Chang Tong

✉ idctony@gmail.com

📱 415-509-2896

🌐 www.designchangtong.com

⬛ github.com/snoopy223

💳 Green card holder

UX/UI designer & Full stack javascript developer

I enjoy turning complex problems into simple, beautiful and intuitive interface designs. I using the MEAN stack in both client side and server side. I also can speak to databases and make servers do stuff. I like working on scalability, performance, design, and great user experiences.
Objective: To utilize both my programing skills in MEAN stack as well as my passion for UX/UI design.

EXPERIENCES

03/2014-04/2015 UX/Visual designer at Symantec Mountain View, CA
• Create a customer-centric experience
• Brainstorm, storyboard, wireframe and prototype to support a variety of experiences
• Collaborate with product managers, designers, writers and developers to ensure customers' needs
• Ensure the application of UX processes within the product development process including iterations based on user feedback, usability testing, and utilization analytics
• Create and maintain visual style guide for Symantec

12/2013-01/2014 contract UX/Visual designer at RingCentral San Mateo, CA
• Design and improve product workflows
• Create wireframes and high fidelity mockups company's web pages
• Design the layout web application
• Create compelling visual designs for website or products

05/2013 contract visual designer at IDEO San Francisco, CA
• Design and document visual systems
• Lead minor branding and user education projects
• Collaborate with designers, product managers and engineers

12/2011- 05/2013 UX/Visual designer at United States Alliance of Education San Jose, CA
• Design user flows, interactions and UI for all aspects of the Minted user experience, with deliverables ranging from high-level user flow diagrams to production-ready assets
• In charge of designing company's brochure, book, logo, web site

12/2011-12/2014 founder of designs-reality.com San Jose, CA
• Help designers to visualize their ideas from idea to business
• Deliver detailed user experience & visual design specifications, mockups, prototypes to product teams
• Generate production-quality, high-definition assets
• Identify, prototype and conduct usability testing of key aspects of a design

SKILLS

• **Languages:** HTML, CSS, Vanilla Javascript, Meteor
• **Tools:** backbone/Angular/React, Node.js/Express, jQuery
• **Wireframing:** Axure
• **2D:** Adobe Master Collection, Powerpoint, Keynote
• **3D:** Alias, CAD, Rhino,3D MAX
• **Video Editing:** Premiere, After Effect, Final Cut Pro
• Strong free hand and computer **sketching ability**

EDUCATION

• June/2015-Aug./2015
Coder Camps

• Sep./2008-Aug./2011
Academy of Art University (Industrial Design, Master of Fine Arts)

• Sep./2003-Aug./2007
Beijing University of Aeronautics and Astronautics (Bachelor of Engineering)