**Sam Perry**

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<https://snperry89.github.io/Portfolio_Mine/>

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**Objective:**

Determined and creative Software Developer looking to utilize eagerness to learn, passion for coding, and problem solving to transition from design to development in the tech industry.

**Education:**

* **Eleven Fifty Academy, Software Development Immersive Learning Program, Indianapolis, IN, July 2021**
  + 12-week immersive learning program for Software Development taught with industry-guided curriculum, real-world project-based learning, and 500+ hours of logged coding time and training
  + Microsoft Technical Assistant Certification
* **Indiana University, Bachelor of Science in Biology, Bloomington, IN, May 2013**

**Competencies & Functional Skills:**

Problem solving, troubleshooting, creativity, visual communication, customer service, critical observation and thinking, organization, Agile methodology, portfolio development, addressing and resolving business challenges

**Technical Skills:**

**Languages:** C#, ASP.NET, API development, HTTP methods, MVC, pair programming

**CI/CD:** Agile, Scrum, Git

**Testing Tools:** Rational Clear Quest, Mercury Tools, Unit Testing

**Databases:** SQL Server, relational databases

**Web Technologies:** HTML5, CSS3, APIs, stateless components, session validation, responsive web design

**Technical Projects:**

* **EventWarez Small Venue Management Software (**[**https://github.com/snperry89/EventWarez**](https://github.com/snperry89/EventWarez)**)**
  + An ASP.NET Web API aimed at helping small venue managers keep an eye on ticket sales and staff management
* **Gamer Gateway (**[**https://github.com/snperry89/GamerGateway**](https://github.com/snperry89/GamerGateway)**)**
  + Utilized HTML 5, CSS 3, Bootstrap 4, and jQuery to design & build a full Web MVC that allows users to manage video game stock
* **Console Applications** [**(https://github.com/snperry89/GoldBadgeConsoleAppChallenges)**](https://github.com/snperry89/GoldBadgeConsoleAppChallenges)
  + Several C# console applications that demonstrate the use of the repository pattern architecture while utilizing different collection types
* **PC Game Source (**[**https://github.com/snperry89/PC\_Game\_Source**](https://github.com/snperry89/PC_Game_Source)**)**
  + A mock webpage for an online video gaming hub made with HTML5 and CSS3

**Professional Experience:**

**Legal Assistant, Perry Law Office, Fort Wayne, IN, September 2020 – April 2021**

* Utilized CollectionMaster, Corel WordPerfect, and Quickbooks to organize data and gather information related to consumer debts.
* Prepared court documents and proceedings and attended lawyers to court to assist with filings.
* Worked with local, state, and federal government websites to acquire relevant data to facilitate debt collections.

**Server and Bartender, Ruth’s Chris Steakhouse, Fort Wayne, IN, May 2018 – March 2020**

* Established top VIP clientele in addition to leading large corporate and private event banquets.
* Developed extensive product knowledge while obtaining consecutive lead wine and beverage sales profit and recognition.
* Maintained excellent customer relationships and top sales to exceed business goals by increasing overall company profit at one of the top grossing fine-dining steakhouses in Fort Wayne.
* Responsible for the training and certification of new employees for server and server assistant positions.

**Server, Eddie Merlot’s Steakhouse, Fort Wayne, IN, June 2017 – November 2018**

**Server, Ruth’s Chris Steakhouse, Ponte Vedra, FL, October 2016 – June 2017**

**Server and Bartender, Florida Keys Steak and Lobster House, Marathon, Fl, March 2014 – October 2016**