Vector through ROI pooling layer
 - Detect object class & adjust bounding box



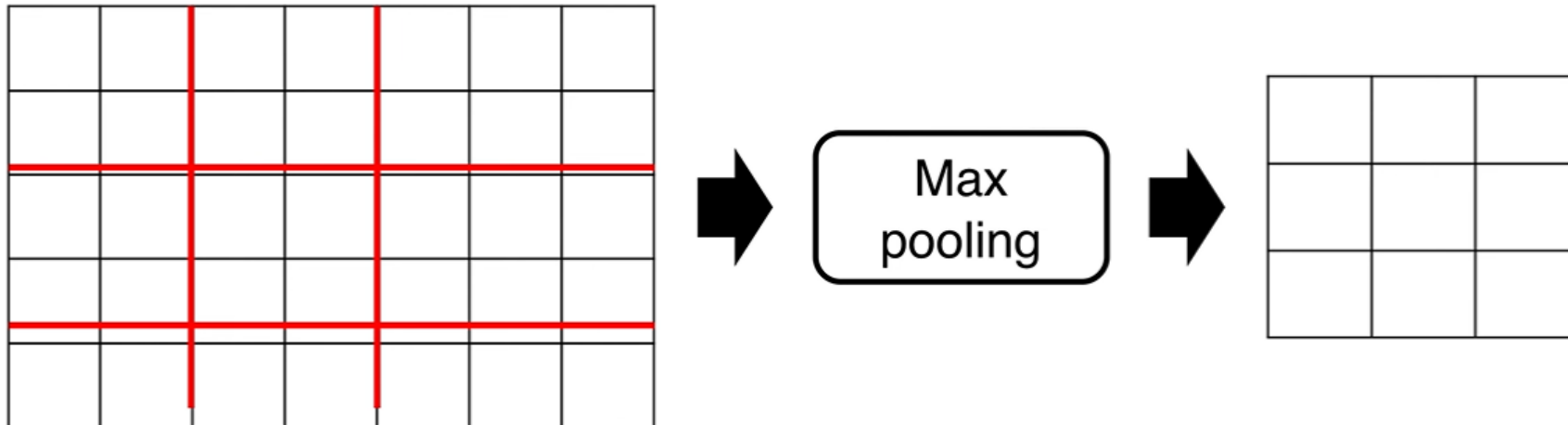
Architecture of Fast R-CNN

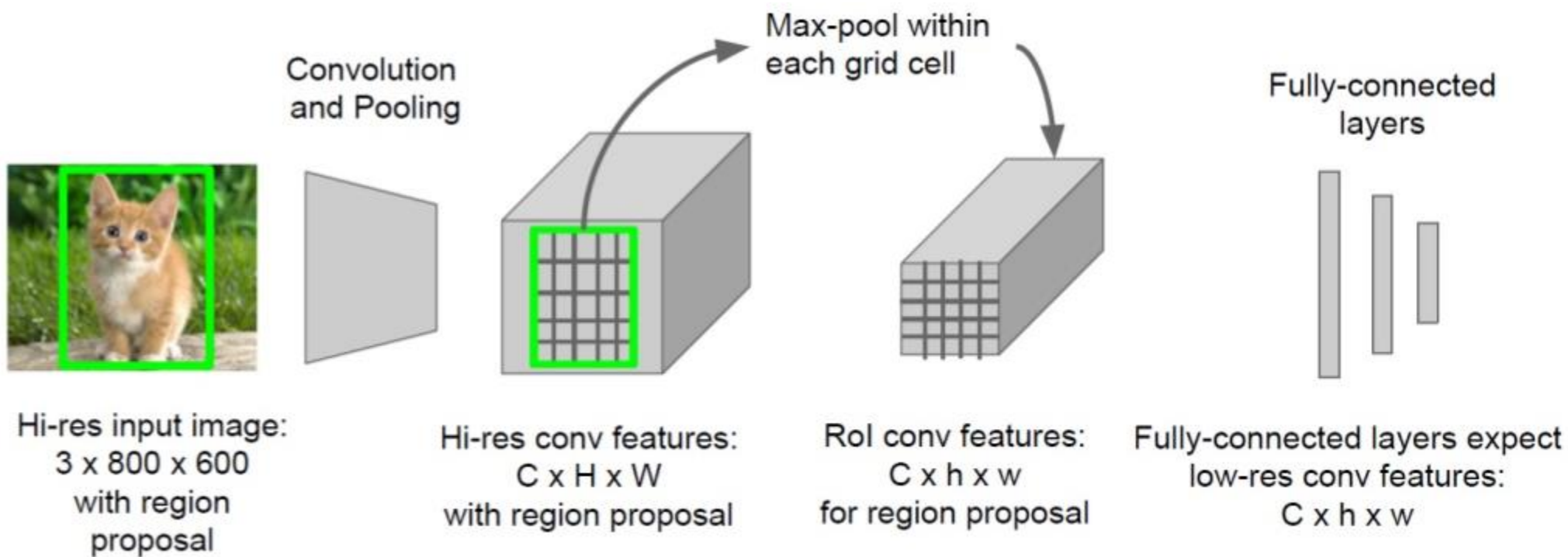


Girshick, "Fast R-CNN", ICCV 2015.
Figure copyright Ross Girshick, 2015;

What is ROI pooling layer?

- Reduce vector size into a fixed size through max pooling only in the ROI region
- Each ROI $(r, c, h, w) \rightarrow (r, c)$: top-left corner coordinate
- $5 \times 7 \rightarrow \text{Max pooling} \rightarrow 3 \times 3$





Multi-task loss

- 두 개의 output layer
- 분류 : 각 RoI별 Discrete probability distribution(전체 K+1 카테고리)
- 회귀 : bounding box regression $t^k = (t_x^k, t_y^k, t_w^k, t_n^k)$
- u,v : ground truth class&target

$$L(p, u, t^u, v) = \underbrace{L_{\text{cls}}(p, u)}_{\text{배경일 경우 0}} + \lambda \underbrace{[u \geq 1]}_{\text{배경일 경우 0}} \underbrace{L_{\text{loc}}(t^u, v)}_{\text{배경일 경우 0}}$$

$$L_{\text{cls}}(p, u) = -\log p_u$$

<분류>

$$L_{\text{loc}}(t^u, v) = \sum_{i \in \{x, y, w, h\}} \text{smooth}_{L_1}(t_i^u - v_i)$$

$$\text{smooth}_{L_1}(x) = \begin{cases} 0.5x^2 & \text{if } |x| < 1 \\ |x| - 0.5 & \text{otherwise} \end{cases}$$

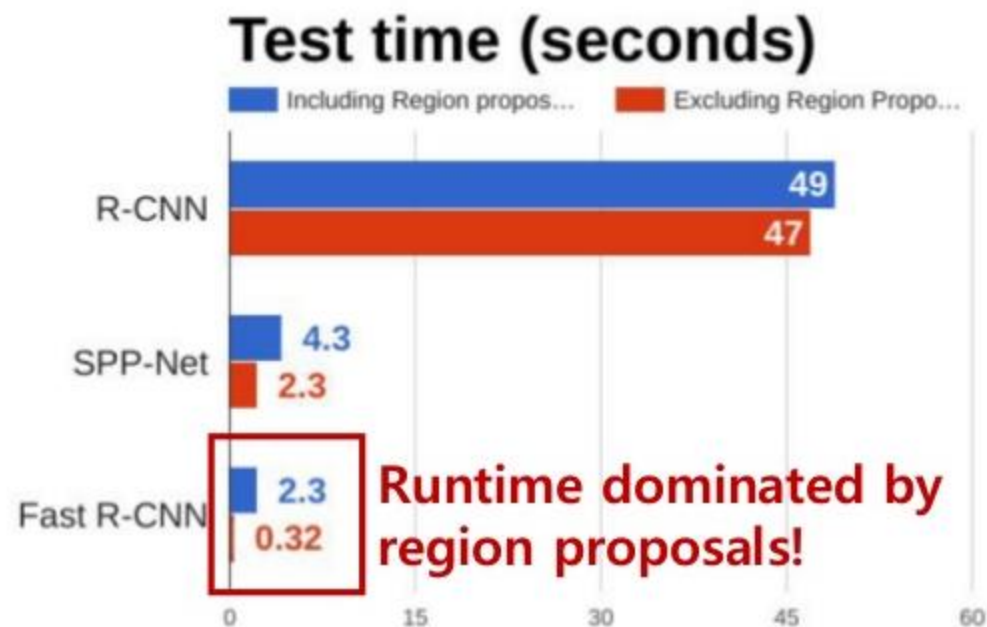
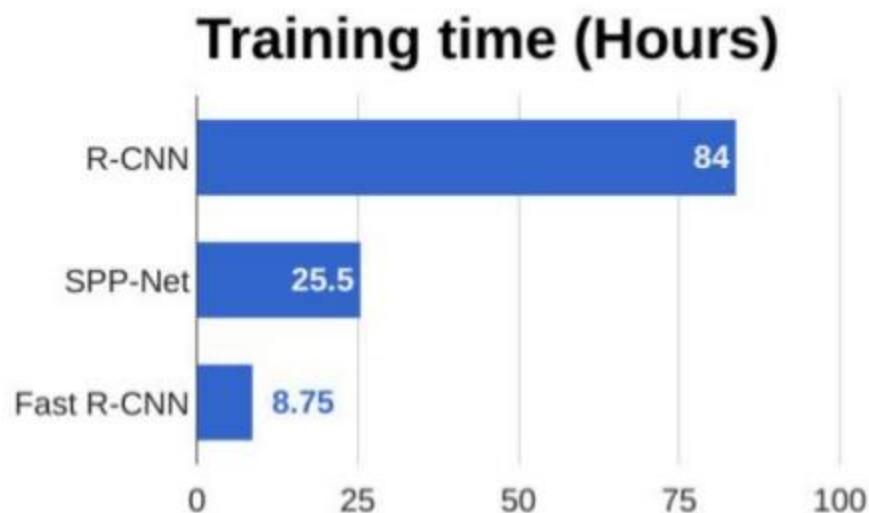
<회귀>

Mini-batch sampling

- $N=2$ mini batches
- $R=128$ (64 ROIs per image)
- 25% of ROI is positive sample ($\text{IOU} \geq 0.5$)
- $0.1 < \text{IOU} < 0.5$ indicates background (negative sample)

Test Results

- Slow when testing
- Why? Region Proposal takes a long time



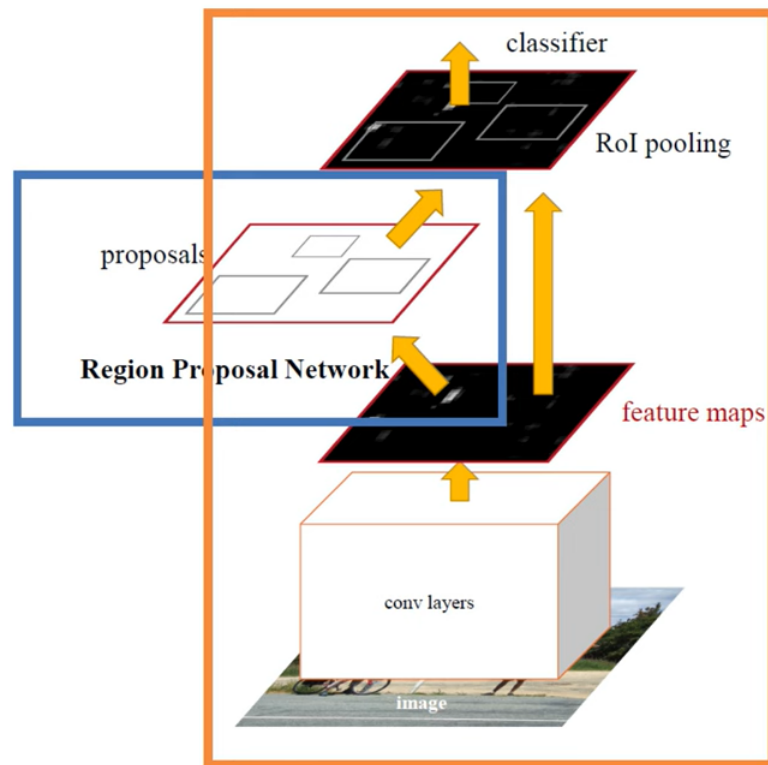
Conclusion

- Faster and more accurate than R-CNN and SPP-Net
- One-stage structure
- But still not fast enough

 RPN (Region Proposal Network)

4. Faster R-CNN

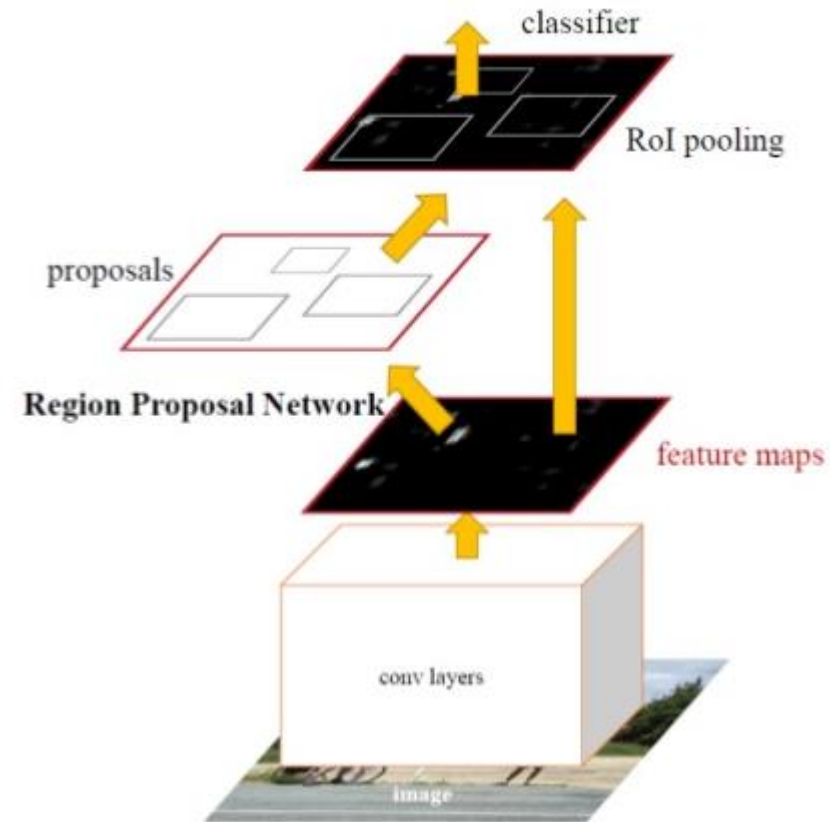
- Apply Region proposal using Neural Network (CPU -> GPU)
- Feature map can be used for generating region proposal



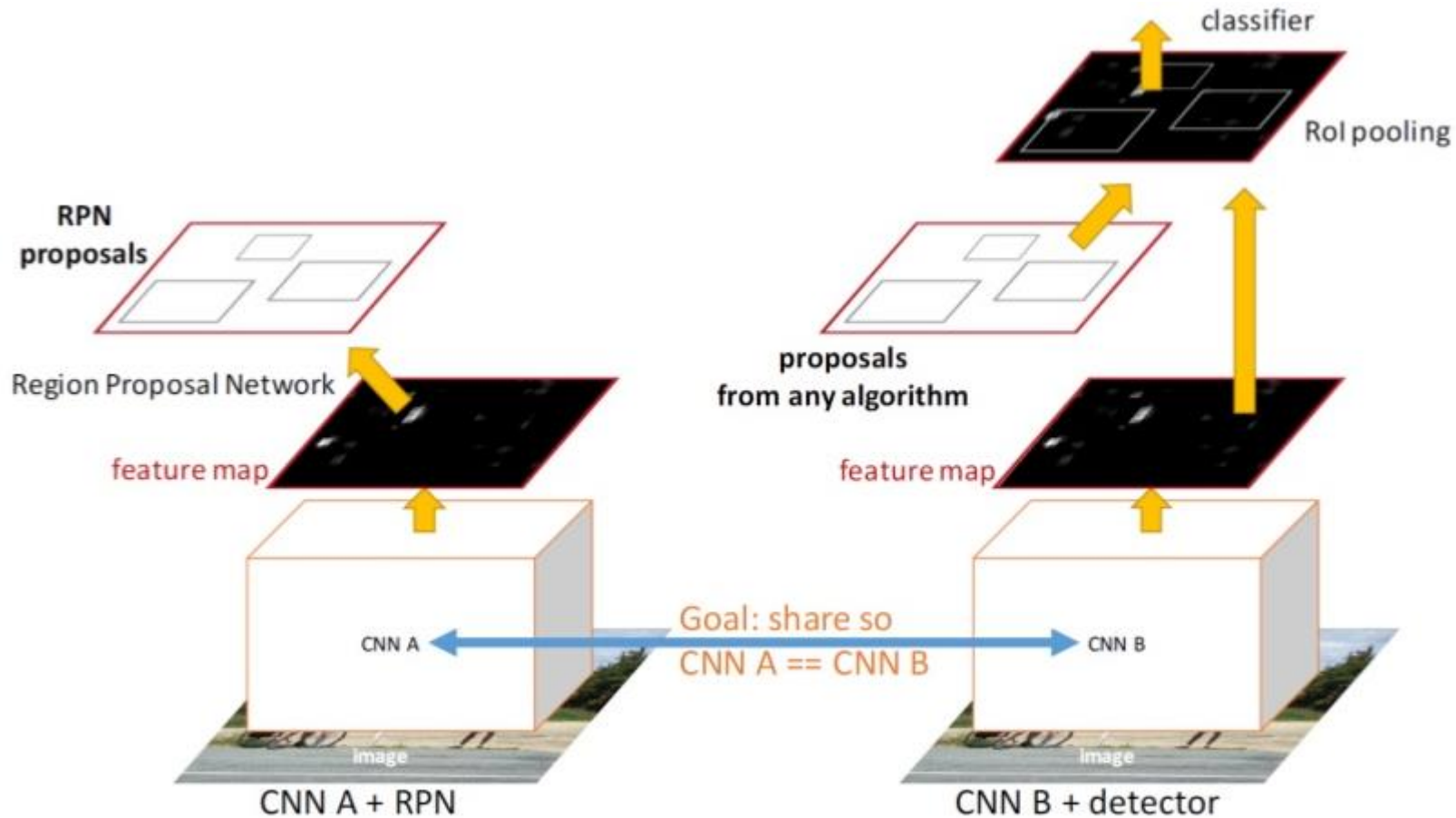
$$\boxed{\text{RPN}} + \boxed{\text{Fast RCNN}}$$

Architecture of Faster R-CNN

- Insert a Region Proposal Network (RPN) after the last convolutional layer → using GPU!
- RPN trained to produce region proposals directly; no need for external region proposals
- After RPN, use RoI Pooling and an upstream classifier and bbox regressor just like Fast R-CNN



Training Goal : Share Features



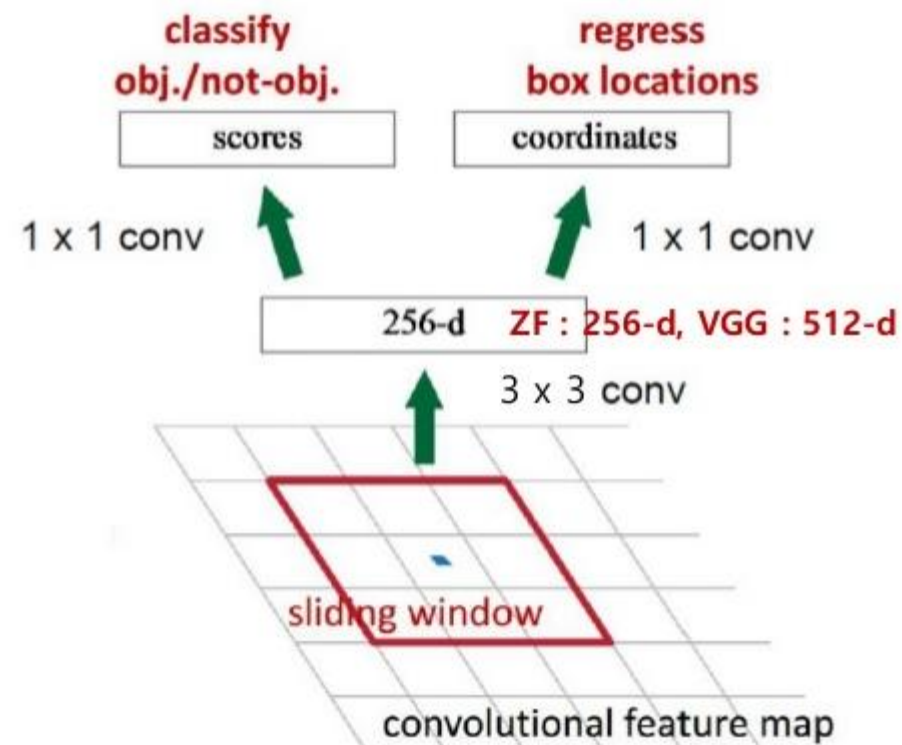
Training Step

Let M_0 be an ImageNet pre-trained network

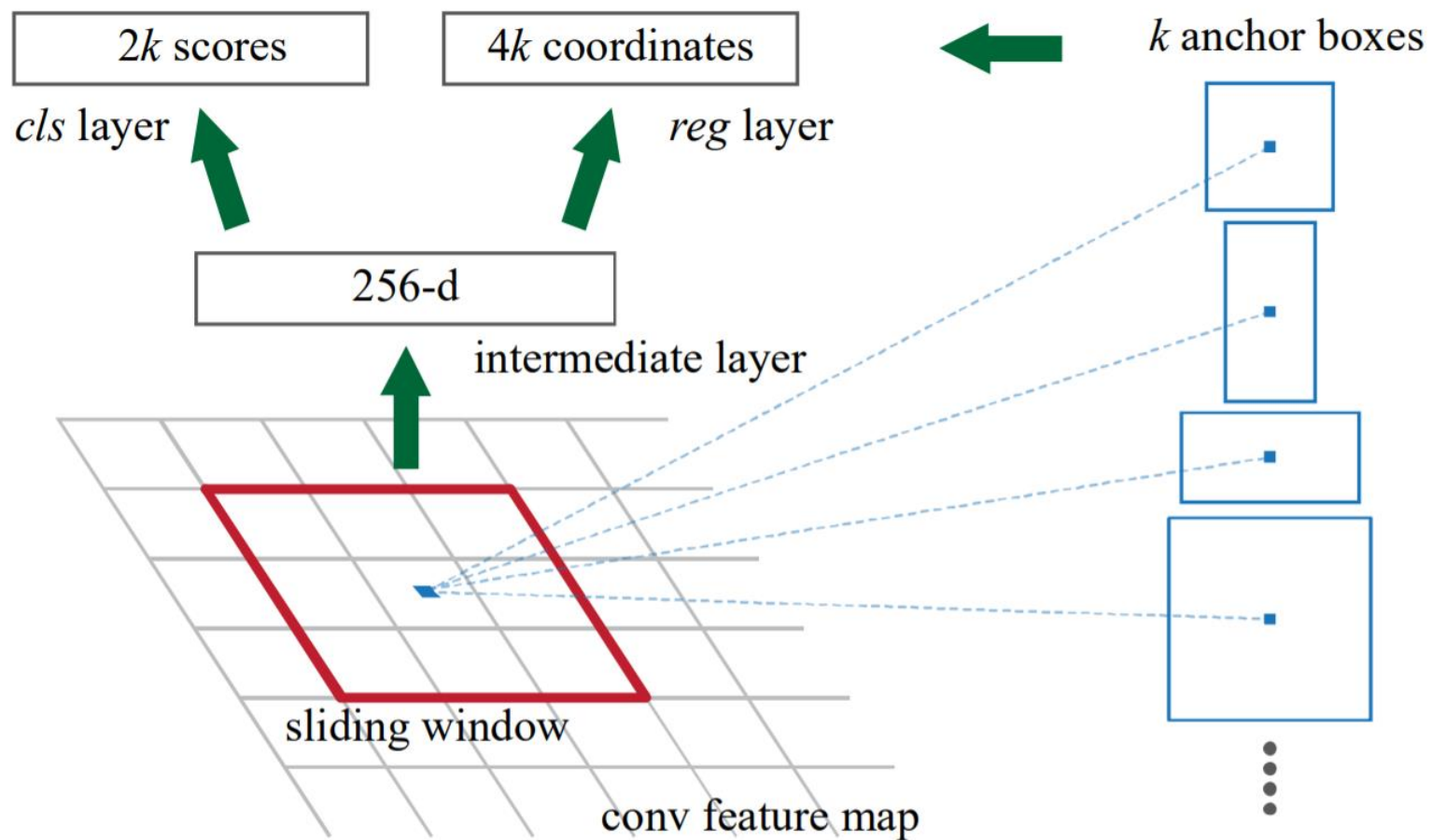
1. `train_rpn(M_0)` → M_1 # Train an RPN initialized from M_0 , get M_1
2. `generate_proposals(M_1)` → P_1 # Generate training proposals P_1 using RPN M_1
3. `train_fast_rcnn(M_0 , P_1)` → M_2 # Train Fast R-CNN M_2 on P_1 initialized from M_0
4. `train_rpn_frozen_conv(M_2)` → M_3 # Train RPN M_3 from M_2 *without* changing conv layers
5. `generate_proposals(M_3)` → P_2
6. `train_fast_rcnn_frozen_conv(M_3 , P_2)` → M_4 # Conv layers are shared with RPN M_3
7. `return add_rpn_layers(M_4 , M_3 .RPN)` # Add M_3 's RPN layers to Fast R-CNN M_4

RPN (Region Proposal Networks)

- Slide a small window on the feature map
- Build a small network for both
 - Regressing bounding-box locations
 - Classifying object

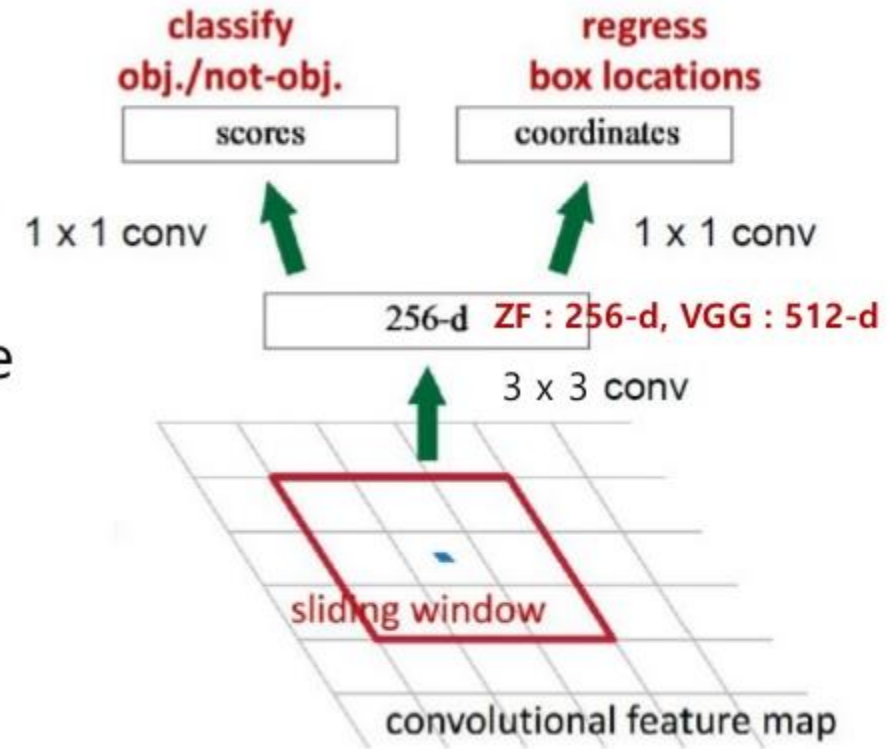


RPN – Anchor



RPN – Fully Convolutional Network

- Intermediate Layer – 256(or 512)
3x3 filter, stride 1, padding 1
- Cls layer – 18(9x2) 1x1 filter, stride 1, padding 0
- Reg layer – 36(9x4) 1x1 filter, stride 1, padding 0



RPN – Loss Function

i = anchor index in minibatch

$$L(\{p_i\}, \{t_i\}) = \frac{1}{N_{cls}} \sum_i L_{cls}(p_i, p_i^*) + \lambda \frac{1}{N_{reg}} \sum_i p_i^* L_{reg}(t_i, t_i^*).$$

Annotations:

- $\{p_i\}$: Predicted probability of being an object for anchor i
- $\{t_i\}$: Coordinates of the predicted bounding box for anchor i
- L_{cls} : Log loss
- p_i^* : Ground truth objectness label
- L_{reg} : Smooth L1 loss
- t_i^* : True box coordinates
- λ : In practice $\lambda = 10$, so that both terms are roughly equally balanced

Definitions:

- N_{cls} = Number of anchors in minibatch (~ 256)
- N_{reg} = Number of anchor locations (~ 2400)

Results

	R-CNN	Fast R-CNN	Faster R-CNN
Test time per image (with proposals)	50 seconds	2 seconds	0.2 seconds
(Speedup)	1x	25x	250x
mAP (VOC 2007)	66.0	66.9	69.9

Table 5: **Timing** (ms) on a K40 GPU, except SS proposal is evaluated in a CPU. “Region-wise” includes NMS, pooling, fully-connected, and softmax layers. See our released code for the profiling of running time.

model	system	conv	proposal	region-wise	total	rate
VGG	SS + Fast R-CNN	146	1510	174	1830	0.5 fps
VGG	RPN + Fast R-CNN	141	10	47	198	5 fps
ZF	RPN + Fast R-CNN	31	3	25	59	17 fps

Experiments

Table 1: the learned average proposal size for each anchor using the ZF net (numbers for $s = 600$).

anchor	$128^2, 2:1$	$128^2, 1:1$	$128^2, 1:2$	$256^2, 2:1$	$256^2, 1:1$	$256^2, 1:2$	$512^2, 2:1$	$512^2, 1:1$	$512^2, 1:2$
proposal	188×111	113×114	70×92	416×229	261×284	174×332	768×437	499×501	355×715

Table 8: Detection results of Faster R-CNN on PASCAL VOC 2007 test set using **different settings of anchors**. The network is VGG-16. The training data is VOC 2007 trainval. The default setting of using 3 scales and 3 aspect ratios (69.9%) is the same as that in Table 3.

settings	anchor scales	aspect ratios	mAP (%)
1 scale, 1 ratio	128^2	1:1	65.8
	256^2	1:1	66.7
1 scale, 3 ratios	128^2	{2:1, 1:1, 1:2}	68.8
	256^2	{2:1, 1:1, 1:2}	67.9
3 scales, 1 ratio	{ $128^2, 256^2, 512^2$ }	1:1	69.8
3 scales, 3 ratios	{ $128^2, 256^2, 512^2$ }	{2:1, 1:1, 1:2}	69.9

Table 9: Detection results of Faster R-CNN on PASCAL VOC 2007 test set using **different values of λ** in Equation (1). The network is VGG-16. The training data is VOC 2007 trainval. The default setting of using $\lambda = 10$ (69.9%) is the same as that in Table 3.

λ	0.1	1	10	100
mAP (%)	67.2	68.9	69.9	69.1

Is it enough?

- ROI Pooling may introduce misalignments between ROI and extracted features
→ Mask R-CNN

References

- <https://youtu.be/kcPAGlgBGRs>
- <https://youtu.be/Jo32zrxr6l8>
- <https://youtu.be/HmJWvwlpW5g>