

# Julia & IJulia Cheat-sheet (for 18.xxx at MIT, Julia 1.x)

## Basics:

julia-lang.org — documentation; juliabox.com — run Julia online  
github.com/mitmath/julia-mit installation & tutorial  
using IJulia; IJulia.notebook() start IJulia browser  
*shift-return* execute input cell in IJulia  
using [LinearAlgebra](#) load functions for [blue-highlighted](#) code below

## Defining/changing variables:

`x = 3` define variable  $x$  to be 3  
`x = [1,2,3]` array/"column"-vector (1,2,3)  
`y = [1 2 3]` 1×3 matrix (1,2,3)  
`A = [1 2 3 4; 5 6 7 8; 9 10 11 12]` set  $A$  to 3×4 matrix  
`x[2] = 7` change  $x$  from (1,2,3) to (1,7,3)  
`A[2,1] = 0` change  $A_{2,1}$  from 5 to 0  
`u, v = (15.03, 1.2e-27)` set  $u=15.03$ ,  $v=1.2\times 10^{-27}$   
`f(x) = 3x` define a function  $f(x)$   
`x -> 3x` an "anonymous" function  
`\alpha`TAB tab-complete \alpha to  $\alpha$

## Constructing a few simple matrices:

`rand(12)`, `rand(12,4)` random length-12 vector or 12×4 matrix  
with uniform random numbers in [0,1)  
`randn(12)` Gaussian random numbers (mean 0, std. dev. 1)  
`I(3)` or `Matrix{I,3,3}` 3×3 identity matrix  $I$   
`range(1.2,4.7,length=100)` 100 equally spaced points from 1.2 to 4.7  
`Diagonal(x)` matrix whose diagonal is the entries of  $x$

## Portions of matrices and vectors:

`x[2:12]` the 2<sup>nd</sup> to 12<sup>th</sup> elements of  $x$   
`x[2:end]` the 2<sup>nd</sup> to the last elements of  $x$   
`A[5,1:3]` row vector of 1<sup>st</sup> 3 elements in 5<sup>th</sup> row of  $A$   
`A[5,:]` row vector of 5<sup>th</sup> row of  $A$   
`diag(A)` vector of diagonals of  $A$

## Arithmetic and functions of numbers:

`3*4`, `7+4`, `2-6`, `8/3` mult., add, sub., divide numbers  
`3^7`, `3^(8+2im)` compute  $3^7$  or  $3^{8+2i}$  power  
`sqrt(-5+0im)`  $\sqrt{-5}$  as a complex number  
`exp(12)`  $e^{12}$   
`log(3)`, `log10(100)` natural log (ln), base-10 log ( $\log_{10}$ )  
`abs(-5)`, `abs(2+3im)` absolute value  $|-5|$  or  $|2+3i|$   
`sin(5pi/3)` compute  $\sin(5\pi/3)$

## Arithmetic and functions of vectors and matrices:

`x * 3`, `x .+ 3` multiply/add 3 to every element of  $x$   
`x + y` element-wise addition of two vectors  $x$  and  $y$   
`A*y`, `A*B` product of matrix  $A$  and vector  $y$  or matrix  $B$   
`x * y` not defined for two vectors!  
`x .* y` element-wise product of vectors  $x$  and  $y$   
`x .^ 3` every element of  $x$  is cubed  
`cos.(x)`, `cos.(A)` cosine of every element of  $x$  or  $A$   
`exp.(A)`, `exp(A)` exponential of each element, matrix exponential  
`x'`, `A'` conjugate-transpose of vector or matrix  
`x'y`, `dot(x,y)`, `sum(conj(x).*y)` three ways to compute  $x \cdot y$   
`A \ b`, `inv(A)` return solution to  $Ax=b$ , or the matrix  $A^{-1}$   
`eigvals(A)`, `eigvecs(A)` eigenvalues and eigenvectors (columns)

## Plotting (type using PyPlot first)

`plot(y)`, `plot(x,y)` plot  $y$  vs. 0,1,2,3,... or versus  $x$   
`loglog(x,y)`, `semilogx(x,y)`, `semilogy(x,y)` log-scale plots  
`title("A title")`, `xlabel("x-axis")`, `ylabel("foo")` set labels  
`legend(["curve 1", "curve 2"], "northwest")` legend at upper-left  
`grid()`, `axis("equal")` add grid lines, use equal  $x$  and  $y$  scaling  
`title(L"the curve  $\sqrt{x}$ ")` title with LaTeX equation  
`savefig("fig.png")`, `savefig("fig.pdf")` save PNG or PDF image