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Artificial Life

Professor Kriegman

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Lab 4

Control Approach: Open-Loop

Implementation: Increased initial weight, MPM already implemented sinusoid

Results: Trained more aggressively and better

Challenges: I am really bad at this.

After talking to Sam today in class I ultimately ended up focusing on changing my previous work AGAIN to try to get something that works.

Now the generated creatures are more similar to the original diffmpm example, but I am getting closer to having a good evolutionary loop.