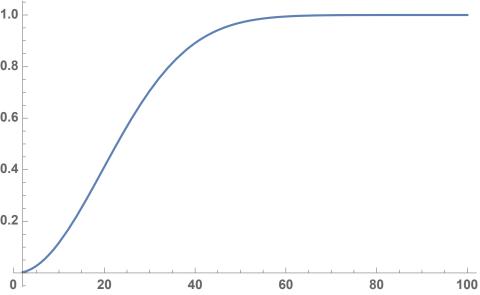
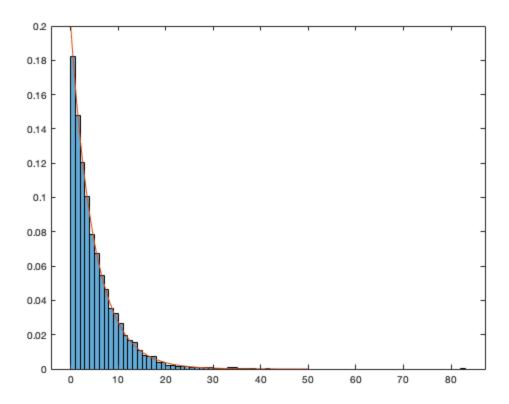
	Acmille Set 1
	1. P(alleast 2 common buthdays) = 1 - P(no common birthdays)
	P(no common birthdays) = P(2nd noigne birthday) P(3nd nongne birthday) P(nth unque birthday)
	P(2nd unique birthday): 364 2025
and the state of	P(3rd mague birthday) = 363 2014 366-1
	P(Nth unique birthday) = 366-1
	P(no common birthdays) = TT 366-1
	=> (P(at least 2 common birthdays) = 1 - TT 366-1 n:55 - probability is 0.9863
	plot is attached.
	2. P(home diverse tested positive) = P(test positive) = (0.99)(0.001) (0.99)(0.002)
	(this positive)
	= 0.04721
-	(X, Y) = (
and the gagesting the	3. a) (E(X)= (number of trials) (probability of success) = np b) Mattab-arrage X is 29.98, which is pay 4. Mattab Close to EIX = 30.
	5.a) X=F-1(Z) -> F(X)=Z where Z~ U[0,1]
	It follows that Fis the CDF of X: the only way for F(X) ~ V[0,1]
	is for the high probability regions of X to correspond to quickly changing realies
	of F(X), which describes the CDF of X. Therefore Fis the CDF of X.
	6. We are guaranteed one half of the stick. The break will always occur at
	a random point of the "other half" of the stick. On average, the "other half"
	will have it's break at it's midpoint (of the half), so me can safely state that the expected
	100 the 1 the 1000 Feb is (0.5 + 0.25 = [0.75]
	length of the longer stick is 0.5 + 0.25 = 0.75 (government of half) (expected length if "other half")
	8. Suppose we only need to get 1 more. Odds of success is in so expected number of tries is 1. If we need 2 more, then chance of success is $\frac{2}{n}$ so expected number of tries to get another is $\frac{n}{2}$.
-	If we need 2 more, then chance of success is \frac{7}{n} so expected number of tries to get another is \frac{1}{2}.
	Following this pattern back to the beginning, the expected number of this at any given point to
	and the unword orkernon aren that we already have punique pohemon is
Cartes - Consessed	get another unowned pokemon given that we already have p unique pokemon is n-p Therefore the total expected number of tries is (cont'd on backside (cont'd on back)
	(contid on back)

I simulates an unbinsted win, Il does not. 7. I: The game only ends when the I flips have different outcomes If we look at the distribution of possetts for Flyping the win twice given that the 2 autoness are different, the order of the outcomes is independent; we are equally likely to hope TH as HT. This makes this algorithm Simulate a fair coin flip. II: The problem with this algorithm is that the first Aip determines the outcome of the algorithm If we first See H, then the game not end with the next T, and rice vesa. All this ofgratum does is effecting flip the probabilities of H and T, which does not simulate a fair coin Plip. * Baddendum: proof that success probability of p corresponds to trials = let expected number of trials = E: came reset results in original game having expected track of E+1 (recursive) E = p(1) + (1-p)(E+1)



```
data = rand(10000,1);
data2 = icdf('Exponential',data,5);
histogram(data2,'Normalization','pdf');
hold on;
fplot(@(x) exppdf(x,5), [0 50]);
```



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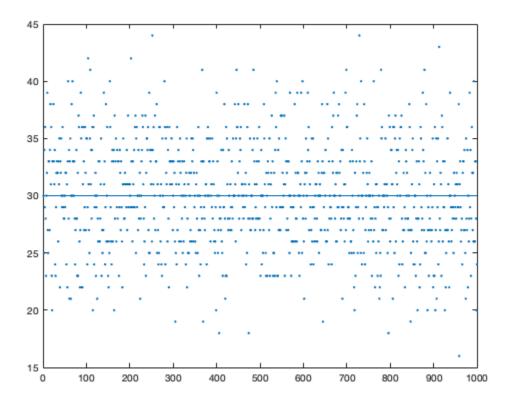
```
expvals=[];

for k=1:1000
    data = binornd(100, 0.3);
    mn = mean(data);
    expvals = [expvals mn];
end

disp(mean(expvals))

plot(expvals, '.');
hold on;
line([0, 1000],[30,30]);

29.9540
```



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```
ab=0;
a=0;
b=0;
for k=1:1000
  data = unidrnd(6);
  if data<5</pre>
      b=b+1;
  end
  if data==2 || data==4
      a=a+1;
      ab=ab+1;
  elseif data==6
      a=a+1;
  end
end
atb=(a./1000).*(b./1000);
disp('P(AB)');
disp(ab./1000);
disp('P(A)P(B)');
disp(atb);
P(AB)
    0.3270
P(A)P(B)
    0.3284
```

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