

r_actor[1,Intercept]
r_actor[2,Intercept]
r_actor[3,Intercept]
r_actor[4,Intercept]
r_actor[5,Intercept]
r_actor[6,Intercept]
r_actor[7,Intercept]
r_block[1,Intercept]
r_block[2,Intercept]
r_block[3,Intercept]
r_block[4,Intercept]
r_block[5,Intercept]
r_block[6,Intercept]
b_Intercept
b_prosoc_left
b_prosoc_left:condition
sd_actor__Intercept
sd_block__Intercept

