

For the Icon section



Figure 1: MapPet icon

For the environment project

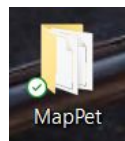


Figure 2: Folder of MapPet application

Name	Status	Date modified	Type
.dart_tool	✓	2/6/2021 12:02 AM	File folc
.idea	✓	2/5/2021 1:53 PM	File folc
android	✓	2/5/2021 4:15 PM	File folc
assets	✓	2/5/2021 1:56 PM	File folc
build	✓	2/6/2021 12:23 AM	File folc
ios	✓	2/5/2021 1:53 PM	File folc
lib	✓	2/5/2021 7:06 PM	File folc
test	✓	2/5/2021 1:53 PM	File folc
.gitignore	✓	2/5/2021 1:53 PM	Text Do
.metadata	✓	2/5/2021 1:53 PM	METAD
.packages	✓	2/6/2021 12:17 AM	PACKAG
MapPet.iml	✓	2/5/2021 1:53 PM	IML File
pubspec.lock	✓	2/6/2021 12:17 AM	LOCK Fi
pubspec	✓	2/6/2021 12:16 AM	Yaml Sc
README	✓	2/5/2021 1:53 PM	Markdc

Figure 3: Inside our folder application + assets folder

Name	Status	Date modified	Type
icons	✓	2/5/2021 2:09 PM	File folder
images	✓	2/5/2021 5:03 PM	File folder

Figure 4: Inside assets folder + create icons folder and images folder

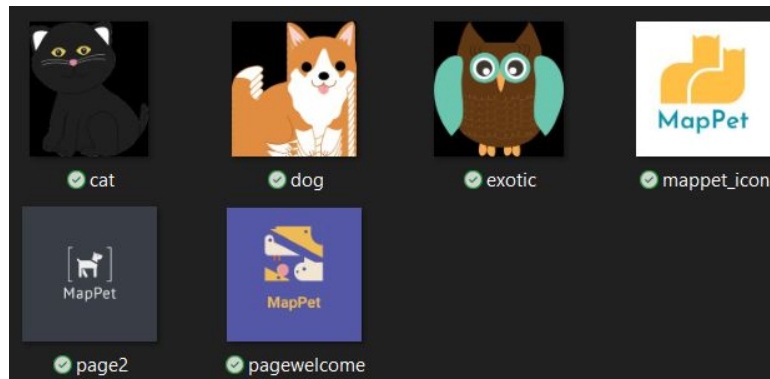


Figure 5: Inside image folder

back	✓	2/5/2021 2:02 PM	Microsoft
heart	✓	2/5/2021 2:00 PM	Microsoft
search	✓	2/5/2021 2:01 PM	Microsoft

Figure 6: Inside icons folder

คาเฟ่แมว
 Miki Zakka Cafe
 081 822 5050
<https://goo.gl/maps/CzVTi2yVY9jCZbiu9>

CatMe cafe
 02 410 4669
<https://goo.gl/maps/2uuGaQCefSuMJQbZ7>

Indicat Cat Cafe'
 090 887 9960
<https://goo.gl/maps/3NYq7R5DEskz1dVf7>

Year of The Cat Cafe
 093 263 1000
<https://goo.gl/maps/zvraqmbhxjhSFwtpm9>

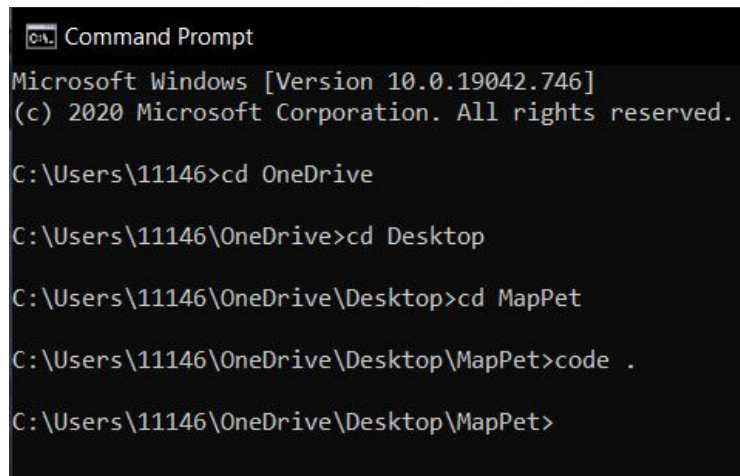
บ้านแมวคาเฟ่
 096 974 1226
<https://goo.gl/maps/xpGh26MpXc9wLsNN7>

Kitty Cat Cafe
<https://goo.gl/maps/qoLPvZXjEMRbiGYJA>

Caturday Cat Cafe
 02 656 5247
<https://goo.gl/maps/g9jr8Ckpzu8UvMgZ9>

Figure 7: Dataset

For the code, interpreter, and emulator of the MapPet project



```
Command Prompt
Microsoft Windows [Version 10.0.19042.746]
(c) 2020 Microsoft Corporation. All rights reserved.

C:\Users\11146>cd OneDrive

C:\Users\11146\OneDrive>cd Desktop

C:\Users\11146\OneDrive\Desktop>cd MapPet

C:\Users\11146\OneDrive\Desktop\MapPet>code .

C:\Users\11146\OneDrive\Desktop\MapPet>
```

Figure 8: cmd for creating the project and start the code

main. dart

```
import 'package:MapPet/consttants.dart';
import 'package:flutter/material.dart';
// ignore: unused_import
import 'package:MapPet/widgets/rounded_button.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  // This widget is the root of your application.
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      title: 'MapPet',
      theme: ThemeData(
        scaffoldBackgroundColor: Color(0xFF383D46),
        textTheme: Theme.of(context).textTheme.apply(
          displayColor: kBlackColor,
        ),
      ),
    );
  }
}
```

```
    ),  
    home: WelcomePetlover(),  
  );  
}  
}  
  
class WelcomePetlover extends StatelessWidget {  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      body: Container(  
        width: double.infinity,  
        decoration: BoxDecoration(  
          image: DecorationImage(  
            image: AssetImage("assets/images/page2.png"),  
            fit: BoxFit.none,  
          ),  
        ),  
      ),  
      child: Column(  
        mainAxisAlignment: MainAxisAlignment.center,  
        children: <Widget>[  
          RichText(  
            text: TextSpan(  
              style: Theme.of(context).textTheme.headline2,  
              children: [  
                TextSpan(  
                  text: "",  
                ),  
                TextSpan(  
                  text: "",  
                  style: TextStyle(fontWeight: FontWeight.bold),  
                ),  
              ],  
            ),  
          ),  
          SizedBox(  
            width: MediaQuery.of(context).size.width * .6,  
            child: RoundedButton(  
              text: "Let's Journey",  
            ),  
          ),  
        ],  
      ),  
    ),  
  ),  
);  
}
```

```
        fontSize: 20,  
        press: () {  
          Navigator.push(  
            context,  
            MaterialPageRoute(  
              builder: (context) {  
                return WelcomePetlover();  
              },  
            ),  
          );  
        },  
      ),  
    ],  
  ),  
),  
);  
}
```

rounded_button.dart

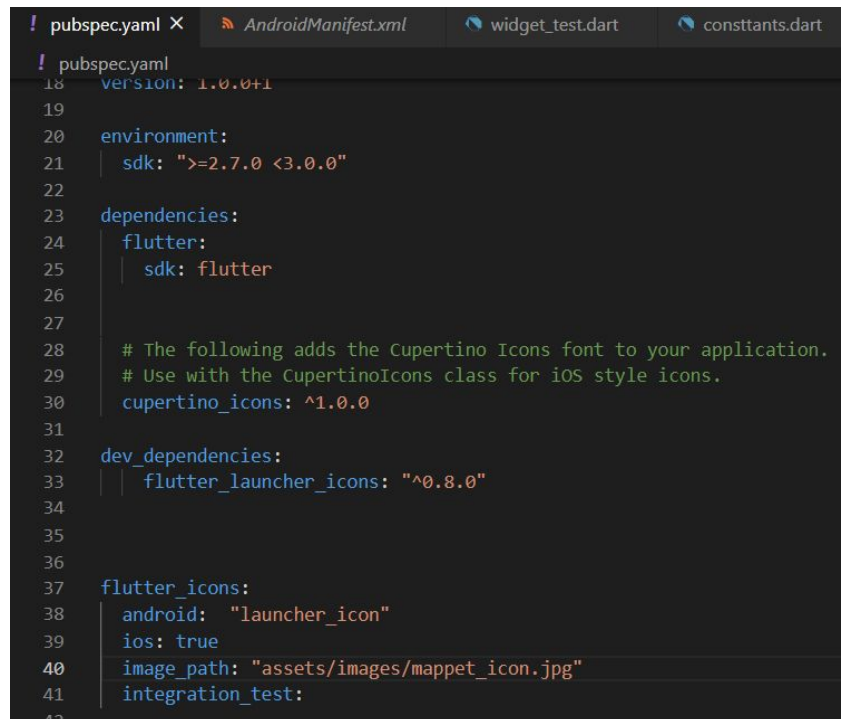
```
import 'package:flutter/material.dart';  
class RoundedButton extends StatelessWidget {  
  
  final String text;  
  final Function press;  
  final double verticalPadding;  
  final double horizontalPadding;  
  final double fontSize;  
  
  RoundedButton({  
    Key key,  
    this.text,  
    this.press,  
    this.verticalPadding = 12,  
    this.horizontalPadding = 30,  
    this.fontSize = 16,  
  }) : super(key: key);  
}
```

```
@override
Widget build(BuildContext context) {
  return GestureDetector(
    onTap: press,
    child: Container(
      width: double.infinity,
      alignment: Alignment.center,
      margin: EdgeInsets.symmetric(vertical: 16),
      padding:
        EdgeInsets.symmetric(vertical: verticalPadding, horizontal:
horizontalPadding),
      decoration: BoxDecoration(
        color: Colors.white,
        borderRadius: BorderRadius.circular(30),
        boxShadow: [
          BoxShadow(
            offset: Offset(0, 15),
            blurRadius: 30,
            color: Color(0xFF666666).withOpacity(.11),
          ),
        ],
      ),
      child: Text(
        text,
        style: TextStyle(
          fontSize: fontSize,
          fontWeight: FontWeight.bold,
        ),
      ),
    ),
  );
}
```

constants.dart

```
import 'package:flutter/material.dart';

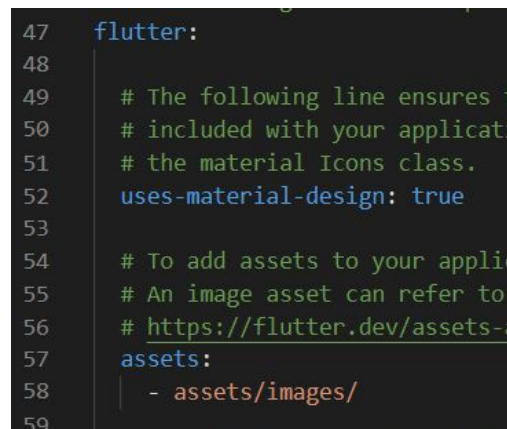
const kBlackColor = Color(0xFF393939F);
const kLightBlackColor = Color(0xFF8F8F8F);
const kIconColor = Color(0xFFFF48A37);
const kProgressIndicator = Color(0xFFBE7066);
```



The screenshot shows an IDE with four tabs: pubspec.yaml, AndroidManifest.xml, widget_test.dart, and constants.dart. The pubspec.yaml file is open and shows the following configuration:

```
! pubspec.yaml
18 version: 1.0.0+1
19
20 environment:
21   sdk: ">=2.7.0 <3.0.0"
22
23 dependencies:
24   flutter:
25     sdk: flutter
26
27
28   # The following adds the Cupertino Icons font to your application.
29   # Use with the CupertinoIcons class for iOS style icons.
30   cupertino_icons: ^1.0.0
31
32 dev_dependencies:
33   flutter_launcher_icons: ^0.8.0
34
35
36 flutter_icons:
37   android: "launcher_icon"
38   ios: true
39   image_path: "assets/images/mappet_icon.jpg"
40   integration_test:
41
42
```

Figure 9: pubspec.yaml for launcher the logo



The screenshot shows a close-up of the flutter configuration in the pubspec.yaml file:

```
47 flutter:
48
49   # The following line ensures
50   # included with your applicat
51   # the material Icons class.
52   uses-material-design: true
53
54   # To add assets to your appli
55   # An image asset can refer to
56   # https://flutter.dev/assets-
57   assets:
58     - assets/images/
59
```

Figure 10: pubspec.yaml for dependencies the assets images and icons

```
PS C:\Users\11146\OneDrive\Desktop\MapPet> flutter pub get
Running "flutter pub get" in MapPet... 0.4s
PS C:\Users\11146\OneDrive\Desktop\MapPet> flutter pub run flutter_launcher_icons:main

FLUTTER LAUNCHER ICONS (v0.8.0)

• Creating default icons Android
• Adding a new Android launcher icon
• Overwriting default iOS launcher icon with new icon

☑ Successfully generated launcher icons
PS C:\Users\11146\OneDrive\Desktop\MapPet>
```

Figure 11: run PowerShell for pub get the icon

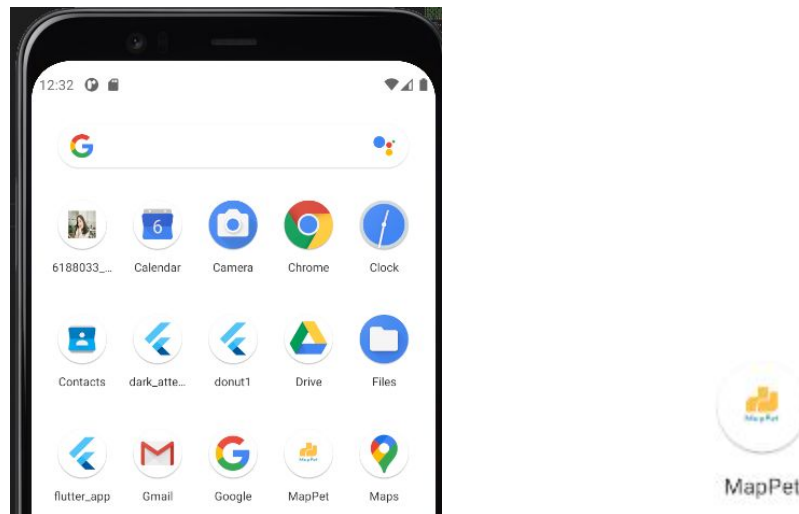


Figure 12: After the run, flutter pub get the launcher icons

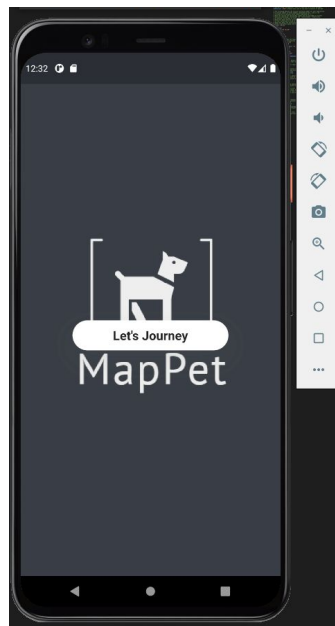


Figure 13: Final first page of MapPet application

For the Mock prototype (Wireframe)

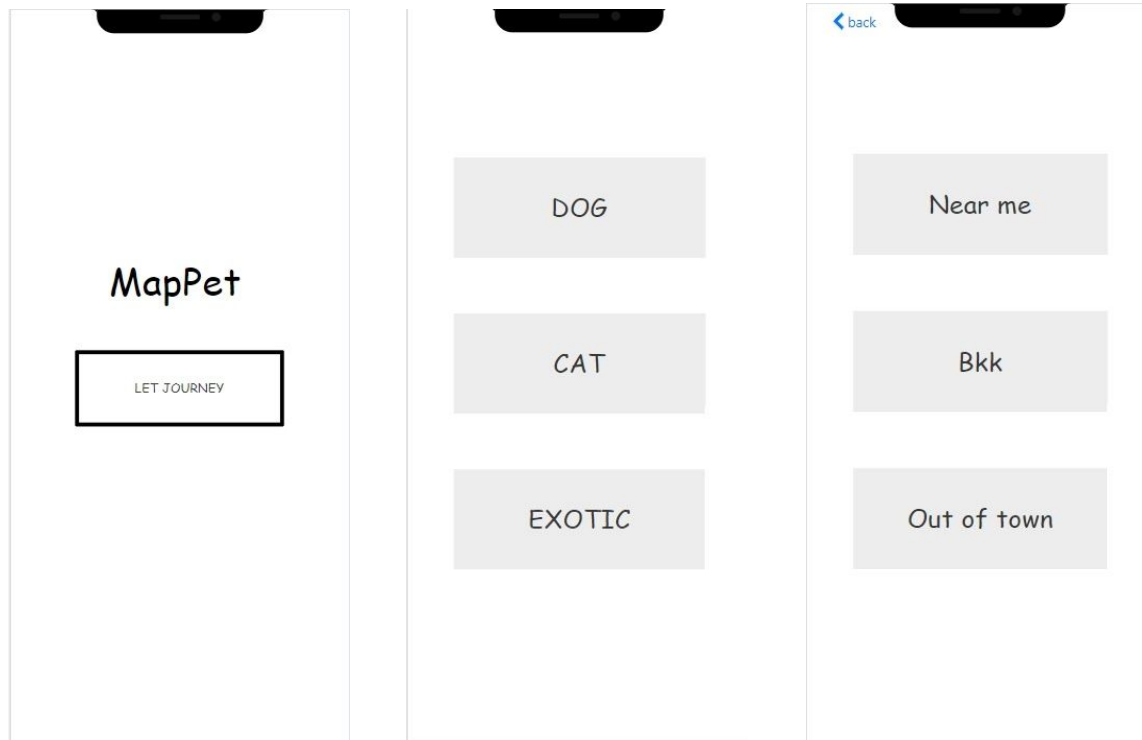


Figure 14: The prototype in the wireframe section 1

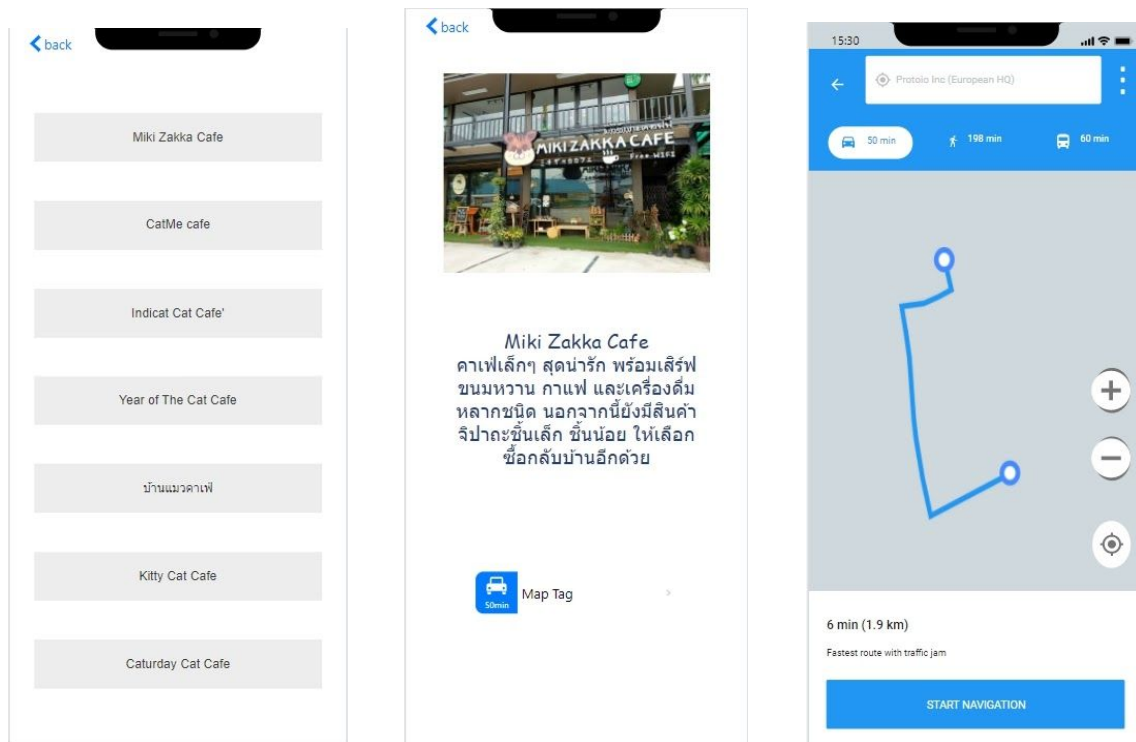


Figure 15: The prototype in the wireframe section 2