CSC 110 Week 5, Lecture 2

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Last week...

- Functions
 - Subprograms
 - Modular design
- Parameters
 - Inputs to functions
 - Modifying parameters....
- Returns
 - Outputs from functions
- Scope!!!!

Next week...

- Midterm on Tuesday:
 - 1 hour long
 - Administered on Canvas
 - Chapters 1-3, 5-7 of Zelle
- Combination of quiz-like questions and short programming questions
 - Example: write a short script that opens a new file called test.txt and write "Hello, World!" into the file.

This week

- Decision structures for basic control
 - Logic!
- If statements!!!
 - Yay! For everyone who has wanted to use them on the homework
 - If, If-else, if-elif-else
- Boolean logic
 - Two states: True or False, 1 or 0.
- Exception handling

Basic decisions

- Differentiate action based on result of a simple true-false questions
 - Example: If student got >89, print that student got an A.
- Alternative flow of the program
 - If condition is met, code in loop executes
 - If condition is not met, code in the loop does not execute.

Writing if statements in python

Basic conditions

- Two expressions and a relational operator.
- Example:
 - x < 0
 - x-1 < 0
 - x-y > 100
 - math.exp(x) <= 100

Condition symbols

- == "is equal to"
- > "is greater than"
- < "is less than"
- >= "is greater than or equal to"
- <= "is less than or equal to"
- != "is NOT equal to"

Discuss with your neighbors...

- Which of the following are valid conditions in python? Assume x and y have been assigned values.
 - x >= 3.1415
 - x + 7 < 9
 - x+7 != 42
 - x+y <=100
 - x+y =100
- Which of the valid conditions are True for x = 2 and y = 10?

Boolean logic

- Boolean expressions
 - Statements are either True or False
 - Languages code them differently: 1 and 0; True and False; true and false; ...
- Can build up more complicated conditions
 - Chain together boolean statements
 - AND
 - OR
 - XOR

Boolean logic (cont...)

- And: True if both statements must be true
- Or: True if either statement is true
- Exclusive or: True if only one of the two statements is true
 - Often called xor

Boolean logic (cont...)

P	Q	P and Q	P or Q	P xor Q
True	True			
True	False			
False	True			
False	False			

Boolean logic (cont...)

Р	Q	P and Q	P or Q	P xor Q
True	True	True	True	False
True	False	False	True	True
False	True	False	True	True
False	False	False	False	False

Writing if statements in python

Example if statement

```
#Test script for week 5, lecture 1

def main():
    speed = eval(input("Please enter how fast you were going in mph: "))

if speed>35:
    print("You were going over the speed limit! Please slow down!")

main()
```

Example if statement (cont...)

```
#Test script for week 5, lecture 1

def main():
    speed = eval(input("Please enter how fast you were going in mph: "))
    if speed>35:
        print("You were going over the speed limit! Please slow down!")

main()

>>> import wk5l1
Please enter how fast you were going in mph: 50
You were going over the speed limit! Please slow down!
>>> wk5l1.main()
Please enter how fast you were going in mph: 35
>>>
```

Adding more options

- else statements
 - Says what to do if the condition is not met

- elif (else if) statements
 - Says to check something else if the initial condition is not met
 - Can be stacked...create many, many different paths

else example

```
def main():
    speed = eval(input("Please enter how fast you were going in mph: "))
    if speed>35:
        print("You were going over the speed limit! Please slow down!")
    else:
        print("Thank you for obeying the speed limit.")
main()
```

else example (continued...)

```
def main():
    speed = eval(input("Please enter how fast you were going in mph: "))
    if speed>35:
        print("You were going over the speed limit! Please slow down!")
    else:
        print("Thank you for obeying the speed limit.")

main()

>>> import wk5l1_2
Please enter how fast you were going in mph: 34
Thank you for obeying the speed limit.
>>> wk5l1_2.main()
Please enter how fast you were going in mph: 55
You were going over the speed limit! Please slow down!
>>>
```

else-if example

```
def main():
    speed = eval(input("Please enter how fast you were going in mph: "))

if speed>35:
    print("You were going over the speed limit! Please slow down!")

elif speed == 35:
    print("You were driving at the speed limit. Careful not to go too fast."

else:
    print("Thank you for obeying the speed limit.")
main()
```

else-if example

```
def main():
    speed = eval(input("Please enter how fast you were going in mph: "))
    if speed>35:
        print("You were going over the speed limit! Please slow down!")
    elif speed == 35:
        print("You were driving at the speed limit. Careful not to go too fast."
    else:
        print("Thank you for obeying the speed limit.")
main()
>>> import wk5l1_3
Please enter how fast you were going in mph: 35
You were driving at the speed limit. Careful not to go too fast.
>>> wk5l1_3.main()
Please enter how fast you were going in mph: 50
You were going over the speed limit! Please slow down!
>>> wk5l1_3.main()
Please enter how fast you were going in mph: 25
Thank you for obeying the speed limit.
>>>
```

Think-pair-share

• Does it matter what order you put the elif conditions in? What effect, if any, does order have on process control?

 What are potential uses for these elif statements? Can you think of things we have written so far that would have been made easier by if statements?

Combining conditions

- What if I want to know if multiple things are true at the same time?
- Python has syntax for AND as well as OR.
- Python allows multiple values in the condition

Using if statements for special cases

- Can use to protect against special cases
 - Example: user entered a value outside of the necessary input range
 - Example: program needs to take the square root of a number and can't do so if the number is negative
- Later, we will discuss a different way to do this: exception handling

Example from homework

- Rewrite the grades program using if statements
- What is the minimum number of statements needed?
- Can you write the conditions in at least two different ways?
 - Describe the difference in how the computer goes through them

```
def main():
    #get filename from user and open file
    infilename = input("Enter the name of the file containing the scores: ")
    infile =open(infilename, "r")
    #open outputfile
    outfile = open("gradesif.txt","w")
    #read in lines and get scores
    for line in infile:
        firstname,lastname,score = line.split()
        score = eval(score) #turn score into a number from a string
        grade = ''
        if score >= 90 :
            grade = 'A'
        elif 90 > score >= 80:
            grade = 'B'
        elif 80 > score >= 70:
            grade = 'C'
        elif 70 > score >= 60:
            grade = 'D'
        else:
            grade = 'F'
        print(firstname,lastname,score,grade,file=outfile)
        print(firstname,lastname,"received a score of",score,"for a grade of",grade)
main()
```

Conditions in this solution

Most people write:

```
if score >=90:
    grade = 'A'
if 90 > score >= 80:
    grade = 'B'
```

• Is this the simplest way to write this? Why or why not?

Book question:

- Chapter 7 Question 1: Many companies pay time-and-a-half for any hours worked above 40 in a given week. Write a program to input the number of hours worked and the hourly rate and calculate the total wages for the week.
- Inputs? Outputs?
- Decisions? Can we write a formula?

Book question:

- Textbook Chapter 7, Question 6: The speeding ticket fine policy for Podunksville is \$50 plus \$5 for each 5 mph over the limit, plus a penalty of \$200 for any speed over 90 mph. Write a program that accepts a speed limit and a clocked speed and either prints a message indicating the speed was legal or prints the amount of the fine, if the speed was illegal.
 - Can we write a mathematical function that would determine the fine?
 - Can we write it in terms of logical statements (if, if-else, if-elif)?
 - Can we implement it in a program?

Book question: solution

```
>>> def speedtest(speedlimit,clockedspeed):
    if(speedlimit>=clockedspeed):
        print("The speed was within the legal speedlimit.")
    else:
        print("The speed was over the legal speedlimit.")
        fine = 50 + 5*((clockedspeed-speedlimit)//5)
        if clockedspeed > 90:
            fine += 200
            print("The fine will be $",fine)

>>> speedtest(70,99)
The speed was over the legal speedlimit.
The fine will be $ 275
>>> speedtest(25,21)
The speed was within the legal speedlimit.
>>>
```