

MOBILE DEVELOPMENT

LESSON 09

PROTOCOLS AND DELEGATION

Tedi Konda

VP, Engineering and Technology, RepEquity

GETTING STARTED

LEARNING OBJECTIVES

GETTING STARTED

LEARNING OBJECTIVES

- Recap: Arrays and Dictionaries
- Recap: Table View Controllers
- Code-Along: Table View Controllers
 - In Interface Builder
 - In Pure Code
- Protocols
- Homework 3: Start In-Class

GETTING STARTED

RECAP: TABLE VIEW CONTROLLERS

TABLES

WHAT IS A UITABLEVIEWCONTROLLER?

- Table views are a 1-Dimensional, scrollable list.
- Vocabulary:
 - Section: All table views contain multiple sections
 - Row: Every section has a number of rows, which are entries in that section
 - Index path: The combination of a section and row that is a unique entry in a table view
 - Cell: The view that is displayed for an index path

GETTING STARTED

CODE-ALONG: TABLE VIEW CONTROLLERS

GETTING STARTED

PROTOCOLS

PROTOCOLS

PROTOCOL STATEMENT

- **protocol** statements are a grouping of methods and properties that can be shared across classes that don't have any relationship to each other of any sort.
- They're very cool and very complicated, so let's go to Playgrounds!

GETTING STARTED

DELEGATION

DELEGATION

THE DELEGATE

- The delegate is a relationship between two classes instances. One instance has a delegate variable which refers to an instance that has certain methods (**meets a protocol**). This is the original class's **trusted friend**
 - E.g. UITableView has var delegate: UITableViewDelegate?
- Instances tell their delegates information about when things happen to them
 - Or they get critical information from them
 - Many of Apple's classes do, e.g. UITableView, UITextField, UINavigationController
- A class has a delegate when it wants to delegate some behavior to another class
 - E.g. UITextField's delegate gets called when a text field text changes, the user presses return, etc
- Classes may have **one** delegate

GETTING STARTED

HOMEWORK

- Review UITableViewController using free tutorials on Ray Wenderlich's website:
 - <http://www.raywenderlich.com/tag/uitableview>
- Review Classes, Structs, Enums, and Protocols
- **Complete the Blackjack game: due Wednesday, Oct. 28. Remember to partner up!**