

STEPHANIE QUICK

Chicago, IL 60656

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LINKS

- Resume: <https://stephaniequick.azurewebsites.net/>
- Github: <https://github.com/snquick>
- LinkedIn: <https://www.linkedin.com/in/stephanie-quick-55b015212/>

PROFESSIONAL SUMMARY

Enthusiastic Computer Science graduate eager to contribute to team success through hard work, problem solving, and excellent critical thinking skills. Clear understanding of programming languages, such as HTML, C#, C, CSS, JavaScript, Java, and Python. Experienced in using GitHub for software projects; Firebase, React.Js, and Microsoft Azure applications to deploy Web Apps and SQL servers. Participated in using the Agile methodology through project phases with the usage of sprints, scrum teams, epics, and story points. Motivated to learn, grow, and excel in the computer science industry.

TECHNICAL KNOWLEDGE AND EXPERTISE

Operating Systems: Windows, MacOSX, Unix, Linux

Programming Languages: Python, C#, JavaScript, Java, Visual Basic, MySQL

Web: HTML5, CSS, PHP, React.JS, Angular, WordPress, Bootstrap

Applications: PuTTY, VirtualBox, Microsoft Office, Google Docs, Microsoft Teams, Slack, Microsoft Azure, Firebase, AWS

IDEs: PyCharm, Eclipse, Visual Studio Code, Android Studio, IntelliJ IDEA

Development Tools: Unity, Git, SSMS, FileMaker, Trello, Jira

EDUCATION

05/2022

Master of Science: Computer Science

Lewis University - Romeoville, IL

- GPA: 3.9/4.0
- Concentration in Software Engineering

05/2020

Bachelor of Science: Computer Science

Lewis University - Romeoville, IL

- GPA: 3.4/4.0
- Concentration in Pervasive Computing and Cyber Security Operations
- Study Abroad Experience: Edge Hill University, Ormskirk, England, UK, Spring 2019 Semester
- Dean's List, Lewis University, Fall 2019, Spring 2020
- Recipient, Lewis University Deans Scholarship

WORK HISTORY

08/2020 to 05/2022 **Graduate Assistantship**

Lewis University Department of Computer Science – Romeoville, IL

- Write weekly articles for Flyer Tech department blog
(URL: <https://flyertech.cs.lewisu.edu/>)
- Help tutor and grade for professors in the department. Classes include Software Engineering, Object-Oriented Programming, Programming Languages, Introduction to Computer Science, Algorithms and Data Structures, and Web Distributed Programming.
- Assist with student clubs such as ACM-W Chapter and Girls Create with Technology Events.

05/2020 to 08/2020 **Software Developer Intern**

Carry The One Counseling – Plainfield, IL

- Developed multi-platform mobile game into alpha, using Unity and C#
- Used Agile methodology throughout duration of development process
- Analyzed source code to identify and rectify potential functionality issues.
- Wrote all technical documentation for new software in development.

02/2017 to 03/2020 **IT Media Support Intern**

Lewis University – Romeoville, IL

- Increased customer satisfaction and repeat business through relentless pursuit of resolutions to problems arising with classroom equipment, protecting company reputation and loyal client base.
- Troubleshoot all computer issues professors or clients were having on-site, and relentlessly resolved the problem within a short period of time.
- Primarily used Web Help Desk ticketing system to view and create tickets, as well as communicate with higher administration and coworkers.
- Assisted with on-campus events to ensure the clients were satisfied with their technology and if any problems occurred, they would be resolved quickly and efficiently
- Documented all unresolved issues to notify higher administration

PROJECTS

- *Shelves* web application using React.Js and Firebase Database
- *My Favorite Places*, Google Maps web application with HTML, CSS, and JavaScript
- *Studio Ghibli Movie Collection*, web application, using API key and JavaScript
- *Mustang*, web application, specializing in using PHP and JSON
- *Gaming Café*, Java Program, utilizing design patterns
- *Coursework Landing Page* using Azure deployment
- *Flyer Tech Blog*, using WordPress