

Samsung® KVSSD Quick Start Guide

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Revision History

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0.5	Initial Revision	Aug. 8, 2018	Preliminary
0.6.0	Refined revision	Nov. 2, 2018	
0.8.0	Update the supported KDD and UDD-related information	Jul. 8, 2019	
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1.2.0	Delete Samsung KV API support	Apr 14 2020	

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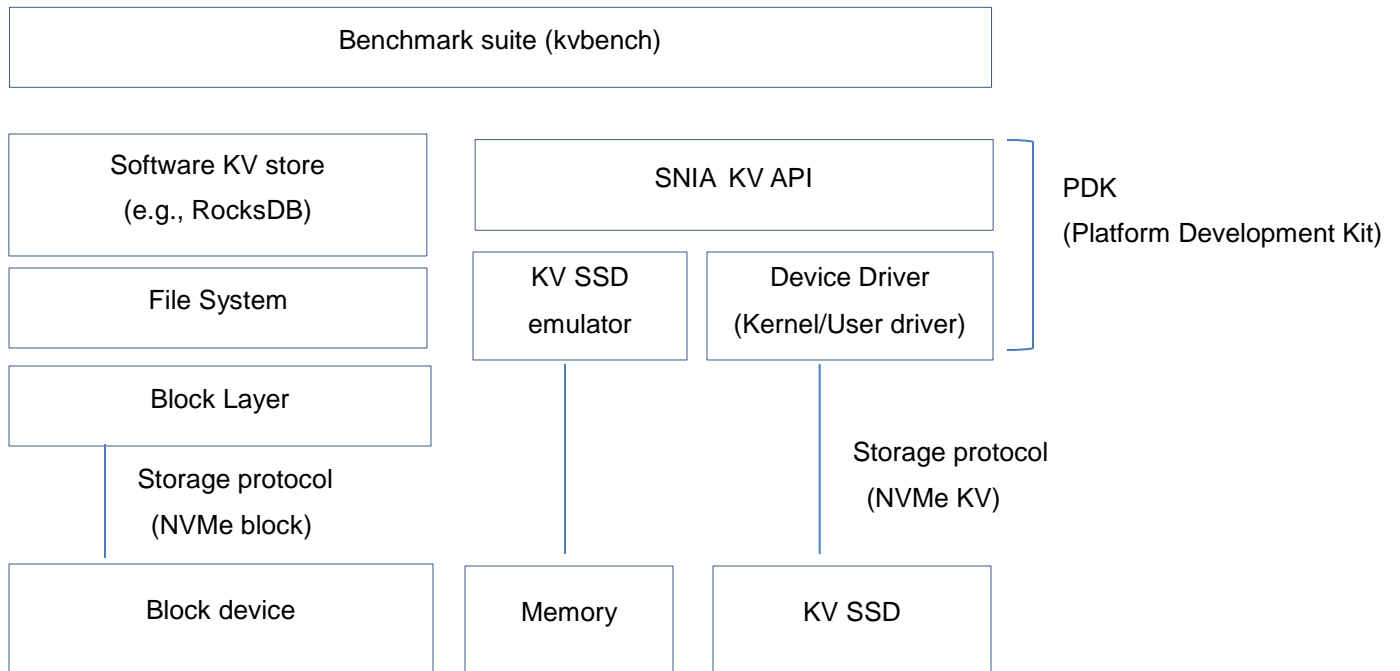
1.0 SCOPE

The `KVSSD` host software package includes the host software that operates with KV SSD. The package includes the API library, emulator, kernel device driver, and performance evaluation suite called `kvbench`. With the package, users can evaluate multiple application (e.g., RocksDB, Aerospike, etc.) performance on block device in addition to direct key-value stack performance on KV SSD.

Note that the performance of the emulator may not reflect the performance of the actual production product.

2.0 KV SSD SOFTWARE ARCHITECTURE

The KVSSD host software architecture is depicted as follows.



3.0 PACKAGES

The KVSSD host software package contains the following software/document modules.

KVSSD

```

|- application
|   |- kvbench : KV benchmark suite
|
|- PDK (Platform Development Kit)
|   |- core
|       |- src
|           |- api : SNIA KV Storage API (Application Programming Interface)
|           |- device abstract layer
|           |- emulator : KV SSD emulator
|           |- kernel_driver_adapater : kernel driver adapter
|
|   |- driver : device driver
|       |- PCIe
|           |- kernel driver : kernel device driver
|           |- user driver : user space device driver
|- spec
    |- SNIA KV API library spec

```

3.1 Platform Development Kit (PDK)

Platform Development Kit (PDK) is the implementation of KV Storage API of SNIA (Storage Networking Industry Association).

3.1.1 SNIA KV API

SNIA KV Storage API provides a SNIA standard generic interface for users to communicate with Key-Value SSDs Through different types of device drivers (user space and kernel space), and a Samsung Key-Value SSD emulator. The main entry is in:

KVSSD/PDK/core

3.1.2 Install dependencies

- KVSSD/PDK/core/tools/install_deps.sh
- gcc version must be equal to or newer than v5.0

3.1.3 Kernel Device Driver

To use the kernel device driver (KDD), the user needs to compile and install NVMe modules for KV SSD, and compile the SNIA KV API with the KDD option.

1. Compile and install NVMe modules for KV SSD.

- 1) cd KVSSD/PDK/driver/PCIE/kernel_driver/kernel_v<version>/
- 2) make clean
- 3) make all
- 4) sudo ./re_insmmod.sh
- 5) More details: KVSSD/PDK/driver/PCIE/kernel_driver/README

2. Compile SNIA KV API with KDD option

- 1) cd KVSSD/PDK/core
- 2) mkdir build && cd build
 - If build directory already existed, all files in the directory should be deleted.
- 3) cmake -DWITH_KDD=ON ../
- 4) make -j24
- 5) kvapi library(libkvapi.so) and test binaries(sample_code_async and sample_code_sync) are at: build/
- 6) More details: KVSSD/PDK/core/README

3. Sample code test

- Users must run sample codes in root privileges (users should be root or use sudo to run sample codes).
- ./sample_code_sync -h to get usage
- sudo ./sample_code_sync -d device_path [-n num_ios] [-o op_type] [-k klen] [-v vlen] [-t threads]

- `sudo ./sample_code_async -d device_path [-n num_ios] [-q queue_depth] [-o op_type] [-k klen] [-v vlen]`
- Write 1000 key-value pairs of key size 16-byte and value size 4096-byte to /dev/nvme0n1 with queue depth 64

```
./sample_code_async -d /dev/nvme0n1 -n 1000 -q 64 -o 1 -k 16 -v 4096
```

4. Limitations

- Following Linux Kernel are supported.
 - i. CentOS 6.6 Kernel_v2.6.32
 - ii. CentOS 7.1 Kernel_v3.10.0-229
 - iii. CentOS 7.2 Kernel_v3.10.0-327
 - iv. CentOS 7.4 Kernel_v3.10.0-693
 - v. CentOS 7.7 Kernel_v3.10.0-1062
 - vi. Ubuntu 16.04 Kernel_v4.4.0-98
 - vii. Ubuntu 16.04 Kernel_v4.4.0-141
 - viii. Ubuntu 16.04 Kernel_v4.9.5
 - ix. Ubuntu 16.04 Kernel_v4.13.15-041315
 - x. Ubuntu 18.04 Kernel_v4.15.18-041518
 - xi. Debian 9.9 Kernel_v4.14.81

3.1.4 User Space Device Driver

To use the user space device driver (UDD), the user needs to compile the user driver, and compile the SNIA KV API with the UDD option. Samsung KV SSD user space driver is available at:

<https://github.com/OpenMPDK/uNVMme/driver>

There is a pre-built udd driver in KVSSD/PDK/core/lib/libkvnvmedd.a (v18.11) with gcc version 5.4.0.

The user can skip step 1 if using the same GCC version.

1. Compile SPDK UDD

- 1) `git clone https://github.com/OpenMPDK/uNVMme.git`
- 2) `cd uNVMme`
- 3) `sudo ./script/pkgdep.sh`
- 4) `./make.sh intel`
- 5) `./make.sh driver`
- 6) `cp driver/core/libkvnvmedd.a KVSSD/PDK/core/lib`

2. Compile SNIA KV API with user space driver option

- 1) `cd KVSSD/PDK/core`
- 2) `mkdir build && cd build`
 - If build directory already exist, need delete all of the file in this directory
- 3) `cmake -DWITH_SPDK=ON ../`
- 4) `make -j24`
 - kvapi library and test binaries are at: build/
 - More details: KVSSD/PDK/core/README

3. Sample code test

- Setup spdk environment before running spdk driver tests
`sudo KVSSD/PDK/core/tools/setup.sh`
- `sudo ./sample_code_sync -d device_path [-n num_ios] [-o op_type] [-k klen] [-v vlen] [-t threads]`
- `sudo ./sample_code_async -d device_path [-n num_ios] [-q queue_depth] [-o op_type] [-k klen] [-v vlen]`
- Write 1000 key-value pairs of key size 16-byte and value size 4096-byte to 0000:06:00.0 with queue depth 64

`sudo ./sample_code_async -d 0000:06:00.0 -n 1000 -q 64 -o 1 -k 16 -v 4096`

Note: The default configuration is synchronous in SNIA KV Storage API environment variables configuration file. When using asynchronous testing, it is necessary to modify the configuration file.

4. Limitations

- 1) UDD does not work in mixed (SYNC & ASYNC) mode. Either Sync or Async is setup globally during device

initialization

3.1.5 Emulator

To use the in-memory key-value SSD emulator, the user needs to compile the SNIA KV API with the EMU option. KVSSD emulator is only used for functional testing purpose, and does not have any performance indication on real KV SSD device.

1. Compile SNIA KV API with EMU option

- 1) `cd KVSSD/PDK/core`
- 2) `mkdir build && cd build`
- 3) `cmake -DWITH_EMU=ON ../`
- 4) `make -j24`
 - kvapi library and test binaries are at: `build/`
 - Emulator configuration details: refer to the Appendix for `kvssd_emul.conf` or `KVSSD/PDK/core/README`

2. Sample code test

- `sudo ./sample_code_sync -d device_path [-n num_ios] [-o op_type] [-k klen] [-v vlen] [-t threads]`
- `sudo ./sample_code_async -d device_path [-n num_ios] [-q queue_depth] [-o op_type] [-k klen] [-v vlen]`
- Write 1000 key-value pairs of key size 16-byte and value size 4096-byte to `/dev/kvemul` with queue depth 64

```
sudo ./sample_code_async -d /dev/kvemul -n 1000 -q 64 -o 1 -k 16 -v 4096
```

3.2 KV SSD benchmark suite

KVbench is a benchmark suite for embedded key-value storage engines and based on a sophisticated workload generation which is more realistic than performing a bunch of read/write operations. It is based on ForestDB-benchmark tool, with an extension of KV SSD API support.

KVbench supports following four types of key-value engines:

- RocksDB (Linux filesystem)
- Samsung's KV SSD direct access
- Aerospike

More details are available at: [KVSSD/application/kvbench/README](https://github.com/samsung-kvssd/kvbench)

3.2.1 RocksDB on Linux filesystem

1. Build RocksDB from source code
 - 1) Download rocksdb source code from <https://github.com/facebook/rocksdb>
 - 2) `cd rocksdb`
 - 3) `make static_lib`
 - * RocksDB was tested in version of v5.0.2, v5.6.1
2. Build rocksdb_bench
 - 1) `cd KVSSD/application/kvbench`
 - 2) `mkdir build_rxdb && cd build_rxdb`
 - 3) `cmake -DCMAKE_INCLUDE_PATH=<YOUR ROCKSDB HEADER FILE DIR> -DCMAKE_LIBRARY_PATH=<YOUR ROCKSDB LIB FILE DIR> ../`

Provide absolute paths for:

YOUR ROCKSDB HEADER FILE DIR : `rocksdb/include/rocksdb`

YOUR ROCKSDB LIB FILE DIR : `rocksdb/`
 - 4) `make rocksdb_bench`

3.2.2 KV Stack on KV SSD (Direct operation to KV SSD)

1. Download and build the kvapi library

- Refer to section 3.1

2. Build kv_bench with [SNIA KV API](#)

1) Install dependencies

```
$(CentOS) sudo yum install snappy-devel libev-devel bzip2-devel lz4-devel  
gflags-devel jemalloc-devel openssl-devel zlib-devel
```

```
$(Ubuntu) sudo apt-get install libsnappy-dev libev-dev libbz2-dev liblz4-dev  
libzstd-dev libjemalloc-dev libnuma-dev libgflags-dev libssl-dev libz-dev
```

2) Goto kvbench directory (KVSSD/application)

```
cd kvbench
```

3) mkdir build_kv && cd build_kv

4) cmake -DCMAKE_INCLUDE_PATH=KVSSD/PDK/core/include -

```
DCMAKE_LIBRARY_PATH=KVSSD/PDK/core/build/libkvapi.so ../
```

* include and library directory path must be updated according to your directory structure. Directory path should be absolute path. Relative path would not work.

5) make kv_bench

3.2.3 Aerospike

1. Download & install aerospike server

<https://www.aerospike.com/docs/operations/install/linux/ubuntu>

```
1) wget -O aerospike.tgz  
   'https://www.aerospike.com/download/server/latest/artifact/ubuntu18'  
2) tar -xvf aerospike.tgz  
3) cd aerospike-server-community-*--ubuntu18*  
4) sudo ./asinstall  
5) sudo systemctl start aerospike
```

2. Start aerospike service

```
sudo service aerospike start
```

3. Check if aerospike service started (it should say ACTIVE)

```
sudo service aerospike status
```

4. Build as_bench

```
1) cd KVSSD/application/kvbench  
2) mkdir build_as && cd build_as  
3) cmake ../  
4) make as_bench
```

If you get an error that your OpenSSL need to be updated to 1.1.1, update OpenSSL:

```
1) wget https://www.openssl.org/source/openssl-1.1.1a.tar.gz  
2) tar -zxf openssl-1.1.1a.tar.gz && cd openssl-1.1.1a  
3) ./config  
4) make  
5) make test  
6) sudo mv /usr/bin/openssl ~/tmp  
7) sudo make install  
8) sudo ln -s /usr/local/bin/openssl /usr/bin/openssl  
9) sudo ldconfig  
10) openssl version # to check if the version updated correctly.
```

5. add namespace test2 to "/etc/aerospike/aerospike.conf" (when ruuning "as_bench", the "bench_config.ini" has a reference to test2 which should be added to aerospike for the bench to run)

```
namespace test2 {
    replication-factor 1
    memory-size 23G
    default-ttl 30d # 30 days, use 0 to never expire/evict.
    single-bin true

    # Warning - legacy data in defined raw partition devices will be erased.
    # These partitions must not be mounted by the file system.
    storage-engine device {
        # Use one or more lines like those below with actual device paths.
        device /dev/nvme1n1    # CHANGE IT TO THE CORRECT PATH

        # The 2 lines below optimize for SSD.
        scheduler-mode noop
        write-block-size 2M

        # Use line below to store data in memory in addition to devices.
        # data-in-memory true
        post-write-queue 0
    }
}
```

3.2.4 Benchmark run

Run kv_bench as an example.

* assuming the current directory is /KVSSD/application/kvbench/build_kv

1. Create & modify the cpu config file for the first time

- LD_LIBRARY_PATH=/KVSSD/PDK/core/build ./kv_bench -c # This will generate default cpu.txt file
- * LD_LIBRARY_PATH must be updated according to your directory structure. Directory path should be absolute path. Relative path would not work.
- Modify cpu.txt for (nodeid, coreid, deviceid) mapping if needed
- This cpu.txt only needs to be generated once and can be used for all tests on the same system. User can copy it to other 'build' directories where the executable files reside (e.g. build_as for as_bench)

2. Modify bench_config.ini for workloads (refer to the Appendix for bench_config.ini)

3. Setup environment

- RocksDB on Linux filesystem: file system needs to be created and mounted.
- KV Stack on KV SSD: driver environment needs to be set up, refer to section 3.1 for details.
- Aerospike: aerospike service needs to be started.

* More configuration details: KVSSD/application/kvbench/README

4. Run benchmark

- LD_LIBRARY_PATH=/KVSSD/PDK/core/build ./kv_bench -f bench_config.ini
- LD_LIBRARY_PATH must be updated according to your directory structure. Directory path should be absolute path. Relative path would not work.
- When running kv_bench on the KV emulator, the emul_configfile field must be updated. The path should be absolute path.

5. Benchmark results

Performance measurement result files are in ./logs directory.

- KVS-ops.txt: result summary that is same as those printed to the screen, including configuration parameters, total run time, average throughput, tail latency, etc.
- Insertion phase:
 - i. KVS-insert.latency.csv: latency measured during 'insertion' phase. IO latency is measured in a sampling rate defined in [latency_monitory] 'rate' section (in the unit of Hertz). Result .csv file shows

the latency percentile (1% - 99%) for each type of operations. e.g. a line '50,24,20,5' in the file indicates 50% percentile latency for write, read & delete is 24us, 20us, and 5us respectively.

- ii. KVS-insert.ops.csv: throughput measured during 'insertion' phase. Throughput is measured in a time interval defined in [latency_monitor]'print_term_ms' section (in the unit of millisecond). Result .csv file shows the throughput over time. e.g. a line '30,160,80,5000' in the file indicates at runtime of 30 second, the overall average throughput is 160ops/sec, instant throughput during the last 'print_term_ms' period is 80op/sec, and total operations finished is 5000.
- Benchmark phase:
 - i. KVS-run.latnecy.csv: similar to KVS-insert.latency.csv
 - ii. KVS-run.ops.csv: similar to KVS-insert.ops.csv
- Limitations:
 - i. Direct operation to KV SSD does not capture IOs (disk bytes written) per process. This stats will be updated in future release.

APPENDIX

bench_config.ini

This section describes the KV benchmark suite key configuration parameters (bench_config.ini). For more details, please refer to:

KVSSD/application/kvbench/README

[document]

ndocs = 100 # number of records. insert 100 KV pairs during `load`

[system]

key_pool_size = 128 # number of units to create for key mempool, it should be larger than queue_depth

key_pool_unit = 16 # size of units per key mempool; this should match the key length; If testing with various key lengths, this unit should be equal to or larger than the maximum key size;

key_pool_alignment = 4096 # memory will be aligned in this unit

value_pool_size = 128 # number of units to create for value mempool, it should be larger than queue_depth

value_pool_unit = 4096 # size of units per value mempool; this should match the value length; If testing with various value lengths, this unit should be equal to or larger than the maximum key size;

value_pool_alignment = 4096 # memory will be aligned in this unit

device_path = /dev/nvme0n1 # device path for block devices

[kvs]

device_path = /dev/nvme0n1 # device path for kv ssd. When using KV SSD, 'device_path' under [system] & [kvs] should both be set properly.

emul_configfile = kvssd_emul.conf

This file resides in PDK/core/. When running kv_bench on emulator, the full path should be set correctly.

queue_depth = 64 # queue depth when using ASYN IO

core_ids = 1,3,5 # core ids for submission queue when using spdk driver, one core per device. In this case, core 1 for device 0, core 3 for device 1, and core 5 for device 2. This core ids should match the configuration in cpu.txt. For kernel driver this could be ignored.

cq_thread_ids = 2,4,6 # core ids for completion queue when using spdk driver. For kernel driver this could be ignored.

write_mode = async # sync/async IO mode for kv/aerospike, sync mode for rocksdb

[population]

nthreads = 1 # number of client threads each device have during `load`

seq_fill = true # sequential insertion; false: random insertion

[threads]

readers = 1

writers = 2

deleters = 2 # If [operation] read_write_insert_delete total ratio is equal to 100, each thread will run mixed workload based on ratio control; Otherwise, it will have dedicated readers/writers to run without ratio control. Also see below [operation]. For example, if read_write_insert_delete = 50:40:10:0, each DB will have total (readers + writers + deleters) 5 threads, each thread runs mixed workload of 50% read, 40% update, 10% insert. If read_write_insert_delete = 0:0:0:0 (total ratio is equal to 0), each DB will have 1 reader, 2 writers, 2 deleters, each thread running its own operations.

[key_length]

distribution = fixed # key size in fixed length

fixed_size = 16

[body_length] # value size

distribution = uniform, normal # as defined

= fixed # fixed value size as defined below 'fixed_size'

= ratio # variable value size as defined below 'value_size' with each having a ratio as defined in value_size_ratio

fixed_size = 4096 # value size in fixed length

value_size = 512,2048,4096 # various value size in bytes

value_size_ratio = 10:50:40 # variable value size of 512, 2048 and 4096 byte with ratio of 10:50:40; Support maximum 5 variable lengths.

[operation]

duration = 5 # run benchmark for 5 seconds after insertion

#nops = 1000 # run benchmark for total 1000 operations after insertion, kvbench will run under either 'duration' or 'nops' mode. If insertion ratio (see read_write_insert_delete below) is larger than 0, kvbench must run under 'nops' mode.

batch_distribution = uniform # key space distribution: uniform; zipfian;

```

read_write_insert_delete = 50:50:0:0 # operation type ratios for read/write/insert/delete.
If 'insert' ratio is larger than 0, 'nops' instead of 'duration' must be used for benchmark
test.
[latency_monitor]
rate=100 # The sampling rate for latency monitoring, in the unit of Hertz
max_samples = 1000000 # The maximum number of samples reside in memory. If the number of
samples exceeds the limit, old samples are automatically removed in a circular manner.

```

kvssd_emul.conf

kvssd_emul.conf has two sections for emulator configuration.

The first section is the general section. It contains `capacity`, `polling`, `keylen_fixed`, and `use_iops_model`. You can use `capacity` to specify the max capacity of KVSSD emulator, once the capacity is reached, the emulator will return a capacity full error. `polling` is used to overwrite the device initialization setting of field `is_polling` in structure `kv_device_init_t`, which is used by `kv_initialize_device`. `keylen_fixed` is used to indicate if a key length field should be included for iteration output buffer. If `keylen_fixed` is set to be "true", then the key length field is not included assuming the API caller will know the length of key in iteration output buffer. Otherwise, the key length field is included in the iteration output buffer, preceding the value of each key. `use_iops_model` is used to enable or disable IOPS modeling within the KVSSD emulator. When it's set to false, KVSSD emulator will bypass IOPS modeling and perform faster than a real device.

* No IOPS modeling is supported in the current version.

Please see a sample KVSSD emulator configuration file below:

```

## default configuration options
[ general ]
# capacity per device, only use GB or MB
# default capacity is unlimited if not specified here
capacity = 100GB

# use device in polling mode or interrupt mode
# false means using interrupt mode

```

```
# if specified, this will overwrite initialization setting through code.
polling = false (not supported yet)

# fixed key length
# if your keys are not fixed in length
# please change it to be false, this will only affect iterator key output
keylen_fixed = false

# use IOPS model, by default it is set to be false
use_iops_model = false
```

env_init.conf

This section describes SNIA KV Storage API environment variables configuration file. When the configuration file is valid, the relevant configuration is read from the configuration file, overriding the environment variable configuration.

```
# Environment configuration file of SNIA API
[aio]
queue_depth=64                # the maximum queue depth
iocoremask=0                  # a bitmask for CPUs to be used for I/O

# emulator configuration
[emu]
cfg_file=../kvssd_emul.conf    # path to the emulator config file if using kvssd emulator

# spdk configuration
[udd]
core_mask_str=0                # core ids used for submission queue when using spdk driver
cq_thread_mask=0               # core ids used for completion queue when using spdk driver
memory_size=1024               # shared memory size in MB
syncio=0                       # 1: sync I/O; 0: async I/O
```

Environment variable configuration

This section describes SNIA KV Storage API environment variables configuration. When the user has set environment variables configurations, it overriding the default configuration.

```
# aio
export KVSSD_QUEUE_DEPTH=64
export KVSSD_IOCOREMASK=0

# emulator configuration
export KVSSD_EMU_CONFIGFILE=../kvssd_emul.conf

# spdk configuration
```

```
export KVSSD_COREMASK_STR=0
export KVSSD_CQ_THREAD_MASK=0
export KVSSD_UDD_MEMSIZE=1024
export KVSSD_UDD_SYNC=1
```