

# CPSC 340: Machine Learning and Data Mining

Recommender Systems

# Admin

- Assignment 4:
  - Due yesterday, last possible day to submit is Wednesday night, solutions Thursday.
- Assignment 5:
  - Is available.
- Assignment 6:
  - Will be very short (probably 1 question)
  - You will only have one week to work on it. Probably due April 7.
- Final exam:
  - April 25<sup>th</sup> at 8:30am in ESB 1013

# Last 3 Lectures: Latent-Factor Models

- We've been discussing latent-factor models of the form:

$$f(Z, W) = \sum_{i=1}^n \|W^\top z_i - x_i\|^2$$

- We get different models with under different conditions:
  - **K-means**: each  $z_i$  has one ‘1’ and the rest are zero.
  - **Least squares**: we only have one variable ( $d=1$ ) and the  $z_i$  are fixed.
  - **PCA**: the columns  $w_c$  are orthogonal.
  - **NMF**: all elements of  $W$  and  $Z$  are non-negative.

# Last Time: Variations on Latent-Factor Models

- We can use all our **tricks for linear regression** in this context:

$$f(w, z) = \sum_{i=1}^n \sum_{j=1}^d |w_j^T z_i - x_{ij}| + \frac{\lambda_1}{2} \sum_{i=1}^n \sum_{c=1}^k z_{ic}^2 + \frac{\lambda_2}{2} \sum_{j=1}^d \sum_{c=1}^k |w_{cj}|$$

- **Absolute loss** gives **robust PCA** that is less sensitive to outliers.
- We can use **L2-regularization**.
  - Though only reduces overfitting if we regularize both ‘W’ and ‘Z’.
- We can use **L1-regularization** to give sparse latent factors/features.
- We can use logistic/softmax/Poisson losses for discrete  $x_{ij}$ .
- Can use **change of basis** to learn **non-linear** latent-factor models.

# Recommender System Motivation: Netflix Prize

- Netflix Prize:
  - 100M ratings from 0.5M users on 18k movies.
  - Grand prize was \$1M for first team to reduce squared error by 10%.
  - Started on October 2<sup>nd</sup>, 2006.
  - Netflix's system was first beat October 8<sup>th</sup>.
  - 1% error reduction achieved on October 15<sup>th</sup>.
  - Steady improvement after that.
    - ML methods soon dominated.
  - One obstacle was ‘Napolean Dynamite’ problem:
    - Some movie ratings seem very difficult to predict.
    - Should only be recommended to certain groups.

# Lessons Learned from Netflix Prize

- Prize awarded in 2009:
  - Ensemble method that averaged 107 models.
  - Increasing diversity of models more important than improving models.



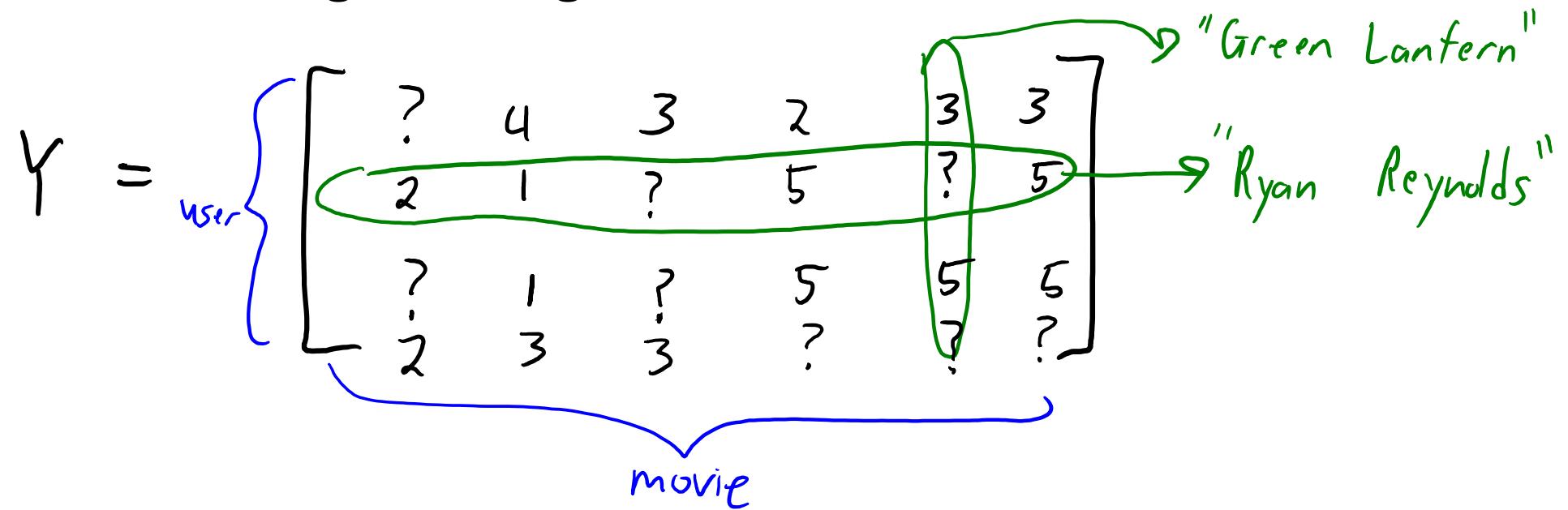
- Winning entry (and most entries) used collaborative filtering:
  - Method that only looks at ratings, not features of movies/users.
- A simple collaborative filtering method that does really well:
  - Regularized matrix factorization. Now adopted by many companies.

# Motivation: Other Recommender Systems

- Recommender systems are now everywhere:
  - Music, news, books, jokes, experts, restaurants, friends, dates, etc.
- Main types of approaches:
  1. Content-based filtering.
    - Supervised learning:
      - Extract features  $x_i$  of users and items, building model to predict rating  $y_i$  given  $x_i$ .
      - Apply model to prediction for new users/items.
    - Example: Gmail’s “important messages” (personalization with “local” features).
  2. Collaborative filtering.
    - “Unsupervised” learning (but have label matrix ‘Y’ but no features):
      - We only have labels  $y_{ij}$  (rating of user ‘i’ for movie ‘j’).
    - Example: Amazon recommendation algorithm.

# Collaborative Filtering Problem

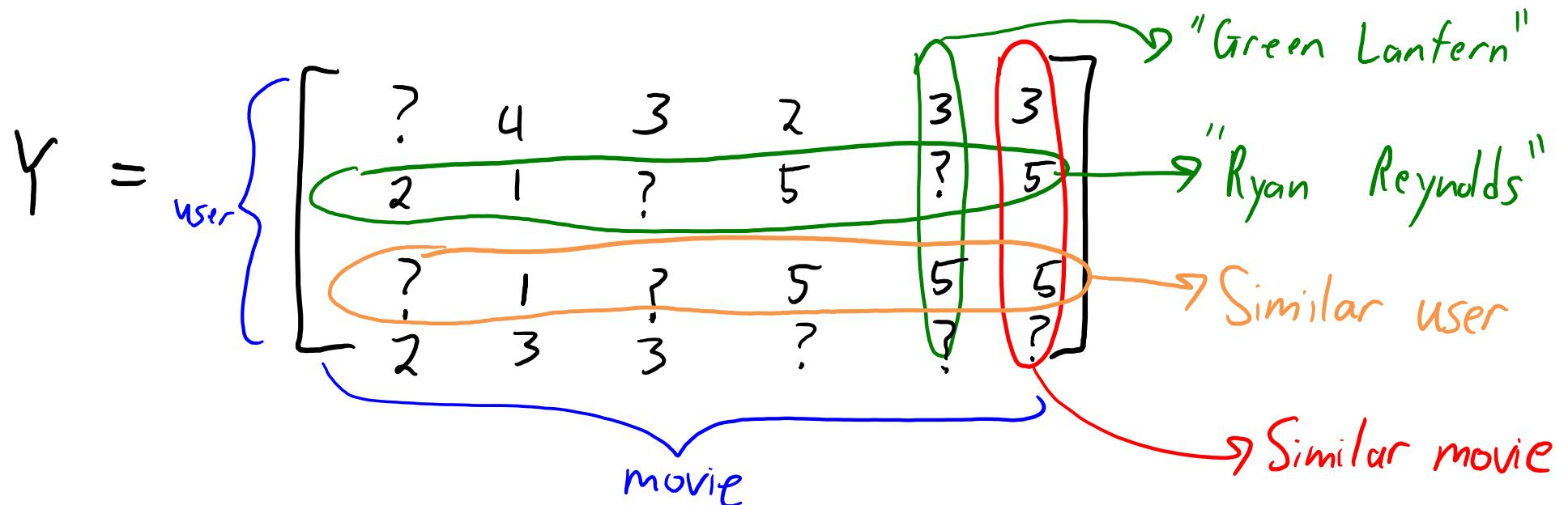
- Collaborative filtering is ‘filling in’ the **user-item matrix**:



- We have some ratings available with values {1,2,3,4,5}.
- We want to predict ratings “?” by looking at available ratings.

# Collaborative Filtering Problem

- Collaborative filtering is ‘filling in’ the **user-item matrix**:



- What rating would “Ryan Reynolds” give to “Green Lantern”?
  - Why is this not completely crazy? We may have **similar users and movies**.
  - We can model this explicitly using KNN type algorithms. Or... (next slide)

# Matrix Factorization for Collaborative Filtering

- Our standard **latent-factor model** for entries in matrix 'Y':

$$y_{ij} \approx w_j^T z_i$$

- User 'i' has latent features  $z_i$ .
- Movie 'j' has latent features  $w_j$ .
- Our loss functions sums over available ratings 'R':

$$f(z, w) = \sum_{(i,j) \in R} (w_j^T z_i - y_{ij})^2 + \frac{\gamma_1}{2} \|z\|_F^2 + \frac{\gamma_2}{2} \|w\|_F^2$$

- And we add **L2-regularization** to both types of features.

# Adding Global/User/Movie Biases

- Our standard **latent-factor model** for entries in matrix ‘Y’:

$$y_{ij} \approx w_j^T z_i$$

- Sometimes we don’t assume the  $y_{ij}$  have a mean of zero:

- We could add bias  $\beta$  reflecting average overall rating:

$$y_{ij} \approx \beta + w_j^T z_i$$

- We could also add a user-specific bias  $\beta_i$  and item-specific bias  $\beta_j$ .

$$y_{ij} \approx \beta + \beta_i + \beta_j + w_j^T z_i$$

- Some users rate things higher on average, and movies are rated better on average.
    - These might also be regularized.

# Beyond Accuracy in Recommender Systems

- Winning system of Netflix Challenge **was never adopted**.
- Other issues important in recommender systems:
  - **Diversity**: how different are the recommendations?
    - If you like ‘Battle of Five Armies Extended Edition’, recommend Battle of Five Armies?
    - Even if you really really like Star Wars, you might want non-Star-Wars suggestions.
  - **Persistence**: how long should recommendations last?
    - If you keep not clicking on ‘Hunger Games’, should it remain a recommendation?
  - **Trust**: tell user *why* you made a recommendation.
  - **Social recommendation**: what did your friends watch?
  - **Freshness**: people tend to get more excited about *new/surprising* things.
    - ... but collaborative filtering does **not predict well for new users/movies**.
      - Because that new movie hasn’t yet been rating by any/many people

# Hybrid Approaches

- Collaborative filtering **can't predict ratings for new users/movies.**
- Hybrid approaches **combine content-based/collaborative filtering:**
  - SVDfeature (won “KDD Cup” in 2011 and 2012)

$$y_{ij} \approx \beta + \beta_i + \beta_j + w^T x_{ij} + w_j^T z_i$$

Handwritten annotations explaining the components of the equation:

- Average rating across all users/movies
- Average rating for user ' $i$ '
- Average for movie ' $j$ '
- Linear model based on user/movie features  $x_{ij}$ .
- Extra factors we learn for specific users and movies.
- Latent features  $z_i$  for user ' $i$ ' and latent features  $w_j$  for movie ' $j$ '
- Standard supervised learning: can predict for new users/movies

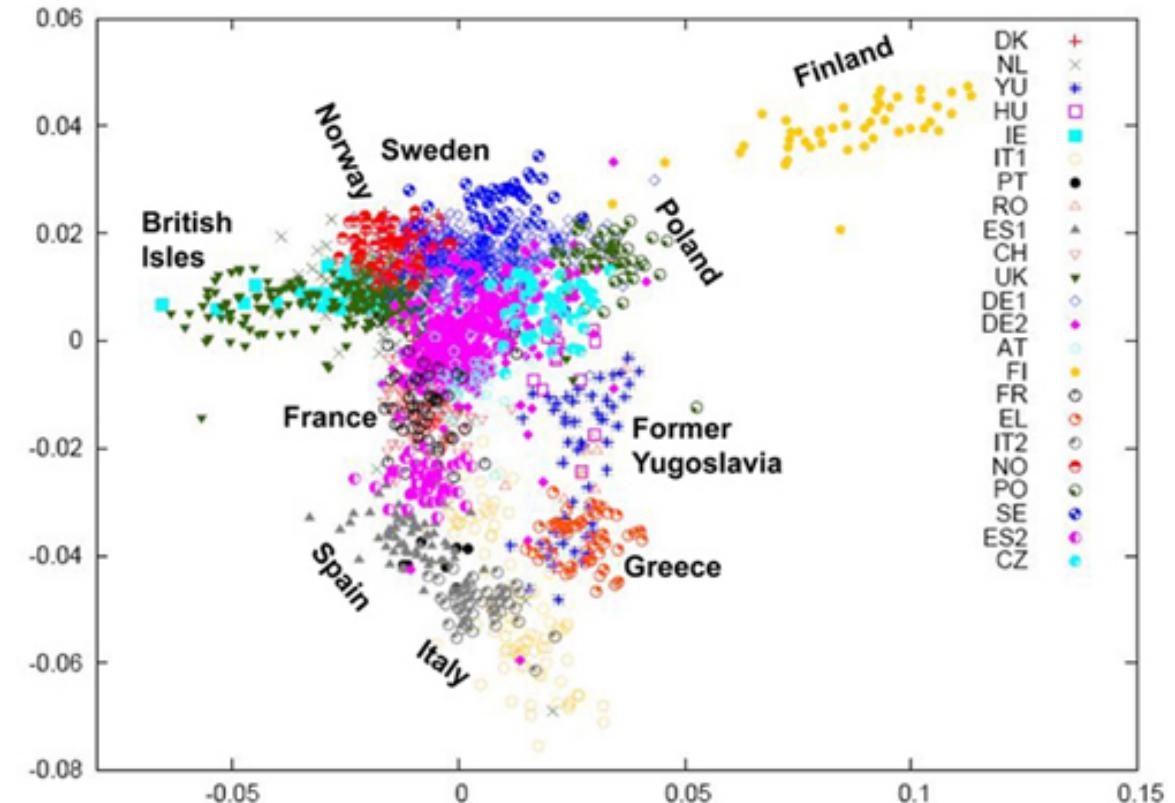
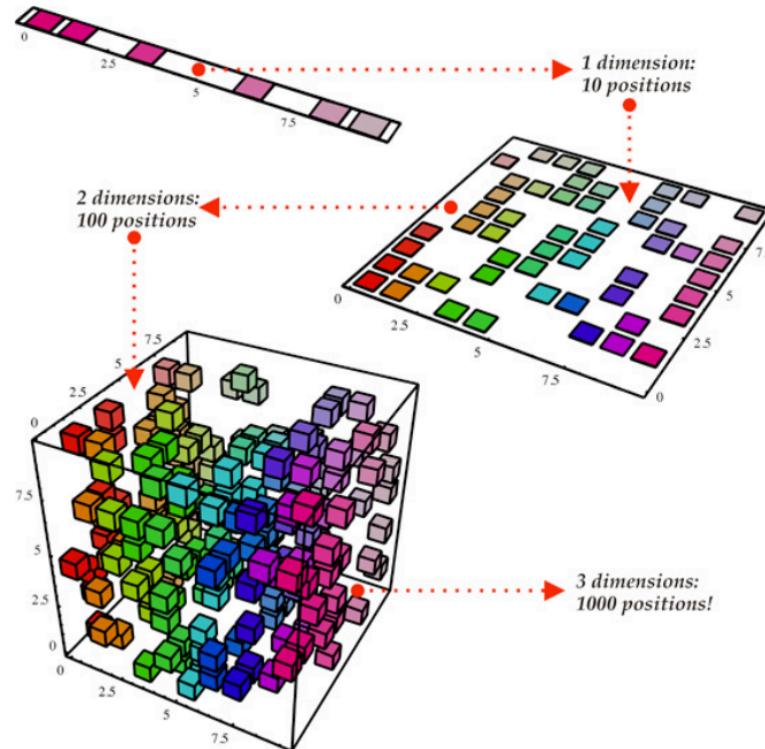
# Computation for Collaborative Filtering

- The latent factor model can be computed using SVD
  - This is the same method we used for PCA, very convenient
  - However, SVD **includes the missing entries in the objective function.**
  - This is like training on the entries that you don't know!
- Other approaches actually ignore the missing entries
  - Alternating least squares, gradient descent, SGD
  - These approaches also accommodate extensions like using features and regularization

(pause)

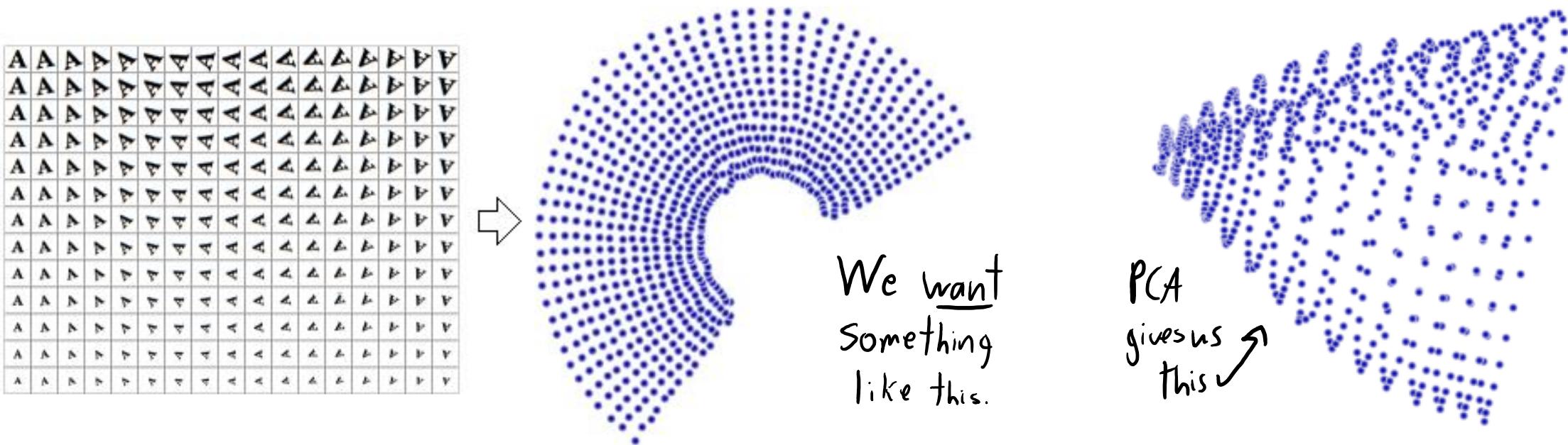
# Latent-Factor Models for Visualization

- PCA takes features  $x_i$  and gives  $k$ -dimensional approximation  $z_i$ .
- If  $k$  is small, we can use this to visualize high-dimensional data.



# Motivation for Non-Linear Latent-Factor Models

- But PCA is a **parametric linear** model
- PCA may not find obvious low-dimensional structure.



- We could use **change of basis** or **kernels**: but **still need to pick basis**.

# Multi-Dimensional Scaling

- PCA for visualization:
  - We're using PCA to get the location of the  $z_i$  values.
  - We then plot the  $z_i$  values as locations in a scatterplot.
- Multi-dimensional scaling (MDS) is a crazy idea:
  - Let's directly optimize the locations of the  $z_i$  values.
    - "Gradient descent on the points in a scatterplot".
  - Needs a "cost" function saying how "good" the  $z_i$  locations are.
    - Classic MDS cost function:

$$f(z) = \sum_{i=1}^n \sum_{j=i+1}^n ( \|z_i - z_j\| - \|x_i - x_j\| )^2$$

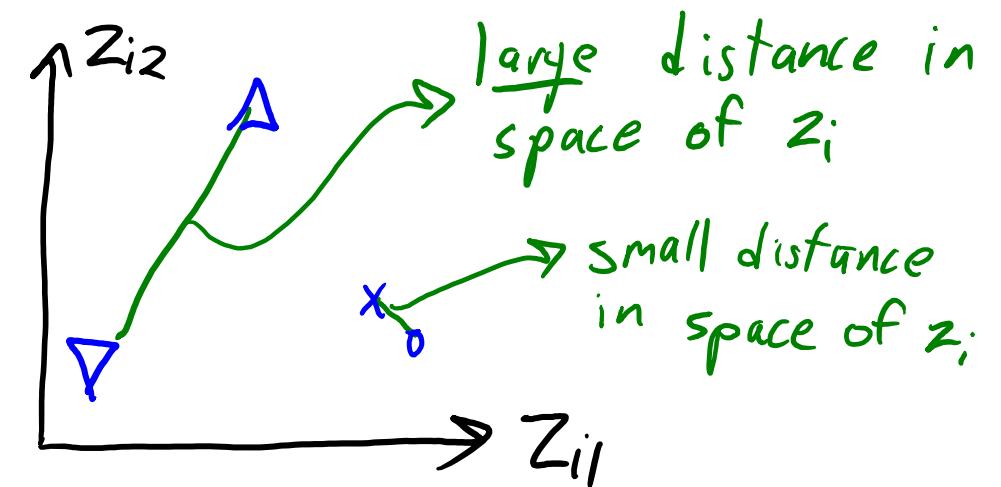
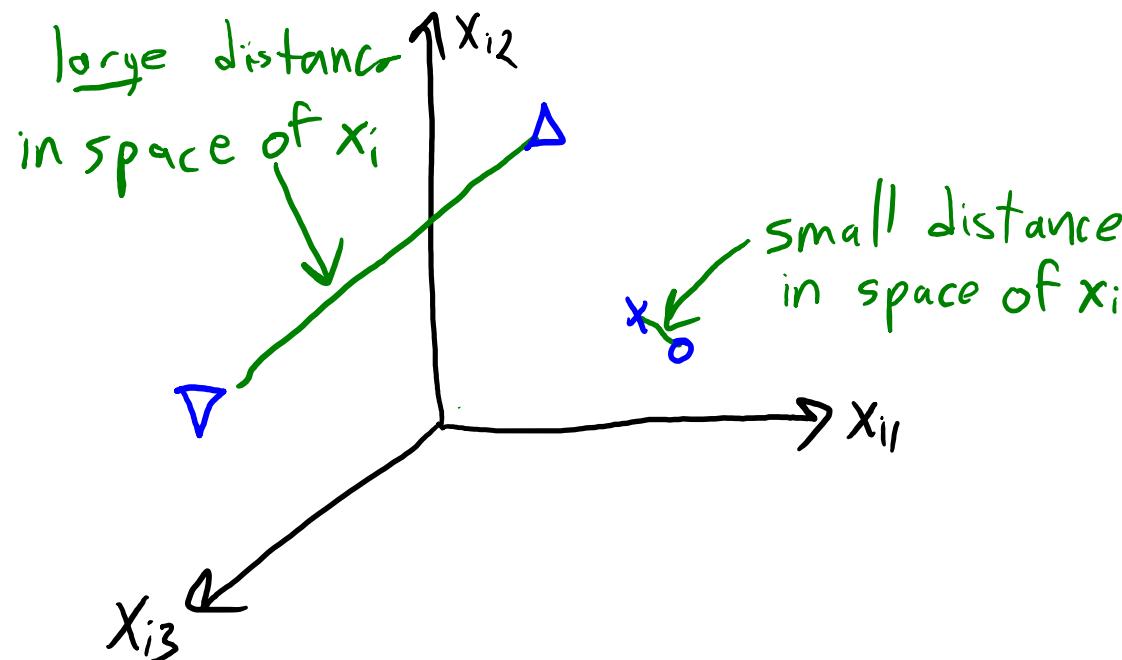
*Distance between points in ' $k$ ' dimensions*      *Distance between points in original ' $d$ ' dimensions*

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# Multi-Dimensional Scaling

- Multi-dimensional scaling (MDS):
  - Directly optimize the final locations of the  $z_i$  values.

$$f(z) = \sum_{i=1}^n \sum_{j=i+1}^n (||z_i - z_j|| - ||x_i - x_j||)^2$$

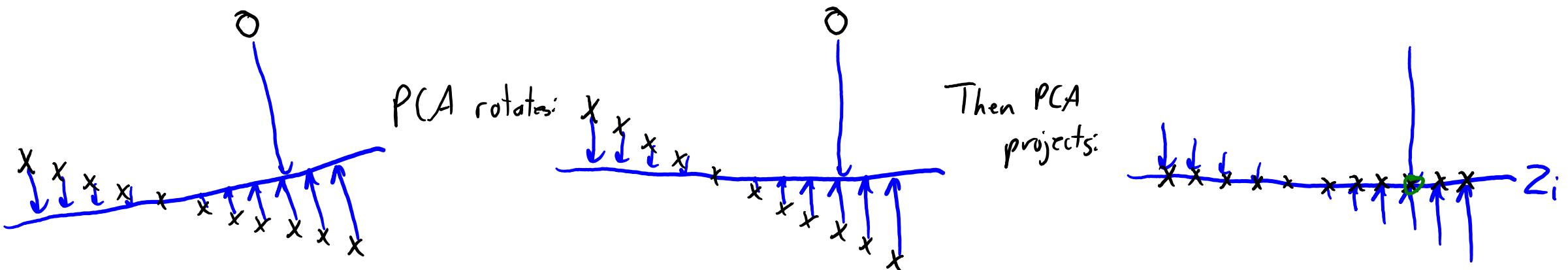


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- Non-parametric dimensionality reduction and visualization:
  - No ‘W’: just trying to make  $z_i$  preserve high-dimensional “distances” between  $x_i$ .

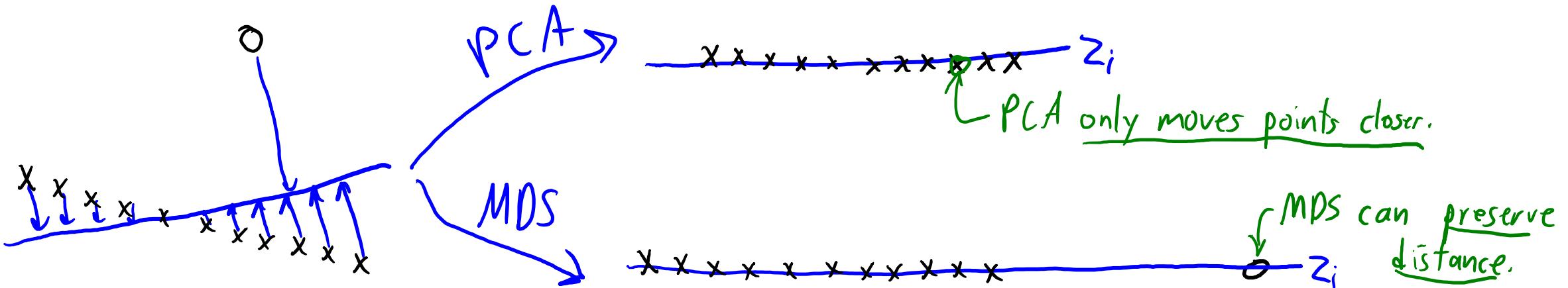


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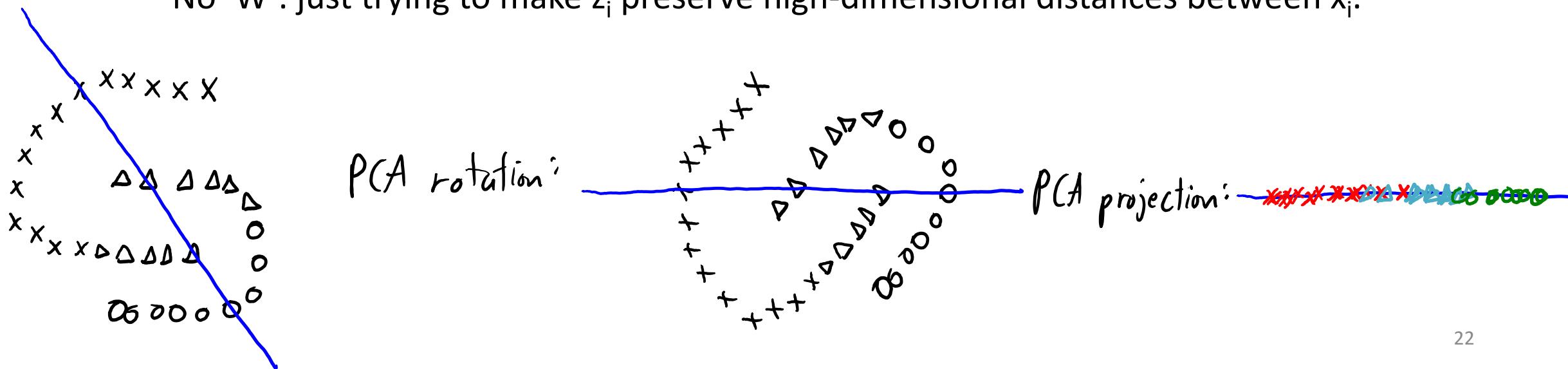


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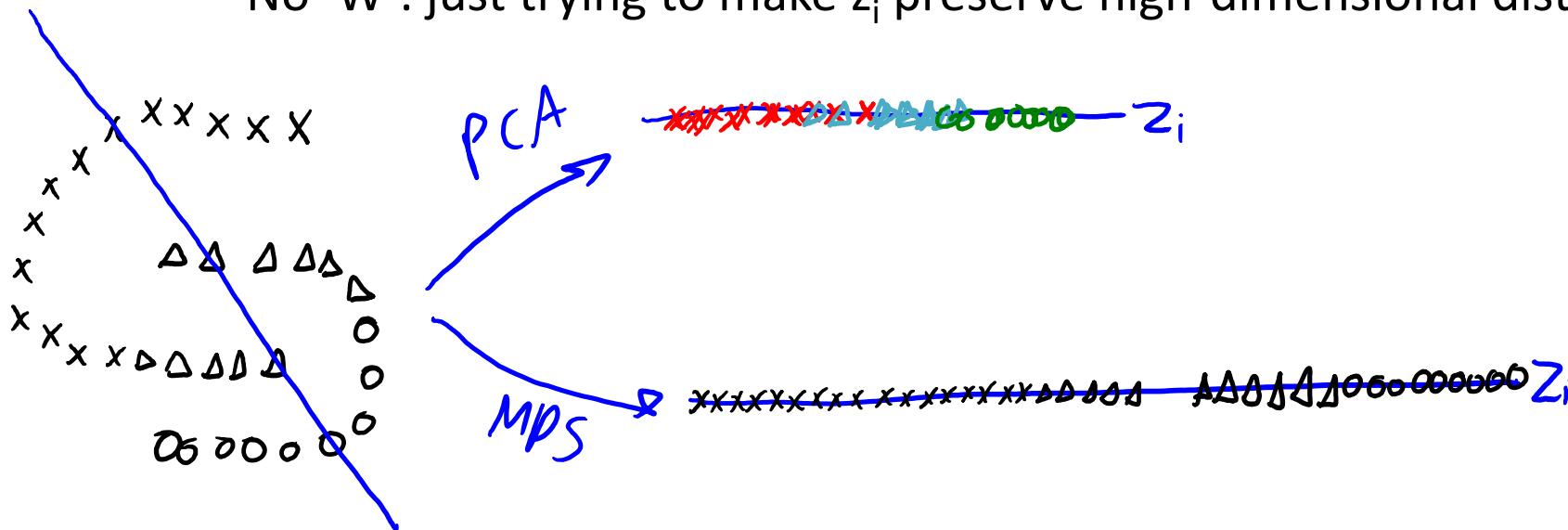


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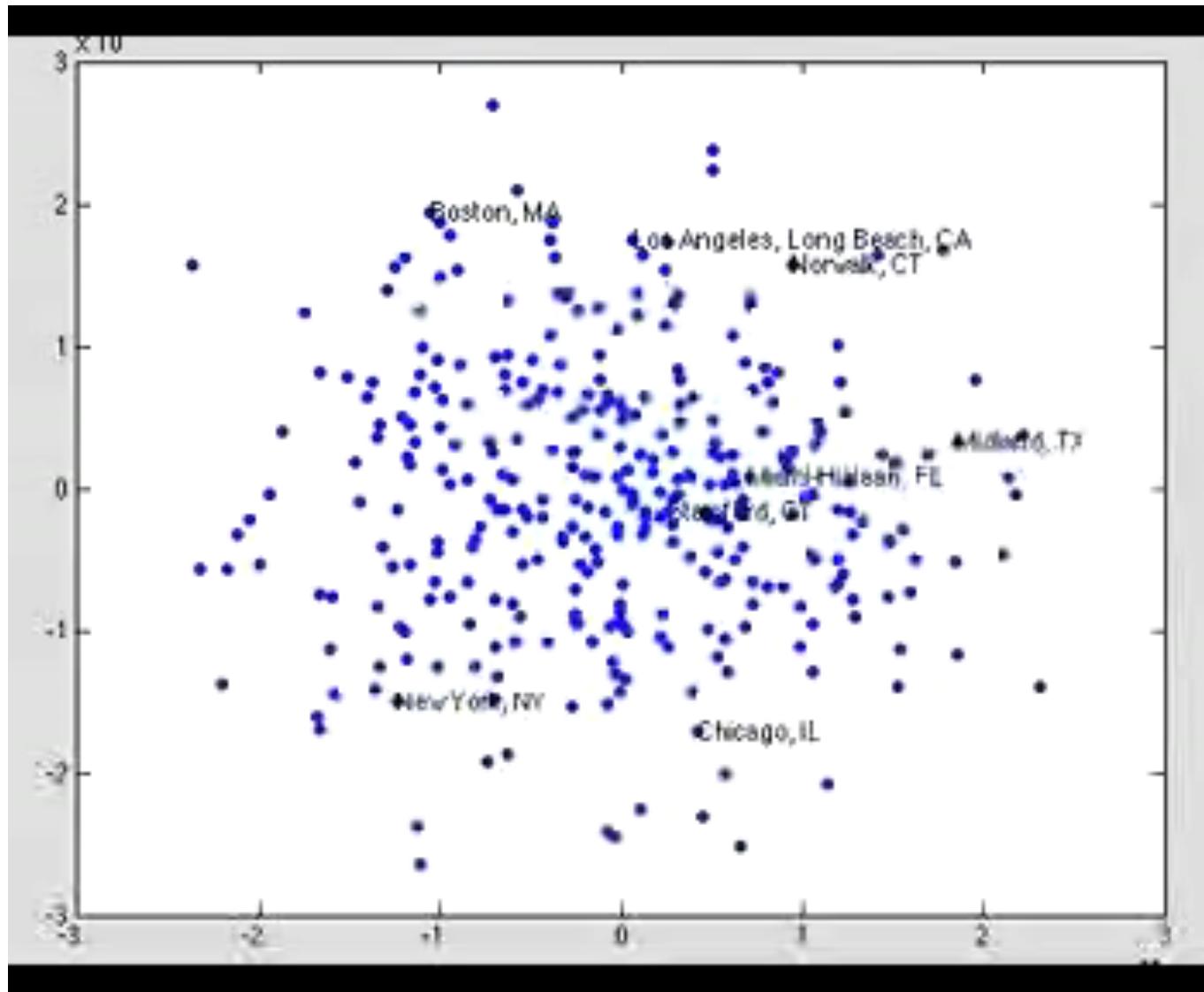
# MDS Optimization

- Multi-dimensional scaling (MDS):
  - Directly optimize the final locations of the  $z_i$  values.

$$f(z) = \sum_{i=1}^n \sum_{j=i+1}^n ( \|z_i - z_j\| - \|x_i - x_j\| )^2$$

- Cannot use SVD to compute solution:
  - Gradient descent on  $z_i$  values.
  - You “learn” a scatterplot that tries to visualize high-dimensional data.
  - But not convex and sensitive to initialization.

# MDS Method (“Sammon Mapping”) in Action



# Different MDS Cost Functions

- MDS default objective: squared difference of Euclidean norm:

$$f(z) = \sum_{i=1}^n \sum_{j=i+1}^n (\|z_i - z_j\| - \|x_i - x_j\|)^2$$

- But we can make  $z_i$  match different distances/similarities:

$$f(z) = \sum_{i=1}^n \sum_{j=i+1}^n d_3(d_2(z_i, z_j) - d_1(x_i, x_j))$$

- $d_1$  is the high-dimensional distance we want to match.
- $d_2$  is the low-dimensional distance we can control.
- $d_3$  controls how we compare high-/low-dimensional distances.
- the functions  $d_1, d_2, d_3$  are not necessarily the same

# Classic Multi-Dimensional Scaling (MDS)

- MDS default objective function with general distances/similarities:

$$f(z) = \hat{\sum}_{i=1}^n \sum_{j=i+1}^n d_3(d_2(z_i, z_j) - d_1(x_i, x_j))$$

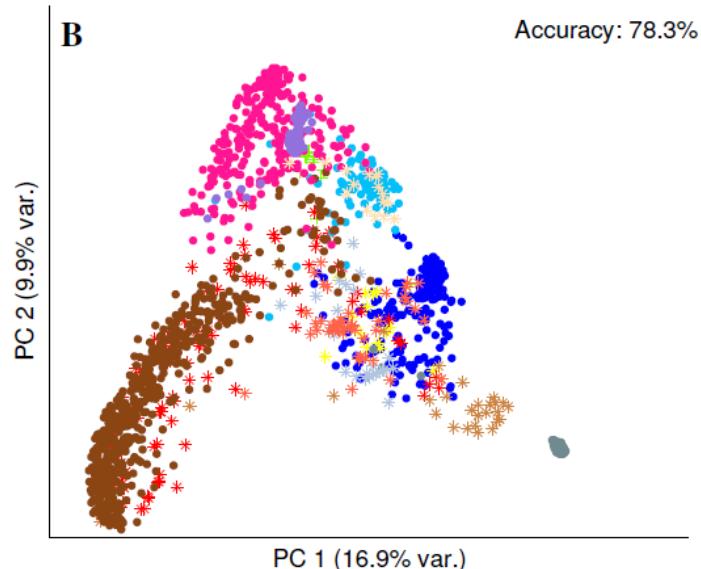
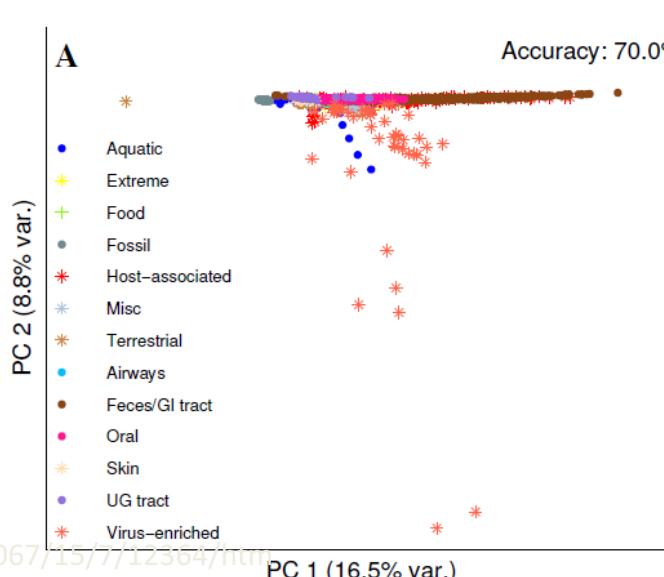
- “Classic” MDS uses  $d_1(x_i, x_j) = x_i^T x_j$  and  $d_2(z_i, z_j) = z_i^T z_j$ .
  - We obtain PCA in this special case (for centered  $x_i$ ).
  - Not a great choice because it’s a linear model.

# Non-Euclidean Multi-Dimensional Scaling (MDS)

- MDS default objective function with general distances/similarities:

$$f(z) = \hat{\sum}_{i=1}^n \sum_{j=i+1}^n d_3(d_2(z_i, z_j) - d_1(x_i, x_j))$$

- Another possibility:  $d_1(x_i, x_j) = ||x_i - x_j||_1$  and  $d_2(z_i, z_j) = ||z_i - z_j||$ .
  - The  $z_i$  approximate the high-dimensional  $L_1$ -norm distances.



# Sammon's Mapping

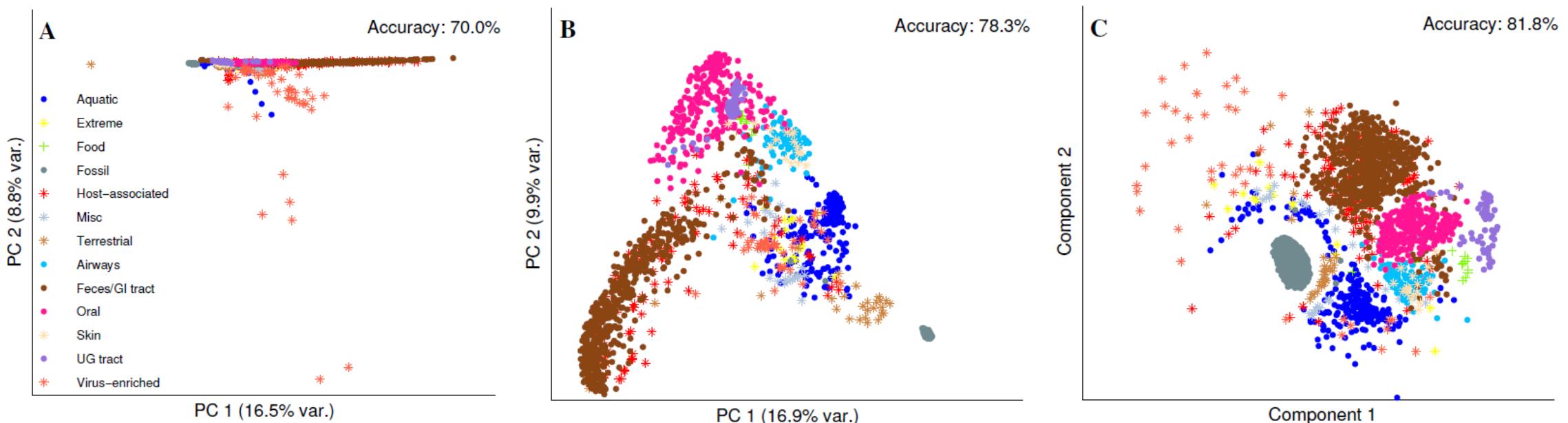
- Challenge for most MDS models: they **focus on large distances**.
  - Leads to “crowding” effect like with PCA.
- Early attempt to address this is **Sammon’s mapping**:
  - **Weighted MDS** so large/small distances more comparable.

$$f(z) = \sum_{i=1}^n \sum_{j=i+1}^n \left( \frac{d_2(z_i, z_j) - d_1(x_i, x_j)}{d_1(x_i, x_j)} \right)^2$$

- Denominator reduces focus on large distances.

# Sammon's Mapping

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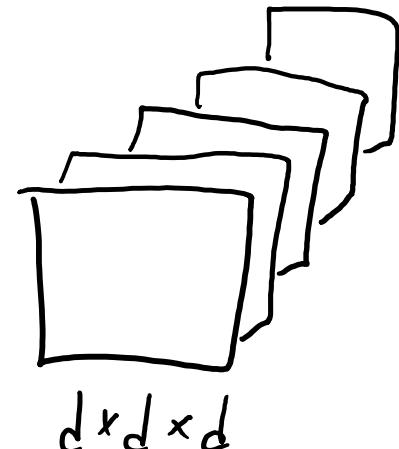
# Summary

- **Recommender systems** try to recommend products.
- **Collaborative filtering** tries to fill in missing values in a matrix.
  - Matrix factorization is a common approach.
- **SVDfeature** combines linear regression and matrix factorization.
- **Multi-dimensional scaling** is non-parametric latent-factor model.
- **Different distances/losses/weights** usually gives better results.
- Next time: fixing MDS and discovering new types of Leukemia cells.

# Bonus Slide: Tensor Factorization

- Tensors are higher-order generalizations of matrices:

$$\text{Scalar } \alpha = [ ]_{1 \times 1} \quad \text{Vector } \alpha = [ ]_{d \times 1} \quad \text{Matrix } A = [ ]_{d \times d} \quad \text{Tensor } A = [ ]_{d \times d \times d}$$



- Generalization of matrix factorization is **tensor factorization**:

$$y_{ijm} \approx \sum_{c=1}^k w_{jc} z_{ic} v_{mc}$$

- Useful if there are other relevant variables:

- Instead of ratings based on {user,movie}, ratings based {user,movie,age}.
- Useful if ratings change over time.

# Bonus Slide: Multivariate Chain Rule

- Recall the univariate chain rule:

$$\frac{d}{dw} [f(g(w))] = f'(g(w)) g'(w)$$

- The multivariate chain rule:

$$\nabla [f(g(w))] = \underbrace{f'(g(w))}_{\text{1x1}} \underbrace{\nabla g(w)}_{\text{dx1}}$$

- Example:

$$\nabla \left[ \frac{1}{2} (w^T x_i - y_i)^2 \right]$$

$$= \nabla [f(g(w))]$$

with  $g(w) = w^T x_i - y_i$

and  $f(r_i) = \frac{1}{2} r_i^2$

$$\nabla g(w) = x_i$$

$$f'(r_i) = r_i$$

$$\nabla [f(g(w))] = r_i x_i$$

$$= (w^T x_i - y_i) x_i$$

# Bonus Slide: Multivariate Chain Rule for MDS

- General MDS formulation:

$$\underset{Z \in \mathbb{R}^{n \times k}}{\operatorname{argmin}} \sum_{i=1}^n \sum_{j=i+1}^n g(d_1(x_i, x_j), d_2(z_i, z_j))$$

- Using multivariate chain rule we have:

$$\nabla_{z_i} g(d_1(x_i, x_j), d_2(z_i, z_j)) = g'(d_1(x_i, x_j), d_2(z_i, z_j)) \nabla_{z_i} d_2(z_i, z_j)$$

- Example: If  $d_1(x_i, x_j) = \|x_i - x_j\|$  and  $d_2(z_i, z_j) = \|z_i - z_j\|$  and  $g(d_1, d_2) = \frac{1}{2}(d_1 - d_2)^2$

$$\nabla_{z_i} g(d_1(x_i, x_j), d_2(z_i, z_j)) = -(d_1(x_i, x_j) - d_2(z_i, z_j)) \left[ -\frac{(z_i - z_j)}{2\|z_i - z_j\|} \right] \nabla_{z_i} d_2(z_i, z_j)$$

Assuming  $z_i \neq z_j$

$\underbrace{g'(d_1, d_2)}_{(\text{move distances closer})}$

$\underbrace{\frac{(z_i - z_j)}{2\|z_i - z_j\|}}_{(\text{how distance changes in } z\text{-space})}$