LECTURE 15: MARKOV CHAIN MONTE CARLO

STAT 545: Introduction to computational statistics

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November 5, 2018

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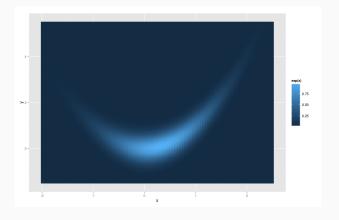
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Simplest case: use current proposal to make a new proposal

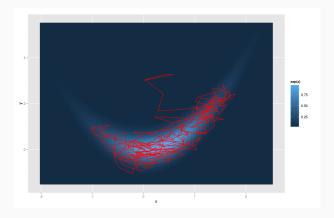
The resulting algorithm: Markov chain Monte Carlo.

(A Markov chain: future independent of past given present)



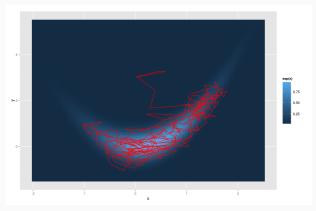
The Rosenbrock density (a.k.a. the banana density)

$$p(x,y) \propto \exp(-(a-x)^2 - b(y-x^2)^2)$$
 (here $a = .3, b = 3$)



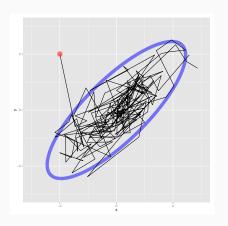
A random walk:

- start somewhere arbitrary
- · make local moves



- · Discard initial 'burn-in' samples
- · Use remaining to obtain Monte Carlo estimates:

$$\frac{1}{N}\sum_{i=1}^{N}f(x_i)\approx \mathbb{E}_p[g]$$



A random walk over a 2-d Gaussian

The algorithm at a high level:

- Initialize x_0 from some distribution π_0 .
- Run your Markov chain for (B + N) iterations.
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Correct: The goal of MCMC is to find a set of local moves that produce samples (asymtotically) from the correct distribution

Efficient: The art of MCMC is to find inexpensive local moves than coverge rapidly (a chain that 'mixes rapidly')

What do we mean by correctness?

• For any function h, as $N \to \infty$,

$$\frac{1}{N} \sum_{i=1}^{N} h(x_i) \to \mathbb{E}_{\pi}[h] \qquad \text{(Ergodicity)}$$

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What are conditions for ergodicity?

Ergodicity requires:

Stationarity If x_i is distributed according to π , then so is x_{i+1}

$$\pi(X_{i+1}) = \int_{\mathcal{X}} \pi(X_i) T(X_i \to X_{i+1}) d\theta_i$$

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(Also **positive recurrence** sometimes, but we won't worry too much about this, see slide 14).

If $x_0 \sim \pi$, then $X_N \sim \pi$ for all N.

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MCMC estimate has larger variance (*N* dependent samples usually has a smaller effective sample size (ESS)).

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Still not sufficient: we need aperiodicity. Example? Usually ensure aperiodicity by defining a 'lazy' Markov chain that can have self-transitions.

A finite-state irreducible aperiodic Markov chain has a unique stationary distribution. For any starting distribution π_0 ,

$$\pi^N o \pi$$
 as $N o \infty$ $rac{1}{N} \sum_{i=1}^N g(x_i) o \mathbb{E}_{\pi}[g]$ (Ergodicity)

Usually \mathcal{X} is infinite-valued space (e.g. the real line).

Now ergodicity also needs 'positive recurrence'. Informally, the Markov chain should return to any neighborhood infinitely often.

Harder to establish, but often the case.

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Easy way to verify stationarity or construct *T*.

Note: converse is not true.

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Markov chain Monte Carlo to sample from p