

Et si on codait l'iot...

#iot #SnowCamp2016

Merci @SnowCamp2016
Merci à vous



Philippe Charrière | @k33g_org

... en transition ...

technico-commercial/développeur/pre-sales

mix-IT



workshop expérimental

#iot #SnowCamp2016

Objectifs

#iot #SnowCamp2016

Petite introduction à l'IOT

Comprendre comment les “things”
communiquent entre eux en codant les échanges

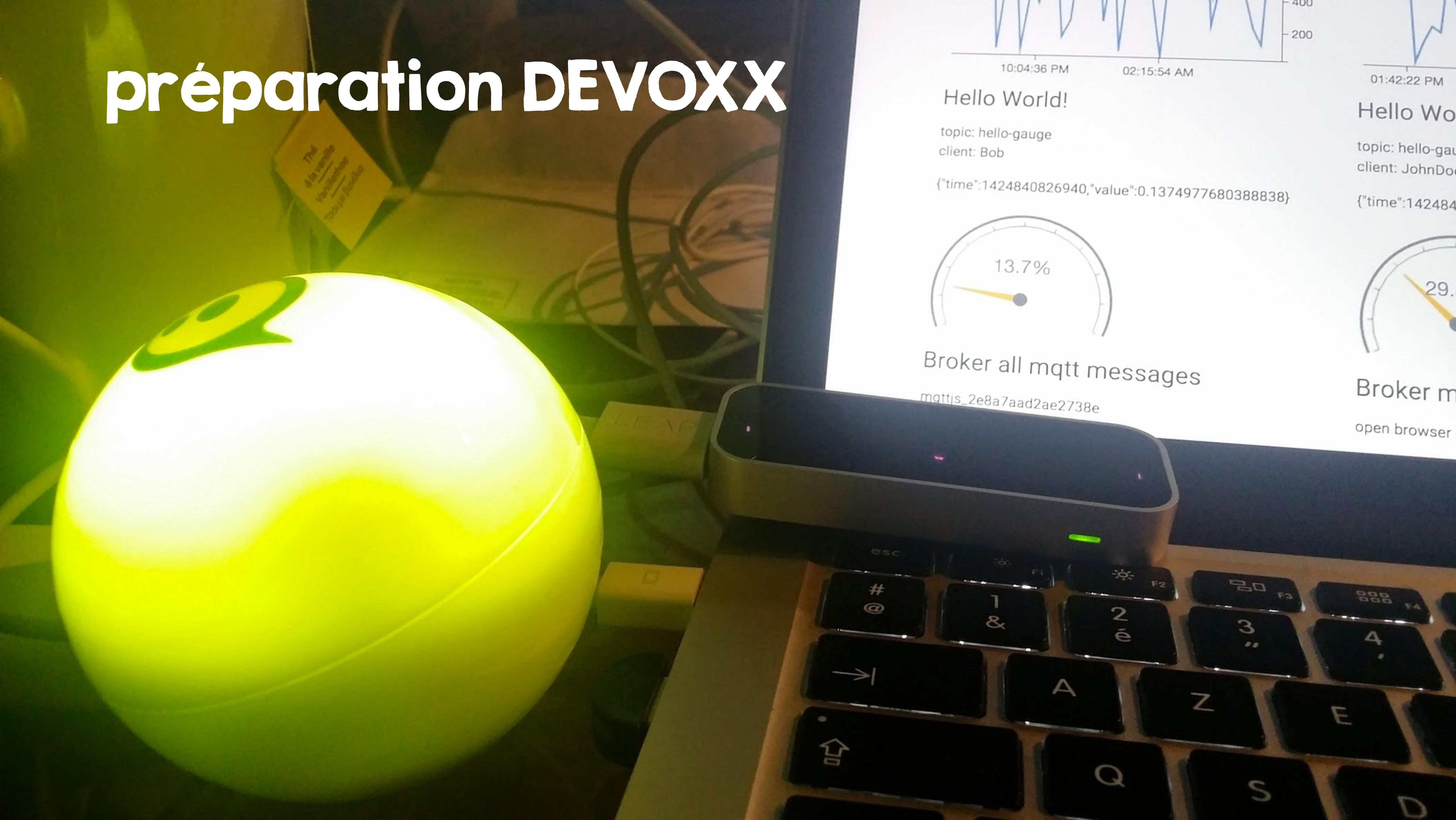
et pas besoin de s'y connaître en
électronique

des pistes pour le “DIY”



Comment j'en suis arrivé
là?

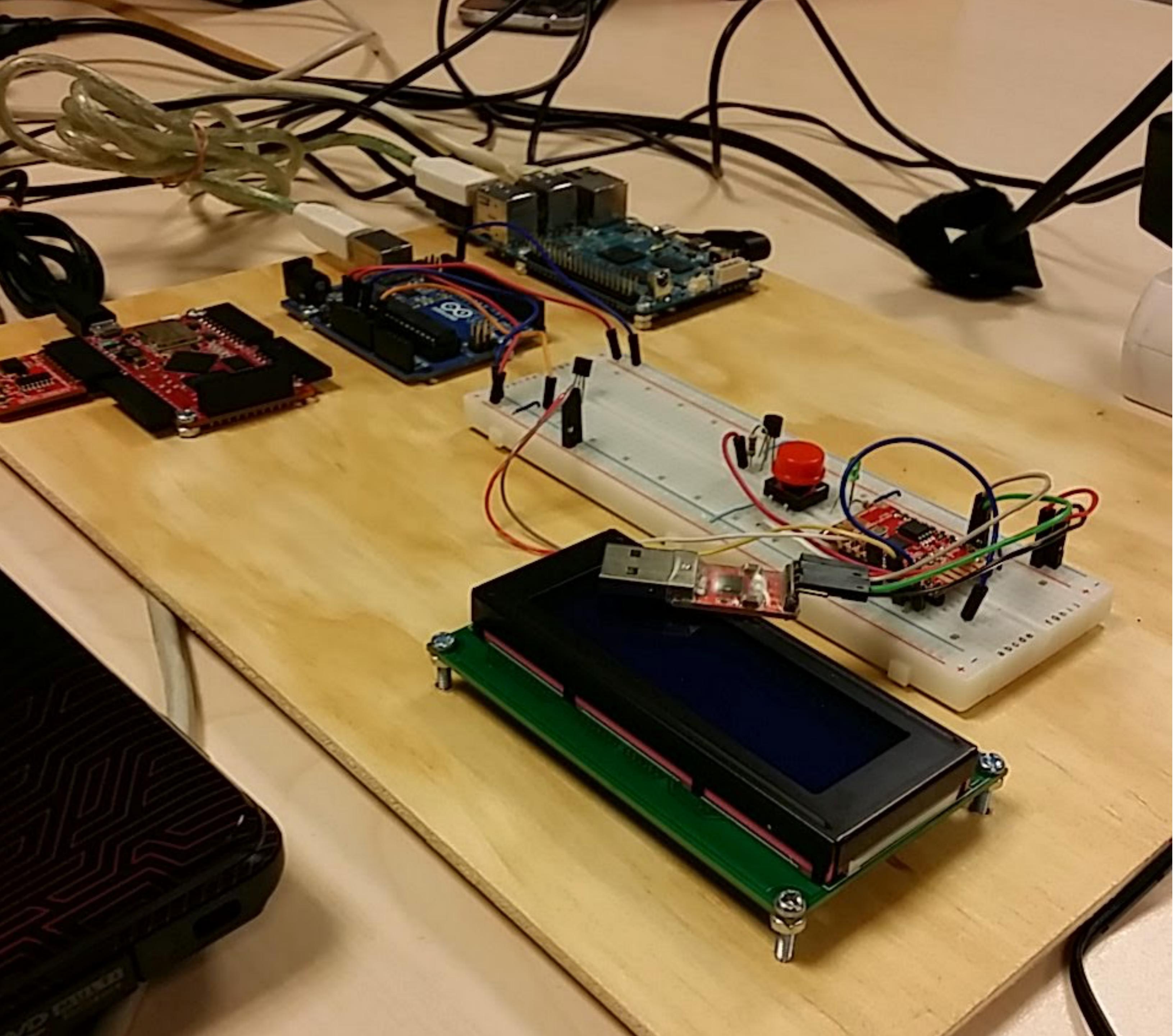
préparation DEVOXX





Laurent Huet
@lhuet35

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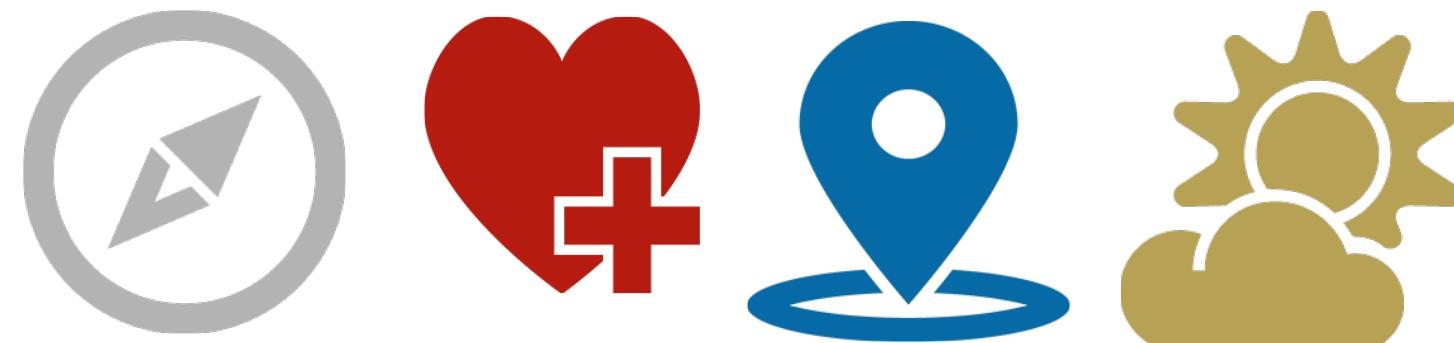


Objet connecté?

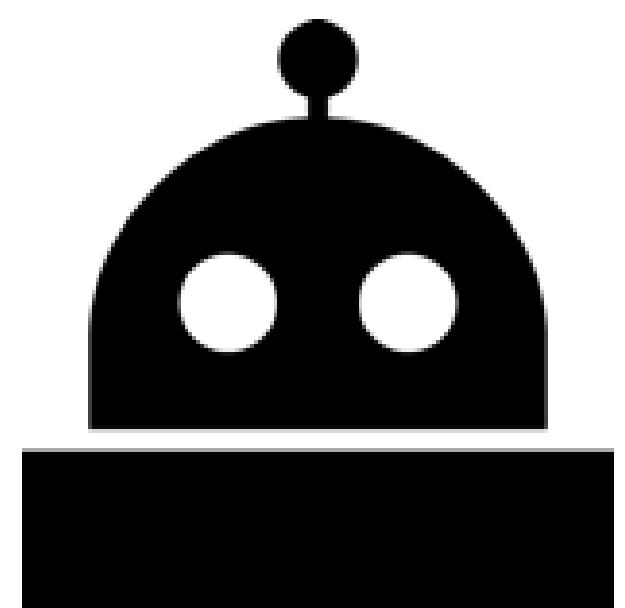
#iot #SnowCamp2016

1 OC = {composantes} + API

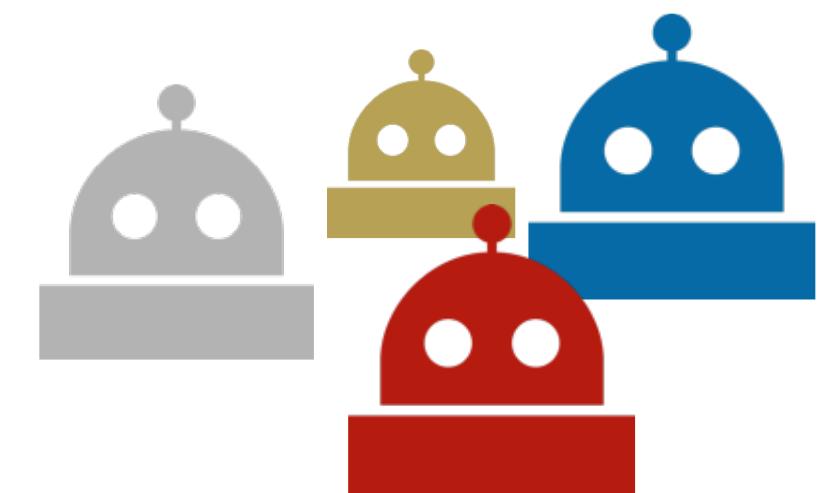
Sensibilité à l'environnement



Identification



Représentation, Visualisation

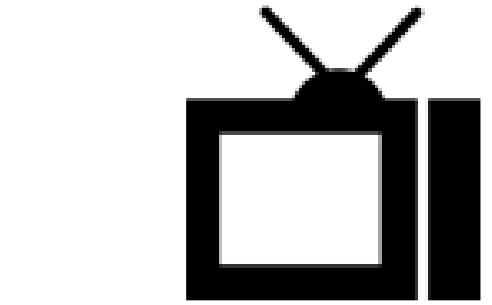


Interactivité



Autonomie

IoT? WoT? IoE? ... ???



"isolés", autonomes,
déconnectés

Machine to Machine



Télémétrie
Télématique
Domotique
Energie
Sécurité
Machine outils
Chaînes de production

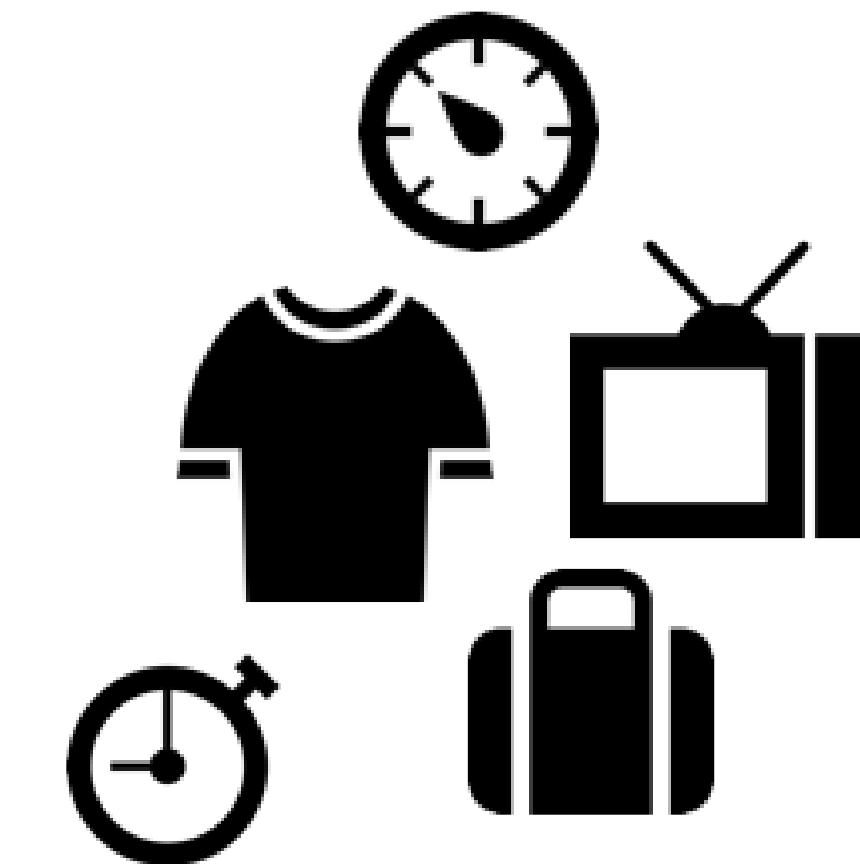
**Montrer, surveiller,
contrôle & gestion à distance**

Smart Systems
“intelligence in subnets
of things”

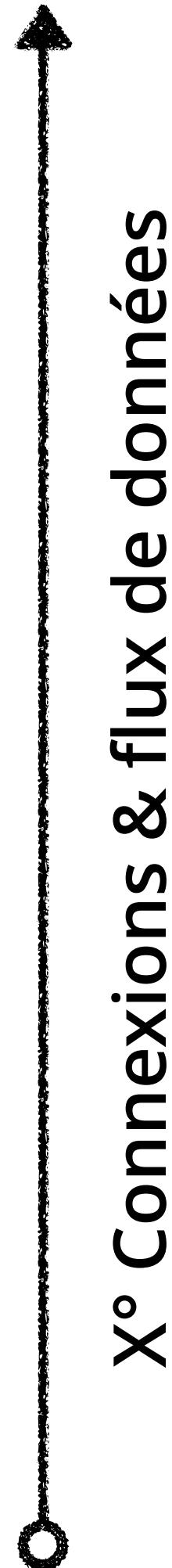


Smart Homes
Connected Cars
Intelligent Buildings
Intelligent Transport Systems
Smart Meters & Grids
Smart Retailing
...

Things
Objets connectés



Sensors
Devices
Systems
People
Products
...



Diversité des “Things”

Les objets connectés deviennent de plus en plus complets & puissants

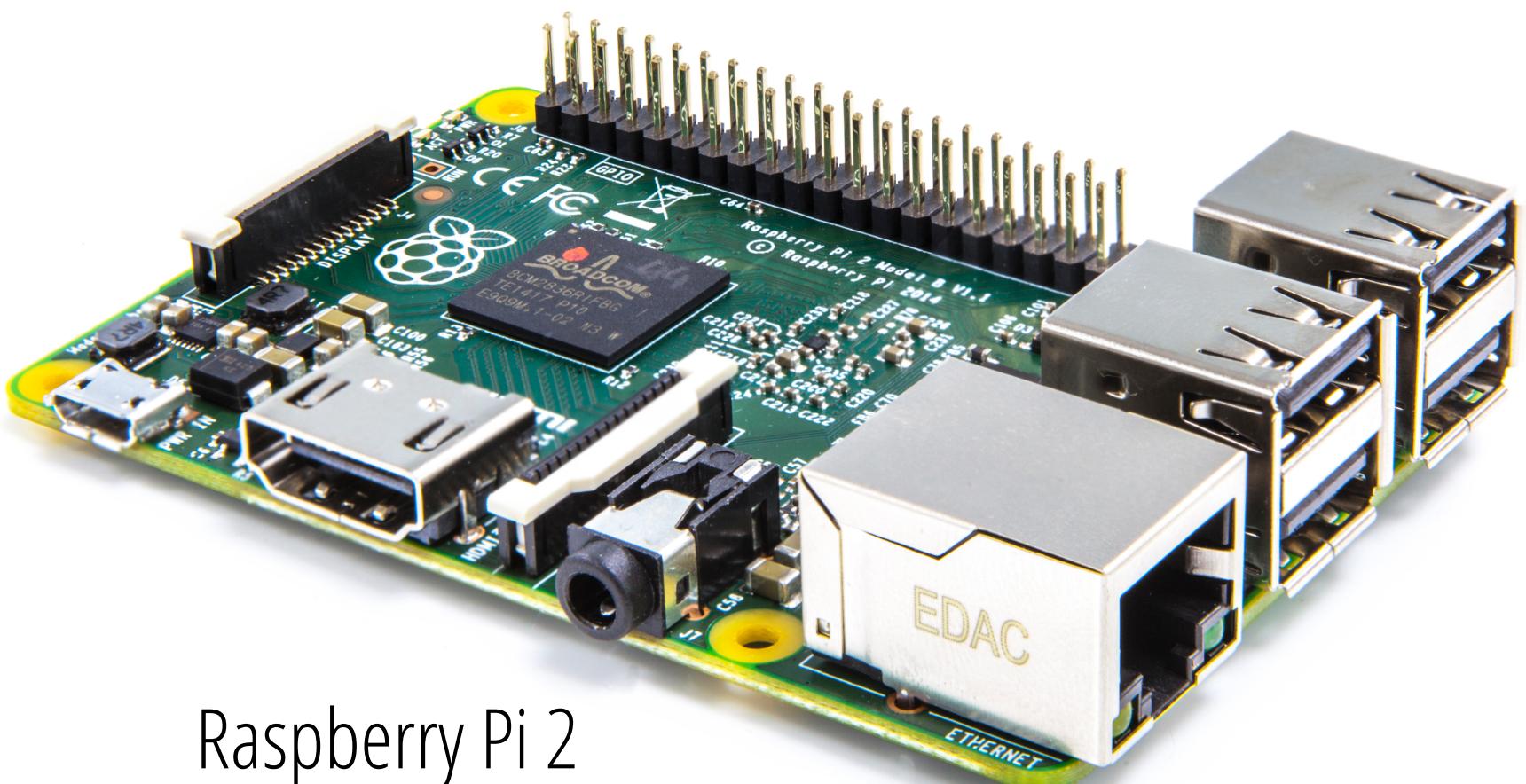
Les usages sont multiples (du récréatif à l'utile)

Certains ont la capacité à utiliser des langages & des technologies avancées

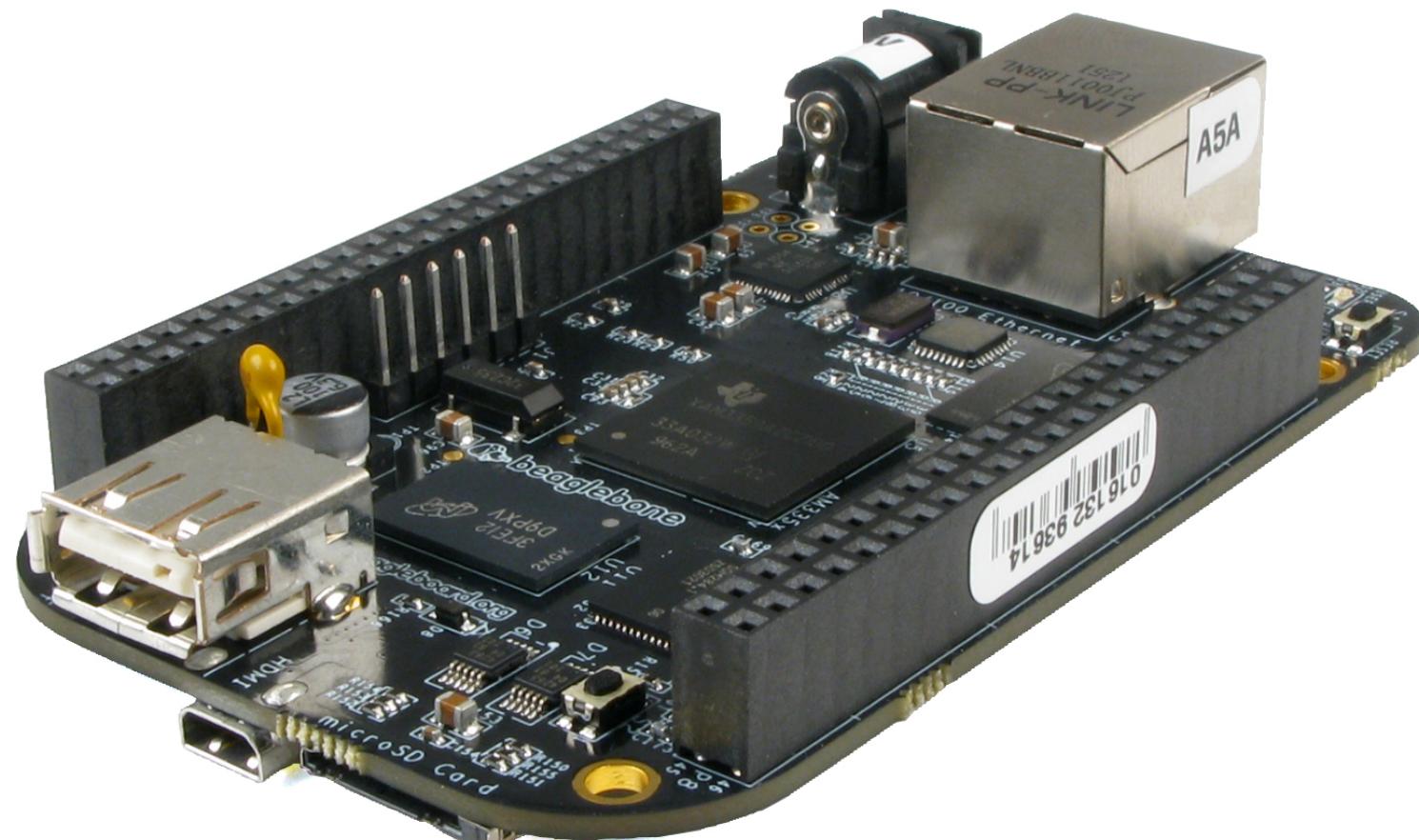


Nano-computer vs Micro-controller

Nano-computers vs Micro-controllers

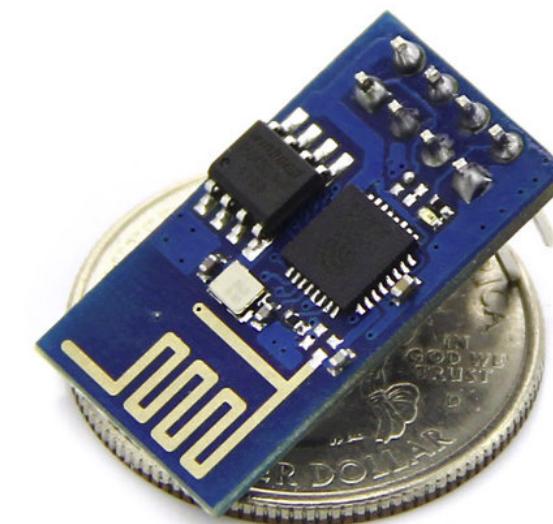


Raspberry Pi 2

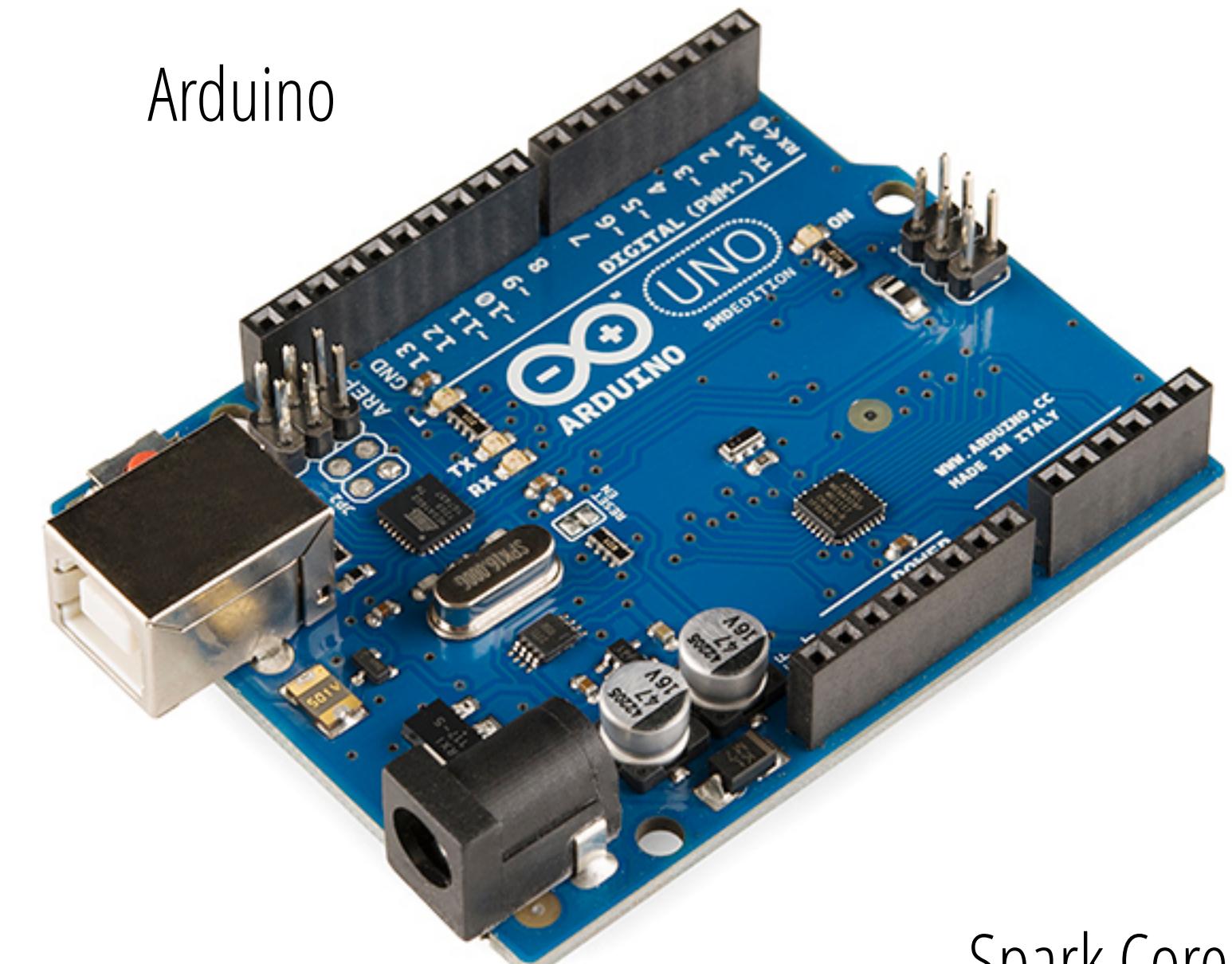


BeagleBone Black

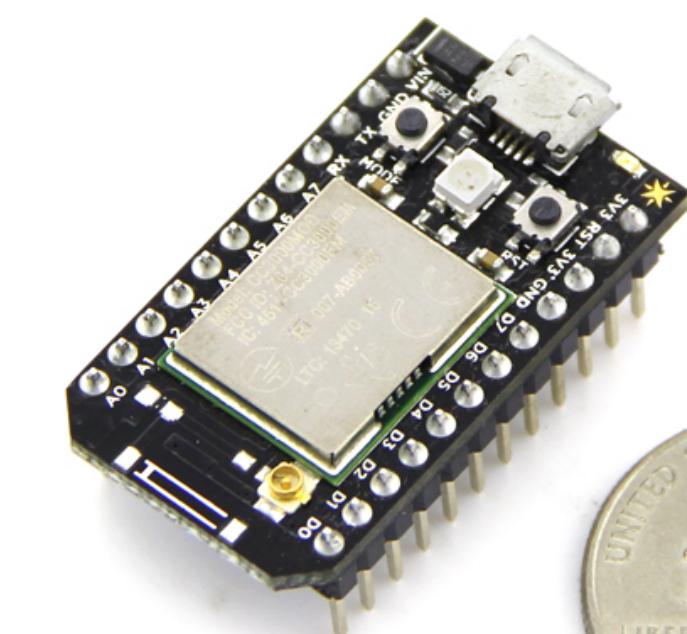
ESP8266



Arduino



Spark Core



Et tout ça doit “discuter” ...
... sinon pas d’IOT



ZigBee®

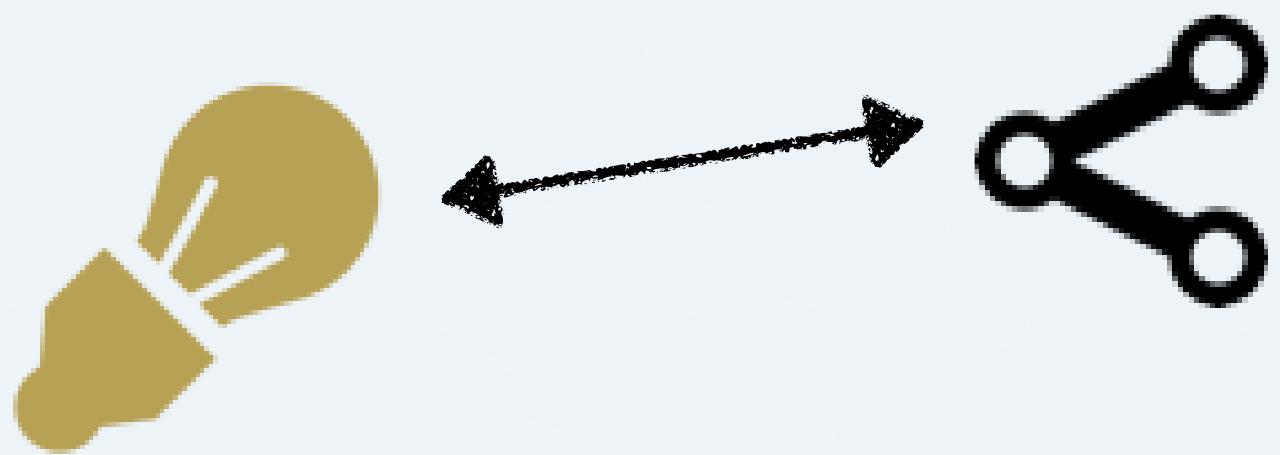


SIGFOX™

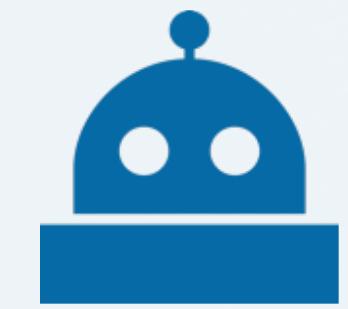


Things

Gateway Devices (Hub)



Edge devices Sensors



Smart(er) devices

Communication, SDK, Intelligence, ...

IOT Management



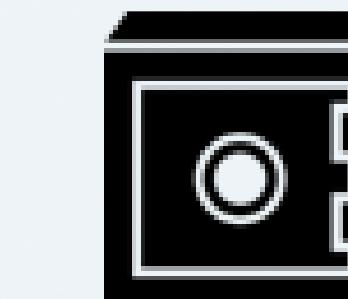
Cloud
Infrastructures

Devices management (reco,
provisionning, maintenance,
position, ...)
Communications (Broker,
abonnements, ...)

coap://

http://

Données Stockage

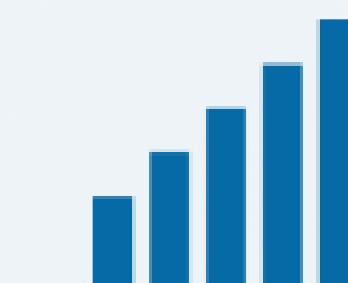


Stockage
Sécurité des données
Chiffrement
...



hadoop

Utilisation,
Intelligence,
Analyse, ...



BI, BigData, Recherche,

InfluxDB

redis

exemples “cas d’usage”

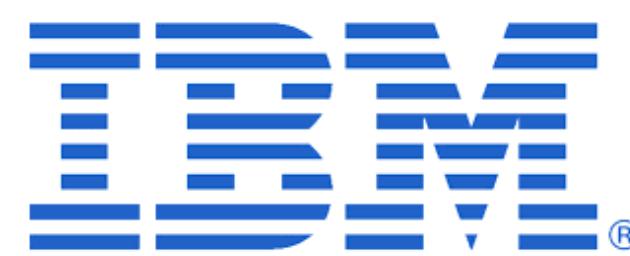


Communiquer

MQTT Message Queue Telemetry Transport

#iot #SnowCamp2016

MQTT



= Standard Simple & Léger



Standard OASIS (v3.1.1) depuis 11/2014

Faible overhead, Repose sur TCP/IP

Modèle événementiel

“Content agnostic”

MQTT

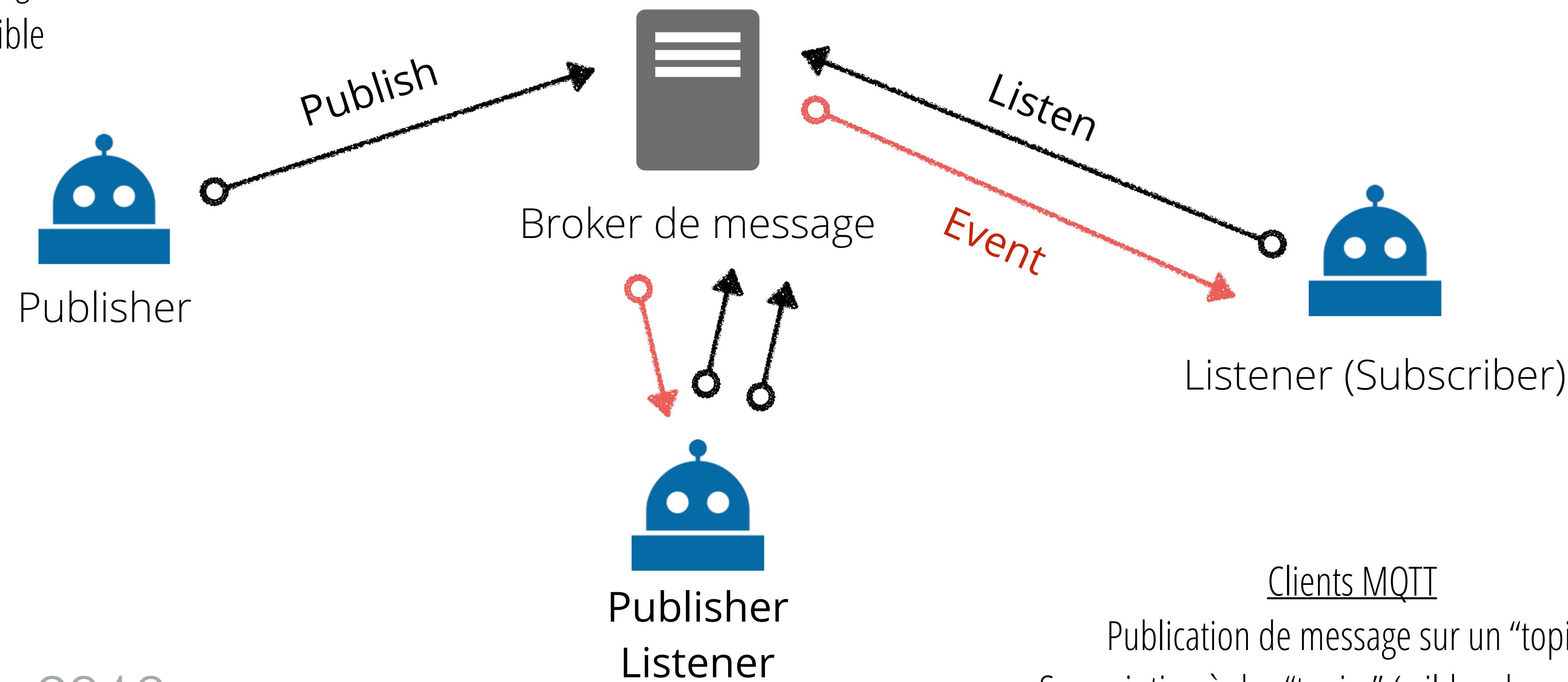
Publish / Subscribe pattern

Broker MQTT

Routage / Distribution

Rétention des messages

Mode bridge possible



Brokers MQTT



<https://github.com/mcollina/mosca>

<http://mosquitto.org/>

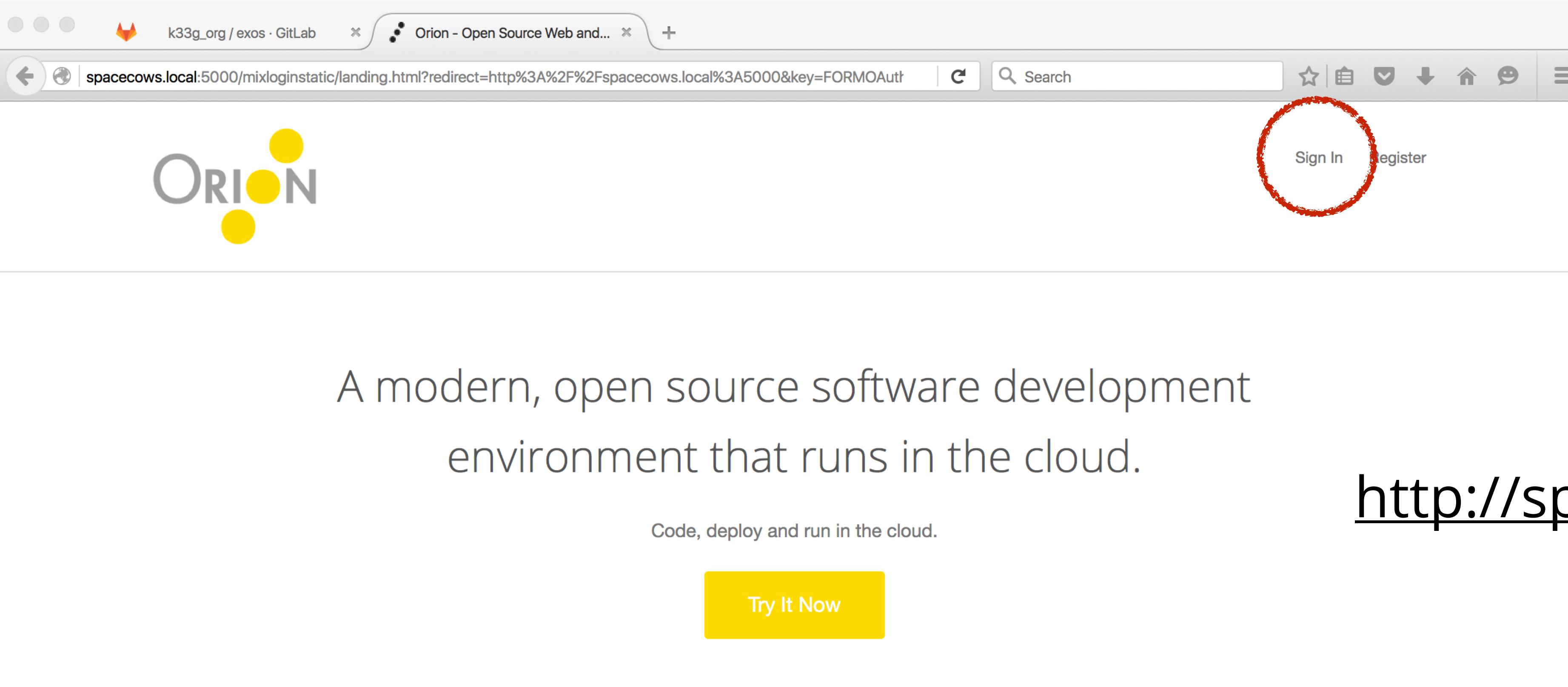
<https://github.com/andsel/moquette>



Clients MQTT



“exercices -
préparation”



A screenshot of the Orion landing page. At the top, there's a navigation bar with tabs for 'k33g_org / exos · GitLab' and 'Orion - Open Source Web and...'. The main URL in the address bar is 'spacecows.local:5000/mixloginstatic/landing.html?redirect=http%3A%2F%2Fspacecows.local%3A5000&key=FORMOAuth'. The page features the Orion logo (yellow dots forming a stylized 'O') and the text 'A modern, open source software development environment that runs in the cloud.' Below this is a yellow button labeled 'Try It Now'. At the bottom right, there's a red circle highlighting the 'Sign In' and 'Register' links.

Sign In Register

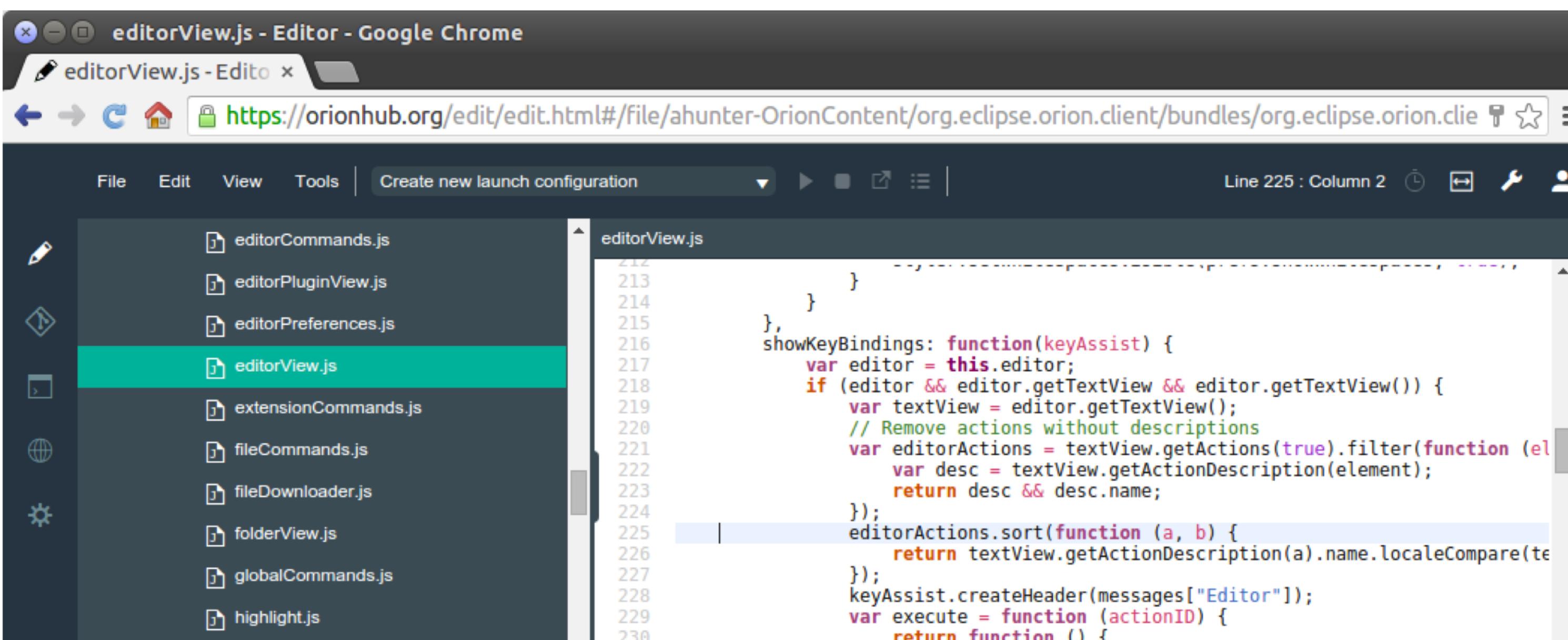
A modern, open source software development environment that runs in the cloud.

Code, deploy and run in the cloud.

Try It Now

<http://spacecows.local:5000>

bobNN / snowcamp



A screenshot of the Orion code editor interface. The title bar says 'editorView.js - Editor - Google Chrome'. The address bar shows the URL 'https://orionhub.org/edit/edit.html#/file/ahunter-OrionContent/org.eclipse.orion.client/bundles/org.eclipse.orion.clie'. The left sidebar lists files: editorCommands.js, editorPluginView.js, editorPreferences.js, editorView.js (which is selected and highlighted in green), extensionCommands.js, fileCommands.js, fileDownloader.js, folderView.js, globalCommands.js, and highlight.js. The main editor area displays the 'editorView.js' code:

```
editorView.js
212
213
214
215
216
217
218
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220
221
222
223
224
225
226
227
228
229
230

    }
},
showKeyBindings: function(keyAssist) {
    var editor = this.editor;
    if (editor && editor.getTextView && editor.getTextView()) {
        var textView = editor.getTextView();
        // Remove actions without descriptions
        var editorActions = textView.getActions(true).filter(function (el
            var desc = textView.getActionDescription(element);
            return desc && desc.name;
        ));
        editorActions.sort(function (a, b) {
            return textView.getActionDescription(a).name.localeCompare(te
        });
        keyAssist.createHeader(messages["Editor"]);
        var execute = function (actionID) {
            return function () {

```

k33g_org / exos · GitLab

Orion Login Page

spacecows.local:5000/mixloginstatic/LoginWindow.html?redirect=http%3A%2F%2Fspacecows.local%3A5000

Search

ORION

The screenshot shows a web browser window with the title "Orion Login Page". The URL in the address bar is "spacecows.local:5000/mixloginstatic/LoginWindow.html?redirect=http%3A%2F%2Fspacecows.local%3A5000". The page itself has a header with the "ORION" logo, which consists of the word "ORION" in a grey sans-serif font with three yellow circles of varying sizes positioned above it. Below the header, there are two main sections: "LOGIN" on the left and "SOCIAL LOGIN" on the right. The "LOGIN" section contains two input fields, one with "bob00" and another with ".....", and a yellow "Sign in" button. The "SOCIAL LOGIN" section contains two buttons: "Sign in with Google" (red background) and "Sign in with Github" (dark grey background). The overall layout is clean and modern.

bobNN / snowcamp

k33g_org / exos · GitLab exos - Editor

spacecows.local:5000/edit/edit.html#/file/bob-OrionContent/snowcamp/exos/ Search

File Edit View Tools

Orion Content (spacecows.local) ▾

nowcamp

exos

git

01-mqtt

02-j5-arduino-uno

03-grovepi-python

04-grovepi-javascript-cylon-INFO

05-coap

06-nodered

07-rolling

README.md

node_modules

nodered

welcome

package.json

exos

.git 1/17/2016, 11:32:26 AM

01-mqtt 1/17/2016, 11:32:26 AM

02-j5-arduino-uno 1/17/2016, 11:30:56 AM

03-grovepi-python 1/17/2016, 11:30:56 AM

04-grovepi-javascript-cylon-INFO 1/17/2016, 11:30:56 AM

05-coap 1/17/2016, 11:30:56 AM

06-nodered 1/17/2016, 11:30:56 AM

07-rolling 1/17/2016, 11:30:56 AM

README.md 1/17/2016, 11:30:56 AM 1 KB

README.md

Exercices

Mon 1er broker & mes 1ers clients

- broker/ changer de port / lancer le broker
- client 1 / on discute avec soi même / modifier / lancer
- client 2 / on discute et on écoute le reste du monde (arrêter le broker précédent)

Arduino / Johnny Five

- présentation de Johnny Five
- présentation du code qui tourne sur le RPI
- en déduire un client MQTT

The screenshot shows a GitLab repository interface for the 'exos' project. The top navigation bar includes tabs for 'k33g_org / exos · GitLab' and 'exos - Repositories'. The main content area displays the 'Active Branch (master)' and 'Working Directory Changes' sections. A red circle highlights the 'Sync' button in the top right corner of the left sidebar. The 'Working Directory Changes' section contains a text input field for commit messages and a checkbox for 'Amend previous commit'. The history section lists several commits from users 'k33g_org' and 'drone' with their respective dates.

Repository: exos Reference: master => origin/master

Active Branch (master)

Working Directory Changes

Enter the commit message

Amend previous commit

Working Directory Changes

Nothing to commit.

Outgoing (0) Push ▾

No Changes

Incoming (0) Fetch ▾

No Changes

History

k33g_org on 1/17/2016, 11:32:05 AM more ...

k33g_org on 1/17/2016, 9:48:43 AM more ...

drone k33g_org on 1/15/2016, 3:53:43 PM more ...

k33g_org on 1/13/2016, 11:56:12 AM more ...

k33g_org on 1/12/2016, 7:50:16 PM more ...

k33g_org on 1/12/2016, 3:19:14 PM more ...

Pour avoir la dernière version

“exercice o!”

Exercice 01

- 2 parties
- cf README.md dans /exos/01-mqtt

“exercise 01 -
corrections”

Partie 1

```
var mqtt = require('mqtt');

var client = mqtt.connect("mqtt://spacecows.local:1801?clientId=bob01");

client.on("connect", function() {

  client.publish(
    'bob01/messages',
    JSON.stringify({
      message:"Hello World!"
    })
  );
});
```

Partie 2

```
var mqtt = require('mqtt');
var client = mqtt.connect("mqtt://skynet.local:1883?clientId=bob01");

client.on("connect", function() {

    client.subscribe("bob02/messages");
    //client.subscribe("bob02/+");

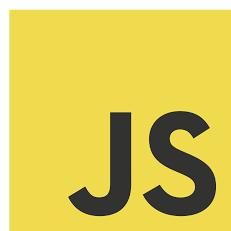
    setInterval(function(){
        client.publish(
            'bob01/messages',
            JSON.stringify({
                message:"Hello World!" + Date(),
                from: "Bob 01"
            })
    );
}, 2000);

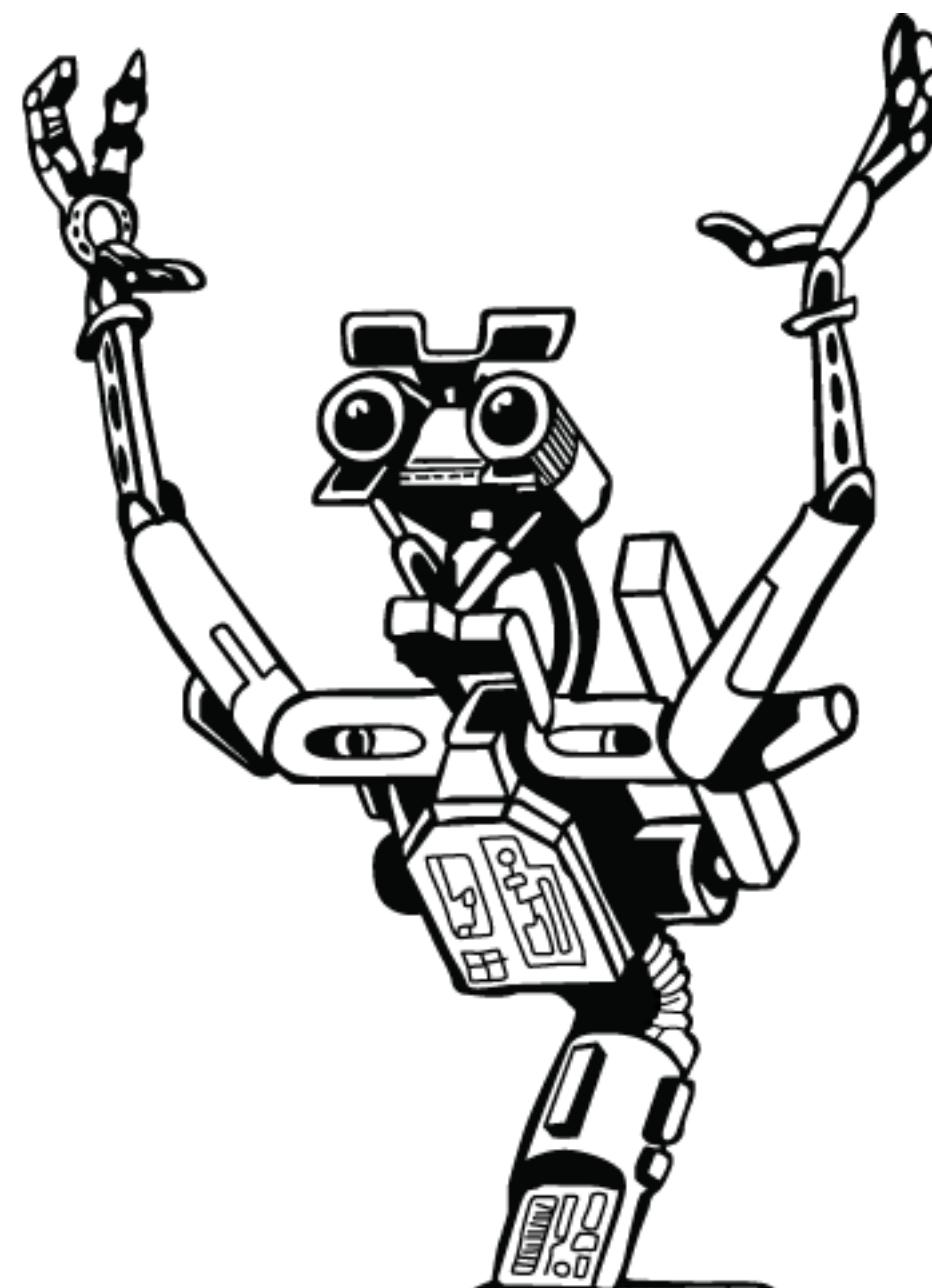
});

client.on('message', function(topic, message) {
    console.log(topic, ":", message.toString());
});
#iot #SnowCamp2016
```

**... ce qui va suivre pourrait
choquer les “vrais” makers**

Programmer les Things

de plus en plus de JavaScript 

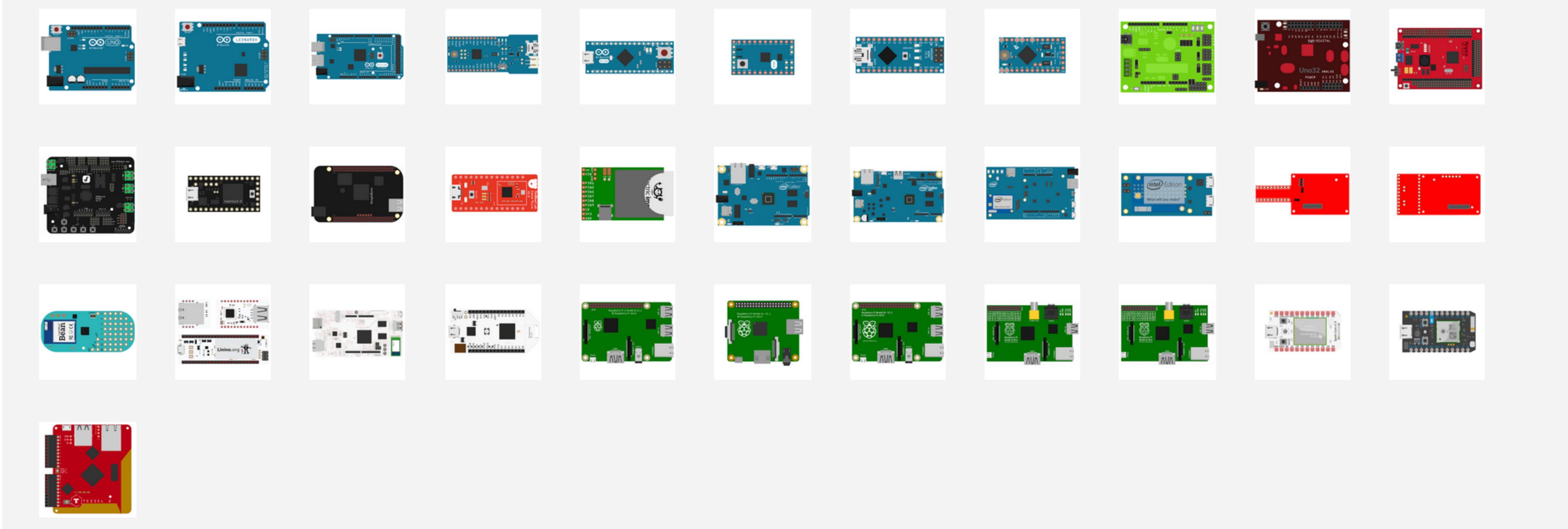


<http://johnny-five.io/>

Johnny-Five

Programmer les Things

Johnny-Five has been tested with a variety of Arduino-compatible Boards. For non-Arduino based projects, platform-specific IO Plugins are available. [IO Plugins](#) allow Johnny-Five code to communicate with any hardware in whatever language that platform speaks!



Arduino (+RPI)

#iot #SnowCamp2016

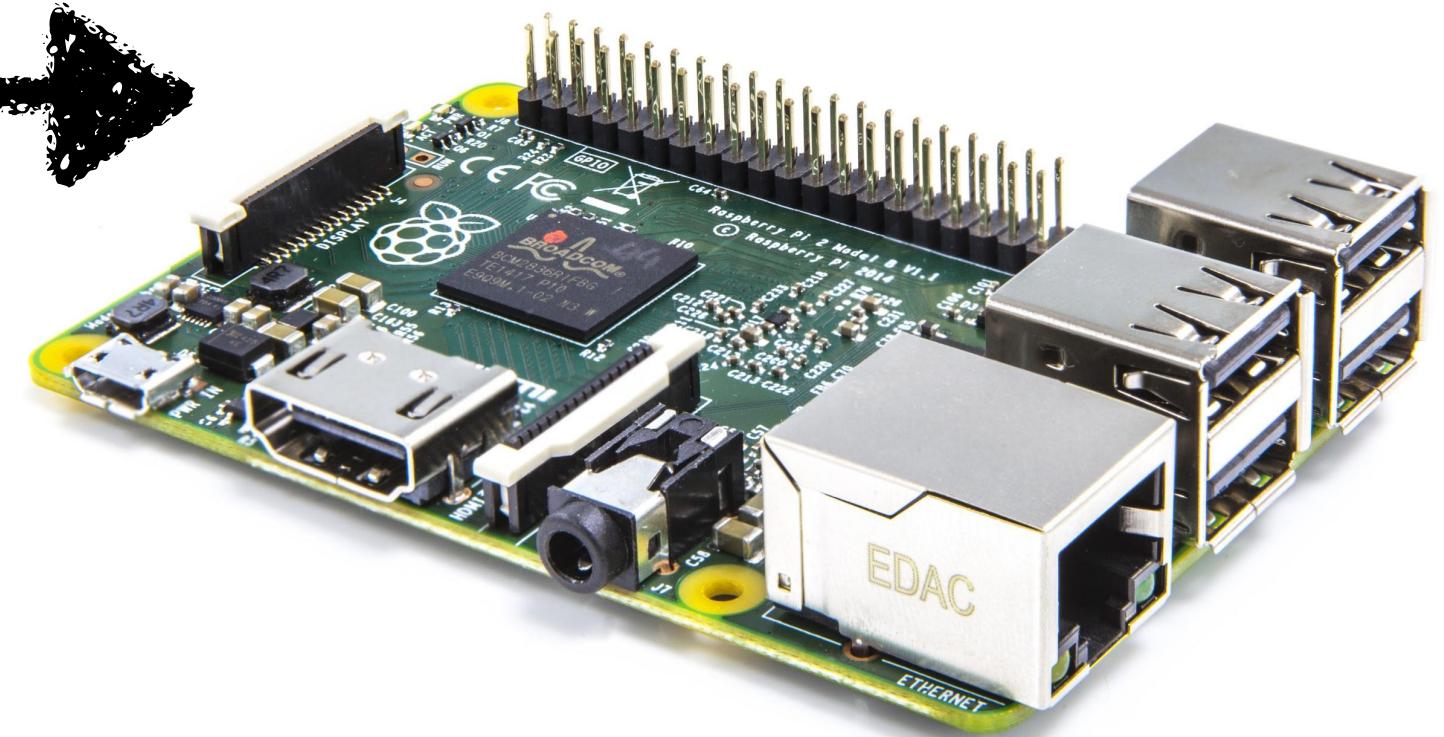
Arduino piloté par un RPI

Arduino

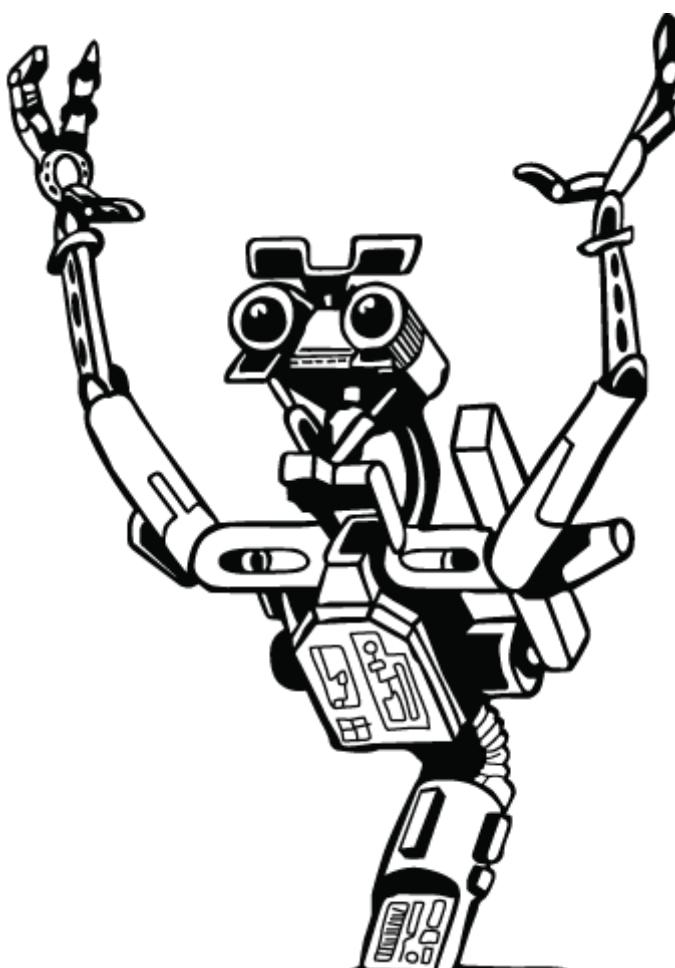


Serial Port (UART)

Raspberry

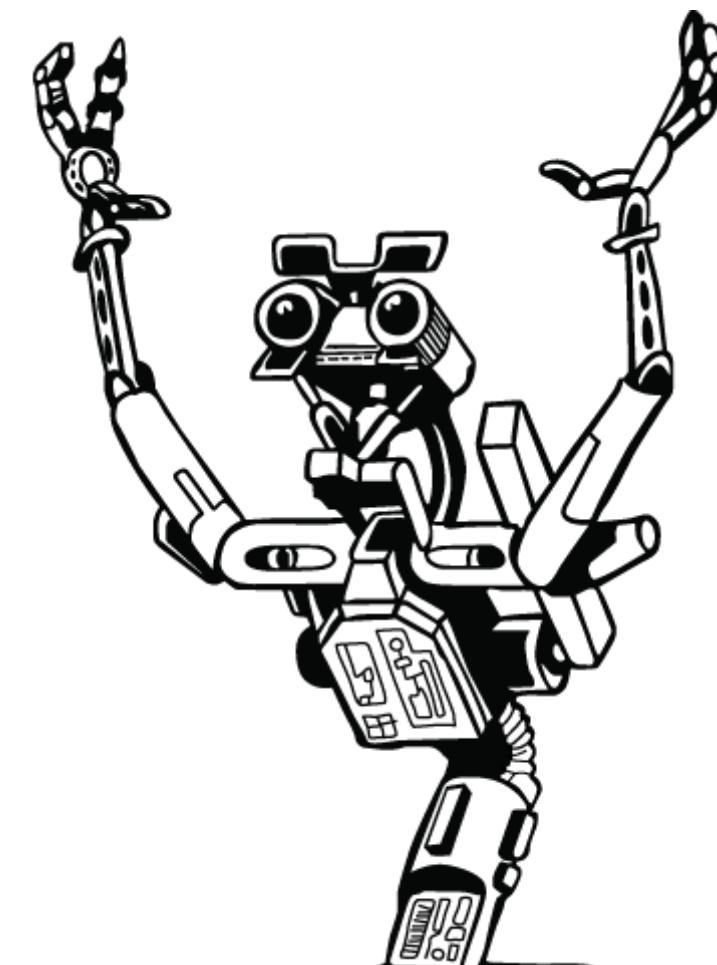
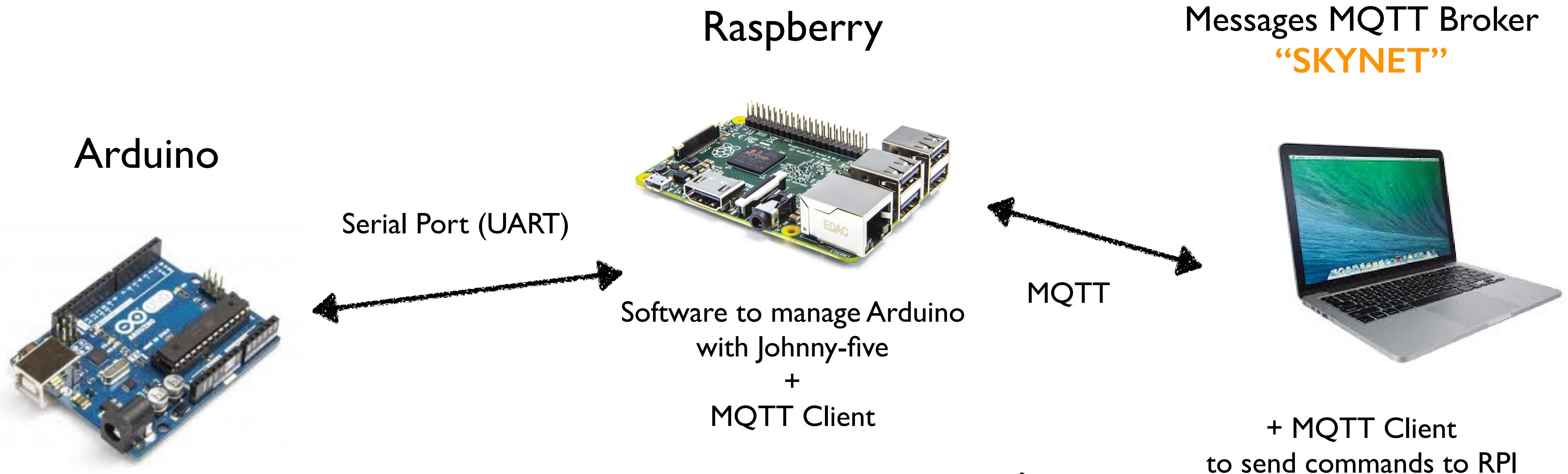


protocole **Firmata** pour
communiquer avec le RPI



UART: Universal Asynchronous
Receiver / Transmitter

Envoyer des commandes au “Mood” module



“exercice 02”

Exercice 02

- compléter le client mqtt pour envoyer des commandes au raspberry-pi
- cf README.md dans /exos/02-j5-arduino-uno

**“exercice 02 -
corrections”**

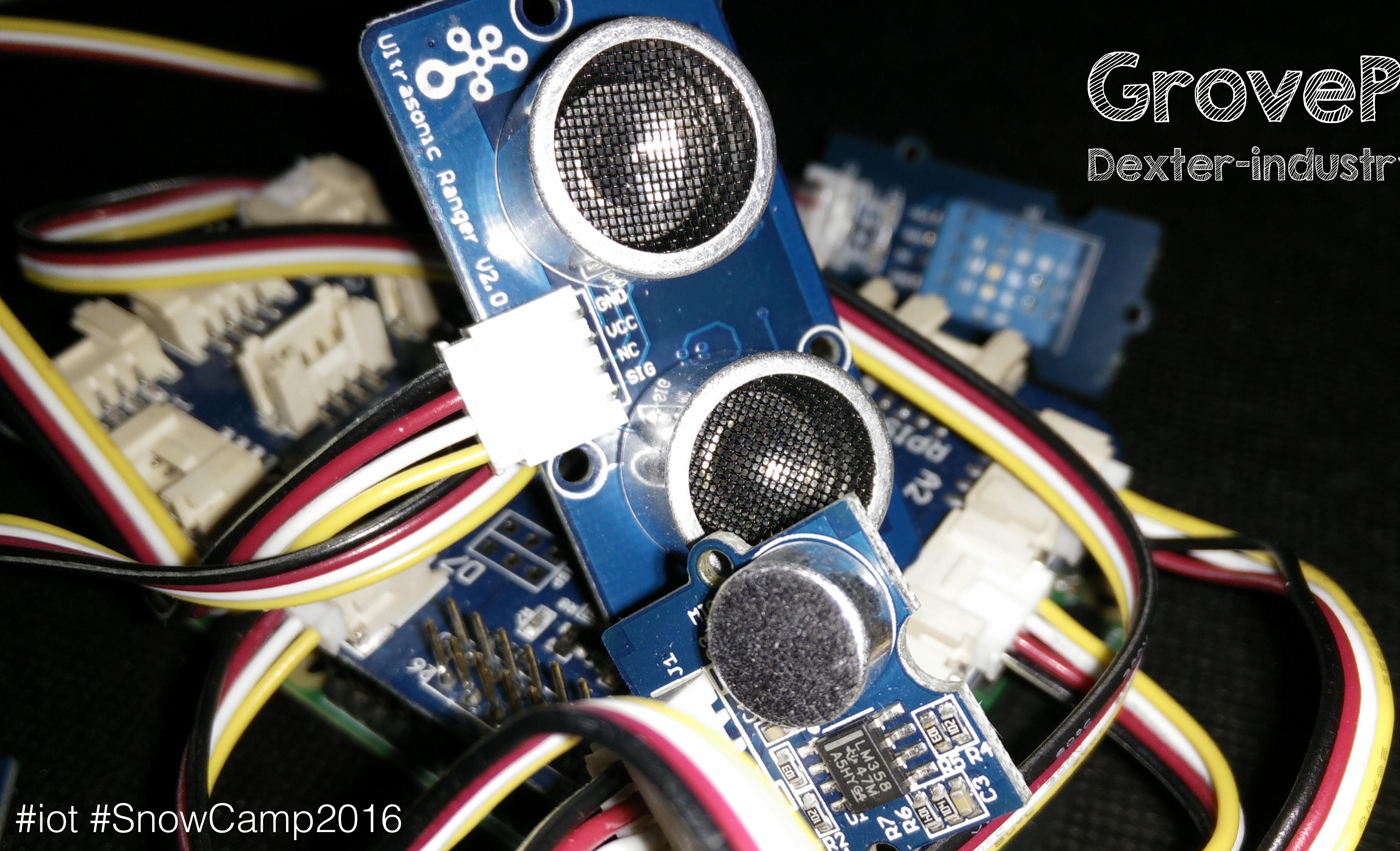
03-client.js

```
var recursiveQuestion = function() {
  rl.question("">>>> cmd: ", function(answer) {

    // publish on topic
    client.publish(
      'arduino_pi/commands',
      JSON.stringify({
        cmd: answer, from: "somebody"
      })
    );
    recursiveQuestion();
  });
};
```

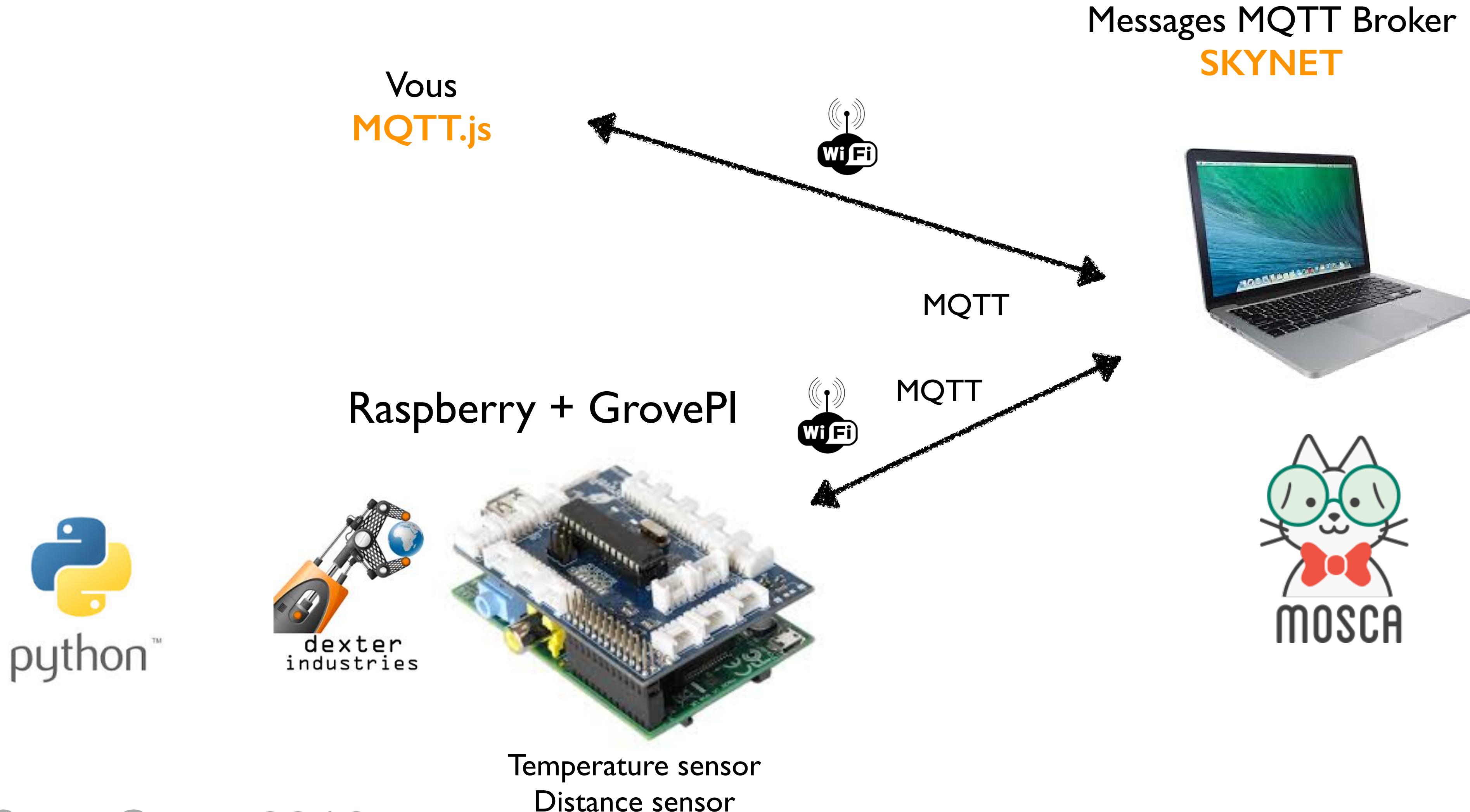
GrovePI

Dexter-industry



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RPI+Grove Shield



“exercise 03”

Exercice 03

- compléter le client mqtt pour recevoir des données des capteurs
- cf README.md dans /exos/03-grovepi-python

**“exercice 03 -
corrections”**

03-client.js

```
var mqtt = require('mqtt');
var client = mqtt.connect("mqtt://skynet.local:1883");

client.on("connect", function() {
    console.log("client is Listening ...");
    client.subscribe("grovepi/infos/+");

});

client.on('message', function(topic, message) {
    console.log(topic, ":", message.toString());
    var json = JSON.parse(message.toString());

    client.publish(
        'infos/from/bob01', message.toString()
    );
});

#iot #SnowCamp2016
```

Node-RED

spacecows.local:2880/#

Node-RED : spacecows.local

Search Deploy

Sheet 1

filter nodes

input

- inject
- catch
- status
- mqtt
- http
- websocket
- tcp
- udp

output

- debug
- mqtt
- http response
- websocket
- tcp
- udp

function

- function

info debug

1/17/2016, 3:10:07 PM eb25d68c.dc0428 grovepi/infos/distance : msg.payload : string [15] {"distance": 9}

1/17/2016, 3:10:07 PM eb25d68c.dc0428 grovepi/infos/sound : msg.payload : string [13] {"sound": 73}

1/17/2016, 3:10:07 PM eb25d68c.dc0428 grovepi/infos/light : msg.payload : string [14] {"light": 649}

1/17/2016, 3:10:07 PM eb25d68c.dc0428 grovepi/infos/temperature : msg.payload : string [22] {"temperature": 563.2}

1/17/2016, 3:10:07 PM eb25d68c.dc0428 grovepi/infos/humidity : msg.payload : string [22] {"temperature": 921.6}

1/17/2016, 3:10:10 PM eb25d68c.dc0428 grovepi/infos/distance : msg.payload : string [15] {"distance": 9}

1/17/2016, 3:10:10 PM eb25d68c.dc0428 grovepi/infos/sound : msg.payload : string [13] {"sound": 69}

1/17/2016, 3:10:10 PM eb25d68c.dc0428 grovepi/infos/light : msg.payload : string [14] {"light": 648}

1/17/2016, 3:10:10 PM eb25d68c.dc0428 grovepi/infos/temperature : msg.payload : string [22] {"temperature": 563.2}

1/17/2016, 3:10:10 PM eb25d68c.dc0428 grovepi/infos/humidity : msg.payload : string [22] {"temperature": 921.6}

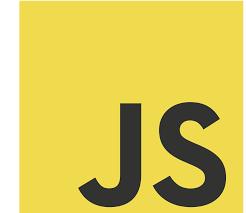
```
graph LR; glovepi[grovepi/infos/+] --> msg[msg.payload]
```

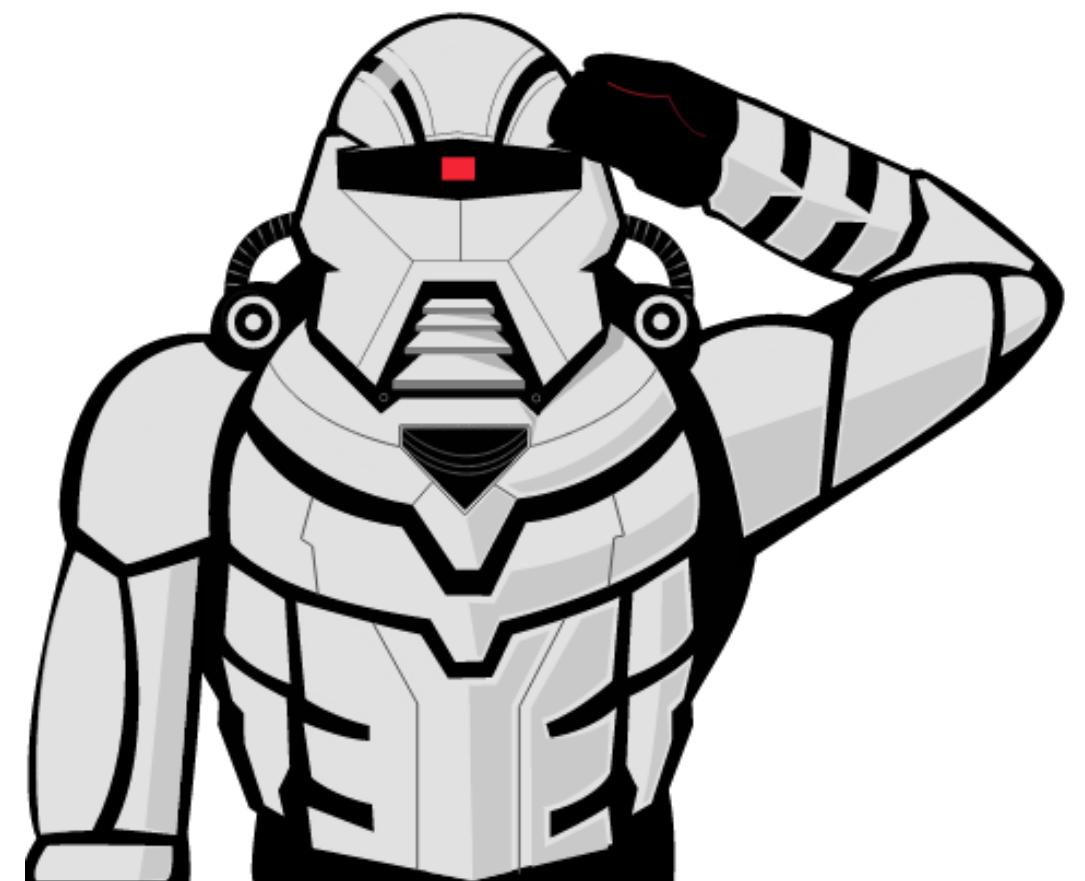
“exercice 04”

Exercice 04

- Démo: se connecter aux données des sensors (GrovePi) et les afficher
- se connecter aux données de simulation (spacecows.sh) et les afficher
- cf README.md dans /exos/04-nodered

Programmer les Things

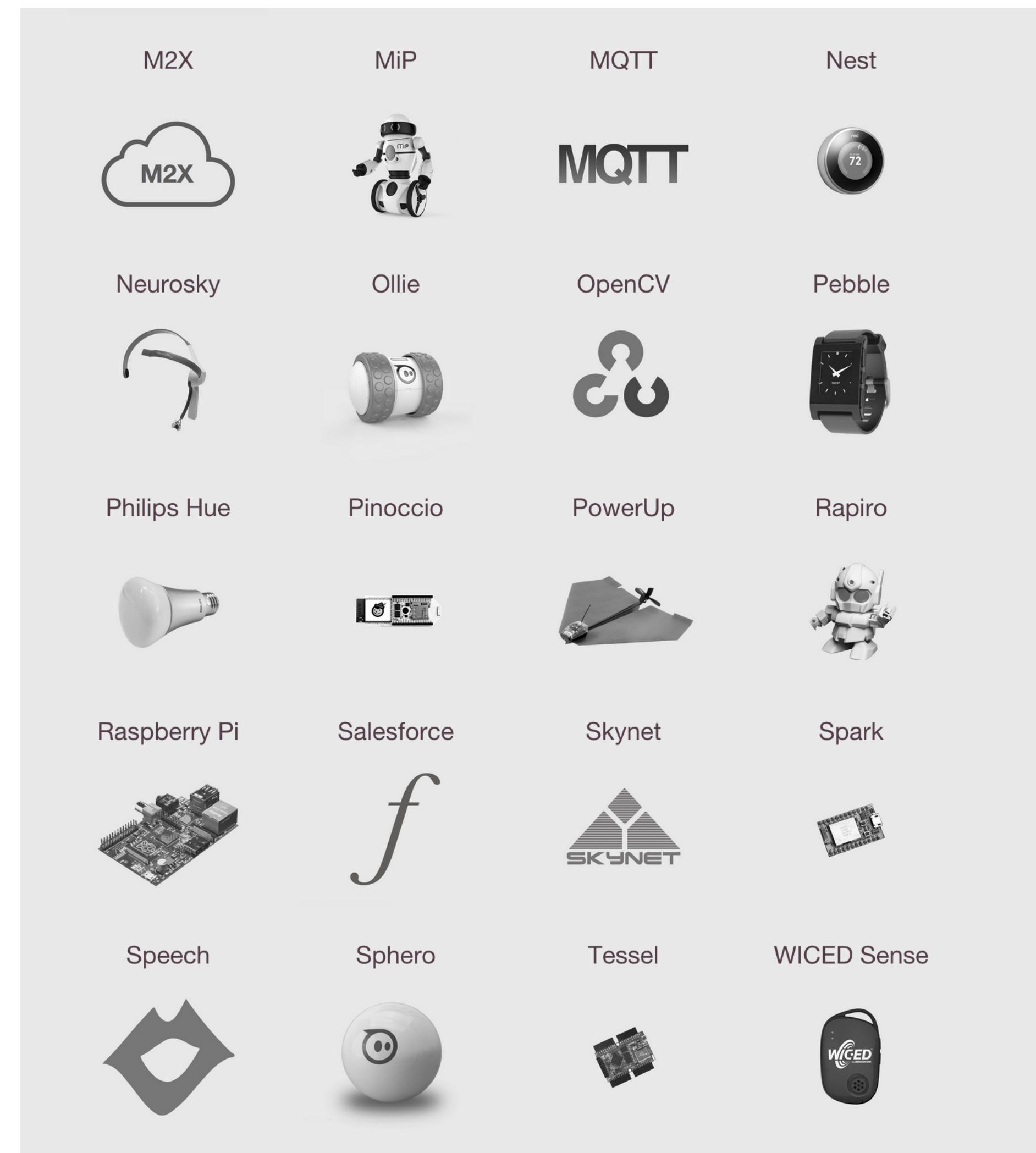
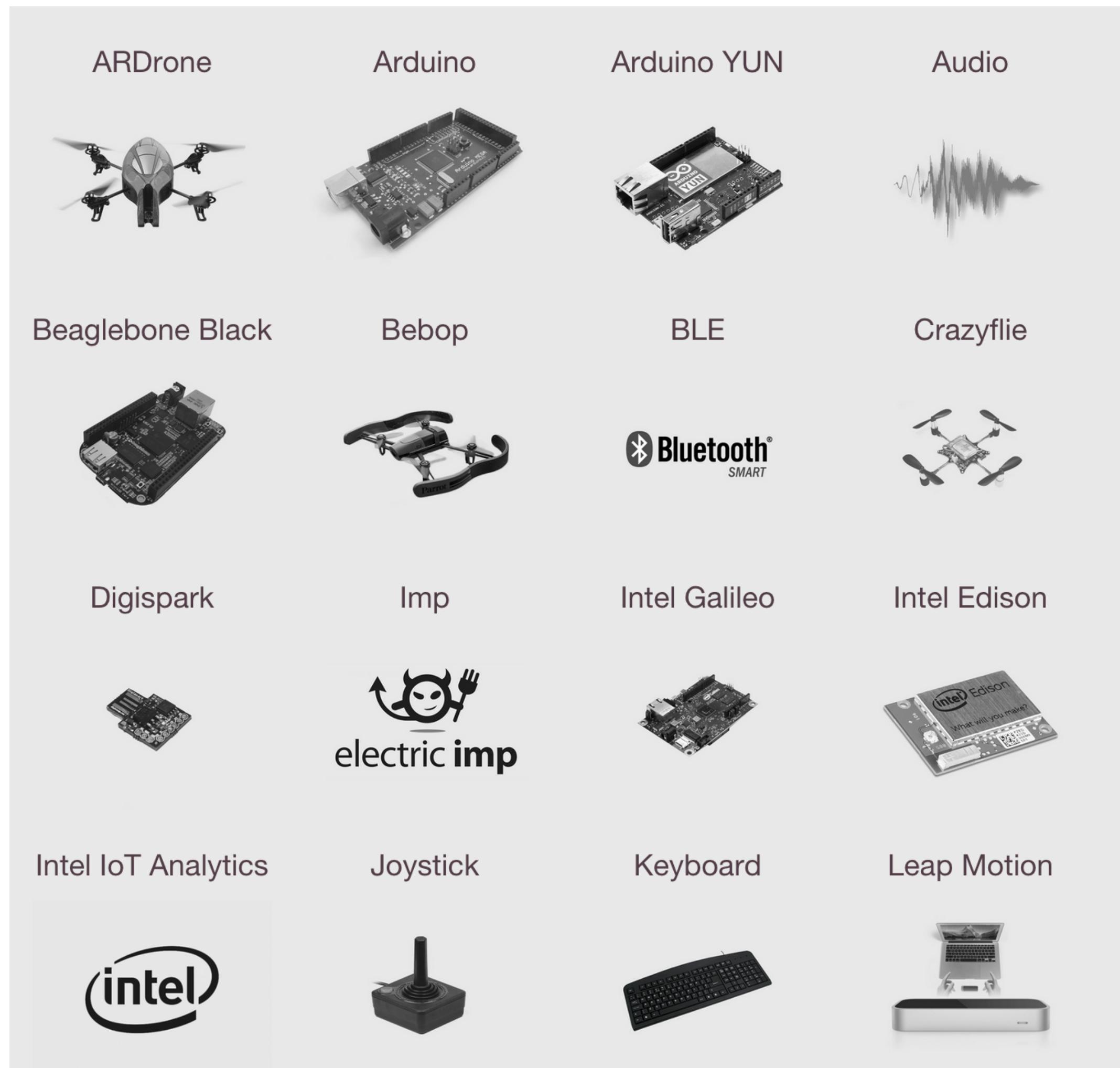
de plus en plus de JavaScript 



<http://cylonjs.com/>

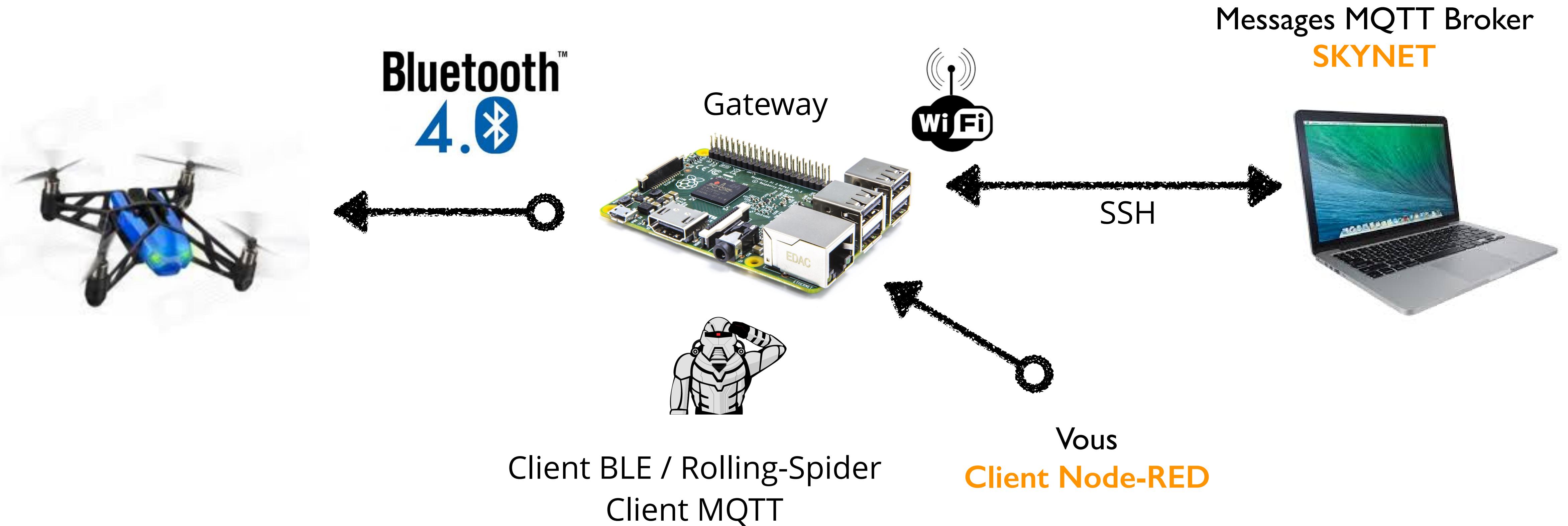
CylonJS “esperanto” des things

Programmer les Things



Rolling Spider + RPI

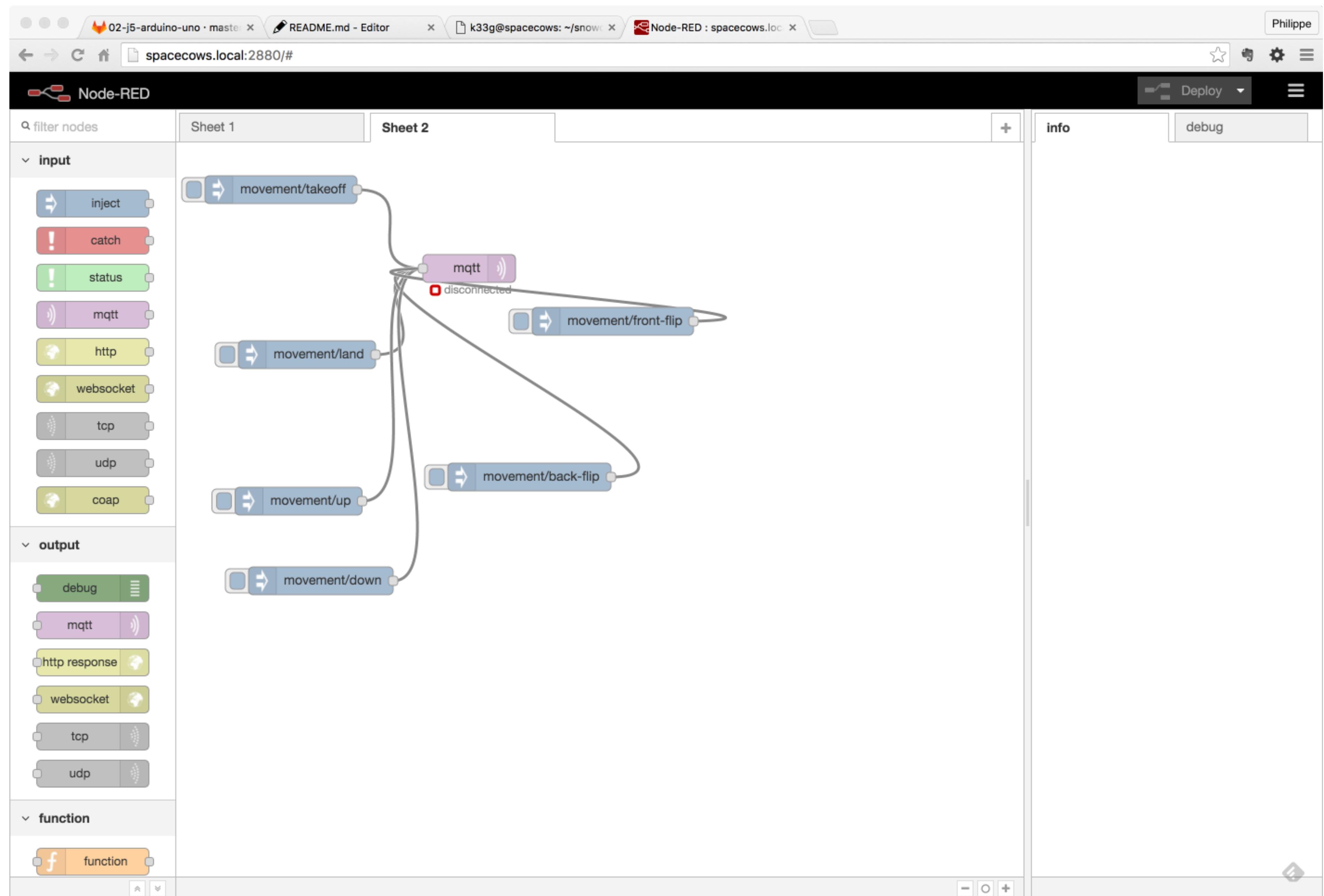
+ Node-RED



“exercise 05”

Exercice 05

- Etudier le client MQTT (drone.js) qui va être lancé sur le Raspberry-PI
- Préparer un projet Node-RED pour envoyer des commandes de pilotage pour le drone
- **Pas tous en même temps!** 
- cf README.md dans /exos/05-rolling



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Il n'y a pas que MQTT ...

Communiqué

COAP Constrained Application Protocol

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CoAP

“Protocole d'applications contraintes”

Un protocole RESTful:

Request/Response

GET, POST, PUT, DELETE

Pensé pour les réseaux LoWPAN

(Low-Power Wireless Personal Area Network)

= Réseaux de toutes petites machines

Messages légers pour des devices très simples

Le serveur est “sur” le hub ou l'objet connecté

(tout dépend les possibilités de l'objet)

CoAP

Un client interroge des ressources

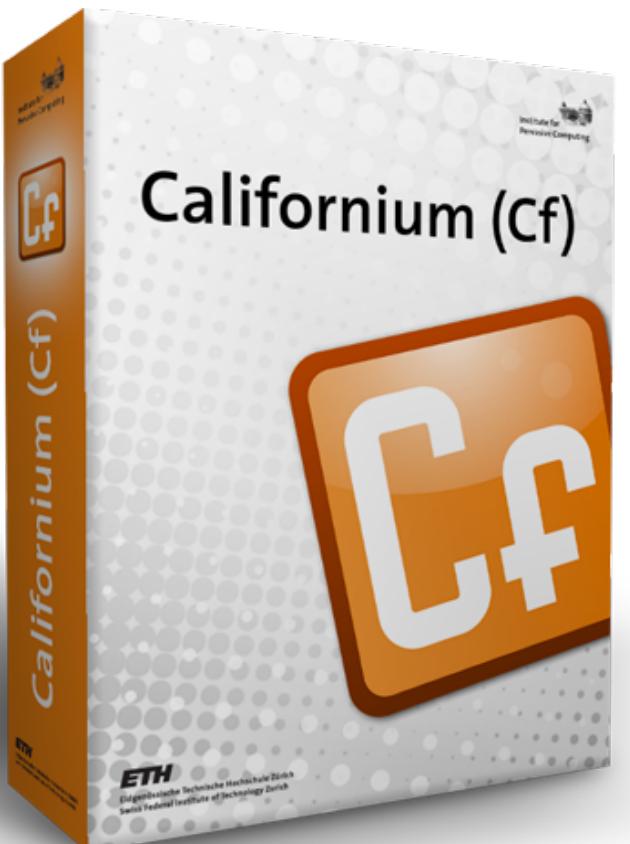
GET /status/led/red

POST /control/switchon/red

Couches de transport alternatives

coap+sms://00660922111/sensors/temp-bedroom

CoAP



mcollina / **node-coap**

Watch 24 ⭐ Star 129 Fork 33

CoAP - Node.js style

279 commits 2 branches 33 releases 11 contributors

Branch: master node-coap / +

server emits "close" when closed
boneskull authored on Aug 7 latest commit e38200e822

examples Add an example of proxy working 5 months ago

lib server emits "close" when closed a month ago

test server emits "close" when closed a month ago

Code Issues Pull requests Wiki Pulse Graphs

This screenshot shows a GitHub repository page for 'node-coap' by mcollina. The repository has 279 commits, 2 branches, 33 releases, and 11 contributors. The 'master' branch is selected. A pull request is visible, and the repository includes sections for code, issues, pull requests, wiki, pulse, and graphs.

#iot #SnowCamp2016

“exercise 06”

Exercice 05

- Etudier la simulation spacecows.groovy
- Ecrire le code JavaScript permettant de se connecter à une ressource particulière et en récupérer les données
- cf README.md dans /exos/06-coap

“exercise 06 -
corrections”

CoAP

```
var coap = require('coap');
var bl = require('bl');

setInterval(function(){

  var requestToCoapGateway = coap.request('coap://skynet.local:5715/Slate');

  requestToCoapGateway.on('response', function(res) {
    res.pipe(bl(function(err, data) {
      if(err) {}
      var json = JSON.parse(data);
      console.log(json);
    }));
  });
  requestToCoapGateway.end();

}, 1000);
```

Merci :)

Questions?