

# SIL 765 - Network and System Security

## Assignment - 2

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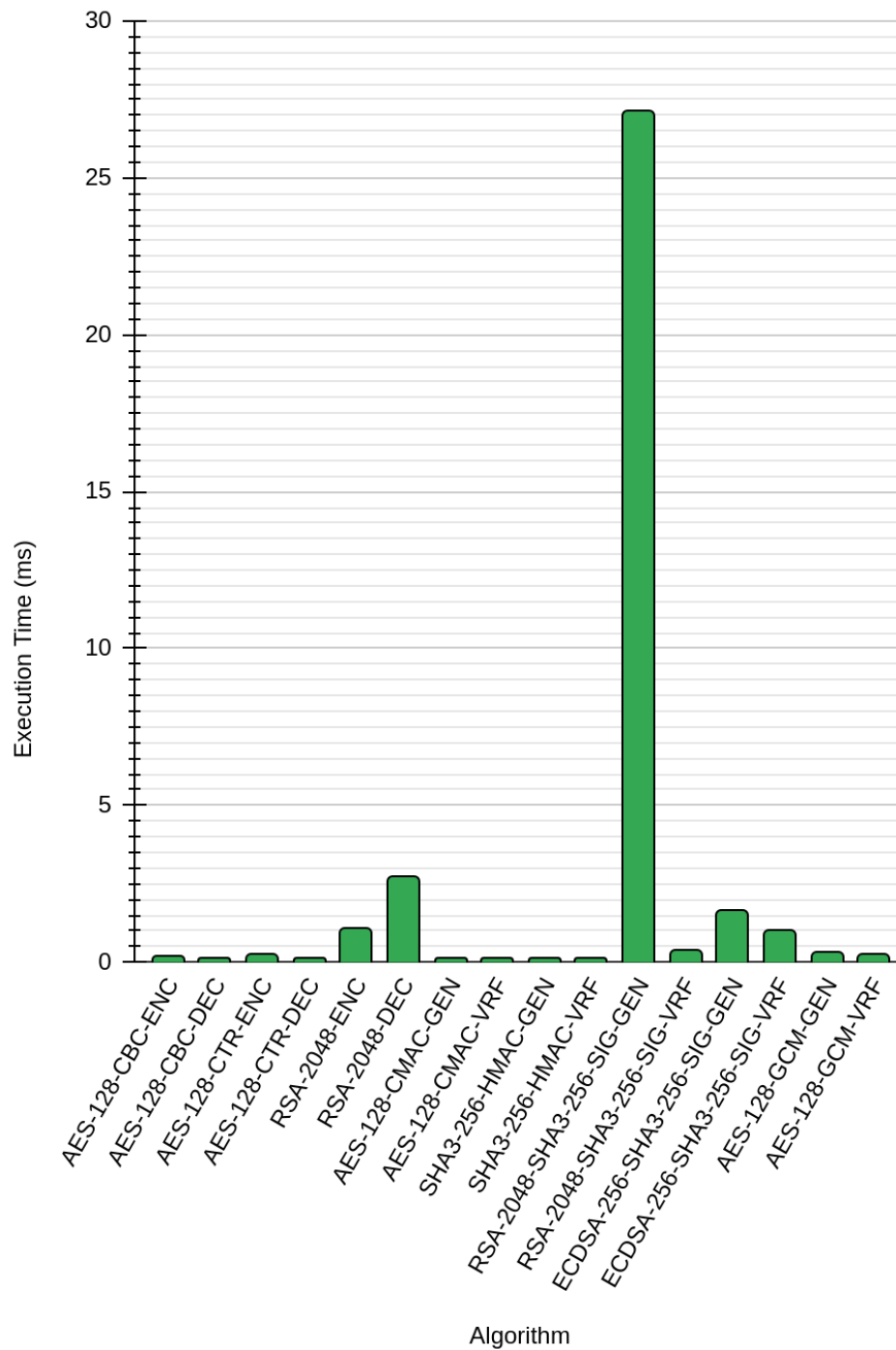
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### The Three Different Costs For Each Algorithm :

Algorithm	Key Length	Execution Time (ms)	Packet Length (Bits)
AES-128-CBC-ENC	128	0.1792	5120
AES-128-CBC-DEC	128	0.1332	
AES-128-CTR-ENC	128	0.2332	5064
AES-128-CTR-DEC	128	0.1244	
RSA-2048-ENC	2048	1.0297	2048
RSA-2048-DEC	2048	2.691	
AES-128-CMAC-GEN	128	0.1137	520
AES-128-CMAC-VRF	128	0.0994	
SHA3-256-HMAC-GEN	128	0.0975	648
SHA3-256-HMAC-VRF	128	0.0829	
RSA-2048-SHA3-256-SIG-GEN	2048	27.1418	2528
RSA-2048-SHA3-256-SIG-VRF	2048	0.3769	
ECDSA-256-SHA3-256-SIG-GEN	256	1.6264	1216
ECDSA-256-SHA3-256-SIG-VRF	256	1.0194	
AES-128-GCM-GEN	128	0.3245	256
AES-128-GCM-VRF	128	0.2234	

## Analysis of Execution Time :

Execution Time (ms) vs. Algorithm



From the above chart we can see that RSA takes a longer time to execute than all other algorithms.

## Advantages and Disadvantages of Given Algorithms :

Algorithm	Advantages	Disadvantages
AES-128-CBC	<ol style="list-style-type: none"> <li>1. It provides error multiplication properties</li> <li>2. It uses chaining</li> <li>3. It provides parallelization for decryption</li> <li>4. If there is duplicate data in plaintext, it is not reflected in ciphertext</li> </ol>	<ol style="list-style-type: none"> <li>1. It is slower than other AES modes</li> <li>2. It does not provide parallelization in encryption</li> <li>3. Implementation of decryption is needed.</li> <li>4. If there are wrong blocks, it will affect all following blocks</li> </ol>
AES-128-CMAC	<ol style="list-style-type: none"> <li>1. It works better if embedded hardware is involved</li> </ol>	<ol style="list-style-type: none"> <li>1. It is slower than HMAC</li> </ol>
AES-128-CTR	<ol style="list-style-type: none"> <li>1. It provides parallelization</li> <li>2. It is based on stream cipher</li> <li>3. It allows arbitrary message length</li> <li>4. In this mode, decryption Implementation is not needed</li> <li>5. No padding is required</li> <li>6. If there are bad blocks, it will only affect the current blocks</li> </ol>	<ol style="list-style-type: none"> <li>1. It does not provide error multiplication properties</li> </ol>
AES-128-GCM	<ol style="list-style-type: none"> <li>1. It provides confidentiality</li> <li>2. It provides integrity</li> <li>3. It is a high-speed algorithm</li> <li>4. It provides parallelization</li> </ol>	<ol style="list-style-type: none"> <li>1. It is very complex</li> <li>2. High computation power required</li> </ol>
RSA-2048	<ol style="list-style-type: none"> <li>1. It provides safer encryption</li> <li>2. It is simpler to implement</li> <li>3. It is most widely used</li> </ol>	<ol style="list-style-type: none"> <li>1. The key length is high</li> </ol>
ECDSA-256-SHA3-256	<ol style="list-style-type: none"> <li>1. It requires shorter keys than RSA</li> <li>2. It shows better performance than RSA</li> </ol>	<ol style="list-style-type: none"> <li>1. It is more complex to implement</li> </ol>
RSA-2048-SHA3-256	<ol style="list-style-type: none"> <li>1. It provides safer encryption</li> <li>2. It is simpler to implement</li> <li>3. It is most widely used</li> </ol>	<ol style="list-style-type: none"> <li>1. The key length is high</li> </ol>
SHA3-256-HMAC	<ol style="list-style-type: none"> <li>1. It generates a unique token for each request</li> <li>2. It is easy to implement</li> <li>3. It is ideal for a high performance system like routers</li> <li>4. It provides higher security than a digital signature</li> </ol>	<ol style="list-style-type: none"> <li>1. It uses the symmetric key</li> <li>2. key exchange is a problem</li> </ol>