

Probability Review and Statistical Estimation

Instructor: Alan Ritter

Many slides from Tom Mitchell, Pedro Domingos

Random Variables

- Informally, A is a random variable if
 - A denotes something about which we are uncertain
 - perhaps the outcome of a randomized experiment
- Examples
 - A = True if a randomly drawn person from our class is female
 - A = The hometown of a randomly drawn person from our class
 - A = True if two randomly drawn persons from our class have same birthday
- Define $P(A)$ as “the fraction of possible worlds in which A is true” or “the fraction of times A holds, in repeated runs of the random experiment”
 - the set of possible worlds is called the sample space, S
 - A random variable A is a function defined over S
$$A: S \rightarrow \{0,1\}$$

A little formalism

More formally, we have

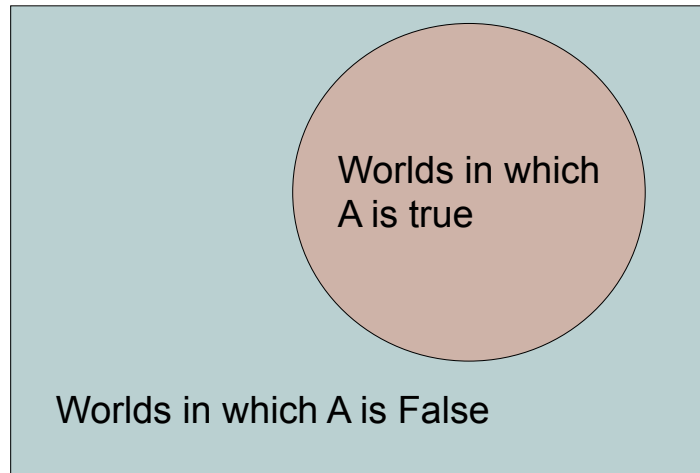
- a sample space S (e.g., set of students in our class)
 - aka the set of possible worlds
- a random variable is a function defined over the sample space
 - Gender: $S \rightarrow \{m, f\}$
 - Height: $S \rightarrow \text{Reals}$
- an event is a subset of S
 - e.g., the subset of S for which Gender=f
 - e.g., the subset of S for which (Gender=m) AND (eyeColor=blue)
- we're often interested in probabilities of specific events
- and of specific events conditioned on other specific events

Visualizing A

Sample space
of all possible
worlds



Its area is 1



$P(A)$ = Area of
reddish oval

The Axioms of Probability

- $0 \leq P(A) \leq 1$
- $P(\text{True}) = 1$
- $P(\text{False}) = 0$
- $P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$

[di Finetti 1931]:

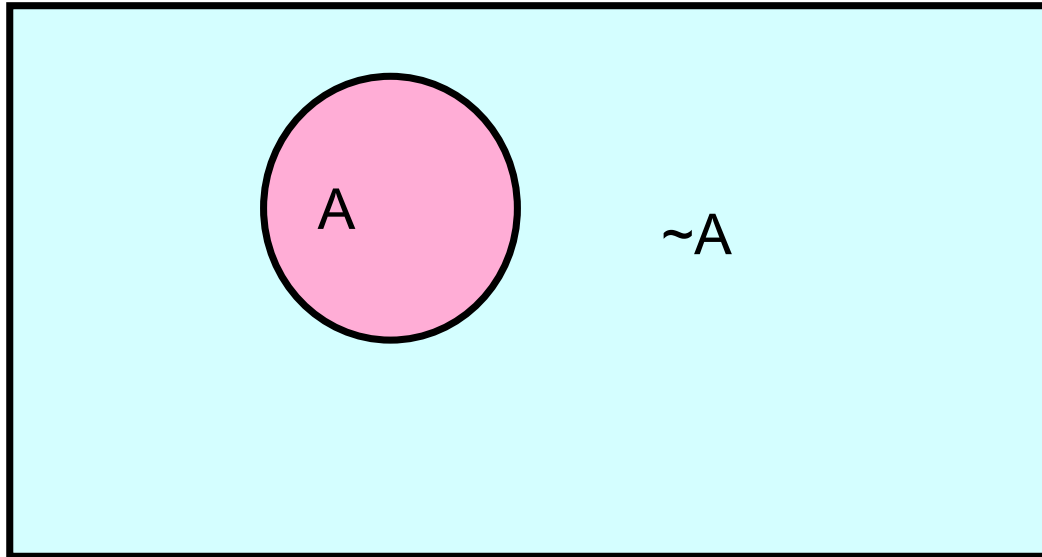
when gambling based on “uncertainty formalism A” you can be exploited by an opponent

iff

your uncertainty formalism A violates these axioms

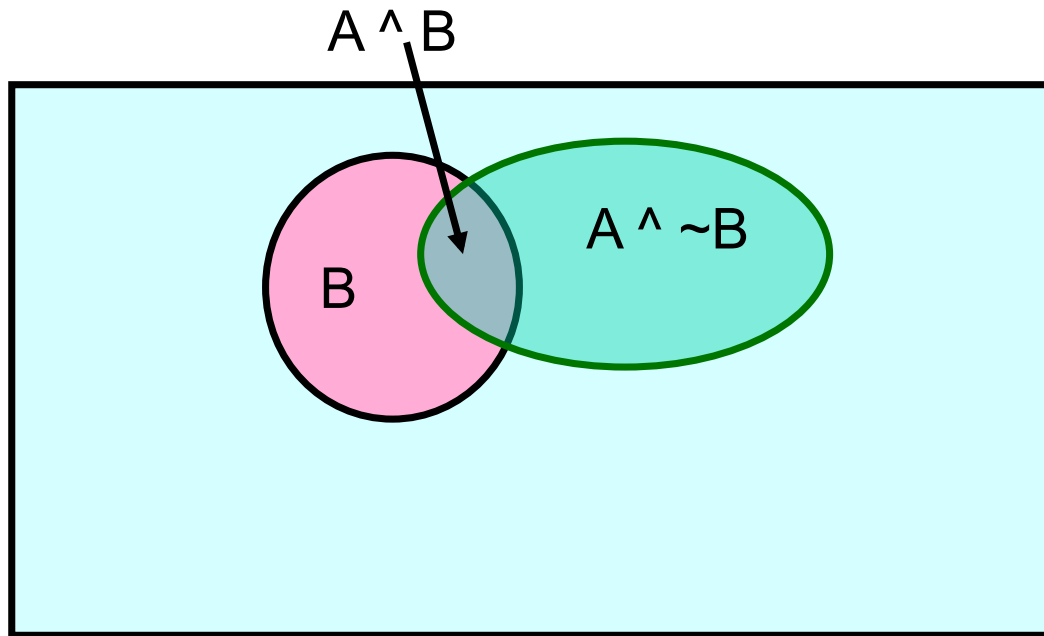
Elementary Probability in Pictures

- $P(\sim A) + P(A) = 1$



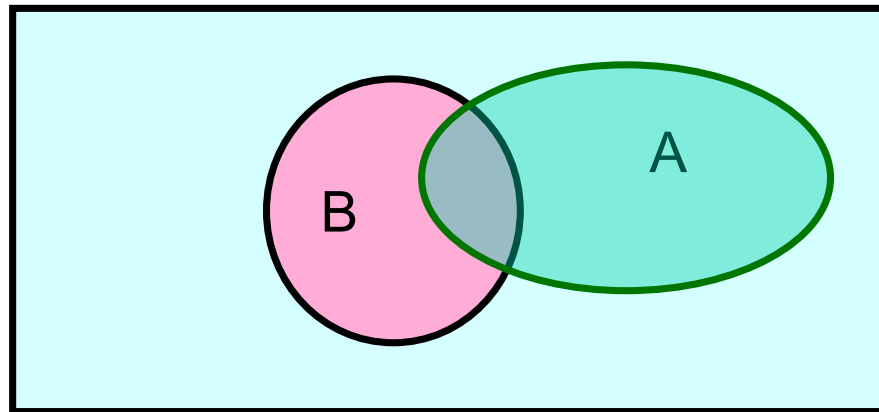
Elementary Probability in Pictures

- $P(A) = P(A \wedge B) + P(A \wedge \sim B)$



Definition of Conditional Probability

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$



Definition of Conditional Probability

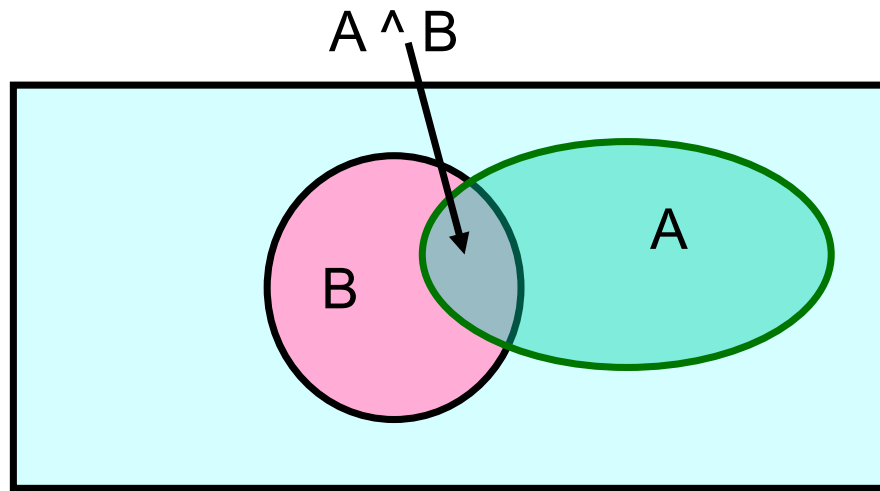
$$P(A|B) = \frac{P(A \wedge B)}{P(B)}$$

Corollary: The Chain Rule

$$P(A \wedge B) = P(A|B) P(B)$$

Bayes Rule

- let's write 2 expressions for $P(A \wedge B)$



$$P(A|B) = \frac{P(B|A) * P(A)}{P(B)} \quad \text{Bayes' rule}$$

we call $P(A)$ the “prior”

and $P(A|B)$ the “posterior”



Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, **53:370-418**

...by no means merely a curious speculation in the doctrine of chances, but necessary to be solved in order to a sure foundation for all our reasonings concerning past facts, and what is likely to be hereafter.... necessary to be considered by any that would give a clear account of the strength of *analogical* or *inductive reasoning*...

Other Forms of Bayes Rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\sim A)P(\sim A)}$$

$$P(A|B \wedge X) = \frac{P(B|A \wedge X)P(A \wedge X)}{P(B \wedge X)}$$

Applying Bayes Rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\sim A)P(\sim A)}$$

A = you have the flu, B = you just coughed

Assume:

$$P(A) = 0.05$$

$$P(B|A) = 0.80$$

$$P(B|\sim A) = 0.2$$

what is $P(\text{flu} | \text{cough}) = P(A|B)$?

what does all this have to do with
function approximation?

The Joint Distribution

*Example: Boolean
variables A, B, C*

Recipe for making a joint
distribution of M variables:

The Joint Distribution

Example: Boolean variables A, B, C

Recipe for making a joint distribution of M variables:

1. Make a truth table listing all combinations of values of your variables (if there are M Boolean variables then the table will have 2^M rows).

A	B	C
0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1

The Joint Distribution

Example: Boolean variables A, B, C

Recipe for making a joint distribution of M variables:

1. Make a truth table listing all combinations of values of your variables (if there are M Boolean variables then the table will have 2^M rows).
2. For each combination of values, say how probable it is.

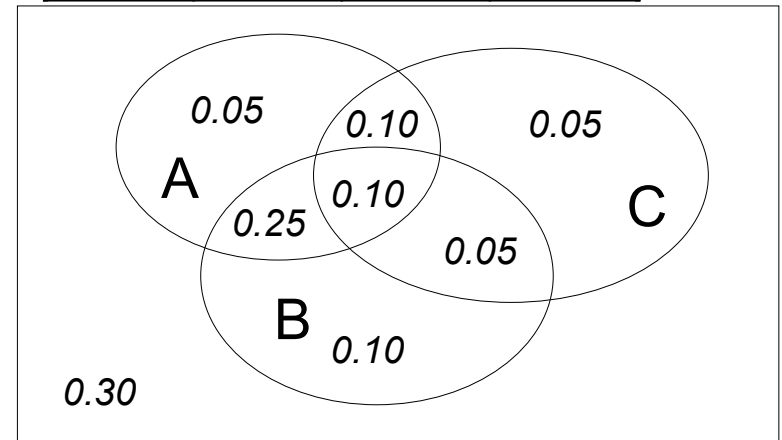
A	B	C	Prob
0	0	0	0.30
0	0	1	0.05
0	1	0	0.10
0	1	1	0.05
1	0	0	0.05
1	0	1	0.10
1	1	0	0.25
1	1	1	0.10

The Joint Distribution









Recipe for making a joint distribution of M variables:

1. Make a truth table listing all combinations of values of your variables (if there are M Boolean variables then the table will have 2^M rows).
2. For each combination of values, say how probable it is.
3. If you subscribe to the axioms of probability, those numbers must sum to 1.

A	B	C	Prob
0	0	0	0.30
0	0	1	0.05
0	1	0	0.10
0	1	1	0.05
1	0	0	0.05
1	0	1	0.10
1	1	0	0.25
1	1	1	0.10



Using the Joint Distribution

gender	hours_worked	wealth		
Female	v0:40.5-	poor	0.253122	
		rich	0.0245895	
	v1:40.5+	poor	0.0421768	
		rich	0.0116293	
Male	v0:40.5-	poor	0.331313	
		rich	0.0971295	
	v1:40.5+	poor	0.134106	
		rich	0.105933	

Once you have the JD
you can ask for the
probability of **any** logical
expression involving
these variables

$$P(E) = \sum_{\text{rows matching } E} P(\text{row})$$

Using the Joint

gender	hours_worked	wealth		
Female	v0:40.5-	poor	0.253122	<div></div>
		rich	0.0245895	<div></div>
	v1:40.5+	poor	0.0421768	<div></div>
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Male	v0:40.5-	poor	0.331313	<div></div>
		rich	0.0971295	<div></div>
	v1:40.5+	poor	0.134106	<div></div>
		rich	0.105933	<div></div>

$$P(\text{Poor Male}) = 0.4654$$

$$P(E) = \sum_{\text{rows matching } E} P(\text{row})$$

Using the Joint

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Female	v0:40.5-	poor	0.253122
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$$P(\text{Poor}) = 0.7604$$

$$P(E) = \sum_{\text{rows matching } E} P(\text{row})$$







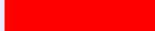

Inference with the Joint

gender	hours_worked	wealth	
Female	v0:40.5-	poor	0.253122
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	v1:40.5+	poor	0.134106
		rich	0.105933

$$P(E_1 | E_2) = \frac{P(E_1 \wedge E_2)}{P(E_2)} = \frac{\sum_{\text{rows matching } E_1 \text{ and } E_2} P(\text{row})}{\sum_{\text{rows matching } E_2} P(\text{row})}$$

$$P(\text{Male} | \text{Poor}) = 0.4654 / 0.7604 = 0.612$$

Learning and the Joint Distribution

gender	hours_worked	wealth		
Female	v0:40.5-	poor	0.253122	
		rich	0.0245895	
	v1:40.5+	poor	0.0421768	
		rich	0.0116293	
Male	v0:40.5-	poor	0.331313	
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		rich	0.105933	

Suppose we want to learn the function $f: \langle G, H \rangle \rightarrow W$

Equivalently, $P(W \mid G, H)$

Solution: learn joint distribution from data, calculate $P(W \mid G, H)$

e.g., $P(W=\text{rich} \mid G = \text{female}, H = 40.5-) =$

sounds like the solution to
learning $F: X \rightarrow Y$,
or $P(Y | X)$.

Are we done?

sounds like the solution to
learning $F: X \rightarrow Y$,
or $P(Y | X)$.

Main problem: learning $P(Y|X)$
can require more data than we have

consider learning Joint Dist. with 100 attributes

of rows in this table?

of people on earth?

fraction of rows with 0 training examples?

What to do?

1. Be smart about how we estimate probabilities from sparse data
 - maximum likelihood estimates
 - maximum a posteriori estimates
2. Be smart about how to represent joint distributions
 - Bayes networks, graphical models

Bayesian Learning

A Game

- I choose a set of numbers
 - Prime Numbers
 - Numbers between 1 and 10

A Game

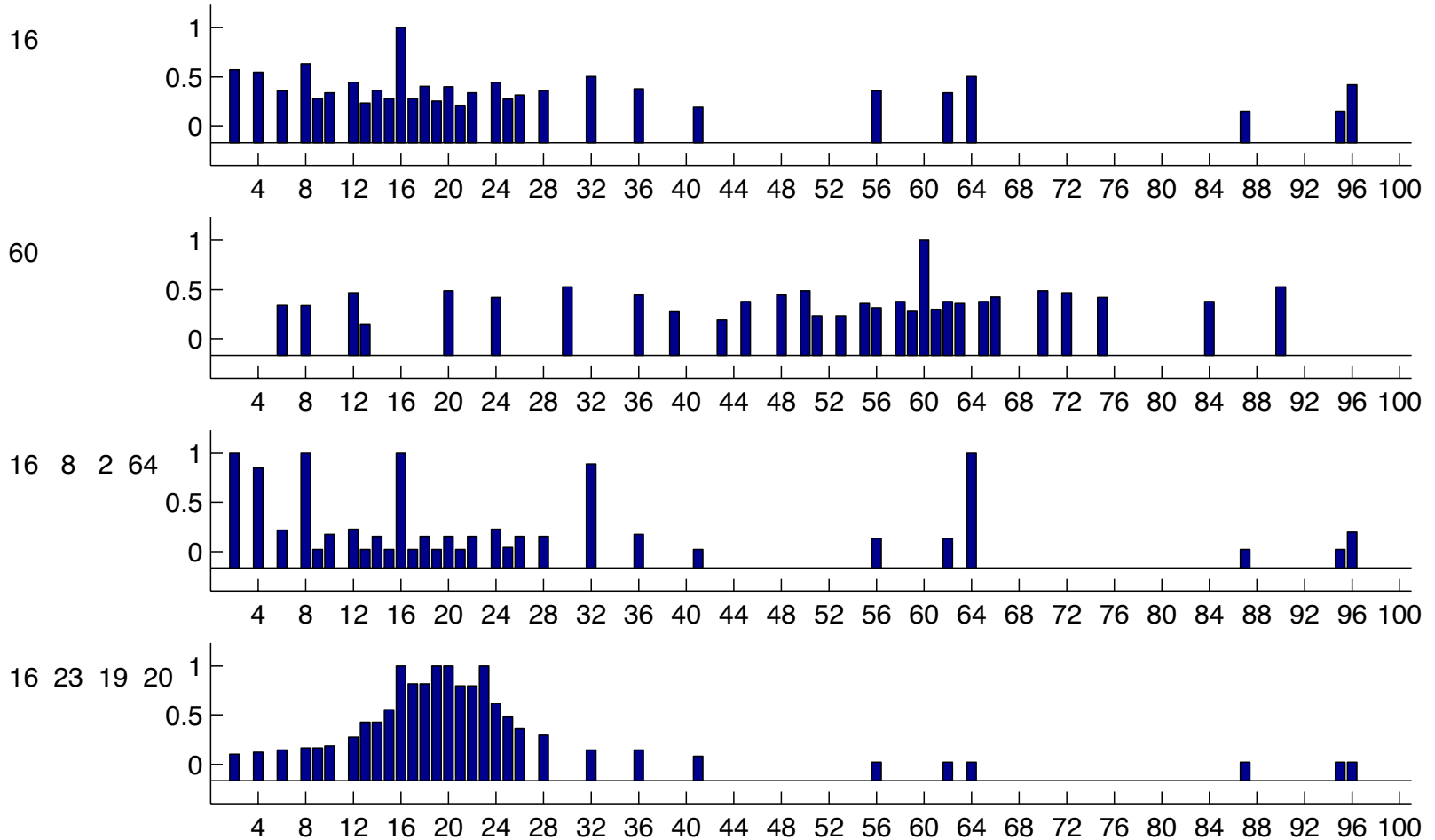
- I choose a set of numbers
 - Prime Numbers
 - Numbers between 1 and 10
- I give you a number of randomly chosen positive examples drawn from the set

A Game

- I choose a set of numbers
 - Prime Numbers
 - Numbers between 1 and 10
- I give you a number of randomly chosen positive examples drawn from the set
- Goal: predict whether a new number is in the set.

Real Data

Examples



Assume we see: 16, 8, 2, 64

- Q: what is a reasonable hypothesis?

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Powers of 2?

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Powers of 2?

Even numbers?

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- Q: what is a reasonable hypothesis?

Powers of 2?

Even numbers?

Powers of 2 except 32?

Assume we see: 16, 8, 2, 64

- Q: what is a reasonable hypothesis?

h_1 = Powers of 2?

h_2 = Even numbers?

h_3 = Powers of 2 except 32?

$$P(h_i | 16, 8, 2, 64) = ?$$

Assume we see: 16, 8, 2, 64

- Q: what is a reasonable hypothesis?

$h_1 =$ Powers of 2?

$h_2 =$ Even numbers?

$h_3 =$ Powers of 2 except 32?



You should
totally use my
awesome rule
for this game!

$$P(h_i | 16, 8, 2, 64) = ?$$

Assume we see: 16, 8, 2, 64

- What is the probability of the data?

$$P(D|h) = P(16, 8, 2, 64|h)$$

Assume we see: 16, 8, 2, 64

- What is the probability of the data?

$$P(D|h) = P(16, 8, 2, 64|h)$$

$$= P(16|h) \cdot P(8|h) \cdot P(2|h) \cdot P(64|h)$$

Assume we see: 16, 8, 2, 64

- What is the probability of the data?

$$P(D|h) = P(16, 8, 2, 64|h)$$

$$= P(16|h) \cdot P(8|h) \cdot P(2|h) \cdot P(64|h)$$

$$= \left[\frac{1}{|h|} \right]^4$$

Prior Over Hypotheses?

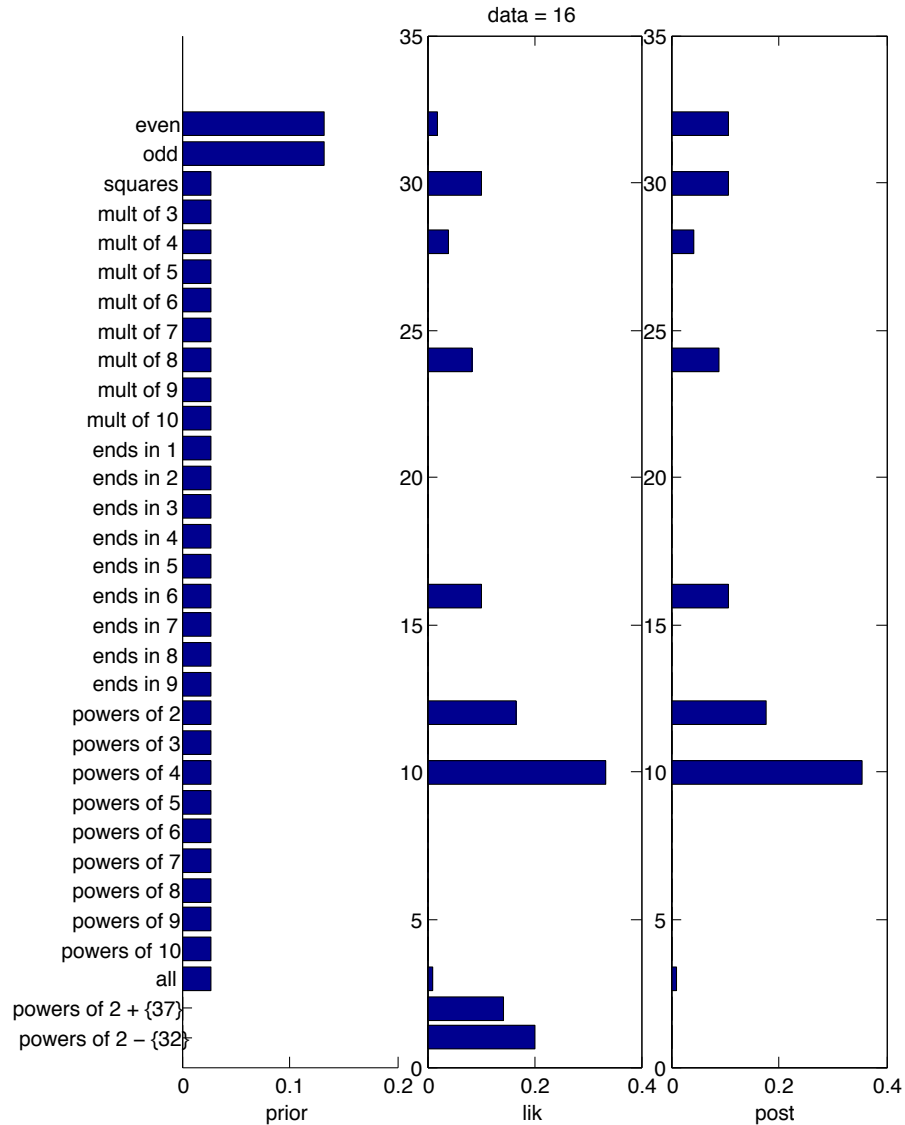
$$P(h)$$

- Let's assume some hypotheses are more likely than others
 - How likely is “powers of 2 except 32”?

Posterior Over Hypotheses

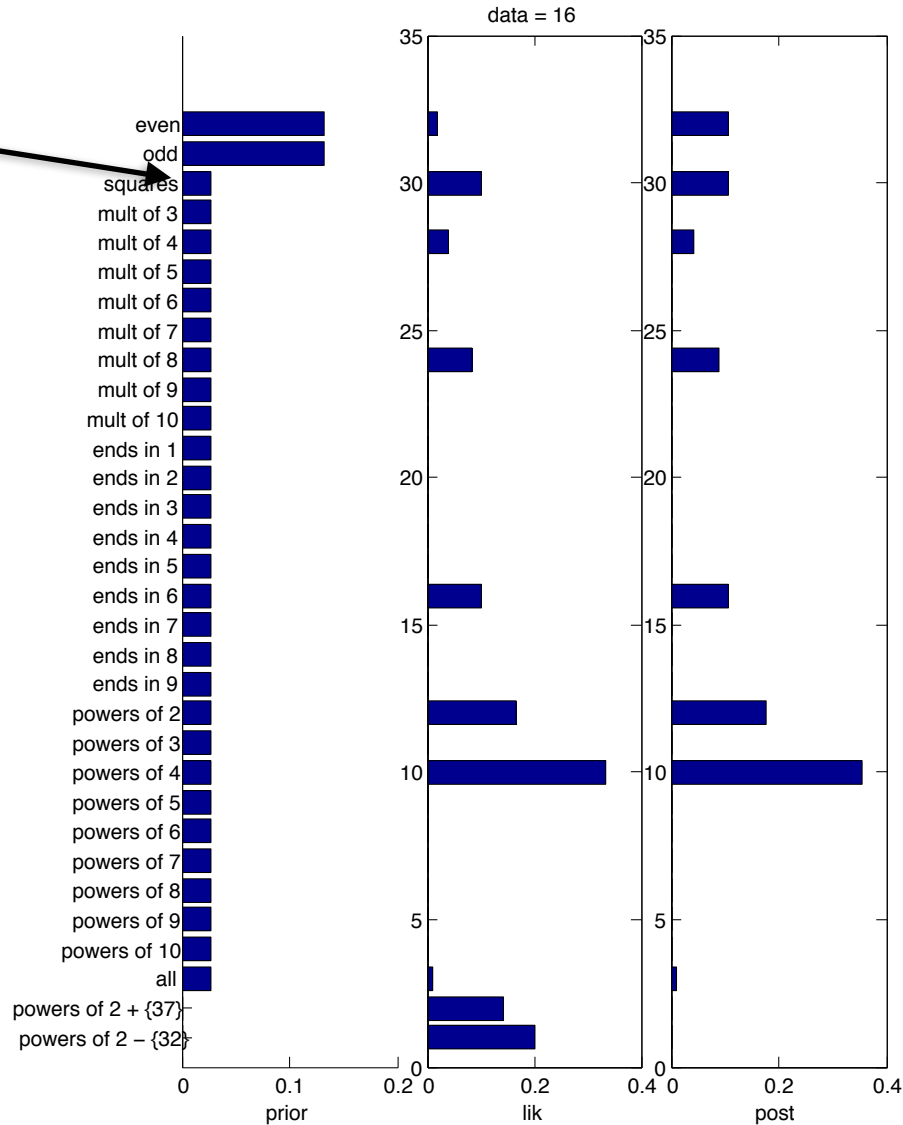
$$\begin{aligned} P(h|D) &= \frac{P(D|h)P(h)}{\sum_{h' \in \mathcal{H}} P(D, h')} \\ &= \frac{P(h)\mathbb{1}(D \in h)/|h|^N}{\sum_{h' \in \mathcal{H}} P(h')\mathbb{1}(D \in h')/|h'|^N} \end{aligned}$$

Data = {16}



Data = {16}

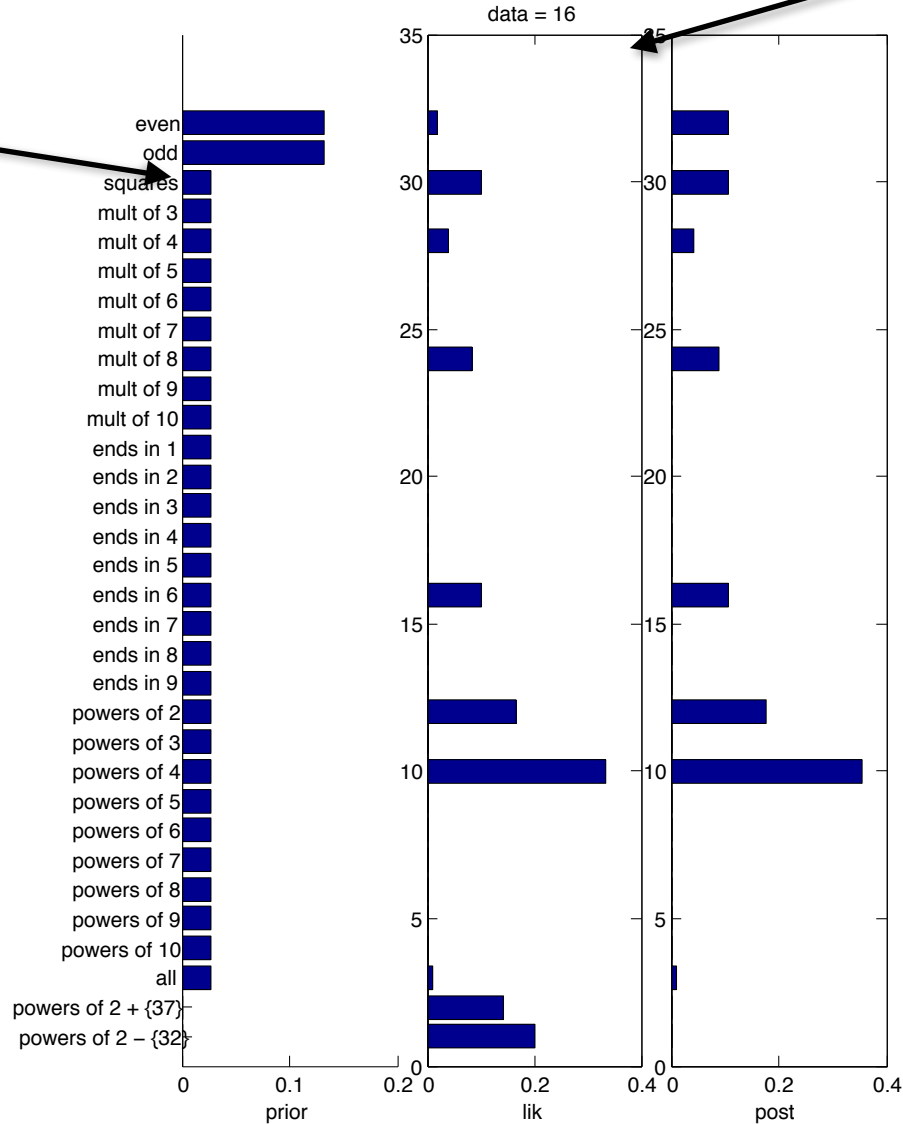
Prior



Data = {16}

Likelihood

Prior

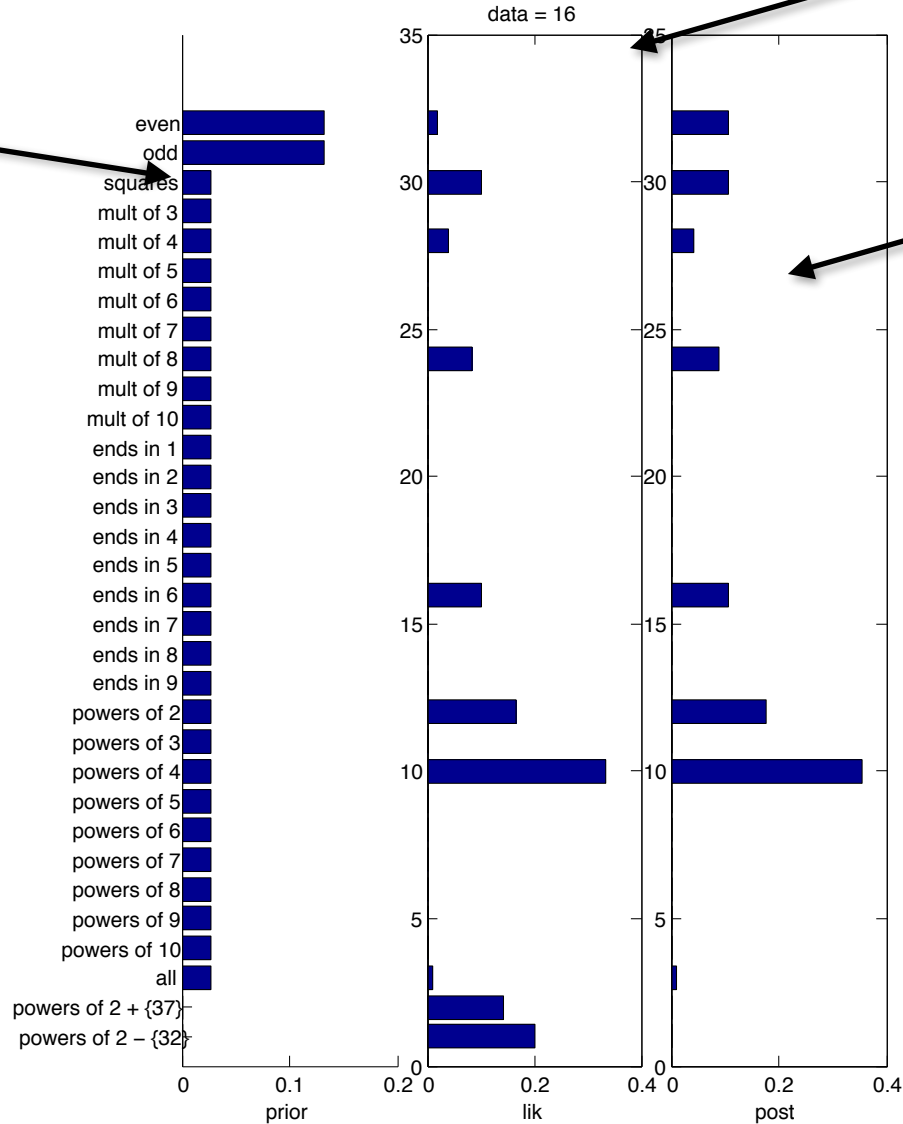


Data = {16}

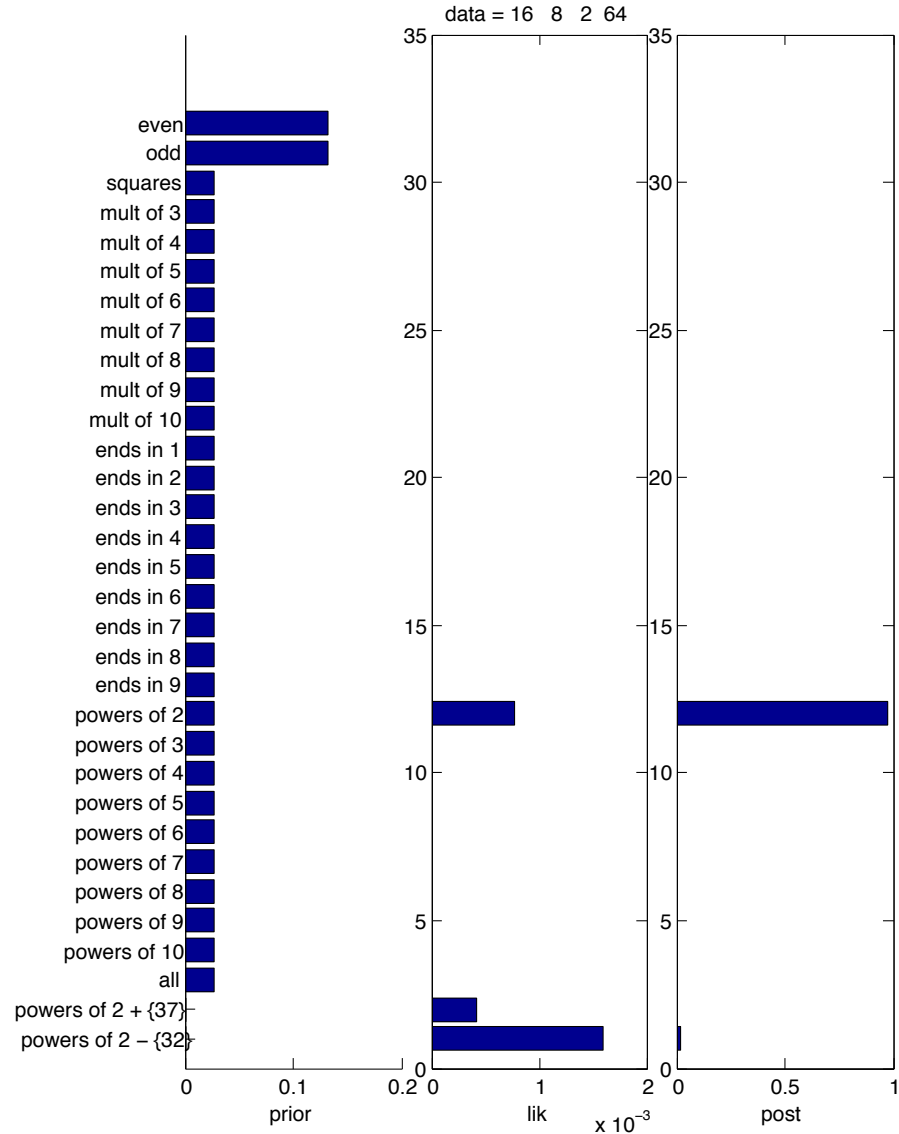
Likelihood

Prior

Posterior



Data = {16,8,2,64}



MAP Hypothesis

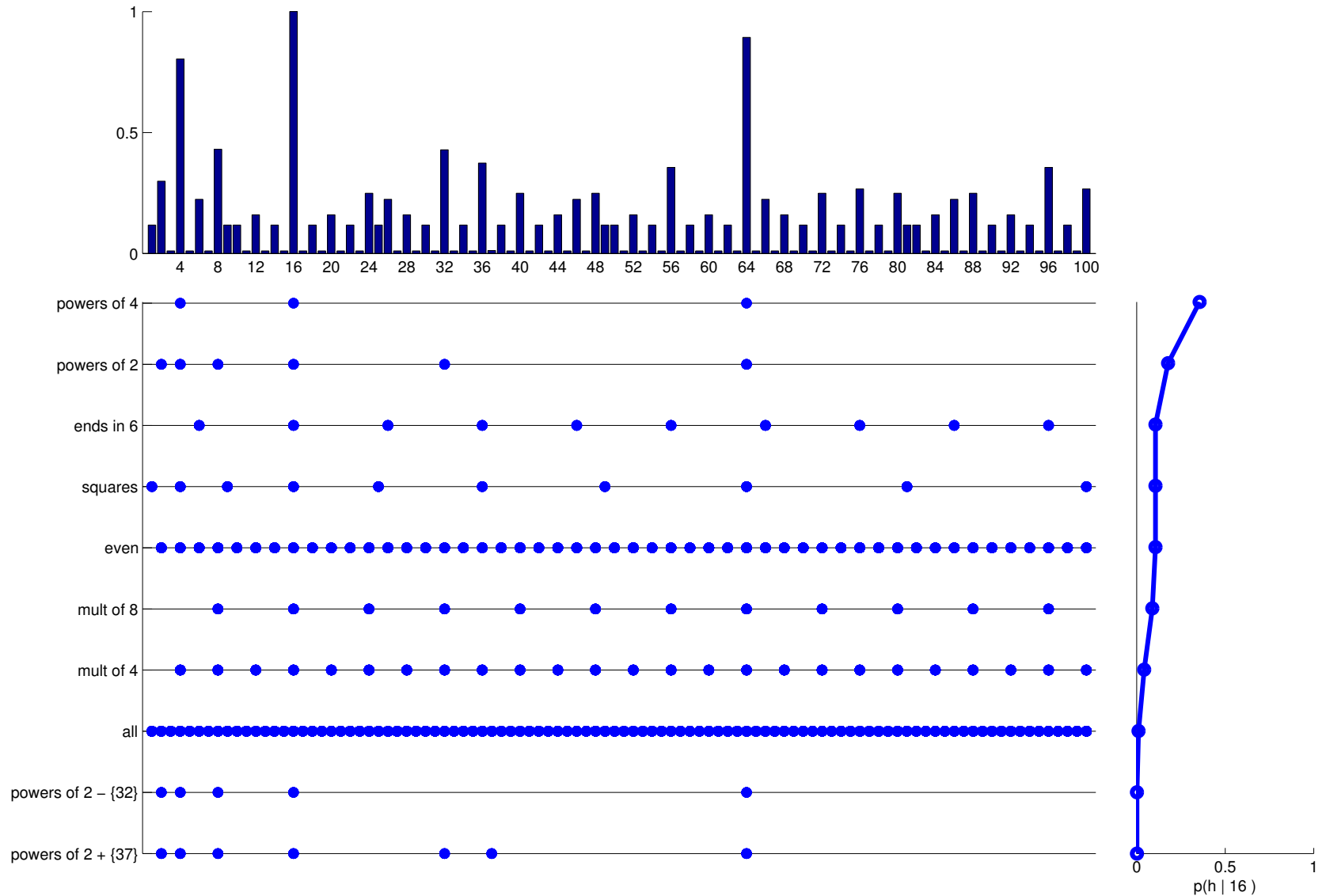
$$h^{MAP} = \arg \max_h \frac{P(D|h)P(h)}{P(D)}$$

$$= \arg \max_h P(D|h)P(h)$$

Posterior Predictive Distribution

$$P(x \in C|D) = \sum_h P(y = 1|x, h)P(h|D)$$

Bayes Model Averaging



Parameter Estimation

- How to estimate parameters from data?

Parameter Estimation

- How to estimate parameters from data?

Maximum Likelihood Principle:

Choose the parameters that maximize the probability of the observed data!

Maximum Likelihood Estimation Recipe

1. Use the log-likelihood
2. Differentiate with respect to the parameters
3. *Equate to zero and solve



*Often requires numerical approximation (no closed form solution)

An Example

- Let's start with the simplest possible case
 - Single observed variable
 - Flipping a bent coin

An Example

- Let's start with the simplest possible case
 - Single observed variable
 - Flipping a bent coin
- We Observe:
 - Sequence of heads or tails
 - HTTTTHTHT
- Goal:
 - Estimate the probability that the next flip comes up heads



Assumptions

- Fixed parameter θ_H
 - Probability that a flip comes up heads
- Each flip is independent
 - Doesn't affect the outcome of other flips
- (IID) Independent and Identically Distributed

Example

- Let's assume we observe the sequence:
 - H T T T T T H T H T
- What is the **best** value of θ_H ?
 - Probability of heads

Example

- Let's assume we observe the sequence:
 - HTTTTTHTHT
- What is the **best** value of θ_H ?
 - Probability of heads
- Intuition: should be 0.3 (3 out of 10)
- Question: how do we justify this?

Maximum Likelihood Principle

- The value of θ_H which maximizes the probability of the observed data is best!
- Based on our assumptions, the probability of “HTTTTTHTHT” is:

Maximum Likelihood Principle

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- Based on our assumptions, the probability of “HTTTTHTHT” is:

$$\begin{aligned} &P(x_1 = H, x_2 = T, \dots, x_m = T; \theta_H) \\ &= P(x_1 = H; \theta_H)P(x_2 = T; \theta_H), \dots P(x_m = T; \theta_H) \\ &= \theta_H \times (1 - \theta_H), \times \dots \times \theta_H \\ &= \theta_H^3 \times (1 - \theta_H)^7 \end{aligned}$$

Maximum Likelihood Principle

- The value of θ_H which maximizes the probability of the observed data is best!
- Based on our assumptions, the probability of “HTTTTTHTHT” is:

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This is the Likelihood Function

Maximum Likelihood Principle

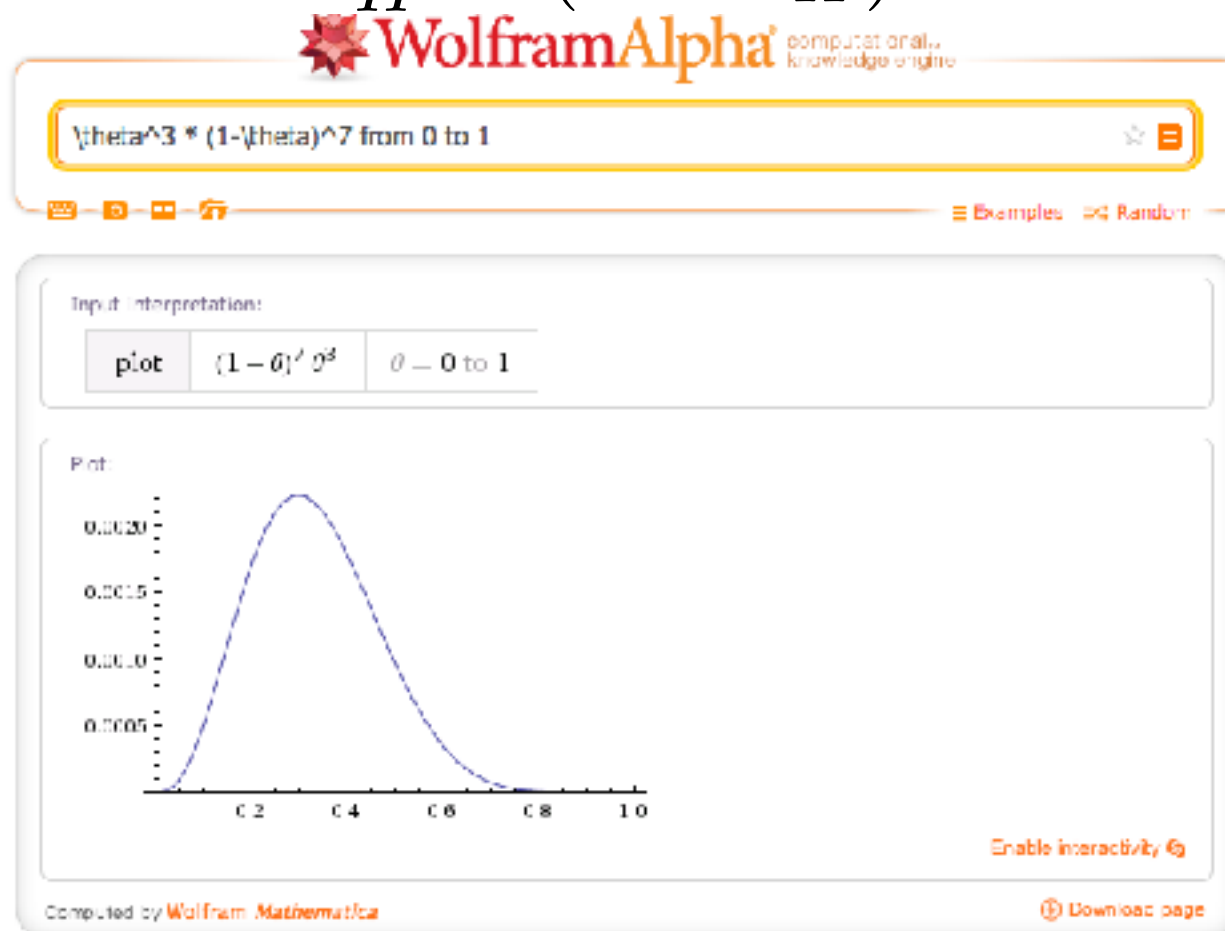
- Probability of “HTTTTTHTHT” as a function of θ_H

$$\theta_H^3 \times (1 - \theta_H)^7$$

Maximum Likelihood Principle

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Maximum Likelihood Principle

- Probability of “HTTTTTHTHT” as a function of θ_H

$$\theta_H^3 \times (1 - \theta_H)^7$$

 **WolframAlpha** computational knowledge engine

$\theta^3 * (1-\theta)^7$ from 0 to 1



Examples Random

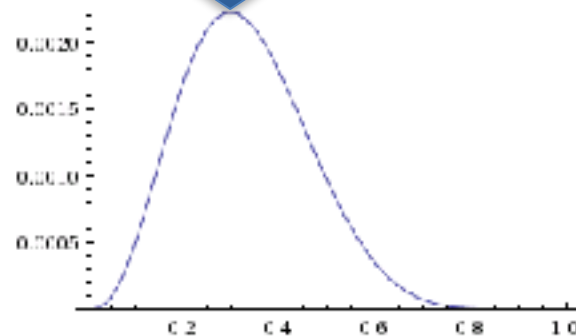
Input Interpret

plot

$\theta = 0.3$

$\theta = 0$ to 1

Plot:



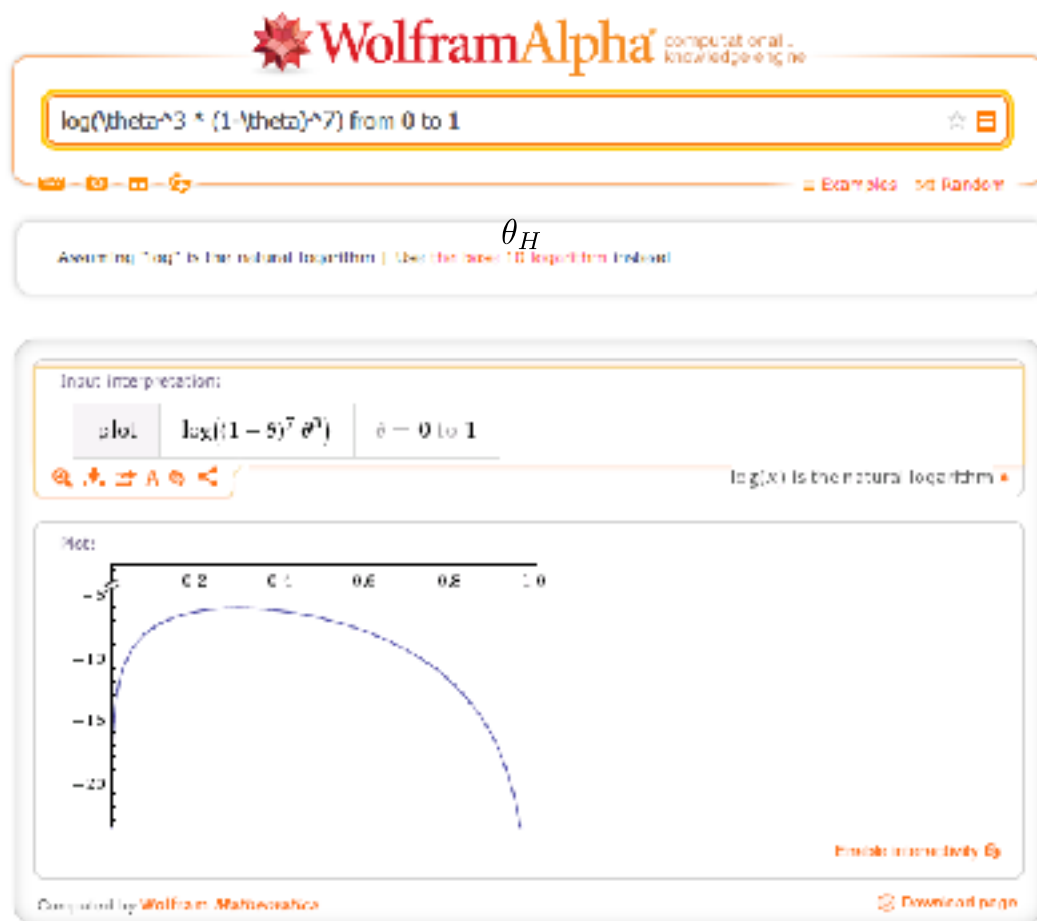
Enable interactivity

Computed by Wolfram Mathematica

Download page

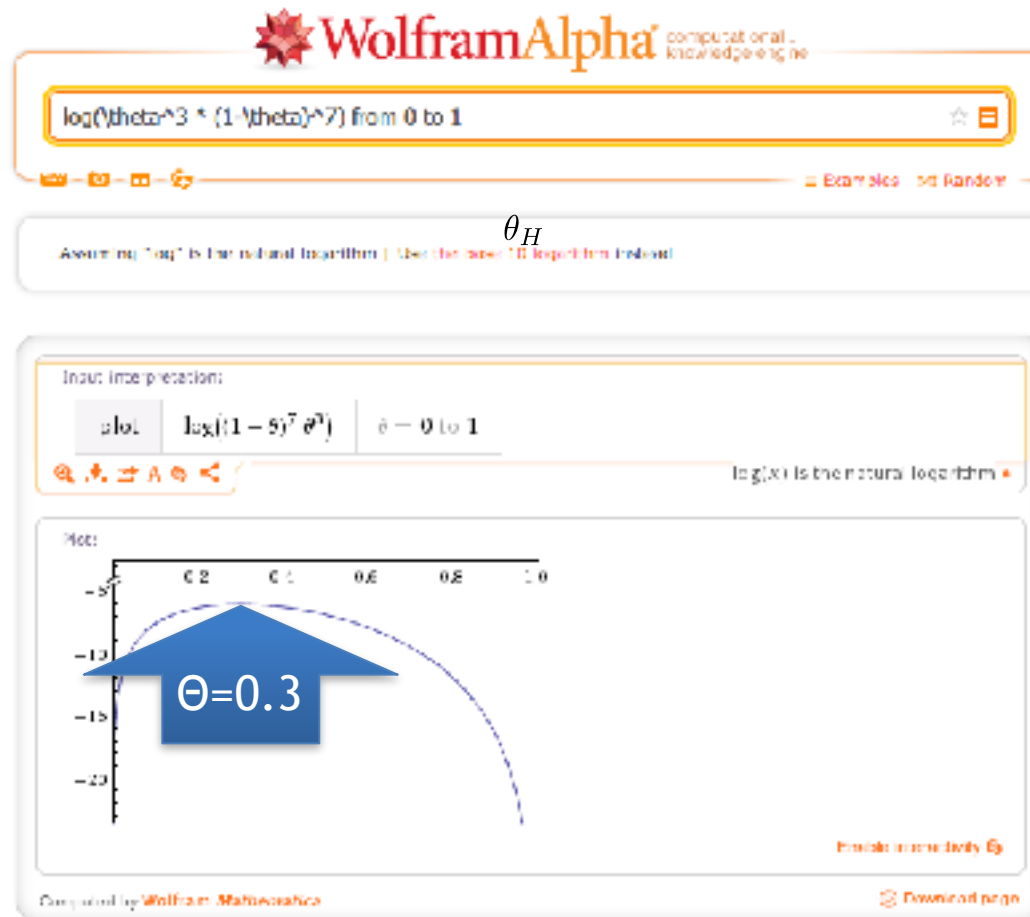
Maximum Likelihood Principle

- Probability of “HTTTTHTHT” as a function θ_H of
$$\log(\theta_H^3 \times (1 - \theta_H)^7)$$



Maximum Likelihood Principle

- Probability of “HTTTTHTHT” as a function θ_H of
$$\log(\theta_H^3 \times (1 - \theta_H)^7)$$



Maximum Likelihood value of θ_H

$$\frac{\partial}{\partial \theta_H} \log(\theta_H^{\#H} (1 - \theta_H)^{\#T}) = 0$$

$$\frac{\partial}{\partial \theta_H} \log(\theta_H^{\#H}) + \log((1 - \theta_H)^{\#T}) = 0$$

Log Identities



```
graph TD; A[Log Identities] --> B["∂/∂θ_H log(θ_H^#H)"]; A --> C["∂/∂θ_H log((1 - θ_H)^#T)"]; A --> D["∂/∂θ_H #H log(θ_H)"]; A --> E["∂/∂θ_H #T log(1 - θ_H)"];
```

$$\frac{\partial}{\partial \theta_H} \#H \log(\theta_H) + \#T \log(1 - \theta_H) = 0$$

Maximum Likelihood value of θ_H

$$\frac{\partial}{\partial \theta_H} \#H \log(\theta_H) + \#T \log(1 - \theta_H) = 0$$

$$\frac{\#H}{\theta_H} - \frac{\#T}{1 - \theta_H} = 0$$

$$\hat{\theta} = \frac{\#H}{\#H + \#T}$$

Maximum Likelihood value of θ_H

$$\frac{\partial}{\partial \theta_H} \#H \log(\theta_H) + \#T \log(1 - \theta_H) = 0$$

$$\frac{\#H}{\theta_H} - \frac{\#T}{1 - \theta_H} = 0$$

\vdots

$$\hat{\theta} = \frac{\#H}{\#H + \#T}$$

The problem with Maximum Likelihood

- What if the coin doesn't look very bent?
 - Should be somewhere around 0.5?
- What if we saw 3,000 heads and 7,000 tails?
 - Should this really be the same as 3 out of 10?

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Q: how to deal with this problem?

Bayesian Parameter Estimation

- Let's just treat θ_H like any other variable
- Put a prior on it!
 - Encode our prior knowledge about possible values of θ_H using a probability distribution
- Now consider two probability distributions:
$$P(x_i|\theta_H) = \begin{cases} \theta_H, & \text{if } x_i = H \\ 1 - \theta_H, & \text{otherwise} \end{cases}$$
$$P(\theta_H) = ?$$

Posterior Over θ_H

$$P(\theta | x_1 = H, x_2 = T, \dots, x_m = T)$$

Posterior Over θ_H

$$\begin{aligned} &P(\theta|x_1 = H, x_2 = T, \dots, x_m = T) \\ &= \frac{P(x_1 = H, x_2 = T, \dots, x_m = T|\theta)P(\theta)}{P(x_1 = H, x_2 = T, \dots, x_m = T)} \end{aligned}$$

Posterior Over θ_H

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My rule is so cool! 🤪

How can we encode prior knowledge?

- Example: The coin doesn't look very bent
 - Assign higher probability to values of θ_H near 0.5
- Solution: The **Beta Distribution**

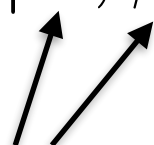
How can we encode prior knowledge?

- Example: The coin doesn't look very bent
 - Assign higher probability to values of θ_H near 0.5
- Solution: The **Beta Distribution**

$$P(\theta_H | \alpha, \beta) = \frac{1}{B(\alpha, \beta)} \theta_H^{\alpha-1} (1 - \theta_H)^{\beta-1}$$

How can we encode prior knowledge?

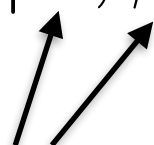
- Example: The coin doesn't look very bent
 - Assign higher probability to values of θ_H near 0.5
- Solution: The **Beta Distribution**

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Hyper-Parameters

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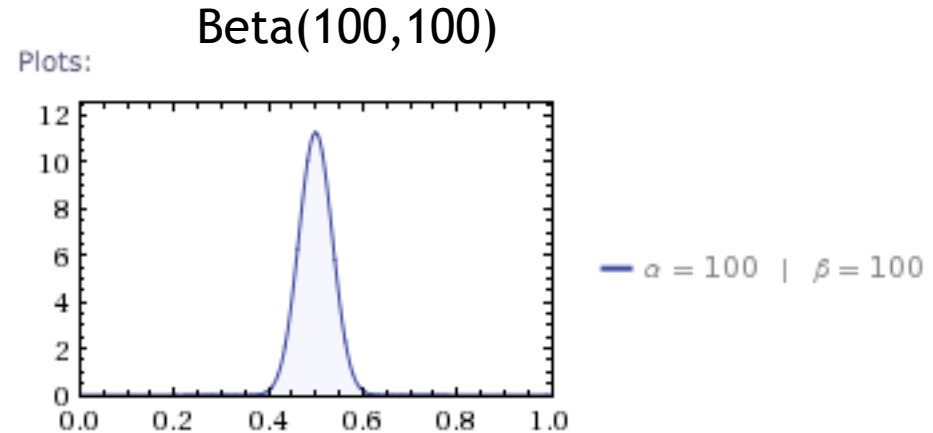
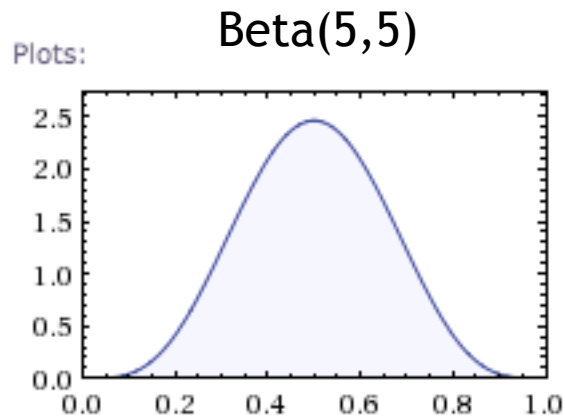
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Gamma is a continuous generalization of the Factorial Function

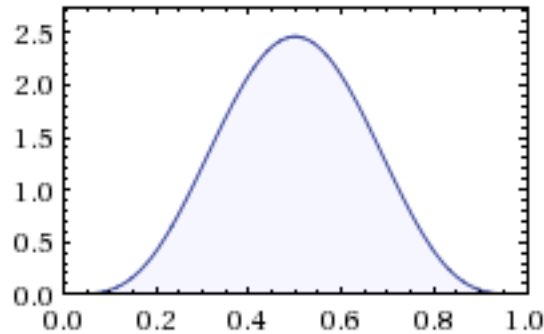
Beta Distribution



Beta Distribution

Beta(5,5)

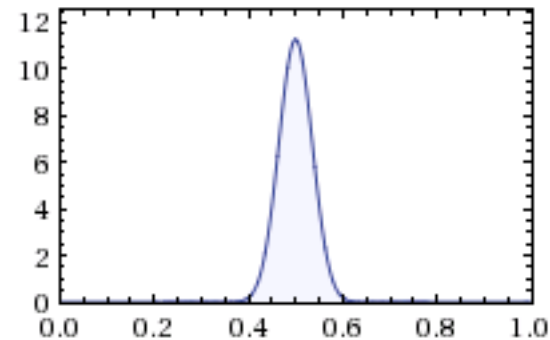
Plots:



$$\alpha = 5 \mid \beta = 5$$

Beta(100,100)

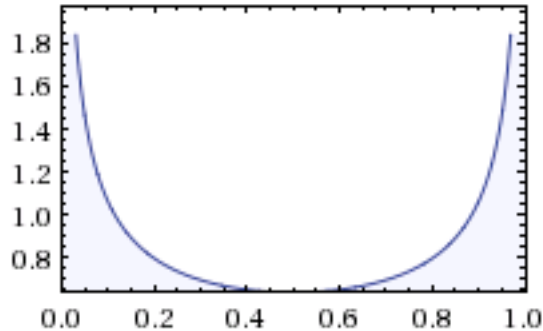
Plots:



$$\alpha = 100 \mid \beta = 100$$

Beta(0.5,0.5)

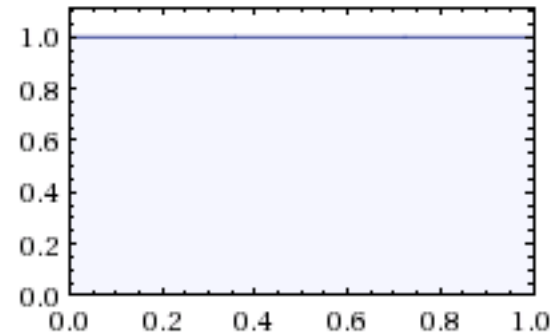
Plots:



$$\alpha = 0.5 \mid \beta = 0.5$$

Beta(1,1)

Plots:



$$\alpha = 1 \mid \beta = 1$$

MAP Estimate

$$\begin{aligned}\theta^{MAP} &= \arg \max_{\theta} P(\theta|D) \\ &= \frac{\#H + \alpha - 1}{\#T + \#H + \alpha + \beta - 2}\end{aligned}$$

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-Add-N smoothing
-Pseudo-counts

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Marginal Probability over single Toss

$$P(x_1 = H | \alpha, \beta)$$

$$= \int P(x_1 = H | \theta_H) P(\theta_H | \alpha, \beta) d\theta_H$$

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Beta prior indicates
 α imaginary heads
and β imaginary tails

More than one toss

$$\begin{aligned} P(\theta_H | x_1, \dots, x_m) &\propto P(x_1, \dots, x_m | \theta) P(\theta | \alpha, \beta) \\ &\propto \theta_H^{\#H} (1 - \theta_H)^{\#T} \theta_H^{\alpha-1} (1 - \theta_H)^{\beta-1} \\ &= \theta_H^{\#H + \alpha - 1} (1 - \theta_H)^{\#T + \beta - 1} \end{aligned}$$

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- If the prior is Beta, so is posterior!
- Beta is **conjugate** to the Bernoulli likelihood

Main Takeaways

- Joint distribution encodes everything
 - But, hopeless except with very small # of variables
- Using Bayes Rule for Parameter Estimation
 - Model parameters are just like any other variables
 - Add-N smoothing