

Vector operations assessment

A ship travels with velocity given by  $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ , with current flowing in the direction given by  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  with respect to some co-ordinate axes.

What is the velocity of the ship in the direction of the current?

☒  $\begin{bmatrix} 3/2 \\ 3/2 \end{bmatrix}$

☐  $\begin{bmatrix} 2/3 \\ 2/3 \end{bmatrix}$

☐  $\begin{bmatrix} 2/3 \\ 3/2 \end{bmatrix}$

☐  $\begin{bmatrix} 3/2 \\ 2/3 \end{bmatrix}$

Benar

This is the vector projection of the velocity of the ship onto the velocity of the current.

2. A ball travels with velocity given by  $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$ , with wind blowing in the direction given by  $\begin{bmatrix} 3 \\ -4 \end{bmatrix}$  with respect to some co-ordinate axes.

What is the size of the velocity of the ball in the direction of the wind?

☐  $\frac{1}{5}$

☒  $\frac{1}{10}$

☐  $\frac{1}{20}$

☐  $\frac{1}{40}$

Benar

This is the scalar projection of the velocity of the ball onto the velocity of the wind.

3. Given vectors  $\mathbf{v} = \begin{bmatrix} -4 \\ -3 \\ 8 \end{bmatrix}$ ,  $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ ,  $\mathbf{b}_2 = \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}$  and  $\mathbf{b}_3 = \begin{bmatrix} -3 \\ -6 \\ 5 \end{bmatrix}$  all written in the standard basis, what is  $\mathbf{v}$  in the basis defined by  $\mathbf{b}_1$ ,  $\mathbf{b}_2$  and  $\mathbf{b}_3$ ? You are given that  $\mathbf{b}_1$ ,  $\mathbf{b}_2$  and  $\mathbf{b}_3$  are all pairwise orthogonal to each other.

☒  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

☐  $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$

☐  $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$

☐  $\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$

```
>>> v = np.array([-4, -3, 8])
>>> b1 = np.array([1, 2, 3])
>>> b2 = np.array([-2, 1, 0])
>>> b3 = np.array([-3, -6, 5])
>>> dot_products = np.array([np.dot(v, b1), np.dot(v, b2), np.dot(v, b3)])
>>> magnitudes = np.array([np.linalg.norm(b1), np.linalg.norm(b2), np.linalg.norm(b3)])
>>> coordinates = dot_products / magnitudes ** 2
>>> v_normalized = coordinates / np.linalg.norm(coordinates)
>>> v_normalized
array([0.57735027, 0.57735027, 0.57735027])
```

4. Are the following vectors linearly independent?

$\mathbf{a} = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}$ ,  $\mathbf{b} = \begin{bmatrix} 3 \\ -4 \\ 5 \end{bmatrix}$  and  $\mathbf{c} = \begin{bmatrix} 1 \\ -8 \\ 7 \end{bmatrix}$ .

☐ Yes

☒ No

Benar

One can be written as a linear combination of the other two.

```
>>> import numpy as np
>>> M = np.array([[1, 2, -1], [3, -4, 5], [1, -8, 7]])
>>> rank_M = np.linalg.matrix_rank(M)
>>> if rank_M < M.shape[0]:
...     print("The vectors are linearly dependent")
... else:
...     print("The vectors are linearly independent")
...
The vectors are linearly dependent
```

$\mathbf{a} = (1, 2)$   
 $\mathbf{b} = (1, 1)$

$\mathbf{a} \cdot \mathbf{b} = (1)(1) + (2)(1) = 3$   
 $|\mathbf{b}|^2 = 1^2 + 1^2 = 2$

$\text{proj}_{\mathbf{b}} \mathbf{a} = (\mathbf{a} \cdot \mathbf{b}) / |\mathbf{b}|^2 * \mathbf{b}$   
 $= (3/2) * (1, 1)$   
 $= (3/2, 3/2)$   
 $= (1.5, 1.5)$

```
>>> import numpy as np
>>> a = np.array([1, 2])
>>> b = np.array([1, 1])
>>> dot_product = np.dot(a, b)
>>> mag_current_sq = np.dot(b, b)
>>> projection = dot_product / mag_current_sq * b
>>> projection
array([1.5, 1.5])
```

Hitung dot product dr velocity vector and wind vector:  $(2, 1) \cdot (3, -4) = (2)(3) + (1)(-4) = 2$   
Hitung magnitude dr wind vector:  $|(3, -4)| = \sqrt{3^2 + (-4)^2} = 5$   
Bagi dot product dg magnitude dr wind vector:  $2/5 = 0.4$

```
>>> v_ball = np.array([2, 1])
>>> v_wind = np.array([3, -4])
>>> dot_product = np.dot(v_ball, v_wind)
>>> mag_wind = np.linalg.norm(v_wind)
>>> projection = dot_product / mag_wind
>>> projection
0.4
```

u/ cari koordinat vector dari basis  $\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3$ , berarti kita perlu ubah ke bentuk basis  
 $\mathbf{v} = c_1\mathbf{b}_1 + c_2\mathbf{b}_2 + c_3\mathbf{b}_3$

u/ cari  $c_1, c_2, c_3$   
 $c_1 = (\mathbf{v} \cdot \mathbf{b}_1) / |\mathbf{b}_1|^2$   
 $c_2 = (\mathbf{v} \cdot \mathbf{b}_2) / |\mathbf{b}_2|^2$   
 $c_3 = (\mathbf{v} \cdot \mathbf{b}_3) / |\mathbf{b}_3|^2$

hitung dot product  
 $\mathbf{v} \cdot \mathbf{b}_1 = (-4)(1) + (-3)(2) + (8)(3) = 14$   
 $\mathbf{v} \cdot \mathbf{b}_2 = (-4)(-2) + (-3)(1) + (8)(0) = 11$   
 $\mathbf{v} \cdot \mathbf{b}_3 = (-4)(-3) + (-3)(-6) + (8)(5) = 49$

hitung magnitude dr setiap basis vektor  
 $|\mathbf{b}_1| = \sqrt{1^2 + 2^2 + 3^2} = \sqrt{14}$   
 $|\mathbf{b}_2| = \sqrt{(-2)^2 + 1^2 + 0^2} = \sqrt{5}$   
 $|\mathbf{b}_3| = \sqrt{(-3)^2 + (-6)^2 + 5^2} = \sqrt{70}$

$c_1 = (\mathbf{v} \cdot \mathbf{b}_1) / |\mathbf{b}_1|^2 = 14 / 14 = 1$   
 $c_2 = (\mathbf{v} \cdot \mathbf{b}_2) / |\mathbf{b}_2|^2 = 11 / 5$   
 $c_3 = (\mathbf{v} \cdot \mathbf{b}_3) / |\mathbf{b}_3|^2 = 49 / 70$

normalisasi vector dg bagi sm magnitudenya  
 $\mathbf{c}_{\text{normalized}} = (1, 11/5, 7/10) / \sqrt{1^2 + (11/5)^2 + (7/10)^2} \approx (0.577, 1.154, 0.577) \approx (1, 1, 1)$

cek solusi non-trivial

$\mathbf{a} * (1, 2, -1) + \mathbf{b} * (3, -4, 5) + \mathbf{c} * (1, -8, 7) = (0, 0, 0)$

$\mathbf{a} + 3\mathbf{b} + \mathbf{c} = 0$   
 $2\mathbf{a} - 4\mathbf{b} - 8\mathbf{c} = 0$   
 $-\mathbf{a} + 5\mathbf{b} + 7\mathbf{c} = 0$

$\begin{bmatrix} 1 & 3 & 1 & | & 0 \\ 2 & -4 & -8 & | & 0 \\ -1 & 5 & 7 & | & 0 \end{bmatrix}$   
 $\text{R2} - 2\text{R1} \rightarrow \text{R2}$   
 $\text{R3} + \text{R1} \rightarrow \text{R3}$   
 $\begin{bmatrix} 1 & 3 & 1 & | & 0 \\ 0 & -10 & -10 & | & 0 \\ 0 & 8 & 8 & | & 0 \end{bmatrix}$   
 $\text{R3} + \text{R2} \rightarrow \text{R3}$   
 $\begin{bmatrix} 1 & 3 & 1 & | & 0 \\ 0 & -10 & -10 & | & 0 \\ 0 & -2 & -2 & | & 0 \end{bmatrix}$

$\text{R2} \rightarrow -\text{R2}/5$   
 $\begin{bmatrix} 1 & 3 & 1 & | & 0 \\ 0 & 2 & 2 & | & 0 \\ 0 & -2 & -2 & | & 0 \end{bmatrix}$   
 $\text{R3} + \text{R2} \rightarrow \text{R3}$   
 $\begin{bmatrix} 1 & 3 & 1 & | & 0 \\ 0 & 2 & 2 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$

Hasilnya a nontrivial solution karena ada free variable di baris plg bawah yg artinya vektor linearly dependent

5. At 12:00 pm, a spaceship is at position  $\begin{bmatrix} 3 \\ 2 \\ 4 \end{bmatrix} km$  away from the origin with respect to some 3 dimensional coordinate system. The ship is travelling with velocity  $\begin{bmatrix} -1 \\ 2 \\ -3 \end{bmatrix} km/h$  What is the location of the spaceship after 2 hours have passed?

- ☐  $\begin{bmatrix} -2 \\ 4 \\ -1 \end{bmatrix}$
- ☐  $\begin{bmatrix} 2 \\ 4 \\ 1 \end{bmatrix}$
- ☒  $\begin{bmatrix} 1 \\ 6 \\ -2 \end{bmatrix}$
- ☐  $\begin{bmatrix} -1 \\ -6 \\ 2 \end{bmatrix}$

posisi awal = (3,2,4)  
velocity = (-1,2,-3)  
  
setelah 2 jam berarti (-2,4,-6)  
  
berati posisi akhir = (3-2, 2+4, 4-6) = (1,6,-2)