

# Evaluation of Deep Learning Models for Network Performance Prediction for Scientific Facilities

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# Outline

- Introduction
- Dataset
- Deep learning models
- Experiments
- Conclusion

# Introduction

- Large data transfers are getting more critical with the increasing volume of data in scientific computing
- To support large data transfers, scientific facilities manage dedicated infrastructures with a variety of hardware and software tools
- Data transfer nodes (DTNs) are dedicated systems to data transfers in scientific facilities that facilitate data dissemination over a large-scale network

# Introduction

- Predicting network performance based on the historical measurement would be essential for workflow scheduling and resource allocation in the facility
- In that regard, the connection log would be a helpful resource to infer the current and future network performance, such as for change point and anomaly detection and for throughput and packet loss prediction

# Introduction

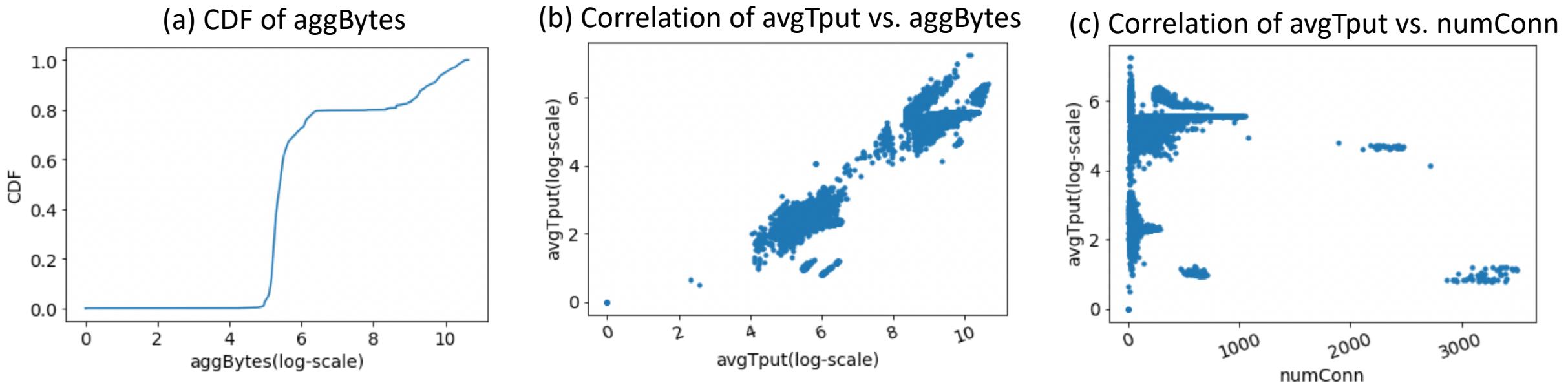
- Analyze a dataset collected from DTNs
- Evaluate deep learning (DL) models with respect to the prediction accuracy of network performance for scientific facilities

DL models: Artificial Neural Network (ANN), Convolutional Neural Network (CNN), Gated Recurrent Unit (GRU), and Long Short-Term Memory (LSTM)

# Dataset

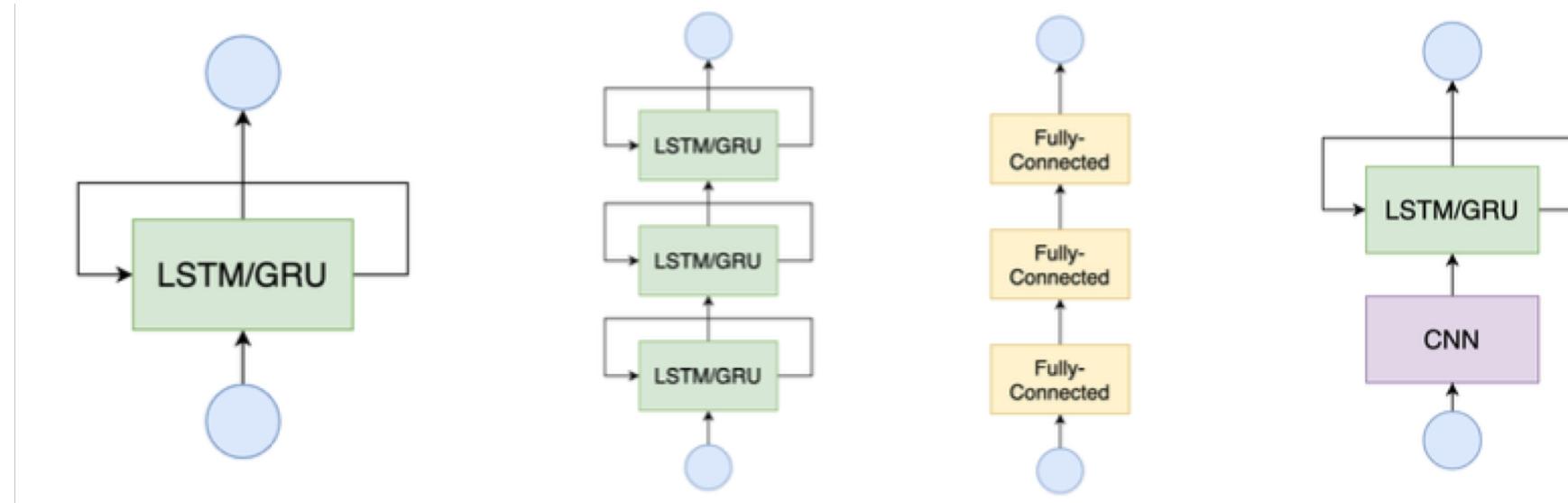
- tstat tool collects TCP instrumentation data for each flow
  - The tool measures the transport layer statistics, such as the number of bytes/packets sent and received, the congestion window size, and the number of packets retransmitted.
  - Number of features: 107 features
    - aggBytes: Aggregated bytes
    - numConn: Number of connections
    - avgTput: Average throughput ( $=\text{aggBytes}/\text{numConn}$ )
- Note: avgTput is the prediction target

# Data analysis ( $w = 1$ min, January)



- (a) Greater than 10GB downloading in one minute from roughly 20% of windows, while around 50% of time shows light traffic less than 1MB
- (b) There is high degree of correlation between avgTput and aggBytes
- (c) avgTput is inversely correlated to numConn

# Deep learning models



- LSTM/GRU
- Stacked LSTM/GRU
- Stacked ANN
- Combination of CNN-LSTM

# Experiments setting

- Normalization: standard feature scaling (0–1)
- Window size:  $w = 1$  minute
- Sequence length:  $s = \{5, 15, 30, 60\}$
- Training: First 60% of windows, Testing: the rest (40%)
- Metric: Root Mean Squared Error, Relative Difference

$$RMSE = \sqrt{\frac{\sum_i (m_i - p_i)^2}{N}} \quad RD(m_i, p_i) = \frac{|m_i - p_i|}{\left(\frac{|m_i + p_i|}{2}\right)}$$

# Initial DL experiment (January)

- GRU or LSTM works well compared to the other structures.
- Using  $s = 5$  works better than longer sequence lengths. Using  $s = 60$  works better than  $s = 15$  and  $s = 30$

Note: C=CNN, D=DNN, L=LSTM, G=GRU  
GGG = 3 layers GRU

Model	$s = 5$	$s = 15$	$s = 30$	$s = 60$
C( $s$ )	118126	87321	125536	74340
D( $s$ )	207915	193880	105496	207634
G( $s$ )	58411	118167	110756	67322
L( $s$ )	58183	108850	139787	80361
CCC( $s$ )	195506	221347	296393	219396
DDD( $s$ )	309117	346295	88380	68821
GGG( $s$ )	81606	100447	163036	185395
LLL( $s$ )	71197	133158	234786	72297

# Top-10 testing performance for predicting (January)

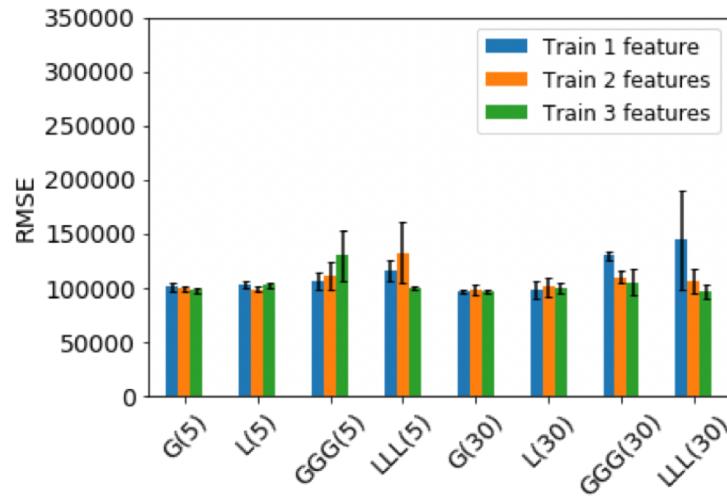
- Single-layer models with  $s = 5$  quite work well, yielding better results than multi-layer models or with a longer sequence length

Model	Num. variables	RMSE (training)	RMSE (testing)
L(5)	1	98494	58183
G(5)	1	97292	58411
GGD(5)	1	107531	58504
G(15)	3	94028	59890
GD(60)	1	98966	61928
G(30)	3	94989	62309
LLL(5)	3	97940	62513
L(5)	3	99997	64686
G(60)	1	94740	67322
DDD(60)	1	161026	68821

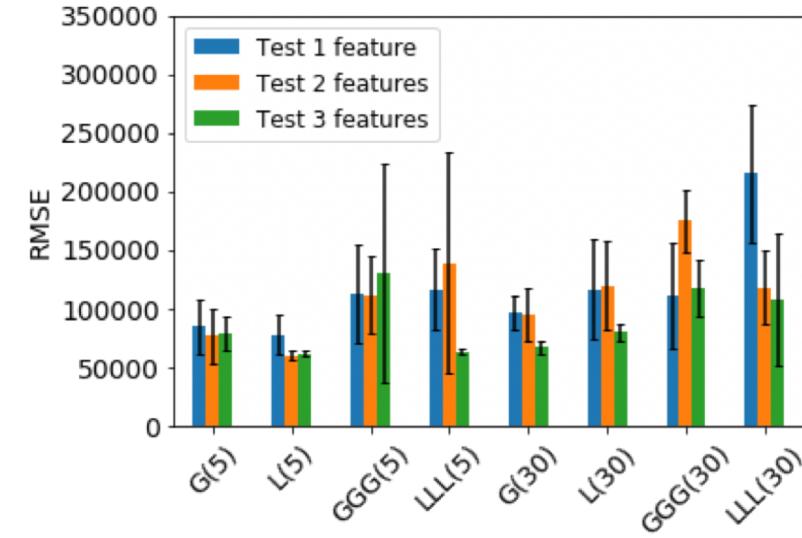
# Experiments with DL models based on GRU and LSTM structures

1 feature:  $\text{avgT put}$   
2 features:  $\text{avgTput}, \text{numConn}$   
3 features:  $\text{avgTput}, \text{aggBytes}, \text{numConn}$

Training RMSE for  $\text{avgT put}$  (Jan)

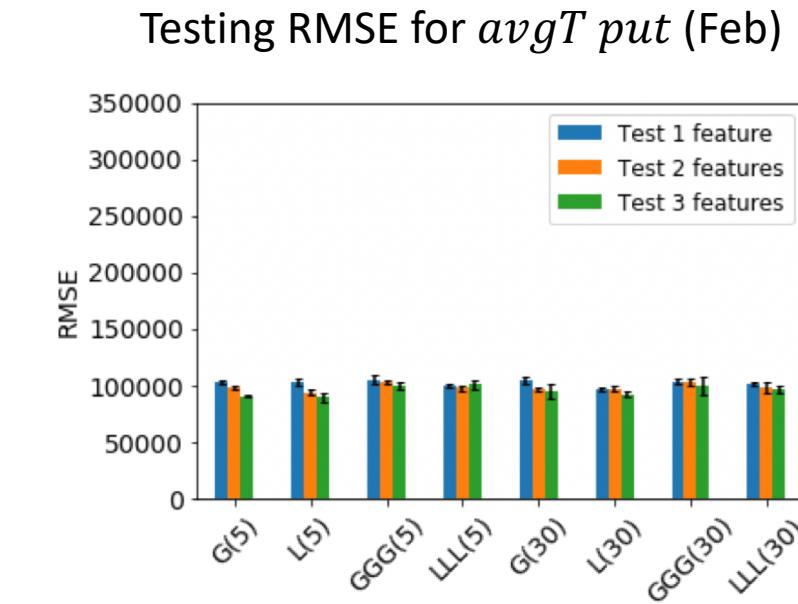
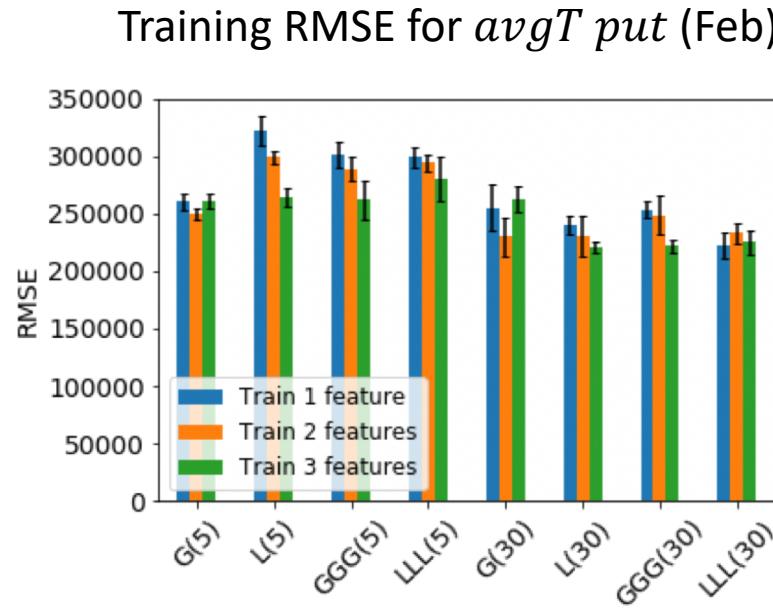


Testing RMSE for  $\text{avgT put}$  (Jan)



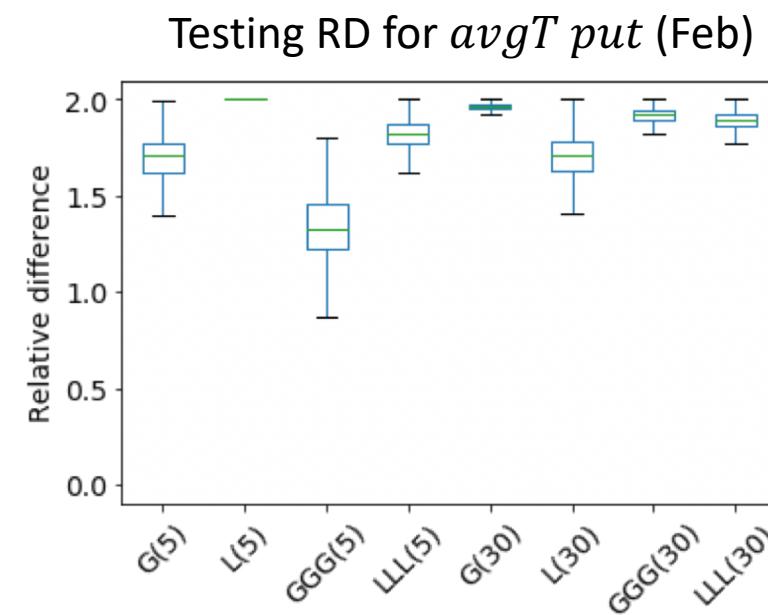
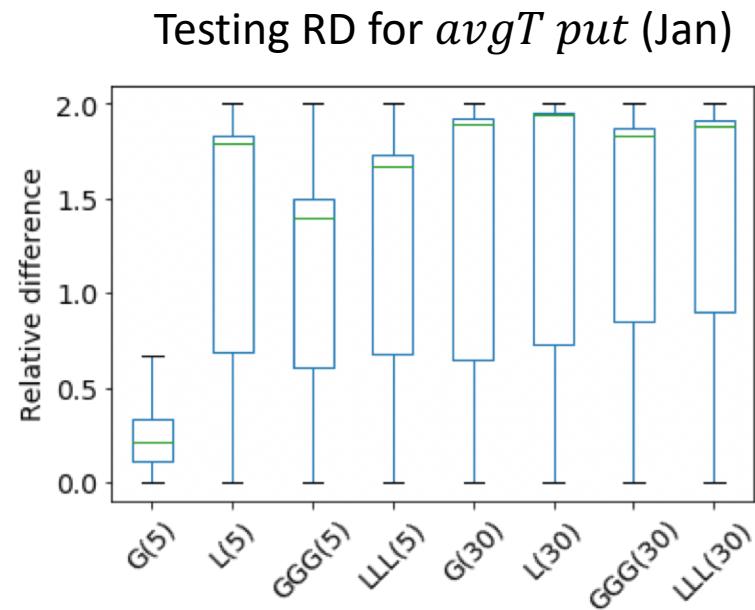
Using three features slightly works consistently compared to the use of the less number of features

# Experiments with DL models based on GRU and LSTM structures



Training error is higher than January data, but testing error is lower

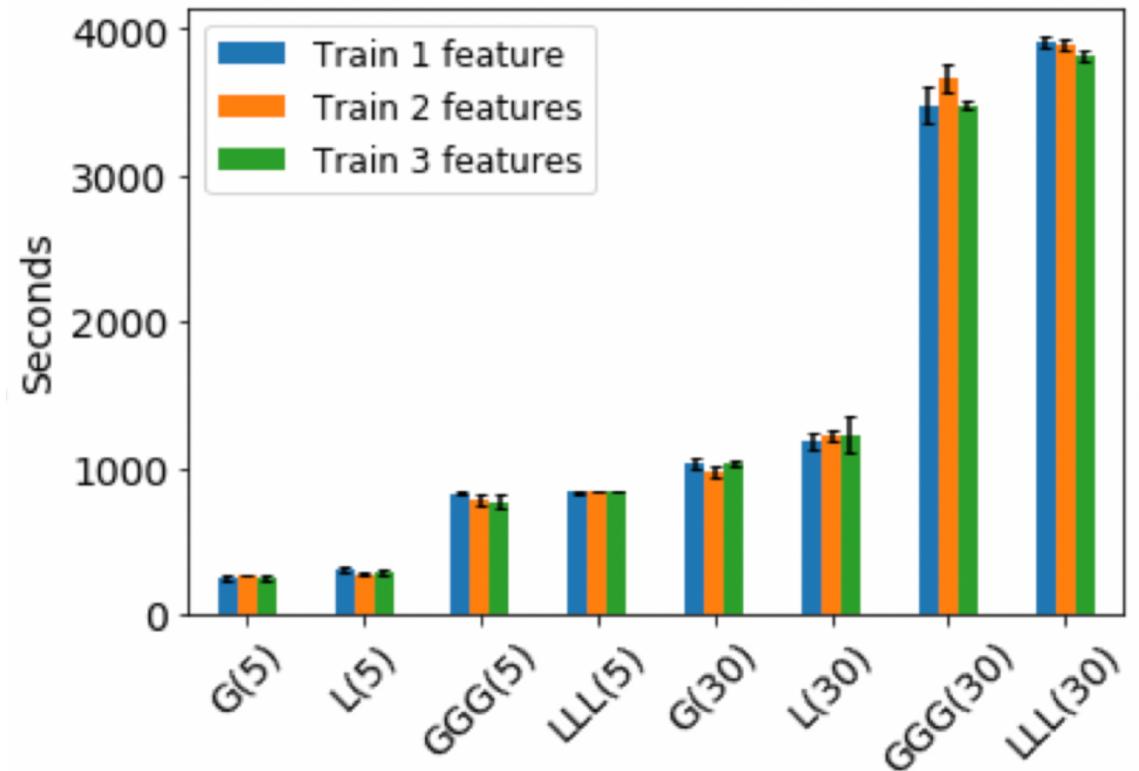
# Comparison of DL models using the RD metric



G(5) and GGG(5) show much better results than the other models including the relevant LSTM models with much smaller relative difference values

# Time complexity based on GRU and LSTM structures

- Using a smaller number of cells is beneficial for reducing the amount of time for learning data
- Using a smaller sequence length would require a less amount of time for executing



# Conclusion

- Established a set of DL models based on ANN, CNN, GRU, LSTM, and combined DL models, to predict average throughput
- From the extensive experiments, our observations show that using recurrent DL models (based on GRU or LSTM) work better than non-recurrent models (based on CNN and ANN)
- Simple model with a single layer and a relatively small sequence length would have some benefits, given the significantly high timing complexity for complicated models