

Luke Wilson

(405) 919-5122

wil.luke985@gmail.com

EDUCATION

Oklahoma City University, Oklahoma City, OK

Major: *Computer Science B.S.*

Minor: *Cybersecurity, Math, Animation*

Expected Graduation Date: May 2027

GPA: 4.0/4.0

SKILLS & EXPERIENCE

Programming Languages: Java, C#, Javascript, React

Security Tools: Nmap, Wireshark, GoBuster, HashCat

President's Honor Roll, *Fall 2023 and Spring 2024*

National Cyber League

Placed in the 90th percentile out of 7369 participants for Spring 2024 Game ([Score Report](#))

- Increased from previously scoring in the 84th percentile in the Fall 2024 Game

Team laced in the 98th percentile out of 4672 teams for Fall 2023 Team Game ([Score Report](#))

- Demonstrates exceptional teamwork and knowledge of cybersecurity concepts.

PROJECTS

Unity Indie Game

Created the foundation for a roguelike 2D indie game. Programmed the basics for the gameplay as well as the sprites and animations for the character. Some of the features include a movement controller, collision handling, and gun mechanics.

Drawing Application

Programmed a versatile art application as a fun exercise. The program allows the user to draw and erase on a canvas. It also contains other features, such as a fill bucket for efficient coloring, variable brush sizes, and an undo mechanism.

JOB EXPERIENCE

Computer Connection, 6607 N May Ave. – *Sales*

March 2023 – Present

I was responsible for building computers and assisting customers with choosing parts or repairing their current PCs.

Logan's Roadhouse, 630 Shedeck Pkwy. – *Host/Busser*

May 2021 – August 2021

This role offers opportunities to develop a strong work ethic and adaptability by handling

high-pressure situations in a fast-paced restaurant environment.